AllowRule / allow_rule
  NONE = 0
  OPP_OR_EMPTY = 1
  SINGLE_TO_ZERO = 2
  SINGLE_ONLY_ALL = 3
  SINGLE_ALL_TO_ZERO = 4
  TWO_ONLY_ALL = 5
  TWO_ONLY_ALL_RIGHT = 6
  FIRST_TURN_ONLY_RIGHT_TWO = 7
  RIGHT_2_1ST_THEN_ALL_TWO = 8

CaptExtraPick / pickextra
  NONE = 0
  PICKCROSS = 1
  PICKTWOS = 2

ChildRule / child_rule
  NONE = 0
  OPP_ONLY = 1
  NOT_1ST_OPP = 2

ChildType / child_type
  NOCHILD = 0
  NORMAL = 1
  WALDA = 2
  ONE_CHILD = 3
  WEG = 4
  BULL = 5

CrossCaptOwn / xcpickown
  LEAVE = 0
  PICK_ON_CAPT = 1
  ALWAYS_PICK = 2

Goal / goal
  MAX_SEEDS = 0
  DEPRIVE = 1
  TERRITORY = 2

Direct / sow_direction
  CW = -1
  CCW = 1
  SPLIT = 0

GrandSlam / grandslam
  LEGAL = 0
  NOT_LEGAL = 1
  NO_CAPT = 2
  OPP_GETS_REMAIN = 3
  LEAVE_LEFT = 4
  LEAVE_RIGHT = 5

LapSower / mlap
  OFF = 0
  LAPPER = 1
  LAPPER_NEXT = 2

RoundFill / round_fill
  NO_ROUNDS = 0
  LEFT_FILL = 1
  RIGHT_FILL = 2
  OUTSIDE_FILL = 3
  UCHOOSE = 4
  UMOVE = 5
  SHORTEN = 6

RoundStarter / round_starter
  ALTERNATE = 0
  LOSER = 1
  WINNER = 2

SowPrescribed / prescribed
  NONE = 0
  SOW1OPP = 1
  ARNGE_LIMIT = 2   # arrange seeds or limit children and captures
  PLUS1MINUS1 = 3
  BASIC_SOWER = 4
  MLAPS_SOWER = 5

SowRule / sow_rule
  NONE = 0
  SOW_BLKD_DIV = 1
  OWN_SOW_CAPT_ALL = 2
  SOW_SOW_CAPT_ALL = 3
  NO_SOW_OPP_2S = 4
  CHANGE_DIR_LAP = 5

StartPattern / sow_pattern
  ALL_EQUAL = 0
  GAMACHA = 1
  ALTERNATES = 2
  ALTS_WITH_1 = 3
  CLIPPEDTRIPLES = 4
  TWOEMPTY = 5