

# US Patent & Trademark Office

## Patent Public Search | Text View

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United States Patent Application Publication

20250256038

Kind Code

A1

Publication Date

August 14, 2025

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### **LIGHT-BASED VISUAL CUES THAT ASSIST IN MEDICATION DELIVERY TO A PATIENT**

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#### **Abstract**

One or more light sources may be integrated with a medication delivery device, and states of the light sources may be changed. For example, a first lighting state change may be performed, such as based on a detection that an applied force meets or exceeds a threshold break force or an interaction of a movable component with a proximal sensor integrated with the medication delivery device. The first lighting state change may provide visual feedback indicating that an injection has begun. Additionally, a second lighting state change may be performed, such as based on a detection that a resistive force meets or exceeds a threshold back force or an interaction of the movable component with a distal sensor integrated with the medication delivery device. The second lighting state change may indicate that a complete dosage of the medication has been delivered from the medication delivery device.

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**Family ID:** 1000008620605

**Appl. No.:** 18/706593

**Filed (or PCT Filed):** October 17, 2022

**PCT No.:** PCT/IB2022/059962

#### **Related U.S. Application Data**

us-provisional-application US 63275840 20211104

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#### **Publication Classification**

**Int. Cl.:** A61M5/315 (20060101)

## Background/Summary

### TECHNICAL FIELD

[0001] The present disclosure relates generally to providing light-based visual cues, for example to assist a patient in proper use of a medication delivery device, such as a medication injection device. Light sources, such as one or more organic light-emitting diodes (OLED's), may be activated, for example based on output from one or more sensors.

### BACKGROUND

[0002] A medication delivery device may be used to store and/or deliver a medication. In some examples, a medication delivery device may be a medication injection device, such as a prefilled syringe, an autoinjector, or wearable infusion pump. In some other examples, a medication delivery device may be a medication storage container, such as a bottle, a blister pack or other medication packaging.

[0003] Patients may often not perform an injection properly, such as by failing to remove a cap of the medication delivery device, not sufficiently pressing down on a medication delivery device to inject a complete dosage, failing to lift the medication delivery device up after injection, and the like. Additionally, patients may sometimes neglect to perform other medication delivery steps, such as shaking a medication before use.

[0004] Medication delivery instructions may sometimes be printed on a product label or instruction sheet. However, users may often neglect to read the printed instructions or may not completely comprehend the instructions. Moreover, it may be unclear from printed instructions exactly which step of a process the user is currently on, thereby potentially resulting in missed, or otherwise improperly performed, steps and instructions.

### SUMMARY

[0005] An example light-based medication delivery cueing system is described. The example system may comprise one or more force sensors. The one or more force sensors may measure an applied force that is applied, in an insertion direction, to a movable component of a medication delivery device, wherein the movable component is moved, in the insertion direction, to result in an injection of a medication into a patient. The one or more force sensors may further measure a resistive force that resists movement, in the insertion direction, of the movable component. The example system may further comprise one or more processing components. The one or more processing components may determine when the applied force becomes greater than, or equal to, a threshold break force that is required to initiate movement of the movable component in the insertion direction. The one or more processing components may further determine when the resistive force becomes greater than, or equal to, a threshold back force that stops the movement of the movable component in the insertion direction. The example system may further comprise a first light source. A first lighting state change of the first light source may be performed based on the applied force becoming greater than, or equal to, the threshold break force. A second lighting state change may be performed based on the resistive force becoming greater than, or equal to, the threshold back force.

[0006] An example light-based medication delivery cueing method is described that may comprise measuring, by one or more force sensors, an applied force that is applied, in an insertion direction, to a movable component of a medication delivery device, wherein the movable component is

moved, in the insertion direction, to result in an injection of a medication into a patient. The example method may further comprise measuring, by the one or more force sensors, a resistive force that resists movement, in the insertion direction, of the movable component. The example method may further comprise determining when the applied force becomes greater than, or equal to, a threshold break force that is required to initiate movement of the movable component in the insertion direction. The example method may further comprise performing a first lighting state change of a first light source based on the applied force becoming greater than, or equal to, the threshold break force. The example method may further comprise determining when the resistive force becomes greater than, or equal to, a threshold back force that stops the movement of the movable component in the insertion direction. The example method may further comprise performing a second lighting state change based on the resistive force becoming greater than, or equal to, the threshold back force.

[0007] Another example light-based medication delivery cueing system is described. The example system may comprise one or more proximal sensors that detect a first interaction of a movable component of a medication delivery device with the one or more proximal sensors. The movable component may be moved, in an insertion direction, to result in an injection of a medication into a patient. The example system may further comprise one or more distal sensors that detect a second interaction of the movable component with the one or more distal sensors. When being moved in the insertion direction to result in the injection, the movable component may interact with the one or more distal sensors after interacting with the one or more proximal sensors. The example system may further comprise a first light source. A first lighting state change of the first light source may be performed based on the first interaction, and a second lighting state change may be performed based on the second interaction.

