# Sound Level Meter

James Walker-Wilson January 4, 2018

#### Abstract

# 1 Introduction

This report outlines the design and construction of a sound level meter. The device measures the sound level of the environment. This is the filtered through several filter stages and the sound level is displayed on an LED bar graph. The sound signal is filtered to select a band of frequencies and then low pass filtered to produce a DC voltage level proportional to the sound level.

# 1.1 Aims

- To understand the design of a common emitter amplifier for the first stage.
- To understand the design of an LC band pass filter.
- To understand the construction and operation of a signal rectifier.
- To understand the construction of a low pass filter.
- To understand how to program a PIC Micro controller.
- To understand the construction and testing of the circuit.

# 1.2 Objectives

- To determine the  $\beta$  of the transistor by experimentation
- To design a common emitter amplifier for the first stage of the circuit with appropriate gain
- To design an LC band pass filter and calculate the number of turns of wire to create the required inductance.
- To construct a rectifier to rectify the signal
- To construct a low pass filter to convert the signal to a dc voltage level.
- To create a program to change the number of LED's that are on depending on the sound level and program the Micro controller with the code.
- To test the completed stages and whole circuit to make sure it operates as intended.

# 2 Method

## 2.1 Design

## 2.1.1 Determining $\beta$

To determine  $\beta$  the circuit shown in figure 1.  $R_C$  was set to 3.9 $K\Omega$ .  $R_B$  was then chosen to make  $V_{CE} \approx 7.5V$ . The base current was calculated by measuring the voltage across  $R_B$  and using Ohms law, the same was done for the collector current. To work out  $\beta$  the formula

$$\beta = \frac{I_C}{I_B}$$

2

was used. This gave a value of  $\beta = 337$ .

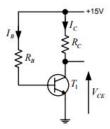


Figure 1: Circuit used to determine  $\beta$ 

### 2.1.2 Common Emitter Amplifier

The first stage of the circuit is a common emitter amplifier to amplify the signal from the microphone to be processed by later stages. The transistor  $\beta$  was found to be  $\beta=337$ . First the current  $I_C$  was calculated using the equation with  $V_C=7.5V$  and  $R_3=3.9K\Omega$ 

$$I_c = \frac{15 - V_c}{R_3}$$

This equation gives an  $I_c$  value of  $I_c = 1.92mA$ .  $R_4$  is then calculated with the equation

$$R_4 = \frac{1.5}{I_E}$$

with  $I_e \approx I_c$  this makes  $R_4 = 781\Omega$ . To calculate the biasing resistors it is set that the current through the biasing resistors is  $10 \times I_B$ . The equation

$$R_2 = \frac{V_{BE} + V_E}{10 \times I_B}$$

This gives an  $R_2 \approx 40 K\Omega R_1$  can then be calculated with the equation.

$$R_1 = \frac{V_{CC} - V_B}{10 \times I_B}$$

This gives  $R_1 \approx 27K\Omega$ 

## 2.1.3 Bandpass Filter

The band pass filter uses a resonant LC circuit to set the filter characteristics. The resonant frequency of an LC circuit is given as

$$f = \frac{1}{2\pi\sqrt{LC}}$$

The capacitor that forms the resonant circuit is  $C5 = 1\mu F$  to calculate the value for L the equation is rearranged to

$$L = \frac{1}{(2\pi f)^2 C}$$

This gives L = 11.3mH. To calculate the number of turns on the inductor the equation

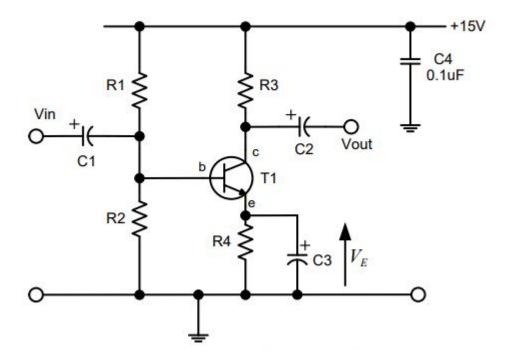


Figure 2: Common emitter amplifier circuit diagram

$$N = \sqrt{\frac{Ll}{\mu \times a}}$$

L= Inductance,l= length of magnetic circuit, $\mu=$  permeability and a= cross sectional area. is used. This gives N=61 Turns.

