exercisebank - manual
v0.1.0-beta
(build 51)

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April 6, 2018

If you found any bugs or want new functionality, to contribute, view the commented source, get latest version of this package or get in touch with me, you can do all of that at `https://github.com/Strauman/exerciseBank/`

Contents

1 Motivation

Exercises are saved as separate files containing part problems. These files can be used to make sets, and you can cherry-pick or exclude certain part problems as you see fit. This makes it easier to maintain and keep your exercises flexible as the syllabus changes.

2 Flow/Moderate start

I suspect that working with this package will break you current flow. So let's go throught it.

Most likely you would want to put all your exercises in a folder. To set the default folder, use `\exercisebanksetup`^{→P. 6}. In these examples we use `exercises/`.

```
exercises/myexercise.tex

\begin{intro}
  This introduces our problem
\end{intro}
\begin{problem}
  This is a partproblem 1,
  and will be hidden (just wait, you'll see)
\end{problem}
\begin{problem}
  This is a partproblem 2.
  This will not be hidden, but become part problem a!
\end{problem}
```

Let's build all of them first. In the main file, (the one where you include this package):

```
main.tex

\documentclass{article}
\usepackage{exercisebank}
\exercisebanksetup{exercise directory=exercises}
\makeset{myExerciseSet}{myexercise}
\begin{document}
  \buildset{myExerciseSet}
\end{document}
```

This builds the entire set, and adds Problem header and partproblem counters ((1a) and (1b)) by default.

2.1 Select

Now, let's build only the second problem.

```
main.tex

\documentclass{article}
\usepackage{exercisebank}
\exercisebanksetup{exercise directory=exercises}
\makeset{myExerciseSet}{\select{myexercise}{2}}
\begin{document}
  \buildset{myExerciseSet}
\end{document}
```

This should only build the intro and the one exercise you \selected!
Now, say you want to hide the intro. Well all you have to do in this case is make the package treat the intro as a problem in regards to what is \selected. Just add the optional argument [⟨intro⟩] to \make. That is switch

```
\makeset{myExerciseSet}{\select{myexercise}{2}}
```

with

```
\makeset[intro]{myExerciseSet}{\select{myexercise}{3}}
```

Notice that there are 3 'partproblems' now since we have to count the intro!

2.2 Exclude

But what if you have an exercise with 12 partproblems, and you only want to exclude the 7th partproblem? Well, then \Exclude is here to rescue the day for you.

```
\makeset{myExerciseSet}{\exclude{soManyExercises}{7}}
```

Here it's important to note that the [intro] argument would not make the intros disappear. If we wanted to only exclude the intro from our previous example file exercises/myexercise.tex we would do

```
\makeset[intro]{myExerciseSet}{\exclude{myexercise}{1}}
```

So we're excluding the partproblem 1. But that's the intro when we send the [intro] optional argument

2.3   Multiple

In `\makeset` you can just separate exercises with commas! Here is an example:
Let's say you have two files with exercises. One located in `exercises/circuits/RLC.tex`
and one in `exercises/ohm/ohmsGeneralLaw.tex`, and you want to include part-
problem 1 through 5 from `RLC.tex` and all of the exercises from `ohmsGeneralLaw.tex`.

```
\makeset{\select{circuits/RLC}{1,...,5}, ohmsGeneralLaw}
```

This will divide it up with problem headers. So that what is in the `RLC.tex`-file
will be Problem 1, and `ohmsGeneralLaw.tex` Problem 2.

2.4   Mixnmatch

What if you want to make both of them the same exercise? Well, then you pass
the [nohead] argument to `\makeset`:

```
\makeset[nohead]{\phead, \select{circuits/RLC}{1,...,5}, ohmsGeneralLaw}
```

The `\phead` command makes a problem header. You can pass them as much as
you want:

```
\makeset[nohead]{\phead, \select{circuits/RLC}{1,...,5},
                ohmsGeneralLaw, \phead, someOtherExercise, moreExercises}
```

2.5   Solutions

The last thing to cover then is solutions. In your exercise files you just use the
solution environment

```
\begin{solution}
Solution goes here
\end{solution}
```

They are hidden by default, so you would have to use `\DisplaySolutions` in
your main file to display them.