[0008] Another example light-based medication delivery cueing method is described that may comprise detecting, by one or more proximal sensors, a first interaction of a movable component of a medication delivery device with the one or more proximal sensors. The movable component may be moved, in an insertion direction, to result in an injection of a medication into a patient. The example method may further comprise performing, based on the first interaction, a first lighting state change to a first light source. The example method may further comprise detecting, by one or more distal sensors, a second interaction of the movable component with the one or more distal sensors. When being moved in the insertion direction to result in the injection, the movable component may interact with the one or more distal sensors after interacting with the one or more proximal sensors. The example method may further comprise performing, based on the second interaction, a second lighting state change.

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## Description

### BRIEF DESCRIPTION OF THE DRAWINGS

[0009] For a more complete understanding of the principles disclosed herein, and the advantages thereof, reference is now made to the following descriptions taken in conjunction with the accompanying drawings, in which:

[0010] FIG. 1A is a front elevation view of a first example medication delivery device in a pre-use position.

[0011] FIG. 1B is a front elevation view of the first example medication delivery device with the cap removed so as to expose the needle guard.

[0012] FIG. 1C is a front elevation view of the first example medication delivery device with the needle guard moved from its position in FIG. 1B.

[0013] FIG. 1D is a front elevation view of the first example medication delivery device with the upper housing moving toward the dispensed position.

[0014] FIG. 1E is a front elevation view of the first example medication delivery device with the upper housing in the dispensed position.

[0015] FIG. 1F is a front elevation view of the first example medication delivery device with the needle guard in the final position.

[0016] FIG. 2 is a view of a second example medication delivery device that is an example pre-filled syringe.

[0017] FIG. 3 is a view of a third example medication delivery device that is an example autoinjector.

[0018] FIG. 4 is a view of a fourth example medication delivery device that is an example wearable medication delivery device.

[0019] FIG. 5 is a view of example light sources and an example force sensor integrated with the first example medication delivery device.

[0020] FIG. 6 is a diagram of a first example light-based medication delivery cueing system.

[0021] FIG. 7 is flowchart showing a first example light-based medication delivery cueing process.

[0022] FIG. 8 is a view of an example light source and an example proximal sensor and example distal sensor integrated with the first example medication delivery device.

[0023] FIG. 9 is a diagram of a second example light-based medication delivery cueing system.

[0024] FIG. 10 is flowchart showing a second example light-based medication delivery cueing process.

## DETAILED DESCRIPTION

[0025] While the concepts of the present disclosure are susceptible to various modifications and alternative forms, specific exemplary embodiments thereof have been shown by way of example in the drawings and will herein be described in detail. It should be understood, however, that there is no intent to limit the concepts of the present disclosure to the particular forms disclosed, but on the contrary, the intention is to cover all modifications, equivalents, and alternatives falling within the spirit and scope of the invention as defined by the appended claims. Further, the term “at least one” stated structure as used herein can refer to either or both of a single one of the stated structure and a plurality of the stated structure. Additionally, reference herein to a singular “a,” “an,” or “the” applies with equal force and effect to a plurality unless otherwise indicated. Similarly, reference to a plurality herein applies with equal force and effect to the singular “a,” “an,” or “the.”

[0026] References in the specification to “one embodiment”, “an embodiment”, “an example embodiment”, etc., indicate that the embodiment described may include a particular feature, structure, or characteristic, but every embodiment may not necessarily include the particular feature, structure, or characteristic. Moreover, such phrases are not necessarily referring to the same embodiment. Further, when a particular feature, structure, or characteristic is described in connection with an embodiment, it is submitted that it is within the knowledge of one skilled in the art to affect such feature, structure, or characteristic in connection with other embodiments whether or not explicitly described.

### Example Medication Delivery Devices

[0027] Some example medication delivery devices will now be described in association with which the light-based visual cueing techniques described may be implemented. The term medication delivery device, as used herein, refers to a device that is used to store and/or deliver a medication. Medication delivery devices may include, for example, medication injection devices and medication storage containers. In some examples, the light-based visual cueing techniques described herein may be implemented in association with medication injection devices such as autoinjectors, prefilled syringes, wearable medication delivery devices (e.g., patch pumps, on body delivery systems (OBDS's), etc.), and others. It is noted, however, that the techniques described herein are not limited to use with any particular types of medication delivery devices, and a wide variety of types of medication delivery devices may be employed.

[0028] Referring now to FIGS. 1A-1F, a first example medication delivery device is described in

association with which the light-based visual cueing techniques described may be implemented. As will be described, the device **300** may be employed to inject a medication, such as by pressing down on an upper housing **308** and moving the upper housing from a pre-use position to a dispensed position. In operation and in reference to FIGS. **1A-1F**, the device **300** can be configured to deliver a medication. Prior to use, the upper housing **308** can be locked in the pre-use position, and the cap **320** can be coupled to the lower housing **304** so as to shield the needle guard **316** and the needle **332**. When the device **300** is ready to be used, the cap **320** can be removed from the lower housing **304** as shown in FIG. **1B**.