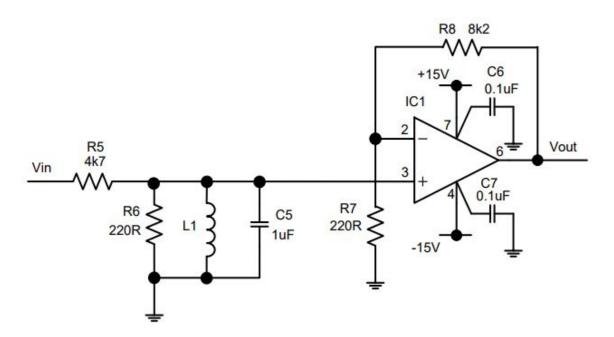


Figure 3: Band pass filter circuit diagram

#### 2.1.4 Code

The code was made to light all the LED's when maximum sound level was achieved. This was done with a logarithmic scale to allow high sensitivity at low sound levels but allow a large range of sound levels to be measured without clipping at high end values.

Number of bars lit	Voltage level(mV)
0	0
1	1.8
2	3.28
3	5.94
4	10.76
5	19.49
6	35.3
7	63.95
8	115.8
9	209
10	380

These values were then used to create the code

```
1 //Newcastle University - EEE - Stage 1 - Sound Level Meter
2 //16F819 PIC software to drive a 10-LED bargraph display from a dc level on ADC input 0
       (AN0).
  //Port A and B used to drive LEDs.
4 //Pin Configuration:
5 //Pin Configuration:
6 //1-RA2 (LED4) 18-NC
7 //2-RA3 (LED3) 17-AN0 (DC Sound Level input)
  //3-NC 16-RA7 (LED1)
9 //4-MCLR 15-RA6 (LED2)
10 //5-VSS 14-VDD
11 //6-RB0 (LED10) 13-RB7 (PGD)
12 //7-RB1 (LED9) 12-RB6 (PGC)
13 //8-RB2 (LED8) 11-RB5 (LED5)
14 //9-RB3 (LED7) 10-RB4 (LED6)
#include <xc.h> //header file for device
#include <stdint.h> //header file for standard types e.g uint8_t
//fuse settings to configure device
18 //i.e. NOWDT - No Watchdog Timer, INTOSCIO - Internal clock used, pins available for I/O pragma config MCLRE = ON, CP = OFF, CPD = OFF, BOREN = OFF, WDIE = OFF
20 #pragma config PWRTE = OFF, FOSC = INTOSCIO, LVP = OFF, DEBUG = ON
21
  void main()
22
   //*** INSERT ANY VARIABLE DECLARATIONS HERE ***
23
   //uint8_t = 8-bit unsigned number
   //unint16_t = 16-bit unsigned number
25
   uint16_t value;
26
    //*** The following code initializes the PIC ***
   OSCCONbits.IRCF = 0b111; //use internal 8MHz clock (FOSC=8MHz)
   TRISB = 0b000000000; //Port B all outputs
   TRISA = 0\,b00110011\,;\ //\operatorname{Port}\ A\ B6/B7/B3/B2\ outputs
   ADCON1bits.ADFM = 1; //A/D Result Format Right Justified ADCON1bits.ADCS2 = 1; //A/D clock Source divided by 2
31
   ADCON1bits.PCFG = 0b1110; //Enable ANO input for sound level ADC
33
34 13
   ADCONObits.ADCS = 0b01; //set ADC clock, should be between 1.6 us and 6.4 us (1/8MHz x 16
        = 2us)
   ADCON0bits.CHS = 0b000; //select ANO for input
36
   ADCON0bits.ADON = 1; //A/D Converter is operating
37
   do
38
39
   //The code below will read the digital value from the 10-bit analogue to digital
40
    //The range of the return value will be between 0 and 1023. Where 0V=0 and 5V=1023.
    //For example 2.5V on the ADC will return 511 to the variable value below.
42
   ADCONObits.GO_nDONE = 1; //start A/D conversion
   45
   value = value << 8; //shift left 8 bits
```

```
value = value + ADRESL; //read LSB of ADC result. value now contains a 10-bit ADC
       number
    //*** INSERT YOUR PROGRAM CODE HERE TO ILLUMINATE THE LEDs***
48
    //The basic requirement of your code is:-
49
    //(i) To use the variable value to determine which LED bars should be switched on.
    //(ii) To write the appropriate code to the output pins RB0-RB5 and RA2,RA3,RA6,RA7.
51
    //The PIC PORTA and PORTB registers should be used to output a value to the Port pins
52
    //PORTA=0b00001111; will output a binary number to port A. Bits 7,6,5,4=0 and Bits
       3.2.1.0=1.
    // Alternatively PORTA=15; for decimal equivalent.
    //The parameter may also be a variable instead of a constant e.g. PORTA=value;
55
56
if(value = 0)
58 PORTA=0b11111111
59 PORTB=0b11111111
61 }
if (value > 0 \&\& value <= 1.8) {
64 PORTA=0b01111111
65 PORTB=0b11111111
66
67 }
68
69 if (value > 1.8 && value <= 3.28) {
70 PORTA=0b00111111
71 PORTB=0b11111111
72
73 }
74
_{75} if (value > 3.28 && value <= 5.94) {
76 PORTA=0b00110111
77 PORTB=0b11111111
79 }
80
if (value > 5.94 \&\& value <= 10.76) {
82 PORTA=0b00110011
83 PORTB=0b11111111
85 }
87 if (value > 10.76 && value <= 19.49) {
88 PORTA=0b00110011
89 PORTB=0b11011111
90
91 }
93 if (value > 19.49 && value <= 35.3) {
94 PORTA=0b00110011
95 PORTB=0b11001111
96
97 }
99 if (value > 35.3 && value <= 63.95) {
100 PORTA=0b00110011
101 PORTB=0b11000111
102
103 }
104
if (value > 63.95 && value <= 115.8) {
106 PORTA=0b00110011
107 PORTB=0b11000011
108
109 }
if (value > 115.8 && value <= 209) {
112 PORTA=0b00110011
PORTB=0b11000001
114
115
if (value > 115.8 && value <= 209) {
```

