

Московский Авиационный Институт  
(Национальный Исследовательский Университет)  
Факультет информационных технологий и прикладной математики  
Кафедра вычислительной математики и программирования

**Лабораторная работа №6 по курсу  
«Операционные системы»**

**Управление серверами сообщений**

Студент: Кудинов Сергей Владимирович  
Группа: М80 – 206Б-18  
Вариант: 32  
Преподаватель: Соколов Андрей Алексеевич  
Оценка: \_\_\_\_\_  
Дата: \_\_\_\_\_  
Подпись: \_\_\_\_\_

Москва, 2019

## Постановка задачи

Реализовать распределенную систему по обработке запросов. В данной системе должно существовать 2 вида узлов: «управляющий» и «вычислительный». Необходимо объединить данные узлы в соответствии с той топологией, которая определена вариантом. Связь между узлами необходимо осуществить при помощи сервера сообщений zmq. Также в данной системе необходимо предусмотреть проверку доступности узлов в соответствии с вариантом.

**Вариант задания:** 41. Топология — AVL дерево. Тип вычислительной команды — сумма  $n$  чисел. Тип проверки узлов на доступность — пинг всех узлов.

## Общие сведения о программе

Программа состоит из двух файлов, которые компилируются в исполнимые файлы(которые представляют управляющий и вычислительные узлы), а так же из статической библиотеки, которая подключается к вышеуказанным файлам. Общение между процессами происходит с помощью библиотеки zmq.

## Общий метод и алгоритм решения

- Управляющий узел принимает команды, обрабатывает их и пересылает дочерним узлам(или выводит сообщение об ошибке).
- Дочерние узлы проверяют, может ли быть команда выполнена в данном узле, если нет, то команда пересылается в один из дочерних узлов, из которого возвращается некоторое сообщение(об успехе или об ошибке), которое потом пересылается обратно по дереву.
- Для корректной проверки на доступность узлов, используется дерево, эмулирующее поведение узлов в данной топологии(например, при удалении узла, удаляются все его потомки).
- Если узел недоступен, то по истечении таймаута будет сгенерировано сообщение о недоступности узла и оно будет передано вверх по дереву, к управляющему узлу.
- При удалении узла, все его потомки рекурсивно уничтожаются.

## Код программы

**main.cpp:**

```
#include <iostream>

1.#include "zmq.hpp"
2.#include <string>
3.#include "zconf.h"
4.#include <vector>
5.#include <signal.h>
6.#include <sstream>
7.#include <set>
8.#include <algorithm>
9.#include "server.h"
10.
11.
12.
13.struct TNode {
14.    unsigned long long Id;
15.    TNode* Left;
16.    long long Height;
17.    TNode* Right;
18.TNode(unsigned long long id) {
19.    Id = id;
20.    Height = 1;
21.    Left = 0;
22.    Right = 0;
23.}
24.
25.};
26.
27.long long GetHeight(TNode* n) {
28.    if (n!=NULL) {
29.        return n->Height;
30.    }
31.    return 0;
32.}
33.long long GetBalance(TNode* n) {
34.    return GetHeight(n->Right)-GetHeight(n->Left);
35.}
36.
37.void CountHeight(TNode* n)
38.{
39.    int hl = GetHeight(n->Left);
40.    int hr = GetHeight(n->Right);
41.    n->Height = (hl>hr?hl:hr)+1;
42.}
```

```

43. TNode* RotateLeft(TNode* q) {
44.     TNode* p = q->Right;
45.
46.     q->Right = p->Left;
47.     p->Left = q;
48.     CountHeight(q);
49.     CountHeight(p);
50.     return p;
51.
52.}
53. TNode* RotateRight(TNode* q) {
54.     TNode* p = q->Left;
55.     q->Left = p->Right;
56.     p->Right = q;
57.     CountHeight(q);
58.     CountHeight(p);
59.     return p;
60.}
61. TNode* BalanceTree(TNode* p) {
62.     CountHeight(p);
63.     if (GetBalance(p)==2) {
64.         TNode* q = p->Right;
65.         if (GetBalance(q)<0) {
66.             p->Right = RotateRight(q);
67.         }
68.         return RotateLeft(p);
69.     }
70.     if (GetBalance(p)==-2) {
71.         TNode* q = p->Left;
72.         if (GetBalance(q)>0) {
73.             p->Left=RotateLeft(q);
74.         }
75.         return RotateRight(p);
76.     }
77.     return p;
78.}
79. void get_nodes1(TNode* node, std::vector<int>& v) {
80.     if (node == nullptr) {
81.         return;
82.     }
83.     get_nodes1(node->Left,v);

```

```

84.     v.push_back(node->Id);
85.     get_nodes1(node->Right, v);
86. }
87. std::vector<int> get_nodes(TNode* head) {
88.     std::vector<int> result;
89.     get_nodes1(head, result);
90.     return result;
91. }
92.
93. TNode* AddElement(TNode* p, unsigned long long k) {
94.     if( !p ) {
95.         return new TNode(k);
96.     }
97.     if (k<p->Id) {
98.         p->Left = AddElement(p->Left,k);
99.     }
100.    else if (k>p->Id) {
101.        p->Right = AddElement(p->Right,k);
102.    }
103.    return BalanceTree(p);
104.}
105. TNode* FindMinimum(TNode* p) {
106.     if (p->Left==0) {
107.         return p;
108.     }
109.     return FindMinimum(p->Left);
110.}
111. TNode* RemoveMinimum(TNode* p)
112.{
113.     if( p->Left==0 ) {
114.         return p->Right;
115.     }
116.     p->Left = RemoveMinimum(p->Left);
117.     return BalanceTree(p);
118.}
119. TNode* RemoveElement(TNode* p, unsigned long long k) {
120.     if (!p) {
121.         return 0;
122.     }
123.     if(k<p->Id) {
124.         p->Left = RemoveElement(p->Left,k);
125.     }

```

```

126.     else if(k>p->Id) {
127.         p->Right = RemoveElement(p->Right,k);
128.     }
129.     if (k==p->Id) {
130.         TNode* q = p->Left;
131.         TNode* r = p->Right;
132.         delete p;
133.         if (r==0) {
134.             return q;
135.         }
136.         TNode* min = FindMinimum(r);
137.         min->Right = RemoveMinimum(r);
138.         min->Left = q;
139.         return BalanceTree(min);
140.     }
141.     return BalanceTree(p);
142.
143.}
144.void RemoveTree(TNode* p) {
145.    if (!p) {
146.        return;
147.    }
148.    RemoveTree(p->Left);
149.    RemoveTree(p->Right);
150.    delete p;
151.}
152.TNode* FindById(TNode* p, unsigned long long Id) {
153.    if (p==0) {
154.        return 0;
155.    }
156.
157.    if (Id<p->Id) {
158.        return FindById(p->Left,Id);
159.    }
160.    if (Id>p->Id) {
161.        return FindById(p->Right,Id);
162.    }
163.    return p;
164.}
165.
166.