[0029] As shown in FIG. **1C**, the device **300** can be positioned against a skin surface and a manual force can be applied to the upper housing **308** along an insertion direction, which is direction X.sub.2 in FIG. **1A**, such that, as the needle guard **316** is pressed against the skin surface, the needle guard **316** moves and the needle **332** is inserted into the tissue. As the needle guard **316** moves, the upper housing **308** may be unlocked from the pre-use position. As shown in FIGS. **1D** and **1E**, the upper housing **308** can then be moved along the insertion direction and over the middle housing **312**. The upper housing **308** of device **300** is supported relative to the lower housing **304** and is configured to receive a manual force and move with respect to the lower housing **304** in the insertion direction from the pre-use position to the dispensed position in response to the manual force. The device **300** may include an internal syringe that is supported by the lower housing **304** and a plunger rod that is carried by the upper housing **308** and movable with the upper housing **308** so as to advance relative to the syringe when the upper housing **308** is moved along the insertion direction. The syringe may retain a medication and carry the needle **332** that is configured to be inserted into tissue. Advancement of the plunger rod relative to the syringe may cause the syringe to deliver the medication out the needle **332** and into the tissue. When the upper housing **308** reaches the dispensed position, the upper housing **308** may be locked in the dispensed position, for example via internal locking latches and latch members, so as to prevent re-use of the device **300**. As the upper housing **308** is locked in dispensed position, such as by locking latches snapping over the latch members, an audible click may be produced that signifies to the user that the upper housing **308** has reached the dispensed position and is locked in the dispensed position. The upper housing **308** can be permanently locked in the dispensed position such that the device **300** is not reusable. It should be appreciated, however, that the upper housing **308** can be temporarily locked such that the device **300** can be sterilized and reused.

[0030] As shown in FIG. **1F**, when the device **300** is removed from the skin surface along a direction X.sub.1 opposite the insertion direction the needle guard **316** moves along the insertion direction to the final position. When in the final position, the needle guard **316** can be permanently locked in the final position so that the device **300** is not reusable. It should be appreciated, however, that the needle guard **316** can be temporarily locked such that the device **300** can be sterilized and reused.

[0031] Thus, device **300**, which is described above with reference to FIGS. **1A-1F**, is one example of a medication delivery device in association with which the light-based visual cueing techniques described herein may be implemented. However, the light-based visual cueing techniques described herein may also be implemented in association with other medication delivery devices, such as autoinjectors, prefilled syringes, wearable medication delivery devices (e.g., patch pumps, OBDS's), and others.

[0032] Referring now to FIG. **2**, device **400** is an example of a prefilled syringe in association with which the light-based visual cueing techniques described herein may be implemented. As shown in FIG. **2**, device **400** has a cap **420**, which may be removed by the user when the user is ready to inject a medication using the device **400**. After removing the cap **420**, the device **400** may be held, and the needle **414** may be inserted. The user may then place his or her thumb on the plunger **412** and press the plunger **412** all the way down until the plunger **412** stops. The user may then release pressure from the plunger **412**. The needle **414** may then retract into the body **411**. Thus, in device

**400**, the user presses down on the plunger **412**, for example as opposed to upper housing **308** of device **300** of FIG. **3**.

[0033] Referring now to FIG. **3**, device **500** is an example of an autoinjector in association with which the light-based visual cueing techniques described herein may be implemented. As shown in FIG. **2**, device **500** has a cap **520**, which may be removed by the user when the user is ready to inject a medication using the device **500**. After removing the cap **520**, the user may hold device **500** and position the device **500** against the skin with the safety sleeve **516** flat against the skin. The user may then push firmly against the skin, which may cause the safety sleeve **516** to slide into the cover **517**. The user may then press button **518**, which may cause a medication to be injected into the user via a hidden needle, such as may be located adjacent to safety sleeve **516** and cover **517**. The device **500** may produce an audible sound, such as a first click sound, as the button **518** is pressed and the injection of the medication is started. The user may continue to press button **518** until the medication is fully dispensed. Similar to device **300** of FIG. **3**, device **500** may also produce an audible sound, such as a click sound, once the medication has been fully dispensed, and this second click sound may be an indication to the user that the medication has been fully dispensed. Upon hearing the second click sound, the user may lift the device **500** from the skin. Thus, one way in which device **500** differs from device **300** is that device **500** allows the injection to be triggered by pressing a button **518**.

[0034] Referring now to FIG. **4**, device **600** is an example of a wearable medication delivery device in association with which the light-based visual cueing techniques described herein may be implemented. Device **600** may be, or may be included in, an on body delivery system (OBDS). FIG. **4** shows a front surface **601** of device **600**. In some examples, device **600** may be attachable to a user's skin. For example, in some cases, a rear surface of device **600**, which may be opposite front surface **601** (and which is not shown in FIG. **4**), may have an attached adhesive pad that may allow attachment of device **600** to a user's skin. Also, in some examples, device **600** may have an associated strap for assistance in attaching device **600** to a user's skin. As shown in FIG. **4**, a medication tube **603** is visible through window **602**. In operation, device **600** may cause a medication to be delivered from medication tube **603** to a user via an injection. In the example of FIG. **4**, a user may press button **604** to cause the injection process to start. Device **600** may include a needle, such as may protrude from the rear of device **600**, through which injection of the medication may be delivered.

