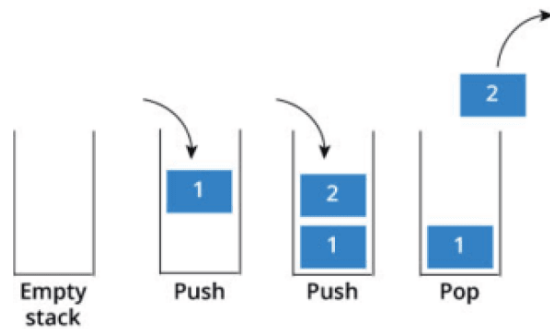


# DATA STRUCTURE & PROGRAMMING II

## Stack data structure



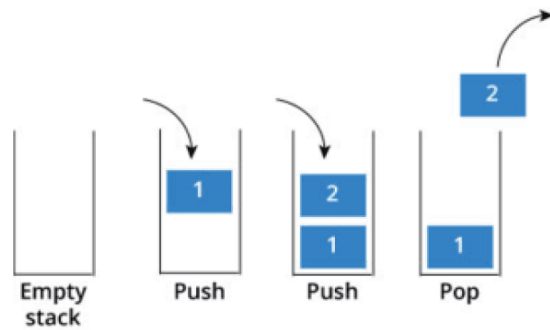
**Stack**



**Queue**

---

# Stack



**Stack**

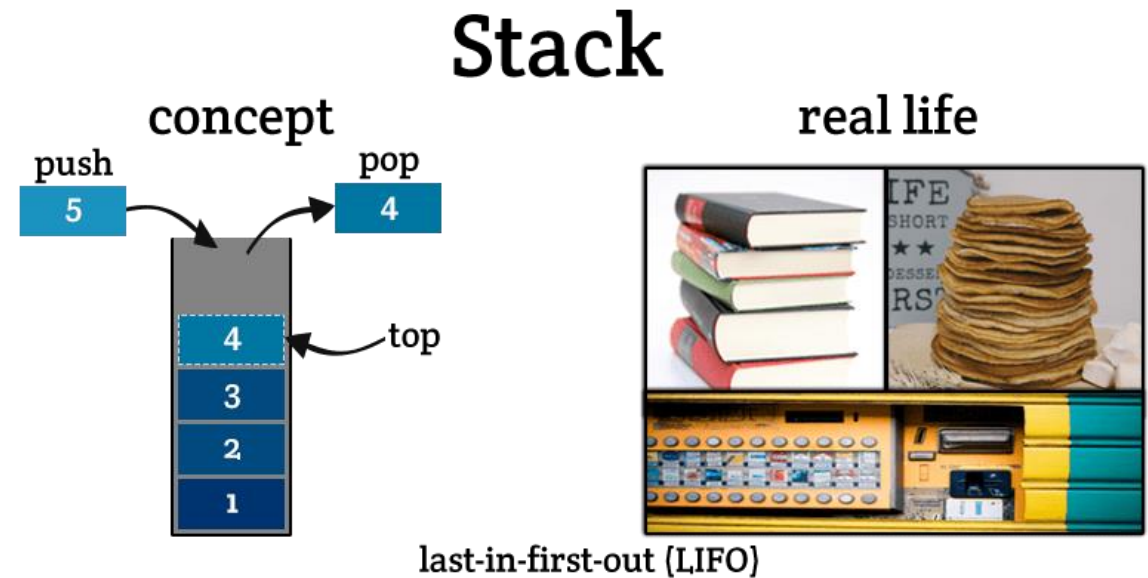


**Queue**

# Outline

## □ A Brief of Outline

- What is Stack?
- What are Stack operations?
- How to implement Stack in C++
- Examples