2.6 Using `\At`

2.6.1 Making your own front page for a set

To create your own front page for each set, you'd use
`\At\StartBuildset{⟨FrontPageContents⟩}`. Anyhing you send in to `\At\StartBuildset`
will be executed before the first problem starts:

```
\At\StartBuildset{
  \input{myFrontpage}
}
```

2.6.2 Printing the file name beneath the problem header

Maybe you want to see what files are what problems. One way to do that is
hook into the `\At\VeryBeginProblem` and use `\exerciseFile`→P. 9.This is the
command that the headers call, so anything you put in there will be executed
right after the headers.

```
\At\VeryBeginProblem{
  \exerciseFile\\
}
```

Note that the `\At`BeginProblem is executed *before* the headers.
That covers the basics. Enjoy

> `\begin`{problem},`\end`{problem},
> `\begin`{solution},`\end`{solution},
> `\begin`{intro} and `\end`{intro} has to be on their own line without any
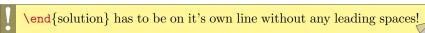> spaces!

3 Reference

3.1 Environments

\begin{problem}
 ⟨*environment content*⟩
\end{problem}

> Inside the \keyRef{exercise directory}, you keep your exercises. Inside the exercise file you'd use a problem environment to write your partproblems. It might be a little confusing that you're using \begin{problem} instead of \begin{partproblem} when you're writing a partproblem, but it's less typing.

\begin{solution}
 ⟨*environment content*⟩
\end{solution}

> Things inside here is only visible if \DisplaySolutions are given before \begin{document}

> ❗ \end{solution} has to be on it's own line without any leading spaces!

\DisplaySolutions

> Turns on the solutions, so they are shown.

\begin{intro}
 ⟨*environment content*⟩
\end{intro}

> Sometimes you'd want to introcude your exercises and tell a little bit about it. Maybe have a figure there also. Those things should go inside this environment. This can be treated as a problem in terms of counting. See \makeset^{→ P. 9} for more info.

3.2 Configuration and options

You can do a lot of configurations on this package, and probably even more to come in later versions!

\exercisebanksetup{⟨*[key/values]*⟩}

> Here is a list of the different keys and their meaning

> part problems=⟨*On/Off*⟩   (⟨*default*⟩=On)
>
> > This is whether or not to do part problems. E.g. 1a), 1b) etc. If this is turned Off, then the part problems will be treated as problems

tighten paragraphs=⟨*True/False*⟩   (⟨*default*⟩=True)

    Disabling this will prevent the package from attempting to prevent part problems to scatter across pages

problem header=⟨*macro*⟩   (⟨*default*⟩=see below)

    This sets the problem header. To access the translation of the problem text, use `\@tr`{Problem}, and the problem counter is accessed with `\theproblemcounter`.
    Defaults to
    `{\normalfont\Large\bfseries\@tr`{Problem} `\theproblemcounter`}.

part problem header=⟨*macro*⟩   (⟨*default*⟩=see below)

    This sets the problem header. To access the current problem, use `\theproblemcounter`, and then the current part problem `\thepartproblemcounter`. To make it a letter, as per default use `\alph`{partproblemcounter}
    Default is:
    `\large\textbf`{(`\theproblemcounter\alph`partproblemcounter})

solution header=⟨*string*⟩   (⟨*default*⟩=see below)

    `\large`{`\textbf\@tr`Solution}:

exercise directory=⟨*string*⟩   (⟨*default*⟩=./)

    This key is used for setting the default exercise directory.

```
\exercisebanksetup{exercise directory=exercises,part ↩
    problems=Off,solution header={\textbf{SOL:}}}
```

3.3 Internationalization

`\translateExBank`{⟨*Translation key/vals*⟩}

    This is to translate the text inside the package. As of now the available key/values are

- Problem
- Solution

The Norwegian translation would then be done with

```
\translateExBank{Problem=Oppgave, Solution=Løsning}
```

3.4 Triggers

`\Trigger{⟨Any Macro⟩}`

> See `\At`
> Available triggers:
> `\Trigger\BeginPartproblem`:
> Triggers before a partproblem is inserted
> `\Trigger\VeryBeginPartproblem`:
> Triggers right after `\BeginPartproblem`. This is so that the user can do stuff before the actual headers start. The partproblem headers are invoked by `\At\VeryBeginPartproblem \Trigger\InputExercise`:
> Triggers before a file is included
> `\Trigger\BeginProblem`:
> Triggers before a file is included, but only if problem headers are to be written (no [nohead] given)
> `\Trigger\EndProblem`:
> Triggers right after problem is included if [nohead] `\emph`{not} given
> `\Trigger\BeginBuildset`:
> Triggers right before a set has begun building (not if `\sprite` is used). You might want to put your set-header here
> `\Trigger\EndBuildset`:
> Triggers when a set has stopped building (not if `\sprite` is used)

3.5 General reference

`\ownLineNoSpacesGotIt`

> This is to annoy the user enough to get his attention about the requirements of the `problem`^{→P.6}, `solution`^{→P.6} and `intro`^{→P.6} environments.