[0035] Thus, as described above, the light-based visual cueing techniques described herein may be implemented in association with medication delivery devices such as autoinjectors, prefilled syringes, wearable medication delivery devices (e.g., patch pumps, on body delivery systems (OBDS's), etc.), and others. However, it is again noted that the techniques described herein are not limited to use with any particular types of medication delivery devices, and a wide variety of types of medication delivery devices may be employed. As another example, the light-based visual cueing techniques described herein may also be used in combination with other medication delivery devices, such as medication storage containers (e.g., storage bottles, blister packs and other storage packages, etc.).

#### Light-Based Visual Cueing for Medication Delivery

[0036] As described herein, light sources may be integrated with a medication delivery device. In some examples, in order to not cause substantial changes to the size and/or shape of the medication delivery device, any or all of the light sources described herein may be a thin, flat and/or flexible component, such as an organic light-emitting diode (OLED) and/or OLED display. Also, in some examples, other light sources may be employed, such as a light-emitting diode (LED), an LED display, other thin film type lights, incandescent lights, and/or other light sources. As also described herein, a state of a light source may be changed based on one or more sensors, such as one or more force sensors. A force sensor is a sensor that senses force, such as by converting an input, load, weight, tension, compression and/or pressure into one or more electrical output signals. The state of

the light source may be changed, such as by causing the light source to start or stop emitting light, causing the light source to start or stop flashing, causing the light source to change color, and in other ways. A lighting state change, which is a change in state of one or more light sources, may be performed in order to assist users with the injection process, such as by alerting users when an injection has begun, when an injection is continuing, and when an injection is completed. Patients and other users may often not perform an injection properly, such as by not sufficiently pressing down on a medication delivery device to inject a complete dosage. By using light-based alerting of the status of the injection process to users, the likelihood is reduced that users may perform the injection process improperly.

[0037] Referring now to FIG. 5, an example is shown of a light source **1001** and a light source **1002** integrated with device **300**. In some examples, light source **1001** and light source **1002** may be OLED's, OLED displays, LED's, or another type of light source. In some examples, light source **1001** and light source **1002** may have different colors than one another. In one specific example, light source **1001** may have a yellow color, and light source **1002** may have a green color. The device **300** also includes a force sensor **1103**. As will be described in detail below with respect to FIG. 6, the force sensor **1103** may measure forces associated with device **300**, such as to result in state changes to light sources **1001** and **1002**. The force sensor **1103** may be located at, or adjacent to, the proximal end P of device **300**.

[0038] Referring now to FIG. 6, an example of a light-based medication delivery cueing system **1190** will now be described in detail. As shown, the light-based medication delivery cueing system **1190** includes a lighting circuit **1100** and a medication delivery device **1110**, such as device **300** of FIG. 5.

[0039] The lighting circuit **1100** may be integrated with the medication delivery device **1110**. The term integrated with, as used herein, means that the lighting circuit **1100** is included within the medication delivery device **1110** or is otherwise directly, or indirectly (e.g., via one or more connecting or attaching components), physically connected, or attached, to (e.g., via an adhesive, etc.) the medication delivery device **1110**, before and/or at the time that the medication delivery device is used by a patient (and/or by another user on the patient's behalf). Thus, battery **1104**, force sensor **1103** processing components **1130**, switch **1101**, light source **1001**, switch **1102**, and light source **1002** may be integrated with the medication delivery device **1110**. In some examples, the lighting circuit **1100** may be included in one or more thin and flexible adhesive labels that are attachable to, and/or attached to, the medication delivery device **1110**. Thus, in some examples, any, or all, of battery **1104**, force sensor **1103** processing components **1130**, switch **1101**, light source **1001**, switch **1102**, and light source **1002** may be included in one or more thin and flexible adhesive label that are attachable to, and/or attached to, the medication delivery device **1110**. Additionally, in some examples, the lighting circuit **1100** may be included within the medication delivery device **1110**. For example, the lighting circuit **1100** may be embedded into one or more other components of the medication delivery device **1110**, such as by being molded into plastic and/or other materials of which those components may be comprised. Thus, in some examples, any, or all, of battery **1104**, force sensor **1103** processing components **1130**, switch **1101**, light source **1001**, switch **1102**, and light source **1002** may be included within the medication delivery device **1110**.

[0040] The medication delivery device **1110** includes a movable component **1120**. For example, as described above with reference to FIGS. 1A-1F, the upper housing **308** of device **300** is supported relative to the lower housing **304** and is configured to receive a manual force and move with respect to the lower housing **304** in an insertion direction (e.g., direction X.sub.2 in FIG. 1A) from a pre-use position to a dispensed position in response to the manual force. The device **300** may include an internal syringe that is supported by the lower housing **304** and a plunger rod that is carried by the upper housing **308** and movable with the upper housing **308** so as to advance relative to the syringe when the upper housing **308** is moved along the insertion direction. Thus, in some

examples, the force sensor **1103** may detect the amount of force that is applied to the upper housing **308**. As shown in FIG. 5, in order to assist in detecting the amount of force that is applied to the upper housing **308**, the force sensor **1103** may be located at, or adjacent to, the proximal end P of device **300**.

