

1\_4.

For the input pattern in input-cex.pattern, after the machine takes the input (3,0,0,0,1), the machine was supposed to return the inserted coins (1 NTD\_50 coin) since there isn't enough NTD\_1 coins for change, but the machine didn't but "eat the money" and triggered the monitor p at cycle 13, which is the bug in the machine.