# What is Stack?

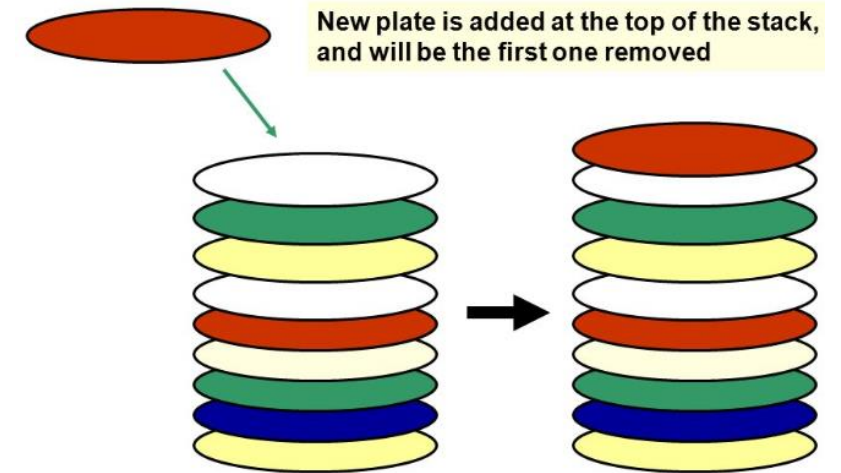
## ❑ Definition

- **Stack** is a data structure that stores data in such a way that the element stored last will be retrieved first
- This method is also called **LIFO (Last In First Out)**

### Examples:

- A stack of copies
  - The first copy put in the stack is the last one to be removed
  - Similarly, the last copy put in stack is the first one to be removed
- Stack of plates
- Stack of chairs

### Example: stack of plates



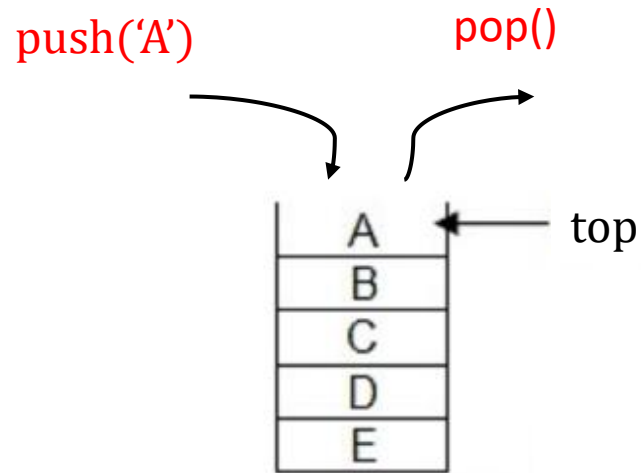
# Applications of Stack

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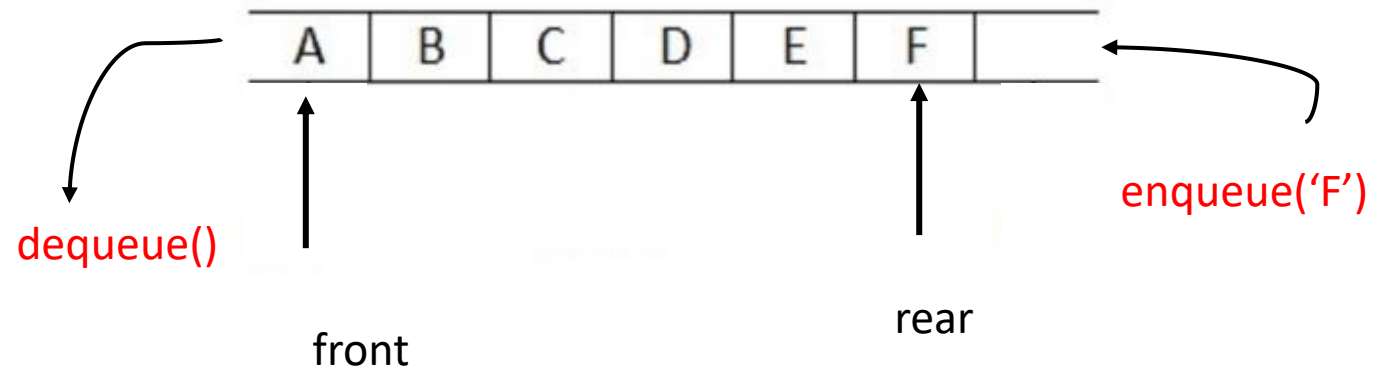
- Undo operation (browser, Ms. Word, ...)
- Remembering completed task
- Design compilers and interpreters
- etc.