[0041] Movable component **1120** is a component of medication delivery device **1110** that is moved, in an insertion direction (e.g., direction X.sub.2 in FIG. 1A), to result in an injection of a medication into a patient. To result in the injection, the movable component **1120** may be moved from a pre-use position to a dispensed position. In the specific example described above, upper housing **308** is an example of movable component **1120**. Device **300**, and other medication delivery devices, may also include this and/or other movable components, such as a plunger rod and/or a portion thereof (e.g., a thumb rest or other portion of the plunger rod), a needle shield and/or a portion thereof (e.g., a skin contact surface or other portion of a needle shield), a stopper rod and/or a portion thereof, etc. In some examples, the movable component **1120** may be directly contacted by a user. In other examples, the movable component **1120** may not be directly contacted by the user. For example, force may be transmitted from a component directly contacted by the user to the movable component **1120**.

[0042] The lighting circuit **1100** includes a force sensor **1103**. The force sensor **1103** may be configured to measure (e.g., to measure over time) an applied force that is applied to the movable component **1120** in the insertion direction. For example, the force sensor **1103** may measure the applied force at regular intervals (e.g., several times per second) and provide these measurements to processing components **1130**. Processing components **1130** may be components that are programmed, or otherwise instructed, to perform the operations that they execute as described herein, and that may be included in one or more integrated circuit (IC) chips and/or other IC components.

[0043] A threshold break force may be required to initiate the movement of the movable component **1120** in the insertion direction. It is noted that the threshold break force may be different for different types of medication delivery devices. In some examples, the processing components **1130** may be programmed to include an indication of the threshold break force that is required for the given medication delivery device **1110** in which the processing components **1130** are included.

[0044] In some examples, based on measurements of the applied force from the force sensor **1103**, the processing components **1130** may determine when the applied force becomes greater than, or equal to, the threshold break force. When the applied force becomes greater than, or equal to, the threshold break force, this may be an indication that a user has begun the injection. In some examples, in response to determining that the applied force becomes greater than, or equal to, the threshold break force, the processing components **1130** may send a signal to cause a first lighting state change of light source **1001** to be performed, such as by causing the light source **1001** to start or stop emitting light, causing the light source **1001** to start or stop flashing, causing the light source **1001** to change color, and/or other state changes. This may provide visual feedback to the user indicating that the injection has begun.

[0045] In one specific example, the first lighting state change may include powering-on light source **1001**, such as to cause light source **1001** to emit light. In FIG. 6, the force sensor **1103** and processing components **1130** are powered by battery **1104**. The light source **1001** may initially be unpowered, and the light source **1001** may remain unpowered until the applied force becomes greater than, or equal to, the threshold break force. When the applied force becomes greater than, or equal to, the threshold break force, the light source **1001** may be powered-on. Switch **1101** is an electrical switch that may control the flow of power from the battery **1104** to the light source **1001**. The switch **1101** may be initially in an open state (which does not allow power to be provided to the light source **1001**) and then, upon determining that the applied force becomes greater than, or equal to, the threshold break force, moved to a closed state (which does allow power to be provided



to the light source **1001**). In some examples, the processing components **1130** may, upon determining that the applied force becomes greater than, or equal to, the threshold break force, provide a signal to close the switch **1101** and allow power to flow to the light source **1001**. Processing components **1130** may additionally or alternatively provide one or more other signals, for example to light source **1001**, to perform other state changes, such as color changes and the like.

[0046] In some examples, a threshold glide force may be required to continue the movement of the movable component **1120** in the insertion direction. For example, after movement of the movable component **1120** is initiated (e.g., via providing at least the threshold break force), at least the threshold glide force may be provided to cause further movement of the movable component **1120** in the insertion direction, thereby causing the injection process to continue. It is noted that the threshold glide force may be different for different types of medication delivery devices. In some examples, the processing components **1130** may be programmed to include an indication of the threshold glide force that is required for the given medication delivery device **1110** in which the processing components **1130** are included. In some examples, the threshold glide force may be greater than the threshold break force. In other examples, the threshold glide force may be equal to the threshold break force. In yet other examples, the threshold glide force may be less than the threshold break force.

[0047] In some examples, based on measurements of the applied force from the force sensor **1103**, the processing components **1130** may determine when the applied force is greater than, or equal to, the threshold glide force. In some examples, the processing components **1130** may be programmed to not monitor for the threshold glide force until after it is determined that the threshold break force is met or exceeded. In some examples, in response to determining that the applied force is greater than, or equal to, the threshold glide force, a visual cue to continue the injection may be provided. In some examples, the visual cue is provided via light source **1001**, such as via a state change of light source **1001**. In one specific example, the visual cue includes a flashing of light source **1001**, such as may be provided by repeatedly powering-off, and then powering-on, light source **1001**. As described above, switch **1101** may be closed to cause power to be provided to light source **1001**. Switch **1101** may also be opened to stop power from being provided to light source **1001**. In some examples, the processing components **1130** may, upon determining that the applied force is greater than, or equal to, the threshold glide force, provide signals to repeatedly open and close the switch **1101** to cause flashing of the light source **1001**.

[0048] The force sensor **1103** may also be configured to measure (e.g., to measure over time) a resistive force that resists movement, in the insertion direction, of the movable component **1120**. For example, the force sensor may measure the resistive force at regular intervals (e.g., several times per second) and provide these measurements to processing components **1130**.