```

```

167.int main() {
168.    std::string command;
169.    TNode* head = 0;
170.    size_t child_pid = 0;
171.    int child_id = 0;
172.    zmq::context_t context(1);
173.    zmq::socket_t main_socket(context, ZMQ_REQ);
174.    int linger = 0;
175.    main_socket.setsockopt(ZMQ_SNDTIMEO, 2000);
176.    //main_socket.setsockopt(ZMQ_RCVTIMEO, 2000);
177.    main_socket.setsockopt(ZMQ_LINGER, &linger, sizeof(linger));
178.    //main_socket.connect(get_connect_name(30000));
179.    int port = bind_socket(main_socket);
180.
181.    while (true) {
182.        std::cin >> command;
183.        if (command == "create") {
184.            size_t node_id;
185.            std::string result;
186.            std::cin >> node_id;
187.            if (child_pid == 0) {
188.                child_pid = fork();
189.                if (child_pid == -1) {
190.                    std::cout << "Unable to create first worker node\n";
191.                    child_pid = 0;
192.                    exit(1);
193.                } else if (child_pid == 0) {
194.                    create_node(node_id, port);
195.                } else {
196.                    child_id = node_id;
197.                    send_message(main_socket, "pid");
198.                    result = recieve_message(main_socket);
199.
200.                }
201.
202.            } else {
203.                // if (child_id == node_id) {
204.                //     std::cout << "Error: Already exists";
205.                // }
206.                std::ostream msg_stream;

```

```

207.         msg_stream << "create " << node_id;
208.         send_message(main_socket, msg_stream.str());
209.         result = recieve_message(main_socket);
210.     }
211.
212.     if (result.substr(0,2) == "Ok") {
213.         head = AddElement(head,node_id);
214.     }
215.     std::cout << result << "\n";
216.
217. } else if (command == "remove") {
218.     if (child_pid == 0) {
219.         std::cout << "Error:Not found\n";
220.         continue;
221.     }
222.     size_t node_id;
223.     std::cin >> node_id;
224.     if (node_id == child_id) {
225.         kill(child_pid, SIGTERM);
226.         kill(child_pid, SIGKILL);
227.         child_id = 0;
228.         child_pid = 0;
229.         std::cout << "Ok\n";
230.         head = RemoveElement(head,node_id);
231.         continue;
232.     }
233.     std::string message_string = "remove " + std::to_string(node_id);
234.     send_message(main_socket, message_string);
235.     std::string recieved_message = recieve_message(main_socket);
236.     if (recieved_message.substr(0,
std::min<int>(recieved_message.size(), 2)) == "Ok") {
237.         head = RemoveElement(head,node_id);
238.     }
239.     std::cout << recieved_message << "\n";
240.
241. } else if (command == "exec") {
242.     int id, n;
243.     std::cin >> id >> n;
244.     std::vector<int> numbers(n);

```



```

245.     for (int i = 0; i < n; ++i) {
246.         std::cin >> numbers[i];
247.     }
248.
249.     std::string message_string = "exec " + std::to_string(id) + "
" + std::to_string(n);
250.     for (int i = 0; i < n; ++i) {
251.         message_string += " " + std::to_string(numbers[i]);
252.     }
253.
254.     send_message(main_socket, message_string);
255.     std::string recieved_message = recieve_message(main_socket);
256.     std::cout << recieved_message << "\n";
257.
258. } else if (command == "pingall") {
259.     send_message(main_socket, "pingall");
260.     std::string recieved = recieve_message(main_socket);
261.     std::istringstream is;
262.     if (recieved.substr(0, std::min<int>(recieved.size(), 5)) == "Error") {
263.         is = std::istringstream("");
264.     } else {
265.         is = std::istringstream(recieved);
266.     }
267.
268.     std::set<int> recieved_ids;
269.     int rec_id;
270.     while (is >> rec_id) {
271.         recieved_ids.insert(rec_id);
272.     }
273.
274.     std::vector from_tree = get_nodes(head);
275.     auto part_it = std::partition(from_tree.begin(),
from_tree.end(), [&recieved_ids] (int a) {
276.         return recieved_ids.count(a) == 0;
277.     });
278.     if (part_it == from_tree.begin()) {
279.         std::cout << "Ok: -1\n";
280.     } else {
281.         std::cout << "Ok:";
282.         for (auto it = from_tree.begin(); it != part_it; ++it) {

```

```

283.         }
284.         std::cout << "\n";
285.     }
286.
287.     } else if (command == "exit") {
288.         break;
289.     }
290.
291. }
292.
293. return 0;
294.}

```

### child\_node.cpp:

```

#include <iostream>
#include "zmq.hpp"
#include <string>
#include <sstream>
#include "zconf.h"
#include <exception>
#include <signal.h>
#include "server.h"

int main(int argc, char** argv) { //аргументы - айди и номер порта, к
    которому нужно подключиться
    //     zmq::context_t context (1);

    //     zmq::message_t msg(strlen(argv[1]));
    //     zmq::message_t msg_2(strlen(argv[2]));
    //     zmq::message_t rcv;
    //     memcpy(msg.data(), argv[1],strlen(argv[1]));
    //     memcpy(msg_2.data(), argv[2],strlen(argv[2]));
    //     socket.send(msg);
    //     socket.recv(&rcv);
    //     socket.send(msg_2);
    int id = std::stoi(argv[1]);
    int parent_port = std::stoi(argv[2]);
    zmq::context_t context(3);
    zmq::socket_t parent_socket(context, ZMQ_REP);

    //     zmq::socket_t socket (context, ZMQ_REQ);
    //     socket.connect ("tcp://127.0.0.1:5555");
    parent_socket.connect(get_port_name(parent_port));

    int left_pid = 0;
    int right_pid = 0;
    int left_id = 0;
    int right_id = 0;
}

```

```

zmq::socket_t left_socket(context, ZMQ_REQ);
zmq::socket_t right_socket(context, ZMQ_REQ);
int linger = 0;
left_socket.setsockopt(ZMQ_SNDTIMEO, 2000);
//left_socket.setsockopt(ZMQ_RCVTIMEO, 2000);
left_socket.setsockopt(ZMQ_LINGER, &linger, sizeof(linger));
right_socket.setsockopt(ZMQ_SNDTIMEO, 2000);
//right_socket.setsockopt(ZMQ_RCVTIMEO, 2000);
right_socket.setsockopt(ZMQ_LINGER, &linger, sizeof(linger));

int left_port = bind_socket(left_socket);
int right_port = bind_socket(right_socket);

while (true) {
    std::string request_string;

    request_string = recieve_message(parent_socket);

    std::istringstream command_stream(request_string);
    std::string command;
    command_stream >> command;

    if (command == "id") {
        std::string parent_string = "Ok:" + std::to_string(id);
        send_message(parent_socket, parent_string);
    } else if (command == "pid") {
        std::string parent_string = "Ok:" + std::to_string(getpid());
        send_message(parent_socket, parent_string);
    } else if (command == "create") {
        int id_to_create;
        command_stream >> id_to_create;
        // управляющий узел сообщает id нового узла и порт, к которому
его надо подключить
        if (id_to_create == id) {
            // если id равен данному, значит узел уже существует,
посылаем ответ с ошибкой
            std::string message_string = "Error: Already exists";
            send_message(parent_socket, message_string);
        } else if (id_to_create < id) {
            if (left_pid == 0) {
                left_pid = fork();
                if (left_pid == -1) {
                    send_message(parent_socket, "Error: Cannot fork");
                    left_pid = 0;
                } else if (left_pid == 0) {
                    create_node(id_to_create, left_port);
                } else {
                    left_id = id_to_create;
                    send_message(left_socket, "pid");
                    send_message(parent_socket,
recieve_message(left_socket));
                }
            } else {
                send_message(left_socket, request_string);
                send_message(parent_socket,
recieve_message(left_socket));
            }
        }
    }
}