# Queue Vs. Stack

## ❑ Differences



Stack



Queue

# Stack Operations

## ❑ Operation

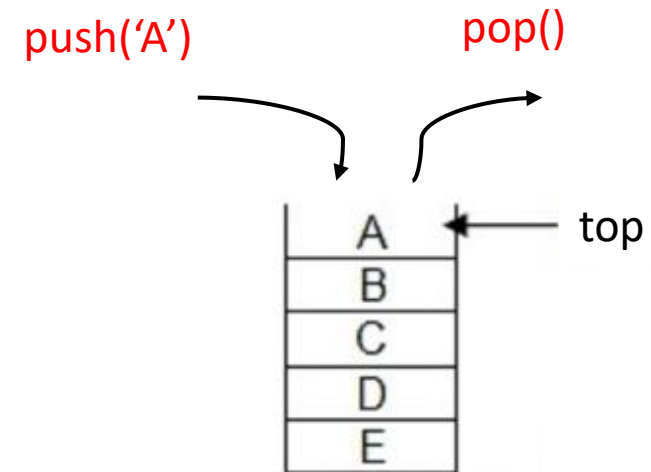
- A **stack** is controlled by two main operations which implement the **LIFO method**

- *Insertion*

- Add element to the stack (add to the top)
  - This method is called *push*

- *Deletion*

- Remove element from the stack (remove from the top)
  - This method is called *pop*

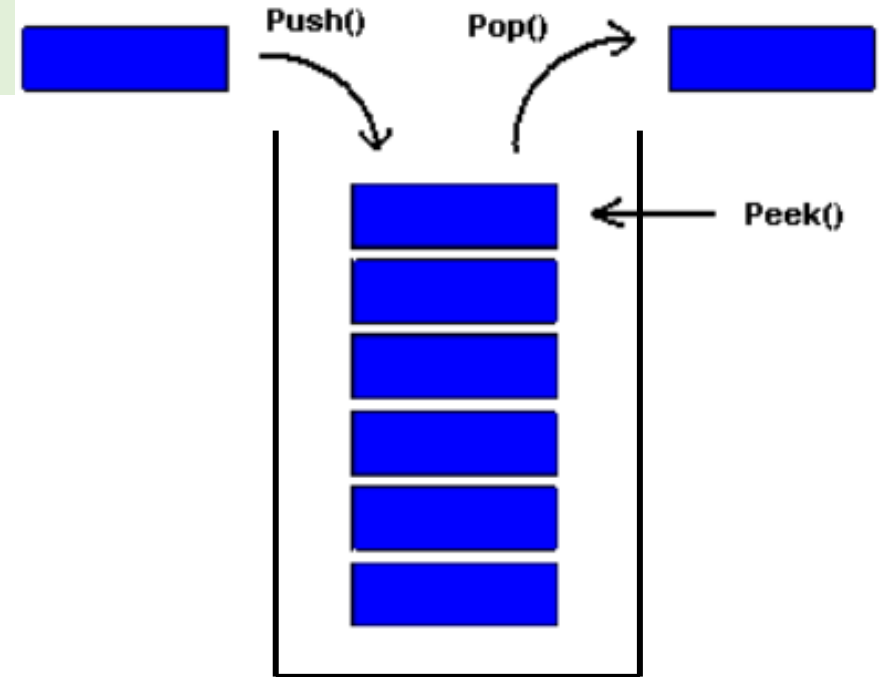


- The variable **TOP** is used to keep track of the top element in the stack

# Stack Operations

## □ More operations

- **push():** Add element to top of stack
- **pop():** Remove element from top of stack
- **isEmpty():** Check if stack is empty
- **isFull():** Check if stack is full
- **peek():** Get the value at the top of stack without removing it





