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Sprint #1: Retrospective

1. What went well in the sprint?

We learned and spent our time well most of the time. We finished many of the Team Assignments early and in high quality. We made our github well organized and named everything so that it would be clear for anyone looking at our github.

2. What went wrong in the sprint?

There were some difficulties with what features we wanted to include and what to exclude. One feature we thought about including was schedule conflict detection, but later on during the sprint we realized how difficult it would be to implement and that it was not that close to our goal in the project, which was to notify the student when a new class they are interested in becomes available.

3. What did you learn?

We learned how to work as a team and the different kinds of techniques to plan out our projects, including ethics and how all persons involved in a project interact. The stakeholders, developers, and the users as a whole.

4. How should the next sprint play out?

Better than the first sprint due to us knowing more about what we want in our project and how to implement the classes and methods that we need.

5. Is there any unfinished task that you need to carry forward to the next Sprint? (If there are tasks that were not completed during Sprint #1, list them out and explain why they were not finished. These tasks will be carried forward to the next sprint backlog for prioritization.)

For the most part, we got all of our tasks done except for a few. Our interface class still needs work, and we are still thinking about some of the features that we left out of the UMLs as ‘under review’. We will be adding login, signup, and other features either to the interface or as part of a different class for the next sprint.