```

```

    } else {
        if (right_pid == 0) {
            right_pid = fork();
            if (right_pid == -1) {
                send_message(parent_socket, "Error: Cannot fork");
                right_pid = 0;
            } else if (right_pid == 0) {
                create_node(id_to_create, right_port);
            } else {
                right_id = id_to_create;
                send_message(right_socket, "pid");
                send_message(parent_socket,
recieve_message(right_socket));
            }
        } else {
            send_message(right_socket, request_string);
            send_message(parent_socket,
recieve_message(right_socket));
        }
    }

    } else if (command == "remove") {
        int id_to_delete;
        command_stream >> id_to_delete;
        if (id_to_delete < id) {
            if (left_id == 0) {
                send_message(parent_socket, "Error: Not found");
            } else if (left_id == id_to_delete) {
                send_message(left_socket, "kill_children");
                recieve_message(left_socket);
                kill(left_pid, SIGTERM);
                kill(left_pid, SIGKILL);
                left_id = 0;
                left_pid = 0;
                send_message(parent_socket, "Ok");
            } else {
                send_message(left_socket, request_string);
                send_message(parent_socket,
recieve_message(left_socket));
            }
        } else {
            if (right_id == 0) {
                send_message(parent_socket, "Error: Not found");
            } else if (right_id == id_to_delete) {
                send_message(right_socket, "kill_children");
                recieve_message(right_socket);
                kill(right_pid, SIGTERM);
                kill(right_pid, SIGKILL);
                right_id = 0;
                right_pid = 0;
                send_message(parent_socket, "Ok");
            } else {
                send_message(right_socket, request_string);
                send_message(parent_socket,
recieve_message(right_socket));
            }
        }
    }
}

```

```

    } else if (command == "exec") {
        int exec_id;
        command_stream >> exec_id;
        if (exec_id == id) {
            int n;
            command_stream >> n;
            int sum = 0;
            for (int i = 0; i < n; ++i) {
                int cur_num;
                command_stream >> cur_num;
                sum += cur_num;
            }
            std::string recieve_message = "Ok:" + std::to_string(id) +
":" + std::to_string(sum);
            send_message(parent_socket, recieve_message);

            } else if (exec_id < id) {
                if (left_pid == 0) {
                    std::string recieve_message = "Error:" +
std::to_string(exec_id) + ": Not found";
                    send_message(parent_socket, recieve_message);
                } else {
                    send_message(left_socket, request_string);
                    send_message(parent_socket,
recieve_message(left_socket));
                }
            } else {
                if (right_pid == 0) {
                    std::string recieve_message = "Error:" +
std::to_string(exec_id) + ": Not found";
                    send_message(parent_socket, recieve_message);
                } else {
                    send_message(right_socket, request_string);
                    send_message(parent_socket,
recieve_message(right_socket));
                }
            }

        } else if (command == "pingall") {
            std::ostringstream res;
            std::string left_res;
            std::string right_res;
            if (left_pid != 0) {
                send_message(left_socket, "pingall");
                left_res = recieve_message(left_socket);
            }
            if (right_pid != 0) {
                send_message(right_socket, "pingall");
                right_res = recieve_message(right_socket);
            }
            if (!left_res.empty() &&
left_res.substr(std::min<int>(left_res.size(),5)) != "Error") {
                res << left_res;
            }

            if (!right_res.empty() &&
right_res.substr(std::min<int>(right_res.size(),5)) != "Error") {

```

```

        res << right_res;
    }
    send_message(parent_socket, res.str());
} else if (command == "kill_children") { // УБИТЬ ВСЕХ ДЕТЕЙ
    if (left_pid == 0 && right_pid == 0) {
        send_message(parent_socket, "Ok");
    } else {
        if (left_pid != 0) {
            send_message(left_socket, "kill_children");
            recieve_message(left_socket);
            kill(left_pid, SIGTERM);
            kill(left_pid, SIGKILL);
        }
        if (right_pid != 0) {
            send_message(right_socket, "kill_children");
            recieve_message(right_socket);
            kill(right_pid, SIGTERM);
            kill(right_pid, SIGKILL);
        }
        send_message(parent_socket, "Ok");
    }
}
}
if (parent_port == 0) {
    break;
}
}
}

```

### **server\_functions.cpp:**

```
#include "server.h"
```

```

bool send_message(zmq::socket_t& socket, const std::string& message_string) {
    zmq::message_t message(message_string.size());
    memcpy(message.data(), message_string.c_str(), message_string.size());
    return socket.send(message);
}

```

```

std::string recieve_message(zmq::socket_t& socket) {
    zmq::message_t message;
    bool ok;
    try {
        ok = socket.recv(&message);
    } catch (...) {
        ok = false;
    }
    std::string recieved_message(static_cast<char*>(message.data()),
message.size());
    if (recieved_message.empty() || !ok) {
        return "Error: Node is not available";
    }
    return recieved_message;
}

```

```

std::string get_port_name(int port) {
    return "tcp://127.0.0.1:" + std::to_string(port);
}

```

```

}
int bind_socket(zmq::socket_t& socket) {
    int port = 40000;
    while (true) {
        try {
            socket.bind(get_port_name(port));
            break;
        } catch(...) {
            port++;
        }
    }
    return port;
}

void create_node(int id, int port) {

    char* arg1 = strdup((std::to_string(id)).c_str());
    char* arg2 = strdup((std::to_string(port)).c_str());

    char* args[] = { "./child", arg1, arg2, NULL };
    execv("./child", args);
}

```

### **server\_functions.h:**

```

#pragma once
#include <string>
#include "zconf.h"
#include "zmq.hpp"

bool send_message(zmq::socket_t& socket, const std::string& message_string);

std::string recieve_message(zmq::socket_t& socket);

std::string get_port_name(int port);

int bind_socket(zmq::socket_t& socket);

void create_node(int id, int port);

```

## Демонстрация работы программы

```
sergey@sergey-HP-Pavilion-dv7-Notebook-PC:~/Рабочий стол/work/os_lab_06$  
strace ./terminal
```

```
create 1
```

```
Ok:10200
```

```
create 2
```

```
Ok:10205
```

```
create 3
```

```
Ok:10210
```

```
create 5
```

```
Ok:10215
```

```
exec 5 3 1 2 3
```

```
Ok:5:6
```

```
pingall
```

```
Ok: 1 2 3 5
```

```
create 5
```

```
Error: Already exists
```

```
exec 6 3 1 2 3
```

```
Error:6: Not found
```

```
remove 2
```

```
Ok
```

```
pingall
```

```
Ok: 1
```

```
exec 3 3 1 2 3
```

```
Error:3: Not found
```

```
exit
```

```
sergey@sergey-HP-Pavilion-dv7-Notebook-PC:~/Рабочий стол/work/os_lab_06$  
strace ./terminal
```

```
execve("./terminal", [".terminal"], 0x7ffc446b5c20 /* 55 vars */) = 0
```



```

brk(NULL) = 0x561cd2db5000
access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)
access("/etc/ld.so.preload", R_OK) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/etc/ld.so.cache", O_RDONLY|O_CLOEXEC) = 3
fstat(3, {st_mode=S_IFREG|0644, st_size=82780, ...}) = 0
mmap(NULL, 82780, PROT_READ, MAP_PRIVATE, 3, 0) = 0x7f5d5d1df000
close(3) = 0
access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/local/lib/libzmq.so.5", O_RDONLY|O_CLOEXEC) =
3
read(3, "\177ELF\2\1\1\0\0\0\0\0\0\0\0\3\0>\0\1\0\0\0\240\5\1\0\0\0\0\0"...
, 832) = 832
fstat(3, {st_mode=S_IFREG|0755, st_size=9150296, ...}) = 0
mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP_ANONYMOUS, -1, 0) = 0x7f5d5d1dd000
mmap(NULL, 2635120, PROT_READ|PROT_EXEC, MAP_PRIVATE|
MAP_DENYWRITE, 3, 0) = 0x7f5d5cd49000
mprotect(0x7f5d5cdc8000, 2093056, PROT_NONE) = 0
mmap(0x7f5d5cfc7000, 24576, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP_FIXED|MAP_DENYWRITE, 3, 0x7e000) = 0x7f5d5cfc7000
close(3) = 0
access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/usr/lib/x86_64-linux-gnu/libstdc++.so.6", O_RDONLY|
O_CLOEXEC) = 3
read(3, "\177ELF\2\1\1\3\0\0\0\0\0\0\0\3\0>\0\1\0\0\0\220\304\10\0\0\0\0"...
, 832) = 832
fstat(3, {st_mode=S_IFREG|0644, st_size=1594864, ...}) = 0
mmap(NULL, 3702848, PROT_READ|PROT_EXEC, MAP_PRIVATE|
MAP_DENYWRITE, 3, 0) = 0x7f5d5c9c0000
mprotect(0x7f5d5cb39000, 2097152, PROT_NONE) = 0

