

A 2D top-down map of a maze-like environment. The map features a complex network of corridors and rooms. A red path starts at the top left, moves right, then down, then right again, ending in a small room at the bottom right. A yellow path starts at the top left, moves right, then down, then right, then down, then right, ending in a small room at the bottom right. The map is composed of black lines representing walls and white space representing open areas. There are several rooms of varying sizes, some with internal structures like desks or chairs. The overall layout is a grid-based maze with some irregularities.