# Stack Implementation

## ❑ Implementation

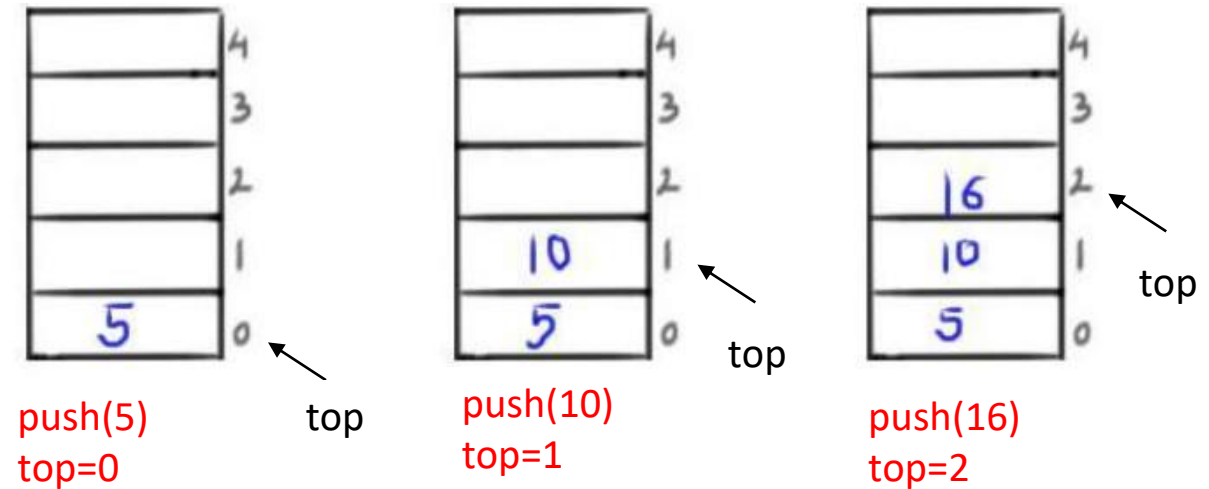
➤ Stack can be implemented in two way

### 1. As an Array

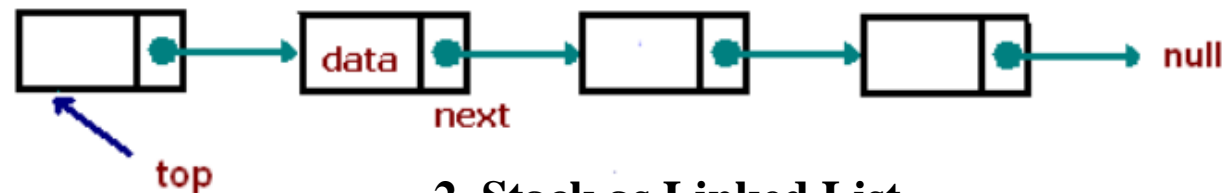
- An array to store data
- An integer type variable called **TOP** which stores the index of the top element of the stack

### 2. As a Linked List

- A linked list to store data
- A pointer variable called **TOP** which points to the top element of the list



### 1. Stack as Array



### 2. Stack as Linked List

---

# Stack as Linked List

- Dynamic
  - It can grow or shrink at runtime

# Stack Implementation

## ❑ Stack as a Linked List

### STACK AS A LINKED LIST

Linked list implementation of stack uses

- ❑ A linked list to store data
- ❑ A pointer TOP pointing to the top most position of the stack.

NOTE: Each node of a stack as a linked list has two parts : data part and link part and is created with the help of self referential structure.

The data part stores the data and link part stores the address of the next node of the linked list.



# Stack Implementation

---

## ❑ Stack as a Linked List

- Implementing stack as a linked list is just like implementing a linked list with some choices

### Choice 1

- Element is added to the first of the list (**push operation**)
- Element can be only removed from the beginning of the list (**pop operation**)

### Choice 2

- Element is added to the end of the list (**push operation**)
- Element can be only removed from end of the list (**pop operation**)

**Remark:** Choice 1 is recommended.

# Stack as Array Vs. Stack as Linked list

---

## □ When to use?

### ➤ When we use array to implement stack?

- Must know exact size of the stack and it is small

### ➤ When we use Linked list to implement stack?

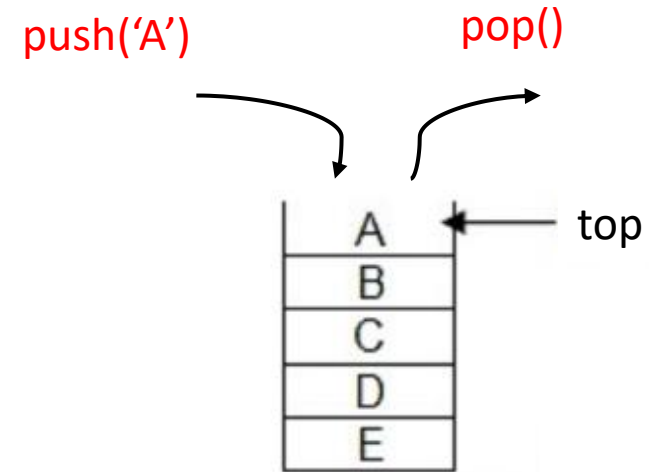
- Do not know the size of the stack.
- If the stack can be bigger and bigger, Linked list will be good to implement it.