```

mmap(0x7f5d5cd39000, 49152, PROT\_READ|PROT\_WRITE, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3, 0x179000) = 0x7f5d5cd39000

mmap(0x7f5d5cd45000, 12352, PROT\_READ|PROT\_WRITE, MAP\_PRIVATE|MAP\_FIXED|MAP\_ANONYMOUS, -1, 0) = 0x7f5d5cd45000

close(3) = 0

access("/etc/ld.so.nohwcap", F\_OK) = -1 ENOENT (No such file or directory)

openat(AT\_FDCWD, "/lib/x86\_64-linux-gnu/libgcc\_s.so.1", O\_RDONLY|O\_CLOEXEC) = 3

read(3, "\177ELF\2\1\1\0\0\0\0\0\0\0\0\3\0>\0\1\0\0\0\300\*\0\0\0\0\0\0"..., 832) = 832

fstat(3, {st\_mode=S\_IFREG|0644, st\_size=96616, ...}) = 0

mmap(NULL, 2192432, PROT\_READ|PROT\_EXEC, MAP\_PRIVATE|MAP\_DENYWRITE, 3, 0) = 0x7f5d5c7a8000

mprotect(0x7f5d5c7bf000, 2093056, PROT\_NONE) = 0

mmap(0x7f5d5c9be000, 8192, PROT\_READ|PROT\_WRITE, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3, 0x16000) = 0x7f5d5c9be000

close(3) = 0

access("/etc/ld.so.nohwcap", F\_OK) = -1 ENOENT (No such file or directory)

openat(AT\_FDCWD, "/lib/x86\_64-linux-gnu/libc.so.6", O\_RDONLY|O\_CLOEXEC) = 3

read(3, "\177ELF\2\1\1\3\0\0\0\0\0\0\0\3\0>\0\1\0\0\0\260\34\2\0\0\0\0\0"..., 832) = 832

fstat(3, {st\_mode=S\_IFREG|0755, st\_size=2030544, ...}) = 0

mmap(NULL, 4131552, PROT\_READ|PROT\_EXEC, MAP\_PRIVATE|MAP\_DENYWRITE, 3, 0) = 0x7f5d5c3b7000

mprotect(0x7f5d5c59e000, 2097152, PROT\_NONE) = 0

mmap(0x7f5d5c79e000, 24576, PROT\_READ|PROT\_WRITE, MAP\_PRIVATE|MAP\_FIXED|MAP\_DENYWRITE, 3, 0x1e7000) = 0x7f5d5c79e000

mmap(0x7f5d5c7a4000, 15072, PROT\_READ|PROT\_WRITE, MAP\_PRIVATE|MAP\_FIXED|MAP\_ANONYMOUS, -1, 0) = 0x7f5d5c7a4000

close(3) = 0

access("/etc/ld.so.nohwcap", F\_OK) = -1 ENOENT (No such file or directory)

```

openat(AT_FDCWD, "/lib/x86_64-linux-gnu/librt.so.1", O_RDONLY|
O_CLOEXEC) = 3
read(3, "\177ELF\2\1\1\0\0\0\0\0\0\0\0\3\0>\0\1\0\0\0\0\0\0\0\0"..., 832) =
832
fstat(3, {st_mode=S_IFREG|0644, st_size=31680, ...}) = 0
mmap(NULL, 2128864, PROT_READ|PROT_EXEC, MAP_PRIVATE|
MAP_DENYWRITE, 3, 0) = 0x7f5d5c1af000
mprotect(0x7f5d5c1b6000, 2093056, PROT_NONE) = 0
mmap(0x7f5d5c3b5000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP_FIXED|MAP_DENYWRITE, 3, 0x6000) = 0x7f5d5c3b5000
close(3) = 0
access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libpthread.so.0", O_RDONLY|
O_CLOEXEC) = 3
read(3, "\177ELF\2\1\1\0\0\0\0\0\0\0\0\3\0>\0\1\0\0\0000b\0\0\0\0\0\0"..., 832) =
832
fstat(3, {st_mode=S_IFREG|0755, st_size=144976, ...}) = 0
mmap(NULL, 2221184, PROT_READ|PROT_EXEC, MAP_PRIVATE|
MAP_DENYWRITE, 3, 0) = 0x7f5d5bf90000
mprotect(0x7f5d5bfaa000, 2093056, PROT_NONE) = 0
mmap(0x7f5d5c1a9000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP_FIXED|MAP_DENYWRITE, 3, 0x19000) = 0x7f5d5c1a9000
mmap(0x7f5d5c1ab000, 13440, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP_FIXED|MAP_ANONYMOUS, -1, 0) = 0x7f5d5c1ab000
close(3) = 0
access("/etc/ld.so.nohwcap", F_OK) = -1 ENOENT (No such file or directory)
openat(AT_FDCWD, "/lib/x86_64-linux-gnu/libm.so.6", O_RDONLY|
O_CLOEXEC) = 3
read(3, "\177ELF\2\1\1\3\0\0\0\0\0\0\0\3\0>\0\1\0\0\0\200\272\0\0\0\0\0\0"...,
832) = 832
fstat(3, {st_mode=S_IFREG|0644, st_size=1700792, ...}) = 0

