

PLAYWRIGHT CHEAT SHEET

BY TESTHUSET

Browser Start and Close

<code>const { chromium } = require('playwright');</code>	Start a Chromium browser instance
<code>const browser = await chromium.launch();</code>	
<code>const { chromium } = require('playwright');</code>	Start a Chrome browser instance
<code>const browser = await chromium.launch({ channel: 'chrome' });</code>	
<code>const { firefox } = require('playwright');</code>	Start a Firefox browser instance
<code>const browser = await firefox.launch();</code>	
<code>await browser.close();</code>	Close the browser instance

Context Management

<code>const context = await browser.newContext();</code>	Create a new browser context
<code>await context.close();</code>	Close the browser context

Page / Tab Management

<code>const page = await context.newPage();</code>	Opens a new page / tab
<code>const pages = context.pages();</code>	List all pages
<code>await page.bringToFront();</code>	Makes the page / tab the active one
<code>await page.close();</code>	Close the current page / tab
<code>const isClosed = page.isClosed();</code>	Check if the page / tab is closed

Page Information

<code>const url = page.url();</code>	Get the current page URL
<code>const title = await page.title();</code>	Get the current page title

Navigation

<code>await page.goto('https://testhuset.dk');</code>	Navigates to a URL
<code>await page.reload();</code>	Reloads the current page
<code>await page.goBack();</code>	Navigates back in history
<code>await page.goForward();</code>	Navigates forward in history

Page Assertions

Requires `import { expect } from '@playwright/test'`

<pre>await expect(page).toHaveURL('https://example.com/dashboard');</pre>	Assert the URL of a page equals to a specific value
<pre>await expect(page).toHaveURL(url => { return url.pathname === '/results' && url.searchParams.get('page') === '1'; });</pre>	Assert the URL of a page using a function
<pre>await expect(page).toHaveTitle('Dashboard');</pre>	Assert the title of a page equals a specific value

Element Selection

<pre>const element = page.locator('#element');</pre>	Select element using a CSS selector
<pre>const element = page.getByText('Submit');</pre>	Select element containing specific text
<pre>const element = page.getByLabel('Username');</pre>	Select a form element by label
<pre>const element = page.getByRole('button', { name: 'Submit' });</pre>	Select element by its ARIA role and name
<pre>const element = page.getByPlaceholder('Enter your email');</pre>	Select input by placeholder
<pre>const element = page.getByAltText('Company Logo');</pre>	Select image element by placeholder text
<pre>const element = page.getByTitle('Close');</pre>	Select element by its title attribute
<pre>const element = page.getByTestId('submit-button');</pre>	Select element by its data-testid attribute

Waiting for Element States

<pre>await page.locator('#menu').waitFor({ state: 'attached' });</pre>	Wait for an element to be present in the DOM
<pre>await page.locator('#menu').waitFor({ state: 'visible' });</pre>	Wait for an element to be visible on the page
<pre>await page.locator('#menu').waitFor({ state: 'visible', timeout: 30 * 60 * 1000 // 30 minutes });</pre>	Wait for an element to be visible on the page with a custom timeout
<pre>await page.locator('#menu').waitFor({ state: 'hidden' });</pre>	Wait for an element to be hidden or removed from the page
<pre>await page.locator('#menu').waitFor({ state: 'detached' });</pre>	Wait for an element to be removed from the DOM.

Element Interactions

<pre>await page.locator('#input').focus();</pre>	Focus an element
<pre>await page.locator('#input').blur();</pre>	Remove focus from an element
<pre>await page.locator('#element').scrollIntoViewIfNeeded();</pre>	Scroll an element into view
<pre>await page.locator('#element').selectText();</pre>	Focuses an element and selects all its text content

Element State

<code>const text = await page.locator('#element').textContent();</code>	Get the text content of an element
<code>const text = await page.locator('#element').innerText();</code>	Get the inner text of an element
<code>const html = await page.locator('#element').innerHTML();</code>	Get the inner HTML of an element
<code>const html = await page.locator('#element').outerHTML();</code>	Get the outer HTML of an element
<code>const href = await page.locator('#element').getAttribute('href');</code>	Get value of a specific attribute of an element.
<code>const value = await page.locator('#input').inputValue();</code>	Get the value of an input element
<code>const isVisible = await page.locator('#element').isVisible();</code>	Check if element is visible on the page
<code>const isHidden = await page.locator('#element').isHidden();</code>	Check if element is hidden on the page
<code>const isEnabled = await page.locator('#element').isEnabled();</code>	Check if element is enabled
<code>const isDisabled = await page.locator('#element').isDisabled();</code>	Check if element is disabled
<code>const isChecked = await page.locator('#checkbox').isChecked();</code>	Check if checkbox or radio button is checked

