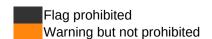
GameProps by Class

	holes	nbr_start	blocks	capsamedir	child	convert_cnt	crosscapt	evens	grandslam	mlaps	moveunlock	multicapt	mustpass	mustshare	oppsidecapt	round_starter	rounds	skip_start	sow_direct	sow_own_store	sow_start	stores	visit_opp	xcpickown	min_move	capt_on	udir_holes
Mancala																											
Deka			Х			> 0			0																1		
Gamacha	≥3																										
NamNam						n1											Х					Х			1	req	
Qelat					Х	> 0							n2													n3	



All flags are allowed with Mancala class, but conflicting/unsupported combinations are not.

Mancala	most seeds
Deka	no opp seeds
Gamacha	no opp seeds
NamNam	territory
Qelat	most seeds

- n1 convert_cnt is holes owned for win, must be > than holes on one side
- n2 mustpass is not compatible with split sow (default for qelat)
- n3 warning if convert_cnt is not in capt_on