



Florin Stroe

iOS Developer

iOS developer passionate about building useful SwiftUI apps, focused on performance optimization and delivering delightful user experiences.

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Brașov, Romania

Socials

GitHub
[@StroeFlorin](https://github.com/StroeFlorin)

LinkedIn
[@StroeFlorin](https://www.linkedin.com/in/stroe-florin)

X
[@florinstroee](https://twitter.com/florinstroee)

Languages

Romanian
Native

English
Professional working

French
Elementary

Experience

- Aug 2021 - Present
 iOS Developer
Indie Developer
- Jul 2021 - Aug 2021 📍 Brașov
 Android Developer
IBM

Designed and developed iOS applications using Swift and SwiftUI. Implemented backends in Java using Spring Boot to handle data management and application logic.

Participated in an internship program focused on Android development with Kotlin. Completed an intensive course and built a functional Android application using Kotlin and Android Studio. Gained hands-on experience with MVVM, UI design, and API integration.

Latest projects



Buggloo - Insect Identifier

Built in SwiftUI, backend in Java with Spring. Buggloo transforms your iPhone into a pocket entomologist: snap a bug photo and instantly access species name, habitat, behavior, and more.

 github.com/StroeFlorin/Buggloo

 github.com/StroeFlorin/Buggloo-backend



FloreonBOT

AI-powered Telegram bot built with Java and Spring, leveraging OpenAI's ChatGPT API for smart and conversational responses.

 github.com/StroeFlorin/floreonbot

Education

- Oct 2019 - Jul 2022 📍 Brașov



Bachelor's degree, Informatics
Universitatea Transilvania
din Brasov

Hacking with Swift
100 Days of SwiftUI Course

Stanford University
CS193p – Developing Apps for iOS
Course

Skills

iOS Development

Swift | Combine

SwiftUI | UIKit

SwiftData | Core Data

Backend

Java

Spring

Maven

Gradle

AWS Cloud

SQL/NoSQL Databases

Firebase

CloudKit

Tools & Practices

Git

MVVM

Xcode

Visual Studio Code

Figma

Trello