Framework Set

Java Naming Conventions

```
<WholePackageName>
                  \rightarrow
                     <FrameworkSetName>.<FrameworkName>.<PackageName>
                  \rightarrow
                     strata | agate | onyx | topaz | ...
   <FrameworkSetName>
     <FrameworkName>
                  \rightarrow
                     <Noun>
       <PackageName>
                     <Noin>
     <ClassifierName> →
                    <InterfaceName> |
                     <AbstractClassName> | <ConcreteClassName>
     <InterfaceName> →
                    <Noun>
     <ConcreteClassName> → <ConcretePrefix>?<ClassName>
     <ConcretePrefix> -> Concrete | Default | <Noun> (concrete description)
        <ClassName> →
                    (matching) <InterfaceName> | <Noun>
     <AttributeName> → <InstanceAttributeName> |
                     <ClassAttributeName>
<InstanceAttributeName> →
                    <Noun> | its<Noun>
  <MethodName> →
                    <ModifierName> | <SelectorName> |
                     <QueryName> | <CreatorName> |
                     <CommandOrActionName> | <IteratorName> |
                     <HelperName>
      <ModifierName> → <ModifierPrefix><Noun>?
     remove | delete | clear |
                     transfer | adopt | orphan
      <SelectorName> → <SelectorPrefix><Noun>?
     <SelectorPrefix> → get | retrieve | obtain
        <QueryName> > <QueryPrefix><Noun>
       <QueryPrefix> > is | not | has
       <CreatorPrefix> -> make | create | build | clone | copy
```