[0049] A threshold back force is a force that stops the movement of the movable component **1120** in the insertion direction. The threshold back force may stop the movement of the movable component **1120** once the movable component **1120** is moved to a dispensed position. Thus, the threshold back force may correspond to a completion of the injection. Because it stops the movement of the movable component **1120**, the threshold back force may be greater than the threshold glide force. It is noted that the threshold back force may be different for different types medication delivery devices. In some examples, the processing components **1130** may be programmed to include an indication of the threshold back force that is required for the given medication delivery device **1110** in which the processing components **1130** are included.

[0050] In some examples, based on measurements of the resistive force from the force sensor **1103**, the processing components **1130** may determine when the resistive force becomes greater than, or equal to, the threshold back force. When the resistive force becomes greater than, or equal to, the threshold back force, this may be an indication that the complete dosage of the medication has been delivered from the medication delivery device **1110**. In some examples, in response to the resistive

force becoming greater than, or equal to, the threshold back force, a second lighting state change may be performed. The second lighting state change may be a visual cue to the user indicating that the complete dosage of the medication has been delivered from the medication delivery device **1110**. The second lighting state change may include changing a state of light source **1001** and/or a state of light source **1002**. In some examples, the second lighting state change may include ceasing the visual cue to continue the injection (e.g., the flashing of light source **1001**), for example by powering off light source **1001** (or otherwise causing the light source **1001** to stop emitting light). Additionally or alternatively, in some examples, the second lighting state change may include changing a state of light source **1002**.

[0051] In one specific example, the second lighting state change may include powering-on light source **1002**, such as to cause light source **1002** to emit light. In FIG. 6, the light source **1002** may initially be unpowered, and the light source **1002** may remain unpowered until the resistive force becomes greater than, or equal to, the threshold back force. When the resistive force becomes greater than, or equal to, the threshold back force, the light source **1002** may be powered-on. Switch **1102** is an electrical switch that may control the flow of power from the battery **1104** to the light source **1002**. The switch **1102** may be initially in an open state (which does not allow power to be provided to the light source **1002**) and then, upon determining that the resistive force becomes greater than, or equal to, the threshold back force, moved to a closed state (which does allow power to be provided to the light source **1002**). In some examples, the processing components **1130** may, upon determining that the resistive force becomes greater than, or equal to, the threshold back force, provide a signal to close the switch **1102** and allow power to flow to the light source **1002**. Processing components **1130** may additionally or alternatively provide one or more other signals, for example to light source **1002**, to perform other state changes, such as color changes and the like.

[0052] As described above, in some examples, light source **1001** and light source **1002** may have different colors than one another. In one specific example, light source **1001** may have a yellow color, and light source **1002** may have a green color. Thus, in these and other examples, causing light source **1002** to start emitting light may provide a clear visual cue to the user that the complete dosage of the medication has been delivered from the medication delivery device **1110**. This may help to prevent the user from stopping the injection prematurely before the full dose is delivered. The causing light source **1002** to start emitting light may also cue to the user to stop pushing down on the medication delivery device **1110** and/or to lift up the medication delivery device **1110**. In one specific example, the medication delivery device **1110** may include corresponding instructions, such as text that states, “stop pressing down when the lights on the side go from yellow to green.” In some examples, audio may be provided via an attached speaker, such as that indicates to stop pressing when the lights on the side go from yellow to green (or another similar indication). In an alternative embodiment, as opposed to both light sources **1001** and **1002**, only light source **1001** be employed. For example, light source **1001** may be caused to stop emitting light (or otherwise have its state changed) based on the resistive force becoming greater than, or equal to, the threshold back force, and this may be a visual cue indicating that the complete dosage of the medication has been delivered from the medication delivery device **1110**.

[0053] In some examples, any, or all, of the lighting circuit components (e.g., force sensor **1103**, light source **1001**, switch **1101**, light source **1002**, switch **1102**, processing components **1130**, battery **1104**) of the lighting circuit **1100** (as well as other lighting circuits described herein) may be implemented, in whole or in part, using one or more integrated circuit (IC) components, such as one or more IC chips. The integrated circuit components may be connected to one or more circuit boards, such as a printed circuit board and/or flexible circuit board. The components may communicate and/or interact with one another via one or more electrical connections, for example via the one or more circuit boards. Any, or all, of the lighting circuit components of the lighting circuit **1100** shown in FIG. 6 (as well as other lighting circuits described herein) may optionally

include one or more processing components (e.g., integrated with or separate from processing components **1130**) and/or one or more memory components. The memory components can be volatile (such as some types of RAM), non-volatile (such as ROM, flash memory, etc.), or a combination thereof.

