





An immersion into biology, bioinformatics & sciences



Hands-on workshops for everyone, organized by scientists



Visit our website: streetscience.community



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Purpose: Introduce biology and genomic science to the public to make life-science tangible & accessible

Outcome: Pupils and citizens aware about DNA, sequencing technologies, bioinformatics, open science and their applications and their impact on their daily life

Process: 1-2 days continuous (or divided over several days) practical workshop on beer decoding

HANDS-ON WORKSHOPS

Targets: pupils in high school (16 years old and older) and citizens with or without scientific background

Learning objectives: at the end of the workshop, participants will be able to: perform simple laboratory tasks give examples of microbes and their diverse roles explain what is cell and what it contains describe DNA as the building block for life give examples of DNA sequencing technologies apply a bioinformatics pipeline

Available pedagogical material

online, free to use and reuse ready to use and modular protocols, with designated versions for teachers and pupil, and pedagogical games presentation material to introduce the topic, theoretical background for lab-work and bioinformatics, with simple vocabulary handbook to run a workshop independently (requirements, suggested timeline, etc)

3 ways to run a workshop

at the university campus with us on site (e.g. at your school) with us self-organized using the material online

The Street Science Community

A group of scientists and teachers from various disciplines

Visit our website: streetscience.community

