

ERIKA LOUISE A. NEPOMUCENO

EDUCATION

University of the Philippines, Los Banos
BS COMPUTER SCIENCE, 2015-2020

WORK EXPERIENCE

Software Developer

FUTURITY LEARNING

(JUNE 2019 - DECEMBER 2019)

Gatsby, JavaScript, SCSS, Firebase

- Developed and deployed a website using Gatsby, JavaScript, SCSS and Firebase.
- Collaborated with a group of developers

Intern

STRATPOINT TECHNOLOGIES INC.

(JUNE 2018 - JULY 2018)

Python, JavaScript, Ant Design, Firebase

- Developed Chatbot applications with JS and Firebase.
- Created algorithms for parsing and scraping data from websites with Python and BeautifulSoup on the project, using Github

PROJECTS

SINING

React Native, OpenCV, Python, Tensorflow

Created a mobile application for recognizing painting styles of famous Filipino artists using Convolutional Neural Networks.

SOKOBAN GAME & SOLVER

Java

Programmed a game modeled after Sokoban, with an Artificial Intelligence that is able to solve the board, and show the solution.

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<https://github.com/StrawbErika>

<https://erikanepomuceno.netlify.app/>

EXTRACURRICULAR ACTIVITIES

Chief Executive Officer

YSES EXECUTIVE DEPARTMENT

AY 2019-2020

Visuals and Logistics Department Head

YSES EXECUTIVE DEPARTMENT

AY 2018-2019

Visuals Committee Head

YSES PRACTICUM FAIR/JOB FAIR

DECEMBER 2017- APRIL 2018

Overall Activity Head

QUIZ CONTEST IN COORDINATION WITH THE INSTITUTE OF COMPUTER SCIENCE

JANUARY 2016 - FEBRUARY 2016

- AFFILIATED WITH THE YOUNG SOFTWARE ENGINEER'S SOCIETY (YSES)
- MEMBER OF THE VISUALS AND LOGISTICS DEPARTMENT (2017- 2020)

WORDSCAPE SOLVER

ElectronJS, JavaScript, HTML5, CSS

Developed a Wordscape Solver application with the Backtracking algorithm.

RESUME

ReactJS, HTML5, CSS

Developed a responsive website that would showcase the repositories of projects seen in this resume.