## 2.2 Construction

## 2.2.1 Common Emitter Amplifier

After the common emitter amplifier was constructed on bread board using the resistor values determined in the design stage. This was to determine that the amplifier had been designed correctly. To test the design the voltage between the transistor collector and ground was measured and was found to be  $V_C = 7.62V$ . This is within the allowable limit of 6V to 9V. The circuit was then constructed on the circuit board and the collector voltage was once again measured and found to be the same as before. The decoupling capacitors were then added to the circuit board. To test the amplifier a 20mVPk - Pk sine wave at 1kHz was applied to the input and the output measured on an oscilloscope. This is shown in figure 4. Using an input of 23mV and an output of 4.3V leads to a gain of G = 215.

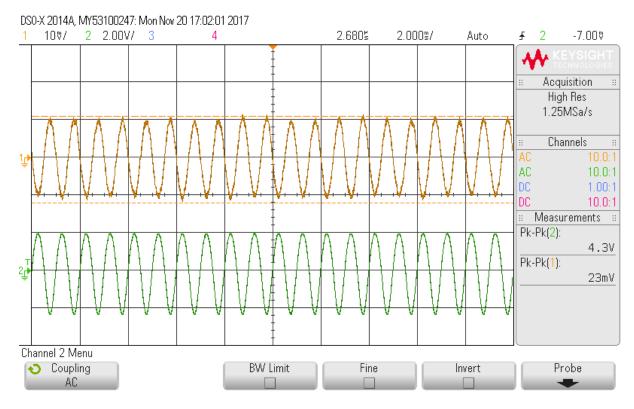


Figure 4: Testing of the Common Emitter Amplifier

## 2.2.2 Band Pass Filter

To construct the band pass filter the Inductor must first be made. It was calculated that the required inductor would be made of 61 turns. This Inductor was created and its inductance was measured using

an LCR meter. The desired inductance is 11.3mH however the inductance was measured as 11.9mH, to reduce this turns were removed and the Inductor re measured until its inductance was equal to 11.3mH. This was achieved with 56 turns. The circuit was then constructed on the circuit board according to the circuit diagram shown in Figure 2.1.3. Once completed the filter was characterised between 1Hz and 5kHz with a 2VPk - Pk sine wave input shown in figure 5.

