



BASIC ACTIONS

IMPROVISED ATTACK +0

FOCUS +1 DIE TO ACTION
ADD ONE BONUS DIE TO AN ACTION YOU ARE ATTEMPTING

DODGE +1 DODGE TOKEN
AFTER SUFFERING A HIT AND DAMAGE, BUT BEFORE ROLLING DEFENSE DICE, THE CHARACTER MAY CHOOSE TO EXPEND THE DODGE TOKEN TO ROLL AN ADDITIONAL DEFENSE CHALLENGE DIE.

FATE WEAVE ACTIONS

DIVERGE (5) REROLL A SINGLE DIE

GLANCE (5) +2 ARMOR AGAINST A SINGLE HIT

INSPIRE (5) +1 DIE TO ACTION

AID (10) +3 TO A RECOVERY ROLL

RESTORE (10) HEAL 1 CRITICAL HEALTH BOX

QUICKEN (15) +1 AD THIS ACTIVATION

DARK PROPHET

6
2
1

DECAY x2 RANGE 10 +2 POISON

CORRODE RANGE 10 TARGET -1 ARMOR FOR ONE ROUND

STYGIAN MUTATION RANGE 8 ALLY GAINS +1 DAMAGE FOR ONE ROUND

WIZARD BONE DARKNESS 26

DESTROYER PIG

3
4
2

ONSLAUGHT x2 +4

WAR TUSK +3

DESTRUCTIVE PRESENCE ALLIES WITHIN 3" MAY REROLL AN ATTACK OR DAMAGE DIE

FIGHTER PIG 20

IGUAN MARAUDER

4
3
2

SCIMITAR x2 +3

CROSSBOW RANGE 12 +3

SHIELD WALL ALLIES WITHIN 1" GAIN +1 ARMOR FOR ONE ROUND

SHIELD FIGHTER 23

SLAYER SQUID

5
3
1

DAGGER x2 RANGE 6 +2

ENTANGLE -1 AD AND LOSE ALL DODGE TOKENS

RAZOR SHARP WHILE YOU HAVE A DODGE TOKEN ROLL A BONUS DAMAGE DIE AND DISCARD THE LOWEST RESULT

DEEP ROGUE 23



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FATE WEAVE ACTIONS

DIVERGE 5 REROLL A SINGLE DIE

GLANCE 5 +2 ARMOR AGAINST A SINGLE HIT

INSPIRE 5 +1 DIE TO ACTION

AID 10 +3 TO A RECOVERY ROLL

RESTORE 10 HEAL 1 CRITICAL HEALTH BOX

QUICKEN 15 +1 AD THIS ACTIVATION





