ALEJANDRO VALVERDE MAHOU



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Pheithar

EDUCATION

MSc in Human-Centered

Artificial Intelligence 2021 - 2023

Danmarks Tekniske Universitet

(DTU)

Bachelor in Computer Science and Engineering 2017 - 2021

Minor in Computer Science

Universidad Carlos III de Madrid
(UC3M)

Thesis: Adversarial design for the video game industry. (10/10 with honors)

LANGUAGES

Spanish English German

Cerificate in Advanced English (CAE)
2020

First Certificate of English (FCE)
2016

PROFESSIONAL EXPERIENCE

Internship in Global Incubator

June 2020 - Aug. 2020

- · Software development
- Web design and development with React

MAIN INTERESTS

- · R&D
- Artificial Intelligence and Machine Learning
- · Data Science
- · Video Game Design and Development

TECHNICAL SKILLS

Competencies

- Artificial Intelligence and Machine Learning
- · Neural Networks
- · Evolutionary Computation
- · Data Analysis

Coding Languages

- · Python
- · Javascript, TypeScript, SCSS, HTML
- · Bash
- . C, C++

Frameworks

- · TensorFlow & PyTorch
- Data analysis and visualization libraries (Pandas, NumPy, Matplotlib)
- · Angular & FireBase
- ·React
- · Jupyter Notebook & Google Colab
- · Git & GitHub
- · Godot
- · Blender
- · Latex & MarkDown