# Stack Implementation: Examples

## ❑ Stack as a Linked List

How to implement this Stack?

Demo coding in class



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**Q and A**

# Homework

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## ☐ Reading: **Sorting Algorithms**

1. What is Sorting algorithm?
2. Give as many sorting algorithms as you can.
3. Provide an example on how to implement one of those sorting algorithms in C++?
  1. Give an example of a program implementing a sorting algorithm



# Example 1: Class activity

## ❑ Stack as Array

- Modify code at [Part 3](#) to obtain the same output below

```
#include<iostream>
using namespace std;
const int SIZE=3;
int stack[SIZE];
int top=-1;

bool isEmpty();
bool isFull();
void push(int item);
void pop();
void display();
```

```
int main(){
    push(2);
    push(5);
    push(7);
    push(1);
    display();
    pop();
    pop();
    pop();
    pop();
    display();
}
```

[Part 1](#)

```
bool isEmpty(){
    if(top==-1){
        return true;
    }
    return false;
}
bool isFull(){
    if(top==SIZE-1){
        return true;
    }
    return false;
}
```

[Part 2](#)

```
2 is added to stack
5 is added to stack
7 is added to stack
Stack overflow! can't add
Display data in stack from top: 7 5 2
7 is removed from stack
5 is removed from stack
2 is removed from stack
Stack underflow! can't remove
Display data in stack from top: Stack is empty
```

**Expected Output**

```
void push(int item){
    if(isFull()){
        cout<<"\n\tStack overflow! can't add";
    }else{
        //your code
    }
}
void pop(){
    if(isEmpty()){
        cout<<"\n\tStack underflow! can't remove";
    }else{
        //your code
    }
}
void display(){
    cout<<"\n";
    cout<<"Display data in stack from top: ";
    if(!isEmpty()){
        //your code
    }else{
        cout<<" Stack is empty\n";
    }
}
```

[Part 3](#)

# Example 1: SOLUTION

## ❑ Stack as Array

```
#include<iostream>
using namespace std;
const int SIZE=3;
int stack[SIZE];
int top=-1;

bool isEmpty();
bool isFull();
void push(int item);
void pop();
int peek();
void display();
```

```
int main(){
    push(2);
    push(5);
    push(7);
    push(1);
    display();
    pop();
    pop();
    pop();
    pop();
    display();
}
```

[Part 1](#)

void pop()

```
bool isEmpty(){
    if(top==-1){
        return true;
    }
    return false;
}
bool isFull(){
    if(top==SIZE-1){
        return true;
    }
    return false;
}
void push(int item){
    if(isFull()){
        cout<<"\n\tStack overflow!
can't add";
    }else{
        top=top+1;
        stack[top]=item;
        cout<<"\n\t"<<item<<" is
added to stack";
    }
}
```

[Part 2](#)

```
void pop(){
    if(isEmpty()){
        cout<<"\n\tStack underflow! can't remove";
    }else{
        cout<<"\n\t"<<stack[top]<<" is removed from
stack";
        stack[top]=0;
        top=top-1;
    }
}
int peek(){
    if(isEmpty()){
        cout<<"\n\tStack is empty\n";
    }else{
        return stack[top];
    }
}
void display(){
    cout<<"\n";
    cout<<"Display data in stack from top: ";
    if(!isEmpty()){
        for(int i=top; i>=0; i--){
            cout<<stack[i]<<" ";
        }
    }else{
        cout<<" Stack is empty\n";
    }
    //cout<<"\n";
}
```

[Part 3](#)

# Queue

Front = 0

Rear = 2

10	20	30						
0	1	2	3	4	5	6	7	

Sitesbay.com

Front

Rear

Delete an  
Element

Insert an  
Element



## ❑ Implementation



10	20	30		
0	1	2	3	4

# Attendance record



[forms.gle/J3XzFbw3cMe1uBrf6](https://forms.gle/J3XzFbw3cMe1uBrf6)

- Attendance submit:
- Student review & QA: 3:10 – 3:40pm
- Quiz about Queue: 3:45 – 4:00pm (on Moodle)
- Stack lecture