Element Assertions

<code>await expect(page.locator('#element')).toBeAttached();</code>	Assert that element is attached to the DOM
<code>await expect(page.locator('#element')).toBeVisible();</code>	Assert that element is visible on page
<code>await expect(page.locator('#element')).toBeHidden();</code>	Assert that element is hidden on page
<code>await expect(page.locator('#element')).toContainText('Welcome Master Bruce');</code>	Assert that element contains specific text
<code>await expect(page.locator('#element')).not().toContainText('Error');</code>	Assert that element does not contain specific text
<code>await expect(page.locator('#input')).toHaveValue('Hello World');</code>	Assert that input has specific value
<code>await expect(page.locator('#multi-select')).toHaveValues(['red', 'green']);</code>	Assert multi-select to have specific selected values
<code>await expect(page.locator('#element')).toHaveClass("error");</code>	Assert that element contains specific CSS class
<code>await expect(page.locator('#element')).not().toHaveClass("error");</code>	Assert that element does not contain specific CSS class
<code>await expect(page.locator('#element')).toHaveCSS('display', 'block');</code>	Assert that element has a specific CSS class
<code>await expect(page.locator('#element')).toHaveAttribute('alt-text');</code>	Assert that element has a specific attribute with a specific value
<code>await expect(page.locator('#checkbox')).toBeChecked();</code>	Assert that checkbox or radio button is checked
<code>await expect(page.locator('#checkbox')).not().toBeChecked();</code>	Assert that checkbox or radio button is not checked
<code>await expect(page.locator('#element')).toBeEnabled();</code>	Assert that an element is enabled
<code>await expect(page.locator('#element')).toBeDisabled();</code>	Assert that an element is disabled
<code>await expect(page.locator('#element')).toBeFocused();</code>	Assert that an element is focused

Element Click / Hover / Drag and Drop

<code>await page.locator('#button').click();</code>	Click on an element
<code>await page.locator('#button').click({ button: 'right' });</code>	Right click on an element
<code>await page.locator('#button').dblclick();</code>	Double click on an element
<code>await page.locator('#button').click({ modifiers: ['Control'] });</code>	Click on an element with keyboard modifiers (e.g., Ctrl, Shift)
<code>await page.locator('#button').hover();</code>	Hover over an element
<code>await page.locator('#source').dragTo(page.locator('#target'));</code>	Drag an element and drop it onto another element

Mouse

<code>await page.mouse.move(100, 200);</code>	Move the mouse to specific coordinates relative to the viewport
<code>await page.mouse.down();</code> <code>await page.mouse.up();</code>	Click the mouse at the current position
<code>await page.mouse.down();</code>	Press the mouse button down
<code>await page.mouse.down({ button: 'right' });</code>	Press the mouse button down with options
<code>await page.mouse.up();</code>	Release the mouse button
<code>await page.mouse.wheel(0, 100);</code>	Scroll the mouse wheel by deltaX and deltaY

Keyboard

<code>await page.keyboard.press('Enter');</code>	Press a key
<code>await page.keyboard.press('Control+A');</code>	Press a key chord (e.g., Control+A to select all)
<code>await page.keyboard.down('Shift');</code>	Hold a key down (without releasing it)
<code>await page.keyboard.up('Shift');</code>	Release a key that is being held down

Form Input Element Interactions

<code>await page.locator('#input').fill('Hello World');</code>	Fill a text input
<code>await page.locator('#input').press('Enter');</code>	Use press to type text input
<code>await page.locator('#input').press('Control+A');</code>	Use press to send a key chord
<code>await page.locator('#input').pressSequentially('Hello', { delay: 100 });</code>	Use pressSequentially to type text input with a delay between each key
<code>await page.locator('#input').clear();</code>	Clear a text input
<code>await page.locator('#checkbox').check();</code>	Check a checkbox or radio button
<code>await page.locator('#checkbox').unchecked();</code>	Uncheck a checkbox or radio button
<code>await page.locator('.select-color').selectOption('Red');</code>	Select an option in a dropdown by label or value
<code>await page.locator('.select-color').selectOption(['Red', 'Green']);</code>	Select multiple options in a multi-select dropdown