

Name	Player
Race	XP
Birthsign	Elite Adv.

## CHARACTERISTICS

	Str	End	Ag	Int	Wp	Prc	Prs	Lck
Total								
Favored?								

**Crit Success Range ( $\leq LB$ )**                      **Crit Fail Range ( $\geq 95+LB$ )**

## ATTRIBUTES

Health	_____	Movement Rating	_____
Wound Threshold	_____	Carry Rating	_____
Stamina	_____	Initiative Rating	_____
Magicka Pool	_____	Max. Action Points	_____
Size	_____	Damage Bonus	_____
		Max. Luck Points	_____

## SKILLS & SPECIALIZATIONS

### Rank (Modifier)

[illegible]

## PHYSICAL STATE

<b>Trauma</b>	_____	<b>Magicka</b>	_____
<b>Fatigue</b>	_____	<b>Action Points</b>	_____
		<b>Luck Points</b>	

**Conditions**

---

---

---

**Wounds**

## ARMOR

	AR	Armor Type	Temporary Effects
Head (0)			
Body (5-7)			
L. Arm (3-4)			
R. Arm (1-2)			
L. Leg (8)			
R. Leg (9)			
Shield			

## TRAITS








