

```
1 class Timer {
2     int savedTime; //when timer starts
3     int totalTime; //timer duration
4
5     Timer(int tempTotalTime) {
6         totalTime = tempTotalTime;
7     }
8
9
10    /**NEW
11    void setTime(int t) {
12        totalTime = t;
13    }
14    /**
15
16    void start() {
17        savedTime = millis();
18    }
19
20    boolean isFinished() {
21        int passedTime = millis()- savedTime;
22        if (passedTime>totalTime) {
23            return true;
24        } else {
25            return false;
26        }
27    }
28 }
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