```

```
mmap(NULL, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP_ANONYMOUS, -1, 0) = 0x7f5d5d1db000

mmap(NULL, 3789144, PROT_READ|PROT_EXEC, MAP_PRIVATE|
MAP_DENYWRITE, 3, 0) = 0x7f5d5bbf2000

mprotect(0x7f5d5bd8f000, 2093056, PROT_NONE) = 0

mmap(0x7f5d5bf8e000, 8192, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP_FIXED|MAP_DENYWRITE, 3, 0x19c000) = 0x7f5d5bf8e000

close(3) = 0

mmap(NULL, 12288, PROT_READ|PROT_WRITE, MAP_PRIVATE|
MAP_ANONYMOUS, -1, 0) = 0x7f5d5d1d8000

arch_prctl(ARCH_SET_FS, 0x7f5d5d1d8740) = 0

mprotect(0x7f5d5c79e000, 16384, PROT_READ) = 0

mprotect(0x7f5d5bf8e000, 4096, PROT_READ) = 0

mprotect(0x7f5d5c1a9000, 4096, PROT_READ) = 0

mprotect(0x7f5d5c3b5000, 4096, PROT_READ) = 0

mprotect(0x7f5d5c9be000, 4096, PROT_READ) = 0

mprotect(0x7f5d5cd39000, 40960, PROT_READ) = 0

mprotect(0x7f5d5cfc7000, 20480, PROT_READ) = 0

mprotect(0x561cd1937000, 4096, PROT_READ) = 0

mprotect(0x7f5d5d1f4000, 4096, PROT_READ) = 0

munmap(0x7f5d5d1df000, 82780) = 0

set_tid_address(0x7f5d5d1d8a10) = 8452

set_robust_list(0x7f5d5d1d8a20, 24) = 0

rt_sigaction(SIGRTMIN, {sa_handler=0x7f5d5bf95cb0, sa_mask=[],
sa_flags=SA_RESTORER|SA_SIGINFO, sa_restorer=0x7f5d5bfa2890}, NULL,
8) = 0

rt_sigaction(SIGRT_1, {sa_handler=0x7f5d5bf95d50, sa_mask=[],
sa_flags=SA_RESTORER|SA_RESTART|SA_SIGINFO,
sa_restorer=0x7f5d5bfa2890}, NULL, 8) = 0

rt_sigprocmask(SIG_UNBLOCK, [RTMIN RT_1], NULL, 8) = 0
```

```

prlimit64(0, RLIMIT_STACK, NULL, {rlim_cur=8192*1024,
rlim_max=RLIM64_INFINITY}) = 0
brk(NULL) = 0x561cd2db5000
brk(0x561cd2dd6000) = 0x561cd2dd6000
futex(0x7f5d5cd4609c, FUTEX_WAKE_PRIVATE, 2147483647) = 0
futex(0x7f5d5cd460a8, FUTEX_WAKE_PRIVATE, 2147483647) = 0
eventfd2(0, EFD_CLOEXEC) = 3
fcntl(3, F_GETFL) = 0x2 (flags O_RDWR)
fcntl(3, F_SETFL, O_RDWR|O_NONBLOCK) = 0
fcntl(3, F_GETFL) = 0x802 (flags O_RDWR|O_NONBLOCK)
fcntl(3, F_SETFL, O_RDWR|O_NONBLOCK) = 0
openat(AT_FDCWD, "/dev/urandom", O_RDONLY) = 4
read(4, "\306\220P\31", 4) = 4
eventfd2(0, EFD_CLOEXEC) = 5
fcntl(5, F_GETFL) = 0x2 (flags O_RDWR)
fcntl(5, F_SETFL, O_RDWR|O_NONBLOCK) = 0
fcntl(5, F_GETFL) = 0x802 (flags O_RDWR|O_NONBLOCK)
fcntl(5, F_SETFL, O_RDWR|O_NONBLOCK) = 0
epoll_create1(E POLL_CLOEXEC) = 6
epoll_ctl(6, EPOLL_CTL_ADD, 5, {0, {u32=3537673040,
u64=94681796746064}}) = 0
epoll_ctl(6, EPOLL_CTL_MOD, 5, {EPOLLIN, {u32=3537673040,
u64=94681796746064}}) = 0
mmap(NULL, 8392704, PROT_NONE, MAP_PRIVATE|MAP_ANONYMOUS|
MAP_STACK, -1, 0) = 0x7f5d5b3f1000
mprotect(0x7f5d5b3f2000, 8388608, PROT_READ|PROT_WRITE) = 0
clone(child_stack=0x7f5d5bbf0fb0, flags=CLONE_VM|CLONE_FS|
CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|
CLONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID,
parent_tidptr=0x7f5d5bbf19d0, tls=0x7f5d5bbf1700,
child_tidptr=0x7f5d5bbf19d0) = 8453

```

```

sched_getparam(8453, [0])          = 0
sched_getscheduler(8453)           = 0 (SCHED_OTHER)
sched_setscheduler(8453, SCHED_OTHER, [0]) = 0
eventfd2(0, EFD_CLOEXEC)           = 7
fcntl(7, F_GETFL)                   = 0x2 (flags O_RDWR)
fcntl(7, F_SETFL, O_RDWR|O_NONBLOCK) = 0
fcntl(7, F_GETFL)                   = 0x802 (flags O_RDWR|O_NONBLOCK)
fcntl(7, F_SETFL, O_RDWR|O_NONBLOCK) = 0
epoll_create1(E POLL_CLOEXEC)        = 8
epoll_ctl(8, EPOLL_CTL_ADD, 7, {0, {u32=3537674912,
u64=94681796747936}}) = 0
epoll_ctl(8, EPOLL_CTL_MOD, 7, {EPOLLIN, {u32=3537674912,
u64=94681796747936}}) = 0
mmap(NULL, 8392704, PROT_NONE, MAP_PRIVATE|MAP_ANONYMOUS|
MAP_STACK, -1, 0) = 0x7f5d5abf0000
mprotect(0x7f5d5abf1000, 8388608, PROT_READ|PROT_WRITE) = 0
clone(child_stack=0x7f5d5b3effb0, flags=CLONE_VM|CLONE_FS|
CLONE_FILES|CLONE_SIGHAND|CLONE_THREAD|CLONE_SYSVSEM|
CLONE_SETTLS|CLONE_PARENT_SETTID|CLONE_CHILD_CLEARTID,
parent_tidptr=0x7f5d5b3f09d0, tls=0x7f5d5b3f0700,
child_tidptr=0x7f5d5b3f09d0) = 8454
sched_getparam(8454, [0])          = 0
sched_getscheduler(8454)           = 0 (SCHED_OTHER)
sched_setscheduler(8454, SCHED_OTHER, [0]) = 0
eventfd2(0, EFD_CLOEXEC)           = 9
fcntl(9, F_GETFL)                   = 0x2 (flags O_RDWR)
fcntl(9, F_SETFL, O_RDWR|O_NONBLOCK) = 0
fcntl(9, F_GETFL)                   = 0x802 (flags O_RDWR|O_NONBLOCK)
fcntl(9, F_SETFL, O_RDWR|O_NONBLOCK) = 0
poll([{fd=9, events=POLLIN}], 1, 0) = 0 (Timeout)