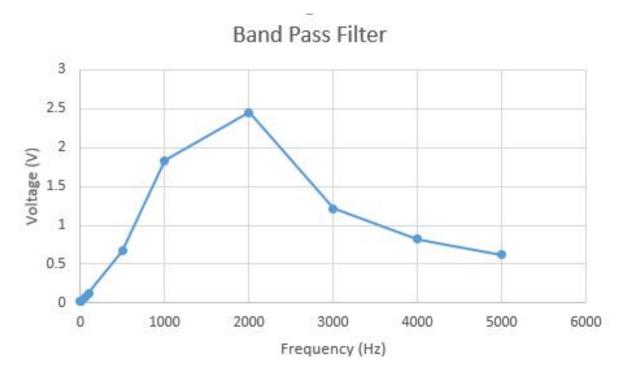


Figure 5: Characterisation of Band Pass Filter

# 2.2.3 Signal Rectifier

The circuit shown in figure 6 was constructed on the circuit board and was then tested as shown in figure 7 with a 1.5kHz 5V sine wave.

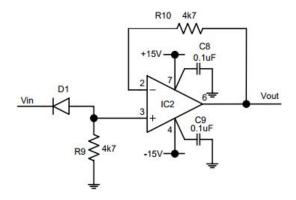


Figure 6: Rectifier Circuit Diagram

# 2.2.4 Low Pass Filter

The Low Pass Filter was constructed on the circuit board according to the circuit diagram shown in figure 8. After the circuit was constructed it was tested by inputting a 1VPk - Pk sine wave as shown in figure 9. The filter was then characterised between 1Hz and 1kHz with a 1VPk - Pk input sine wave shown in figure 10.

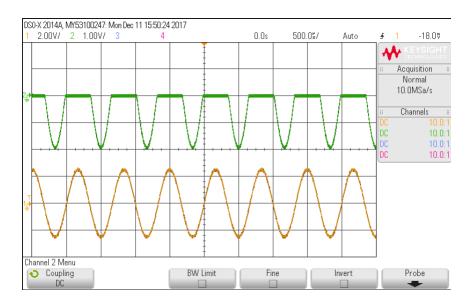


Figure 7: Rectifier analysis

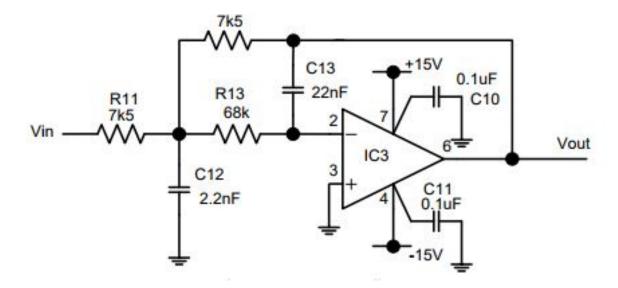


Figure 8: Low Pass Filter Circuit Diagram

- 2.3 Analysis
- 3 Analysis
- 4 Conclusion

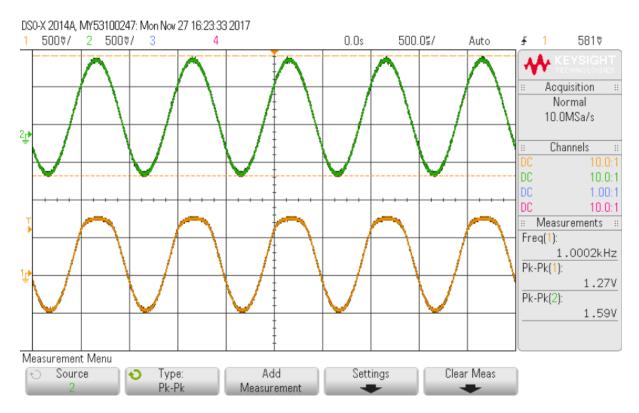


Figure 9: Low Pass Filter input & output

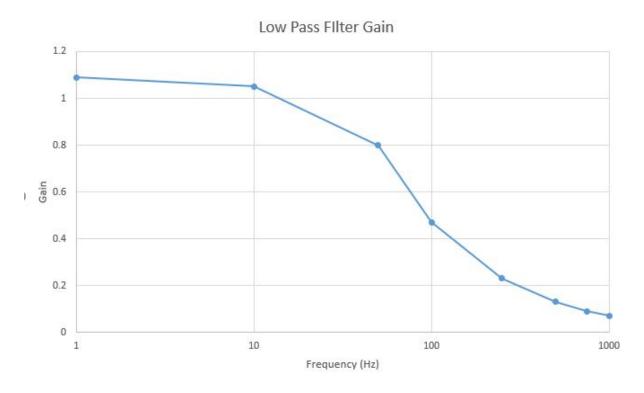


Figure 10: Low Pass Filter Characterisation