Lab Report for Object-oriented Programming course
Lab 2: Preprocessor

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Contents

1 Background Knowledge & Concepts Required for This Lab **2**
1.1 C/C++ Compiling Process 2
1.1.1 Overall process of compiling 2
1.1.2 Preprocessing 2
1.1.3 Parsing 2
1.1.4 Global Optimization 2
1.1.5 Code Generation 2
1.1.6 Peehole Optimization 2
1.1.7 Linking 2
1.2 C/C++ Preprocessing 2
1.2.1 The need of preprocessing 2
1.2.2 Different preprocessing algorithms 2
1.2.3 Preprocessing algorithm utilized by the current g++ . . . 2
1.2.4 Encapsulation 2

2 Specifications of This Lab **3**
2.1 Regulations in the preprocessing process 3
2.2 Test cases designed in the lab 3
2.3 Other specifications of the programming 3

3 Structure and the OO Ideas Adopted **4**
3.1 Objected-oriented ideas adopted in the implementation 4
3.1.1 Encapsulation 4

4 Running Result of My Implementation **5**
4.1 The first sample test 5

Chapter 1

Background Knowledge & Concepts Required for This Lab

1.1 C/C++ Compiling Process

1.1.1 Overall process of compiling

1.1.2 Preprocessing

1.1.3 Parsing

1.1.4 Global Optimization

1.1.5 Code Generation

1.1.6 Peehole Optimization

1.1.7 Linking

1.2 C/C++ Preprocessing

1.2.1 The need of preprocessing

1.2.2 Different preprocessing algorithms

1.2.3 Preprocessing algorithm utilized by the current g++

1.2.4 Encapsulation

Chapter 2

Specifications of This Lab

2.1 Regulations in the preprocessing process

2.2 Test cases designed in the lab

2.3 Other specifications of the programming

Chapter 3

Structure and the OO Ideas Adopted

3.1 Objected-oriented ideas adopted in the implementation

3.1.1 Encapsulation

Chapter 4

Running Result of My Implementation

The following screenshots are the tests that are identical to the steps in the requirement documentation and proves that my version of implementation functions identical to the standard version.

4.1 The first sample test

The results are shown as Figure 4.2.

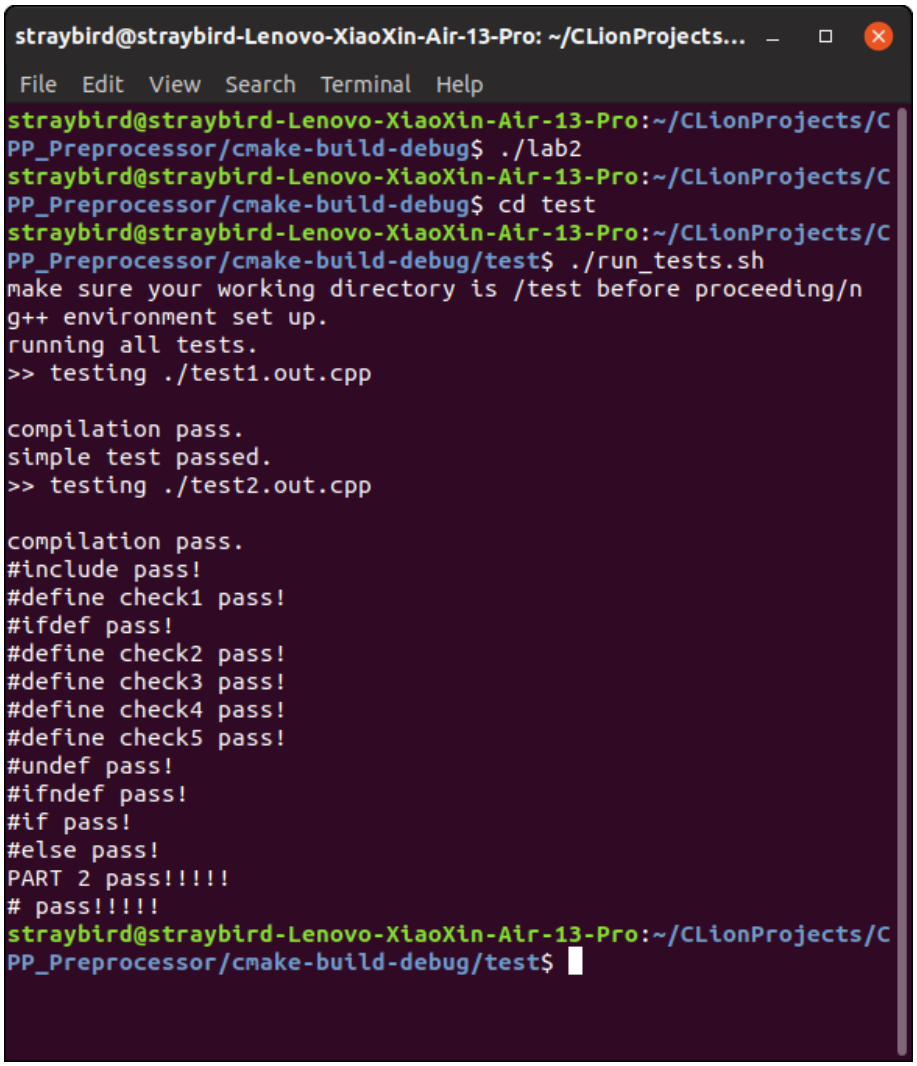

Figure 4.1: Testcase Result

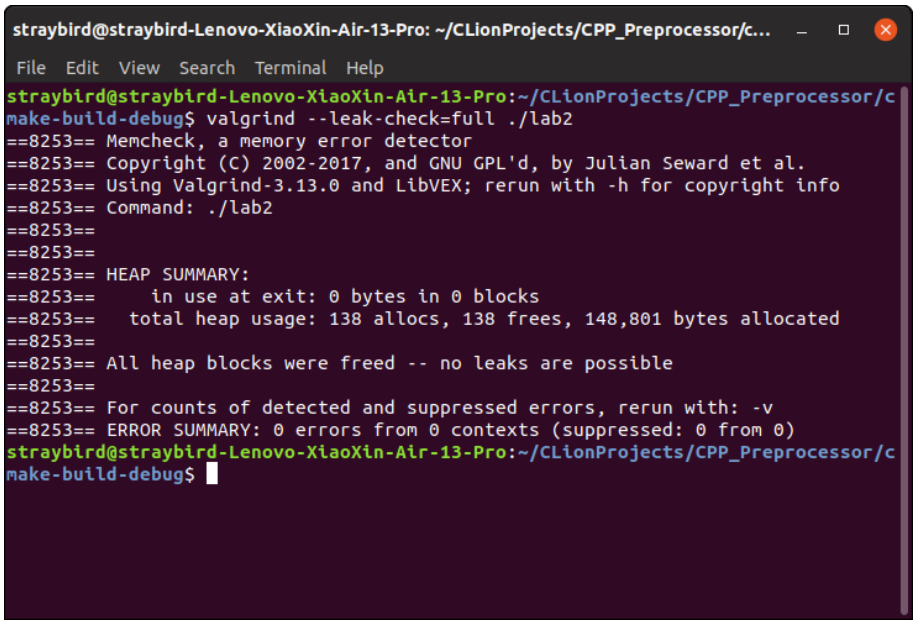

Figure 4.2: Memory Leak Check

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