[0054] Referring now to FIG. 7, an example light-based medication delivery cueing process will now be described in detail. The process of FIG. 7 is initiated at operation **1210**, at which an applied force that is applied, in an insertion direction, to a movable component of the medication delivery device is measured by one or more force sensors. The movable component is moved, in the insertion direction, to result in an injection of a medication into a patient. The applied force may be manually applied to a medication delivery device by a user. In the example of FIG. 6, the applied force is measured by force sensor **1103**. For example, the force sensor **1103** may measure the applied force at regular intervals (e.g., several times per second) and provide these measurements to processing components **1130**. At operation **1212**, a resistive force that resists movement, in the insertion direction, of the movable component is measured by the one or more force sensors. In the example of FIG. 6, the resistive force is measured by force sensor **1103**. For example, the force sensor **1103** may measure the resistive force at regular intervals (e.g., several times per second) and provide these measurements to processing components **1130**. In some examples, at least one of the one or more force sensors may be contacted by a user during the injection. For example, a force sensor may be located on a surface of an upper housing of a medication delivery device that may be contacted by a user during the injection. Also, in some examples, at least one of the one or more force sensors may not be contacted by a user during the injection. For example, a force sensor may be internal to the medication delivery device. In some cases, a force sensor may be located between components of a medication delivery device (e.g., between upper housing **308** and a plunger rod, etc.), such as to measure force transmitted from one component contacted by the user to another component.

[0055] At operation **1214**, it is determined when the applied force becomes greater than, or equal to, a threshold break force that is required to initiate movement of the movable component in the insertion direction. In the example of FIG. 6, based on measurements of the applied force from the force sensor **1103**, the processing components **1130** may determine when the applied force becomes greater than, or equal to, the threshold break force. In some examples, the processing components **1130** may be programmed to include an indication of the threshold break force that is required for the given medication delivery device **1110** in which the processing components **1130** are included. When the applied force becomes greater than, or equal to, the threshold break force, this may be an indication that a user has begun the injection.

[0056] At operation **1216**, a first lighting state change of the first light source is performed based on the applied force becoming greater than, or equal to, the threshold break force. The first light source may be, for example, an OLED, OLED display, LED, or another type of light source. In the example of FIG. 6, a first lighting state change of light source **1001** may be performed based on the applied force becoming greater than, or equal to, the threshold break force. In one specific example, the first lighting state change may include causing the first light source to start emitting light, such as by powering-on the first light source. Specifically, processing components **1130** may, upon determining that the applied force becomes greater than, or equal to, the threshold break force, send a signal to move switch **1101** from an open position to a closed position, such as to cause power to be provided to light source **1001**. However, other state changes may also be performed. For example, the first lighting stage change may include causing the first light source to start emitting light, causing the first light source to stop emitting light, causing the first light source to start flashing, causing the first light source to stop flashing, causing the first light source to change color, and/or other state changes. The first lighting state change may provide visual feedback to the user indicating that the injection has begun.

[0057] At operation **1218**, it is determined when the applied force is greater than, or equal to, a

threshold glide force that is required to continue the movement of the movable component in the insertion direction. In the example of FIG. 6, based on measurements of the applied force from the force sensor **1103**, the processing components **1130** may determine when the applied force is greater than, or equal to, the threshold glide force. In some examples, the processing components **1130** may be programmed to include an indication of the threshold glide force that is required for the given medication delivery device **1110** in which the processing components **1130** are included. [0058] At operation **1220**, a visual cue to continue the injection is provided based on the applied force being greater than, or equal to, the threshold glide force. In one specific example, the visual cue may include, for example, a flashing on and off of the first light source. In the example of FIG. 6, the visual cue may include flashing on and off of light source **1001**. Specifically, processing components **1130** may, upon determining that the applied force is greater than, or equal to, a threshold glide force, send a signal to repeatedly move switch **1101** between the closed position and the open position, such as to cause the light source **1001** to flash on and off. In addition or as an alternative to flashing, the visual cue may include other state changes (e.g., color change, etc.). [0059] At operation **1222**, it is determined when the resistive force becomes greater than, or equal to, a threshold back force that stops the movement of the movable component in the insertion direction. In the example of FIG. 6, based on measurements of the resistive force from the force sensor **1103**, the processing components **1130** may determine when the resistive force becomes greater than, or equal to, the threshold back force. In some examples, the processing components **1130** may be programmed to include an indication of the threshold back force that is required for the given medication delivery device **1110** in which the processing components **1130** are included. When the resistive force becomes greater than, or equal to, the threshold back force, this may be an indication that the complete dosage of the medication has been delivered from the medication delivery device **1110**.

[0060] At operation **1224**, a second lighting state change is performed based on the resistive force becoming greater than, or equal to, the threshold back force. The second lighting state change may be a visual cue to the user indicating that the complete dosage of the medication has been delivered from the medication delivery device. The second lighting state change may include changing a state of the first light source and/or a state of the second light source. The second light source may be, for example, an OLED, OLED display, LED, or another type of light source. In some examples, the second lighting state change may include ceasing the visual cue to continue the injection (e.g., the flashing of the first light source), for example by powering off the first light source (or otherwise causing the first light source to stop emitting light). Additionally or alternatively, in some examples, the second lighting state change may include changing a state of the second light source, such as by causing the second light source to start emitting light. In the example of FIG. 6, processing components **1130** may, upon determining that the resistive force has become greater than, or equal to, the threshold back force, send a signal to move switch **1102** from an open position to a closed position, such as to cause power to be provided to light source **1002**. It is noted, however, that the second lighting state change may also include other state changes. For example, the second lighting stage change may include causing the first light source to start emitting light, causing the first light source to stop emitting light, causing the first light source to start flashing, causing the first light source to stop flashing, causing the first light source to change color, and/or other state changes. The second lighting stage change may also include causing the second light source to start emitting light, causing the second light source to stop emitting light, causing the second light source to start flashing, causing the second light source to stop flashing, causing the second light source to change color, and/or other state changes. The first light source may have a different color than the second light source. In one specific example, the first light source may have a yellow color, and the second light source may have a green color.