> ❗ DEPRECATED! use `\exercisebanksetup`^{→P.6} with `exercise directory`^{→P.7} instead!

`\setExercisesDir{⟨directory⟩}`

> This is the directory, relative to the file you included the package, where the package should be looking for exercises. Default is the same directory as your main file (the one you build).

This package also includes some extra stuff. For example the `\At` and `\Trigger`

`\At{⟨AnyMacro⟩}`

> Here you can send any macro because it isn't evaluated! For example `\At\BeginSomething` is fine and even if `\BeginSomething` is not defined.

Also and when using `\Trigger` it just ignores it if it didn't exist. It's pretty similar in function as to `\AtBeginDocument`.

```
\At\BeginSomething{DoSomething}
Which is triggered with
\Trigger\BeginSomething, this evaluates to DoSomething
```

`\isin`{⟨*haystack*⟩}{⟨*needle*⟩}{⟨*True*⟩}{⟨*False*⟩}

⟨*haystack*⟩ is a comma separated list of integers
⟨*needle*⟩ is an integer
Executes ⟨*True*⟩ if ⟨*needle*⟩ is found in ⟨*haystack*⟩ else executes ⟨*False*⟩

`\exerciseFile`

This is a 'read-only' macro that contains the name of the current exercise-File

3.6   Making sets

`\makeset`[⟨*intro,nohead*⟩]{⟨*filable*⟩}

This command is the one you use to make a set! Later you use `\buildset` to build the sets you make. The ⟨*filable*⟩ argument is either the name of the file relative to the `\setExercisesDir`-path (default is nothing, so it's in the root path), or you could use the `\select` or `\exclude` to respectively cherry pick or exclude exercises. (See their docs).
[⟨*intro*⟩] this counts the intro environment as a part problem, so that you can `\select` or `\exclude` the intro
[⟨*nohead*⟩] prevents the builder from adding a problem header. This is handy if you want to create an exercise that is composed of multiple parts. You can use the `\phead` to insert the problem header where you want it

```
\makeset[nohead]\{\phead, \select{myexercise}{1,2,3}}
```

`\about`{⟨*text*⟩}

This contains information about an exercise set. It is intended to be on the top of an exercise, explaining short what the exercise is about. It's only visible when using `\sprite`

`\sprite`[⟨*PiP*⟩]

This is a way to visualize all exercises. It takes one optional argument which is how many pages inside one page. Defaults to 4

> **!** If `\sprite` is used, it should be the only command in `\begin`{document}`\end`{document}

\exclude{⟨*exerciseFileName*⟩}{⟨*Comma separated numbers*⟩}

As you can see in the intro section of the documentation, this is for excluding partproblems To be used in \makeset

\select{⟨*exerciseFileName*⟩}{⟨*Comma separated numbers*⟩}

As you can see in the intro section of the documentation, this is for cherry picking partproblems To be used in \makeset

\setName

This variable prints out the name of your set that you sent to **\buildset**. The following example prints "Exercise set number 1" and "Exercise set number 2" on the top of each set

```
\At\StartBuildset{
 Exercise set number \setName
}
 %... \makesets here ...%
\begin{document}
 \buildset{1}{myexercise}
 \buildset{2}{myexercise}
\end{document}
```

\pplabel{⟨*label*⟩}

Labels a partproblem. You can reference to it later using **\ppref**{⟨*label*⟩}

\ppref{⟨*label*⟩}

Reference a partproblem created by **\pplabel**{⟨*label*⟩}. This prints e.g. 1c)

\ppref{⟨*label*⟩}

Reference a partproblem created by **\pplabel**{⟨*label*⟩}. This prints e.g. 1

3.7 Counters

`problemcounter`-counter holds the current problem number and `partproblemcounter`-counter holds the current partproblem *number*.

4 Changelog

Version	Date	Change
v0.0.2b11	2018/04/02	Updated documentation syntax.
v0.0.3b38	2018/04/03	

- Updated triggers doc

- added trigger `\VeryBeginPartproblem`

v0.0.3b40	2018/04/03	

- Added examples that uses the `\At` command. Making front page and other snacks

v0.0.4b44	2018/04/03	

- Changed design of part problems. (Looks much better now!)

v0.0.5b46	2018/04/03	

- Fixed partproblems and solutions to fit on pages using `\filbreak`.

v0.1.0-beta	2018/04/06	

-
  > **!** Backward incompability from v0.0.5:Removed default exercise directory!

  Use `\exercisebanksetup`{exercise directory=exercises} if you used the package before 2018/04/06!

- Fixed title of documentation to match actual package.

- Fixed weird paragraph styling when displaying solutions

- Added a few package options. More to come!