1 Motivation

So I wanted a package that allowed me to mix-and-match exercises. I couldn't find it, so I made it.

2 Flow/Moderate start

I suspect that working with this package will break you current flow. So let's go throught it.

This package assumes you put all of your exercises within the folder named $\mathtt{exercises}^1$

```
cxercises/myexercise.tex

\begin{intro}
  This introduces our problem
\end{intro}
\begin{problem}
  This is a partproblem 1,
   and will be hidden (just wait, you'll see)
\end{problem}
\begin{problem}
  This is a partproblem 2.
  This will not be hidden, but become part problem a!
\end{problem}
```

Let's build all of them first. In the main file, (the one where you include this package):

```
main.tex

\documentclass{article}
\usepackage{exbank}
\makeset{myExerciseSet}{myexercise}
\begin{document}
\buildset{myExerciseSet}
\end{document}
```

This builds the entire set, and adds Problem header and partproblem counters ((1a) and (1b)) by default.

¹I applogize, but I haven't gotten the formatting right here. So there will *either* be no indentations or no colors in my examples. I'm so sorry. Truly.

2.1 Select

Now, let's build only the second problem.

```
main.tex

\documentclass{article}
\usepackage{exbank}
\makeset{myExerciseSet}{\select{myexercise}{2}}
\begin{document}
\buildset{myExerciseSet}
\end{document}
```

This should only build the intro and the one exercise you $??^{\rightarrow P.??}$ ed! Now, say you want to hide the intro. Well all you have to do in this case is make the package treat the intro as a problem in regards to what is $??^{\rightarrow P.??}$ ed. Just add the optional argument $[\langle intro \rangle]$ to \make. That is switch

```
\makeset{myExerciseSet}{\select{myexercise}{2}}
```

with

```
\makeset[intro]{myExerciseSet}{\select{myexercise}{3}}
```

Notice that there are 3 'partproblems' now since we have to count the intro!

2.2 Exclude

But what if you have an exercise with 12 partproblems, and you only want to exclude the 7th partproblem? Well, then **\Exclude** is here to rescue the day for you.

```
\makeset{myExerciseSet}{\exclude{soManyExercises}{7}}
```

Here it's important to note that the [intro] argument would not make the intros disappear. If we wanted to only exclude the intro from our previous example file exercises/myexercise.tex we would do

```
\makeset[intro]{myExerciseSet}{\exclude{myexercise}{1}}
```

So we're excluding the partproblem 1. But that's the intro when we send the [intro] optional argument

2.3 Multiple

In \makeset you can just separate exercises with commas! Here is an example: Let's say you have two files with exercises. One located in exercises/circuits/RLC.tex and one in exercises/ohm/ohmsGeneralLaw.tex, and you want to include part-problem 1 through 5 from RLC.tex and all of the exercises from ohmsGeneralLaw.tex.

This will divide it up with problem headers. So that what is in the RLC.tex-file will be Problem 1, and ohmsGeneralLaw.tex Problem 2.

2.4 Mixnmatch

What if you want to make both of them the same exercise? Well, then you pass the [nohead] argument to \makeset:

```
\verb|\makeset[nohead]{\nohead, \select{circuits/RLC}{1,\dots,5}, ohmsGeneralLaw}| \\
```

The **\phead** command makes a problem header. You can pass them as much as you want:

2.5 Solutions

The last thing to cover then is solutions. In your exercise files you just use the solution environment

```
\begin{solution}
Solution goes here
\end{solution}
```

They are hidden by default, so you would have to use \DisplaySolutions in your main file to display them.

That covers the basics. Enjoy

3 Reference

```
\begin{problem}
  ⟨environment content⟩
\end{problem}
```

Inside the exercises folder, you keep your exercises. Inside there you'd use a problem environment to write your partproblems. It might be a little confusing that you're using \begin{problem} instead of \begin{partproblem} when you're writing a partproblem, but it's less typing.

```
\begin{solution}
  \langle environment content \rangle
\end{solution}
```

Things inside here is only visible if \DisplaySolutions are given before \begin{document}

\DisplaySolutions

Turns on the solutions, so they are shown.

```
\begin{intro}
  \langle environment content \rangle
\end{intro}
```

Sometimes you'd want to introcude your exercises and tell a little bit about it. Maybe have a figure there also. Those things should go inside this environment. This can be treated as a problem in terms of counting. See \makeset for more info.

```
\mbox{\ \ \ \ \ \ \ \ \ \ \ \ } \{\langle filable \rangle\}
```

This command is the one you use to make a set! Later you use **\buildset** to build the sets you make. The $\langle filable \rangle$ argument is either the name of the file relative to the **\exerciseDir**-path (default its in the root called exercises), or you could use the **\select** or **\exclude** to respectively cherry pick or exclude exercises. (See their docs).

[\(\int tro\)] this counts the intro environment as a part problem, so that you can \(\select \text{ or \exclude}\) the intro

 $\lceil \langle nohead \rangle \rceil$ prevents the builder from adding a problem header. This is handy if you want to create an exercise that is composed of multiple parts. You can use the **\phead** to insert the problem header where you want it

This package also includes some extra stuff. For example the \At and \Trigger

```
\Lambda t{\langle AnyMacro \rangle}
```

Here you can send any macro because it isn't evaluated! For example \At\BeginSomething is fine and even if \BeginSomething is not defined. Also and when using \Trigger it just ignores it if it didn't exist. It's pretty similar in function as to \AtBeginDocument.

\At\BeginSomething{DoSomething}

Which is triggered with

\Trigger\BeginSomething, this evaluates to DoSomething

 $\verb|\Trigger{|} \langle Any\ Macro \rangle \}$

See $\At^{\rightarrow P.4}$ Triggers available:

\At\InputExercise

Triggers before a file is included

\At\BeginProblem

Triggers before a file is included, but only if problem headers are to be written (no [nohead] given)

\At\EndProblem

Triggers right after problem is included if [nohead] not given