```

```
socket(AF_NETLINK, SOCK_RAW|SOCK_CLOEXEC, NETLINK_ROUTE) =
10
```

```
bind(10, {sa_family=AF_NETLINK, nl_pid=0, nl_groups=00000000}, 12) = 0
```

```
getsockname(10, {sa_family=AF_NETLINK, nl_pid=8452,
nl_groups=00000000}, [12]) = 0
```

```
sendto(10, [{len=20, type=RTM_GETLINK, flags=NLM_F_REQUEST|
NLM_F_DUMP, seq=1579764091, pid=0}, {ifi_family=AF_UNSPEC, ...}], 20,
0, {sa_family=AF_NETLINK, nl_pid=0, nl_groups=00000000}, 12) = 20
```

```
recvmsg(10, {msg_name={sa_family=AF_NETLINK, nl_pid=0,
nl_groups=00000000}, msg_namelen=12, msg_iov=[{iov_base=[{len=1316,
type=RTM_NEWLINK, flags=NLM_F_MULTI, seq=1579764091, pid=8452},
{ifi_family=AF_UNSPEC, ifi_type=ARPHRD_LOOPBACK,
ifi_index=if_nametoindex("lo"), ifi_flags=IFF_UP|IFF_LOOPBACK|
IFF_RUNNING|0x10000, ifi_change=0}, [{nla_len=7,
nla_type=IFLA_IFNAME}, "lo"], [{nla_len=8, nla_type=IFLA_TXQLEN},
1000}, [{nla_len=5, nla_type=IFLA_OPERSTATE}, 0], [{nla_len=5,
nla_type=IFLA_LINKMODE}, 0], [{nla_len=8, nla_type=IFLA_MTU}, 65536},
[{nla_len=8, nla_type=0x32 /* IFLA_??? */}, "\x00\x00\x00\x00"], [{nla_len=8,
nla_type=0x33 /* IFLA_??? */}, "\x00\x00\x00\x00"], [{nla_len=8,
nla_type=IFLA_GROUP}, 0], [{nla_len=8, nla_type=IFLA_PROMISCUITY},
0], [{nla_len=8, nla_type=IFLA_NUM_TX_QUEUES}, 1], [{nla_len=8,
nla_type=IFLA_GSO_MAX_SEGS}, 65535}, [{nla_len=8,
nla_type=IFLA_GSO_MAX_SIZE}, 65536}, [{nla_len=8,
nla_type=IFLA_NUM_RX_QUEUES}, 1], [{nla_len=5,
nla_type=IFLA_CARRIER}, 1], [{nla_len=12, nla_type=IFLA_QDISC},
"noqueue"], [{nla_len=8, nla_type=IFLA_CARRIER_CHANGES}, 0],
[{nla_len=5, nla_type=IFLA_PROTO_DOWN}, 0], [{nla_len=8, nla_type=0x2f /*
IFLA_??? */}, "\x00\x00\x00\x00"], [{nla_len=8, nla_type=0x30 /* IFLA_???
*/}, "\x00\x00\x00\x00"], [{nla_len=36, nla_type=IFLA_MAP}, {mem_start=0,
mem_end=0, base_addr=0, irq=0, dma=0, port=0}], [{nla_len=10,
nla_type=IFLA_ADDRESS}, "\x00\x00\x00\x00\x00\x00"], [{nla_len=10,
nla_type=IFLA_BROADCAST}, "\x00\x00\x00\x00\x00\x00"], [{nla_len=196,
nla_type=IFLA_STATS64}, {rx_packets=3483, tx_packets=3483,
rx_bytes=354119, tx_bytes=354119, rx_errors=0, tx_errors=0, rx_dropped=0,
tx_dropped=0, multicast=0, collisions=0, rx_length_errors=0, rx_over_errors=0,
rx_crc_errors=0, rx_frame_errors=0, rx_fifo_errors=0, rx_missed_errors=0,
tx_aborted_errors=0, tx_carrier_errors=0, tx_fifo_errors=0, tx_heartbeat_errors=0,
tx_window_errors=0, rx_compressed=0, tx_compressed=0, rx_nohandler=0}],
[{nla_len=100, nla_type=IFLA_STATS}, {rx_packets=3483, tx_packets=3483,
rx_bytes=354119, tx_bytes=354119, rx_errors=0, tx_errors=0, rx_dropped=0,
```

