CRICMANIA

RULES:

- 1. Team of 7 per side with 6 overs per innings.
- 2. Run should be scored within the certain area of field.
- 3. Sixers are considered as a wicket (Exception a fielder touches the ball).
- 4. Three consecutive misses will be considered as wicket.
- 5.one pitch one hand catch will be a wicket.

EVALUATION:

- 1.Match will be conducted in knockout basis
- 2. Neutral umpires will be assigned. Umpires decision will be final.
- 3. Winners will be rewarded with exciting prizes.