Ian Stranathan

WebGL

ianstranathan.com github.com/stranathan

Contact

ian@wabisoft.io 802-535-9689 SKILLS TOOLS LANGUAGES INTERESTS

C#, Java Unity German (Fluent) Computer graphics, physics, math,

C, C++ Blender Turkish (Conversational)
GLSL
JavaScript English (Native)

fitness, writing. I try to learn and travel as much as I can.

Education

Aug 2018 - December 2018 Bachelor of Science in Mathematics

University of Vermont

Aug 2017 - May 2019 Bachelor of Science in Physics

University of Vermont

Aug 2011 - May 2014 Bachelor of Science in Mechanical Engineering

The University of Akron (Transferred)

Professional Experience

Jan 2020 - Present Math and Physics Tutor

Stark State College Canton, OH

 Provide academic support to students in undergraduate math and physics courses.

May 2019 - Present

Wabisoft NYC, NY

Independent Game Developer

 Responsible for indie project's graphics pipeline, shader writing, and general code optimization.

Jan 2019 - May 2019

Walker Tutoring Burlington, VT

Math and Physics Tutor

Tutoring in math, physics and standardized testing.

Aug 2018 - Jan 2019

University of Vermont Burlington, VT

Student Accessibility Department Technical Support

• Provided technical support for student accesibility captioning software.

Aug 2017 - Jan 2018

University of Vermont Burlington, VT

German Department Assistant

 Screened following semester's curriculum and assisted supervisor in completing disseration citations.