tx\_dropped=0, multicast=0, collisions=0, rx\_length\_errors=0, rx\_over\_errors=0, rx\_crc\_errors=0, rx\_frame\_errors=0, rx\_fifo\_errors=0, rx\_missed\_errors=0, tx\_aborted\_errors=0, tx\_carrier\_errors=0, tx\_fifo\_errors=0, tx\_heartbeat\_errors=0, tx\_window\_errors=0, rx\_compressed=0, tx\_compressed=0, rx\_nohandler=0}}, {{nla\_len=12, nla\_type=IFLA\_XDP}}, {{nla\_len=5, nla\_type=IFLA\_XDP\_ATTACHED}}, 0}}, {{nla\_len=760, nla\_type=IFLA\_AF\_SPEC}}, "\x88\x00\x02\x00\x84\x00\x01\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\x01\x00\x00\x00\x01\x00\x00\x00\x01\x00\x00\x00\x01\x00\x00\x00" ...}}, {{len=1324, type=RTM\_NEWLINK, flags=NLM\_F\_MULTI, seq=1579764091, pid=8452}}, {ifi\_family=AF\_UNSPEC, ifi\_type=ARPHRD\_ETHER, ifi\_index=if\_nametoindex("eno1"), ifi\_flags=IFF\_UP|IFF\_BROADCAST|IFF\_MULTICAST, ifi\_change=0}, [{nla\_len=9, nla\_type=IFLA\_IFNAME}, "eno1"], [{nla\_len=8, nla\_type=IFLA\_TXQLEN}, 1000], [{nla\_len=5, nla\_type=IFLA\_OPERSTATE}, 2], [{nla\_len=5, nla\_type=IFLA\_LINKMODE}, 0], [{nla\_len=8, nla\_type=IFLA\_MTU}, 1500], [{nla\_len=8, nla\_type=0x32 /\* IFLA\_??? \*/}, "\x3c\x00\x00\x00"], [{nla\_len=8, nla\_type=0x33 /\* IFLA\_??? \*/}, "\xf0\x23\x00\x00"], [{nla\_len=8, nla\_type=IFLA\_GROUP}, 0], [{nla\_len=8, nla\_type=IFLA\_PROMISCUITY}, 0], [{nla\_len=8, nla\_type=IFLA\_NUM\_TX\_QUEUES}, 1], [{nla\_len=8, nla\_type=IFLA\_GSO\_MAX\_SEGS}, 65535], [{nla\_len=8, nla\_type=IFLA\_GSO\_MAX\_SIZE}, 65536], [{nla\_len=8, nla\_type=IFLA\_NUM\_RX\_QUEUES}, 1], [{nla\_len=5, nla\_type=IFLA\_CARRIER}, 0], [{nla\_len=13, nla\_type=IFLA\_QDISC}, "fq\_codel"], [{nla\_len=8, nla\_type=IFLA\_CARRIER\_CHANGES}, 1], [{nla\_len=5, nla\_type=IFLA\_PROTO\_DOWN}, 0], [{nla\_len=8, nla\_type=0x2f /\* IFLA\_??? \*/}, "\x00\x00\x00\x00"], [{nla\_len=8, nla\_type=0x30 /\* IFLA\_??? \*/}, "\x01\x00\x00\x00"], [{nla\_len=36, nla\_type=IFLA\_MAP}, {mem\_start=0, mem\_end=0, base\_addr=0, irq=0, dma=0, port=0}], [{nla\_len=10, nla\_type=IFLA\_ADDRESS}, "\xa0\xb3\xcc\x44\x4a\xad"], [{nla\_len=10, nla\_type=IFLA\_BROADCAST}, "\xff\xff\xff\xff\xff\xff"], [{nla\_len=196, nla\_type=IFLA\_STATS64}, {rx\_packets=0, tx\_packets=0, rx\_bytes=0, tx\_bytes=0, rx\_errors=0, tx\_errors=0, rx\_dropped=0, tx\_dropped=0, multicast=0, collisions=0, rx\_length\_errors=0, rx\_over\_errors=0, rx\_crc\_errors=0, rx\_frame\_errors=0, rx\_fifo\_errors=0, rx\_missed\_errors=0, tx\_aborted\_errors=0, tx\_carrier\_errors=0, tx\_fifo\_errors=0, tx\_heartbeat\_errors=0, tx\_window\_errors=0, rx\_compressed=0, tx\_compressed=0, rx\_nohandler=0}}, {{nla\_len=100, nla\_type=IFLA\_STATS}, {rx\_packets=0, tx\_packets=0, rx\_bytes=0, tx\_bytes=0, rx\_errors=0, tx\_errors=0, rx\_dropped=0, tx\_dropped=0, multicast=0, collisions=0, rx\_length\_errors=0, rx\_over\_errors=0, rx\_crc\_errors=0, rx\_frame\_errors=0, rx\_fifo\_errors=0, rx\_missed\_errors=0, tx\_aborted\_errors=0, tx\_carrier\_errors=0, tx\_fifo\_errors=0, tx\_heartbeat\_errors=0, tx\_window\_errors=0, rx\_compressed=0,



```
tx_compressed=0, rx_nohandler=0}}, {{nla_len=12, nla_type=IFLA_XDP},
{{nla_len=5, nla_type=IFLA_XDP_ATTACHED}, 0}}, {{nla_len=760,
nla_type=IFLA_AF_SPEC}, "\x88\x00\x02\x00\x84\x00\x01\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\x01\x00\x00\x01\x00\x00\x01\x00\x00\x01\x00\x00\x00"...}}], iov_len=4096}], msg_iovlen=1, msg_controllen=0,
msg_flags=0}, 0) = 2640
```

```
recvmsg(10, {msg_name={sa_family=AF_NETLINK, nl_pid=0,
nl_groups=00000000}, msg_namelen=12, msg_iov=[{iov_base={{len=1316,
type=RTM_NEWLINK, flags=NLM_F_MULTI, seq=1579764091, pid=8452},
{ifi_family=AF_UNSPEC, ifi_type=ARPHRD_ETHER,
ifi_index=if_nametoindex("wlo1"), ifi_flags=IFF_UP|IFF_BROADCAST|
IFF_RUNNING|IFF_MULTICAST|0x10000, ifi_change=0}, [{nla_len=9,
nla_type=IFLA_IFNAME}, "wlo1"}, {{nla_len=8, nla_type=IFLA_TXQLEN},
1000}, {{nla_len=5, nla_type=IFLA_OPERSTATE}, 6}, {{nla_len=5,
nla_type=IFLA_LINKMODE}, 1}, {{nla_len=8, nla_type=IFLA_MTU}, 1500},
{{nla_len=8, nla_type=0x32 /* IFLA_??? */}, "\x00\x01\x00\x00"}, {{nla_len=8,
nla_type=0x33 /* IFLA_??? */}, "\x00\x09\x00\x00"}, {{nla_len=8,
nla_type=IFLA_GROUP}, 0}, {{nla_len=8, nla_type=IFLA_PROMISCUITY},
0}, {{nla_len=8, nla_type=IFLA_NUM_TX_QUEUES}, 4}, {{nla_len=8,
nla_type=IFLA_GSO_MAX_SEGS}, 65535}, {{nla_len=8,
nla_type=IFLA_GSO_MAX_SIZE}, 65536}, {{nla_len=8,
nla_type=IFLA_NUM_RX_QUEUES}, 1}, {{nla_len=5,
nla_type=IFLA_CARRIER}, 1}, {{nla_len=7, nla_type=IFLA_QDISC}, "mq"},
{{nla_len=8, nla_type=IFLA_CARRIER_CHANGES}, 4}, {{nla_len=5,
nla_type=IFLA_PROTO_DOWN}, 0}, {{nla_len=8, nla_type=0x2f /* IFLA_???
*/}, "\x02\x00\x00\x00"}, {{nla_len=8, nla_type=0x30 /* IFLA_??? */}, "\x02\x00\x00\x00"}, {{nla_len=36, nla_type=IFLA_MAP}, {mem_start=0,
mem_end=0, base_addr=0, irq=0, dma=0, port=0}}, {{nla_len=10,
nla_type=IFLA_ADDRESS}, "\x68\x5d\x43\x91\x76\xca"}, {{nla_len=10,
nla_type=IFLA_BROADCAST}, "\xff\xff\xff\xff\xff\xff"}, {{nla_len=196,
nla_type=IFLA_STATS64}, {rx_packets=363477, tx_packets=154844,
rx_bytes=445906664, tx_bytes=22551467, rx_errors=0, tx_errors=0,
rx_dropped=0, tx_dropped=0, multicast=0, collisions=0, rx_length_errors=0,
rx_over_errors=0, rx_crc_errors=0, rx_frame_errors=0, rx_fifo_errors=0,
rx_missed_errors=0, tx_aborted_errors=0, tx_carrier_errors=0, tx_fifo_errors=0,
tx_heartbeat_errors=0, tx_window_errors=0, rx_compressed=0, tx_compressed=0,
rx_nohandler=0}}, {{nla_len=100, nla_type=IFLA_STATS},
{rx_packets=363477, tx_packets=154844, rx_bytes=445906664,
tx_bytes=22551467, rx_errors=0, tx_errors=0, rx_dropped=0, tx_dropped=0,
multicast=0, collisions=0, rx_length_errors=0, rx_over_errors=0, rx_crc_errors=0,
rx_frame_errors=0, rx_fifo_errors=0, rx_missed_errors=0, tx_aborted_errors=0,
```

```
tx_carrier_errors=0, tx_fifo_errors=0, tx_heartbeat_errors=0, tx_window_errors=0,
rx_compressed=0, tx_compressed=0, rx_nohandler=0}}, {{nla_len=12,
nla_type=IFLA_XDP}, {{nla_len=5, nla_type=IFLA_XDP_ATTACHED}, 0}},
{{nla_len=760, nla_type=IFLA_AF_SPEC}, "\x88\x00\x02\x00\x84\x00\x01\x00\
\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\x01\x00\x00\x00\x01\x00\
\x00\x00\x01\x00\x00\x00"...}}], iov_len=4096}], msg_iovlen=1,
msg_controllen=0, msg_flags=0}, 0) = 1316
```

```
recvmsg(10, {msg_name={sa_family=AF_NETLINK, nl_pid=0,
nl_groups=00000000}, msg_namelen=12, msg_iov=[{iov_base={len=20,
type=NLMMSG_DONE, flags=NLM_F_MULTI, seq=1579764091, pid=8452}, 0},
iov_len=4096}], msg_iovlen=1, msg_controllen=0, msg_flags=0}, 0) = 20
```

```
sendto(10, {{len=20, type=RTM_GETADDR, flags=NLM_F_REQUEST|
NLM_F_DUMP, seq=1579764092, pid=0}, {ifa_family=AF_UNSPEC, ...}}, 20,
0, {sa_family=AF_NETLINK, nl_pid=0, nl_groups=00000000}, 12) = 20
```

```
recvmsg(10, {msg_name={sa_family=AF_NETLINK, nl_pid=0,
nl_groups=00000000}, msg_namelen=12, msg_iov=[{iov_base=[{{len=76,
type=RTM_NEWADDR, flags=NLM_F_MULTI, seq=1579764092, pid=8452},
{ifa_family=AF_INET, ifa_prefixlen=8, ifa_flags=IFA_F_PERMANENT,
ifa_scope=RT_SCOPE_HOST, ifa_index=if_nametoindex("lo")}, [{nla_len=8,
nla_type=IFA_ADDRESS}, 127.0.0.1], {{nla_len=8, nla_type=IFA_LOCAL},
127.0.0.1}, {{nla_len=7, nla_type=IFA_LABEL}, "lo"}, {{nla_len=8,
nla_type=IFA_FLAGS}, IFA_F_PERMANENT}, {{nla_len=20,
nla_type=IFA_CACHEINFO}, {ifa_preferred=4294967295,
ifa_valid=4294967295, cstamp=2151, tstamp=2151}}]}], {{len=88,
type=RTM_NEWADDR, flags=NLM_F_MULTI, seq=1579764092, pid=8452},
{ifa_family=AF_INET, ifa_prefixlen=16, ifa_flags=0,
ifa_scope=RT_SCOPE_UNIVERSE, ifa_index=if_nametoindex("wlo1")},
[{{nla_len=8, nla_type=IFA_ADDRESS}, 172.17.142.166}, {{nla_len=8,
nla_type=IFA_LOCAL}, 172.17.142.166}, {{nla_len=8,
nla_type=IFA_BROADCAST}, 172.17.255.255}, {{nla_len=9,
nla_type=IFA_LABEL}, "wlo1"}, {{nla_len=8, nla_type=IFA_FLAGS},
IFA_F_NOPREFIXROUTE}, {{nla_len=20, nla_type=IFA_CACHEINFO},
{ifa_preferred=1093, ifa_valid=1093, cstamp=1071314, tstamp=1146136}}]}],
iov_len=4096}], msg_iovlen=1, msg_controllen=0, msg_flags=0}, 0) = 164
```

```
recvmsg(10, {msg_name={sa_family=AF_NETLINK, nl_pid=0,
nl_groups=00000000}, msg_namelen=12, msg_iov=[{iov_base=[{{len=72,
type=RTM_NEWADDR, flags=NLM_F_MULTI, seq=1579764092, pid=8452},
{ifa_family=AF_INET6, ifa_prefixlen=128, ifa_flags=IFA_F_PERMANENT,
ifa_scope=RT_SCOPE_HOST, ifa_index=if_nametoindex("lo")}, [{nla_len=20,
nla_type=IFA_ADDRESS}, ::1], {{nla_len=20, nla_type=IFA_CACHEINFO},
```

```

{ifa_preferred=4294967295, ifa_valid=4294967295, cstamp=2151, tstamp=2151}},
{{nla_len=8, nla_type=IFA_FLAGS}, IFA_F_PERMANENT}}], {{len=72,
type=RTM_NEWADDR, flags=NLM_F_MULTI, seq=1579764092, pid=8452},
{ifa_family=AF_INET6, ifa_prefixlen=64, ifa_flags=IFA_F_PERMANENT,
ifa_scope=RT_SCOPE_LINK, ifa_index=if_nametoindex("wlo1")},
[{{nla_len=20, nla_type=IFA_ADDRESS}, fe80::9159:e8ba:926d:aa5a},
{{nla_len=20, nla_type=IFA_CACHEINFO}, {ifa_preferred=4294967295,
ifa_valid=4294967295, cstamp=1071308, tstamp=1071436}}, {{nla_len=8,
nla_type=IFA_FLAGS}, IFA_F_PERMANENT|IFA_F_NOPREFIXROUTE}}]],
iov_len=4096}], msg_iovlen=1, msg_controllen=0, msg_flags=0}, 0) = 144

recvmsg(10, {msg_name={sa_family=AF_NETLINK, nl_pid=0,
nl_groups=00000000}, msg_namelen=12, msg_iov=[{iov_base={{len=20,
type=NLMMSG_DONE, flags=NLM_F_MULTI, seq=1579764092, pid=8452}, 0},
iov_len=4096}], msg_iovlen=1, msg_controllen=0, msg_flags=0}, 0) = 20

close(10) = 0

socket(AF_INET, SOCK_STREAM|SOCK_CLOEXEC, IPPROTO_TCP) = 10

setsockopt(10, SOL_SOCKET, SO_REUSEADDR, [1], 4) = 0

bind(10, {sa_family=AF_INET, sin_port=htons(40000),
sin_addr=inet_addr("127.0.0.1")}, 16) = 0

listen(10, 100) = 0

getsockname(10, {sa_family=AF_INET, sin_port=htons(40000),
sin_addr=inet_addr("127.0.0.1")}, [128->16]) = 0

write(7, "\1\0\0\0\0\0\0", 8) = 8

write(9, "\1\0\0\0\0\0\0", 8) = 8

fstat(0, {st_mode=S_IFCHR|0620, st_rdev=makedev(136, 1), ...}) = 0

read(0, create 3
"create 3\n", 1024) = 9

clone(child_stack=NULL, flags=CLONE_CHILD_CLEARTID|
CLONE_CHILD_SETTID|SIGCHLD, child_tidptr=0x7f5d5d1d8a10) = 8657

poll([{fd=9, events=POLLIN}], 1, 0) = 1 ([{fd=9, revents=POLLIN}])

read(9, "\1\0\0\0\0\0\0", 8) = 8

poll([{fd=9, events=POLLIN}], 1, 0) = 0 (Timeout)

poll([{fd=9, events=POLLIN}], 1, 2000) = 1 ([{fd=9, revents=POLLIN}])

