# LAB 4

## Fibonacci Numbers

#### 4.1 Problem Statement

- 1. Write a program in LC-3 assembly language that computes  $F_n$ , the n-th Fibonacci number.
- 2. Find the largest  $F_n$  such that no overflow occurs, i.e. find n = N such that  $F_N$  is the largest Fibonacci number to be correctly represented with 16 bits in two's complement format.

#### **4.1.1** Inputs

The integer n is in memory location **x3100**:

x3100	n
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#### 4.1.2 Outputs

x3101	$F_n$
x3102	N
x3103	$F_N$

## 4.2 Example

x3100	6
x3101	8
x3102	N
x3103	$F_N$

Starting with 6 in location **x3100** means that we intend to compute  $F_6$  and place that result in location **x3101**. Indeed,  $F_6 = 8$ . (See below.) The actual values of N and  $F_N$  should be found by your program, and be placed in their corresponding locations.

#### 4.3 Fibonacci Numbers

The Fibonacci  $F_i$  numbers are the members of the Fibonacci sequence: 1,1,2,3,5,8,... The first two are explicitly defined:  $F_1 = F_2 = 1$ . The rest are defined according to this recursive formula:  $F_n = F_{n-1} + F_{n-2}$ . In words, each Fibonacci number is the sum of the two previous ones in the Fibonacci sequence. From the sequence above we see that  $F_6 = 8$ .

LAB 4 4.4. PSEUDO-CODE

#### 4.4 Pseudo-code

Quite often algorithms are described using *pseudo-code*. Pseudo-code is not real computer language code in the sense that it is not intended to be compiled or run. Instead, it is intended to describe the steps of algorithms at a high level so that they are easily understood. Following the steps in the pseudo-code, an algorithm can be implemented to programs in a straight forward way. We will use pseudo-code<sup>1</sup> in some of the labs that is reminiscent of high level languages such as C/C++, Java, and Pascal. As opposed to C/C++, where group of statements are enclosed the curly brackets "{" and "}" to make up a compound statement, in the pseudo-code the same is indicated via the use of indentation. Consecutive statements that begin at the same level of indentation are understood to make up a compound statement.

#### 4.5 Notes

• Figure 4.1 is a schematic of the contents of memory.

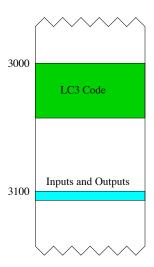


Figure 4.1: Contents of memory

- The problem should be solved by iteration using loops as opposed to using recursion.
- The pseudo-code for the algorithm to compute  $F_n$  is in listing 4.1. It is assumed that n > 0.

```
if n \le 2 then
F \leftarrow 1

else

a \leftarrow 1 \ // F_{n-2}

b \leftarrow 1 \ // F_{n-1}

for i \leftarrow 3 to n do

F \leftarrow b + a \ // F_n = F_{n-1} + F_{n-2}

a \leftarrow b

b \leftarrow F
```

Listing 4.1: Pseudo-code for computing the Fibonacci number  $F_n$  iteratively

<sup>&</sup>lt;sup>1</sup>The pseudo-code is close to the one used in *Fundamentals of Algorithmics* by G. Brassard and P. Bratley, Prentice Hall, 1996.

LAB 4 4.6. TESTING

• The way to detect overflow is to use a similar for-loop to the one in listing 4.1 on page 4–2 which checks when F first becomes negative, i.e. bit 16 becomes 1. See listing 4.2. Caution: upon exit from the loop, F does not have the value of  $F_N$ . To obtain  $F_N$  you have to slightly modify the algorithm in listing 4.2.

```
1 a \leftarrow 1 // F_{n-2}

2 b \leftarrow 1 // F_{n-1}

3 i \leftarrow 2 // loop index

repeat

5 F \leftarrow b + a // F_n = F_{n-1} + F_{n-2}

6 if F < 0 then

7 N = i

8 exit

9 a \leftarrow b

10 b \leftarrow F

11 i \leftarrow i + 1
```

Listing 4.2: Pseudo-code for computing the largest n = N such that  $F_N$  can be held in 16 bits

### 4.6 Testing

The table in figure 4.2 on page 4–4 will help you in testing your program.

#### 4.7 What to turn in

- A hardcopy of the assembly source code.
- Electronic version of the assembly code.
- For each of n = 15 and n = 19, screen shots that show the contents of locations **x3100**, **x3101**, **x3102** and **x3103**, which show the values for  $F_{15}$  and  $F_{19}$ , respectively, and the values of N and  $F_N$ .

```
F_n in binary
      F_n
n
1
            0000000000000001
         1
2
         1
            0000000000000001
 3
         2
            0000000000000010
         3
 4
            0000000000000011
         5
 5
             0000000000000101
         8
 6
             0000000000001000
 7
        13
            0000000000001101
 8
       21
            0000000000010101
 9
       34
            0000000000100010
10
        55
            0000000000110111
        89
11
            0000000001011001
12
       144
            0000000010010000
13
       233
             0000000011101001\\
14
       377
             0000000101111001
15
       610
            0000001001100010
16
       987
            0000001111011011
17
      1597
            0000011000111101
18
      2584
            0000101000011000
19
      4181
            0001000001010101
20
      6765
            0001101001101101
21
     10946
            0010101011000010
22
     17711
            0100010100101111
23
    28657
            01101111111110001
24
     46368
             1011010100100000\\
25
    75025
            0010010100010001
```

Figure 4.2: Fibonacci numbers table