```

```

read(9, "\1\0\0\0\0\0\0", 8)      = 8
poll([{{fd=9, events=POLLIN}}, 1, 0) = 0 (Timeout)
poll([{{fd=9, events=POLLIN}}, 1, -1) = 1 ([{{fd=9, revents=POLLIN}}])
read(9, "\1\0\0\0\0\0\0", 8)      = 8
poll([{{fd=9, events=POLLIN}}, 1, 0) = 0 (Timeout)
write(7, "\1\0\0\0\0\0\0", 8)      = 8
fstat(1, {st_mode=S_IFCHR|0620, st_rdev=makedev(136, 1), ...}) = 0
write(1, "Ok:8657\n", 8Ok:8657
)      = 8
read(0, create 5
"create 5\n", 1024)      = 9
poll([{{fd=9, events=POLLIN}}, 1, 0) = 0 (Timeout)
write(7, "\1\0\0\0\0\0\0", 8)      = 8
poll([{{fd=9, events=POLLIN}}, 1, -1) = 1 ([{{fd=9, revents=POLLIN}}])
read(9, "\1\0\0\0\0\0\0", 8)      = 8
poll([{{fd=9, events=POLLIN}}, 1, 0) = 0 (Timeout)
write(1, "Ok:8664\n", 8Ok:8664
)      = 8
read(0, exec 3 3 1 2 3
"exec 3 3 1 2 3\n", 1024)      = 15
poll([{{fd=9, events=POLLIN}}, 1, 0) = 0 (Timeout)
write(7, "\1\0\0\0\0\0\0", 8)      = 8
poll([{{fd=9, events=POLLIN}}, 1, -1) = 1 ([{{fd=9, revents=POLLIN}}])
read(9, "\1\0\0\0\0\0\0", 8)      = 8
poll([{{fd=9, events=POLLIN}}, 1, 0) = 0 (Timeout)
write(1, "Ok:3:6\n", 7Ok:3:6
)      = 7
read(0, pingall
"pingall\n", 1024)      = 8

```

```

poll([{fd=9, events=POLLIN}], 1, 0)    = 0 (Timeout)
write(7, "\1\0\0\0\0\0\0\0", 8)      = 8
poll([{fd=9, events=POLLIN}], 1, -1)   = 1 ([{fd=9, revents=POLLIN}])
read(9, "\1\0\0\0\0\0\0\0", 8)        = 8
poll([{fd=9, events=POLLIN}], 1, 0)    = 0 (Timeout)
write(1, "Ok: 3 5\n", 8Ok: 3 5
)          = 8
read(0, exit
"exit\n", 1024)          = 5
write(5, "\1\0\0\0\0\0\0\0", 8)      = 8
write(9, "\1\0\0\0\0\0\0\0", 8)      = 8
poll([{fd=3, events=POLLIN}], 1, -1)   = 1 ([{fd=3, revents=POLLIN}])
read(3, "\1\0\0\0\0\0\0\0", 8)        = 8
write(7, "\1\0\0\0\0\0\0\0", 8)      = 8
close(8)                    = 0
close(7)                    = 0
close(6)                    = 0
close(5)                    = 0
close(4)                    = 0
close(3)                    = 0
lseek(0, -1, SEEK_CUR)       = -1 ESPIPE (Illegal seek)
exit_group(0)               = ?
+++ exited with 0 +++

```

## Вывод

В результате данной лабораторной работы я научился работать с технологией очереди сообщений, создавать программы, создающие и связывающие процессы в определенные топологии. Так же я приобрел полезные навыки в отладке многопроцессорных приложений.