[0061] Referring now to FIG. 8, an example is shown in which a light source **1311**, a proximal sensor **1301**, and a distal sensor **1302** are integrated with device **300**. Light source **1311** may be, for

example, an OLED, OLED display, LED, or another type of light source. The proximal sensor **1301** and the distal sensor **1302** may be located on the middle housing body **315** of device **300**. As shown, the proximal sensor **1301** is closer to the proximal end P of device **300** than is the distal sensor **1302**. By contrast, the distal sensor **1302** is closer to the distal end D of device **300** than is the proximal sensor **1301**. As the upper housing **308** moves from the pre-use position to the dispensed position to inject the medication, the upper housing **308** will interact first with the proximal sensor **1301** and then will subsequently interact with the distal sensor **1302**. In some examples, the proximal sensor **1301** and distal sensor **1302** may be sufficiently thin such that they do not block the movement path of the upper housing **308**, though the upper housing **308** may contact the proximal sensor **1301** and distal sensor **1302** as the upper housing is moved from the pre-use position to the dispensed position.

[0062] An interaction of the upper housing **308** (or other movable component) with the proximal sensor **1301**, as that term is used herein, means that the upper housing **308** (or other movable component) is moved such that its movement is detected by the proximal sensor **1301**. This may occur, for example, when the upper housing **308** (or other movable component) is moved along the middle housing body **315** such as to contact and/or cover the proximal sensor **1301**. For example, in some cases, the proximal sensor **1301** may be a tactile and/or force sensor, and an interaction of the upper housing **308** (or other movable component) with the proximal sensor **1301** may be detected by the proximal sensor **1301** when the upper housing **308** (or other movable component) is moved such that it contacts the proximal sensor **1301**. As another example, the proximal sensor **1301** may be a light sensor. In this example, an interaction of the upper housing **308** (or other movable component) with the proximal sensor **1301** may be detected by the proximal sensor **1301** when the upper housing **308** (or other movable component) is moved such that it fully or partially covers the proximal sensor **1301**, thereby causing a reduction in light that is detected by the light sensor (as compared to the amount of light that was detected prior to the light sensor being covered by the upper housing **308**). As another example, the proximal sensor **1301** may be a magnetic sensor. In this example, an interaction of the upper housing **308** (or other movable component) with the proximal sensor **1301** may be detected by the proximal sensor **1301** when the upper housing **308** (or other movable component) is moved such that a metallic component that may be included in the upper housing **308** (or other movable component) is moved within a threshold distance of the proximal sensor **1301**. As should be appreciated, other types of sensors and corresponding interactions with a movable component may also be employed.

[0063] An interaction of the upper housing **308** (or other movable component) with the distal sensor **1302**, as that term is used herein, means that the upper housing **308** (or other movable component) is moved such that its movement is detected by the distal sensor **1302**. This may occur, for example, when the upper housing **308** (or other movable component) is moved along the middle housing body **315** such as to contact and/or cover the distal sensor **1301**. For example, in some cases, the distal sensor **1302** may be a tactile and/or force sensor, and an interaction of the upper housing **308** (or other movable component) with the distal sensor **1302** may be detected by the distal sensor **1302** when the upper housing **308** (or other movable component) is moved such that it contacts the distal sensor **1302**. As another example, the distal sensor **1302** may be a light sensor. In this example, an interaction of the upper housing **308** (or other movable component) with the distal sensor **1302** may be detected by the distal sensor **1302** when the upper housing **308** (or other movable component) is moved such that it fully or partially covers the distal sensor **1302**, thereby causing a reduction in light that is detected by the light sensor (as compared to the amount of light that was detected prior to the light sensor being covered by the upper housing **308**). As another example, the distal sensor **1302** may be a magnetic sensor. In this example, an interaction of the upper housing **308** (or other movable component) with the distal sensor **1302** may be detected by the distal sensor **1302** when the upper housing **308** (or other movable component) is moved such that a metallic component that may be included in the upper housing **308** (or other

movable component) is moved within a threshold distance of the distal sensor **1302**. As should be appreciated, other types of sensors and corresponding interactions with a movable component may also be employed.

[0064] While the example of FIG. **8** shows only a single proximal sensor **1301**, there may, in some examples, be a plurality of proximal sensors. The plurality of proximal sensors may each be positioned at the same distance as one another from the distal end **D**, such that the upper housing simultaneously interacts with each of the plurality of proximal sensors. Additionally, while the example of FIG. **8** shows only a single distal sensor **1302**, there may, in some examples, be a plurality of distal sensors. The plurality of distal sensors may each be positioned at the same distance as one another from the distal end **D**, such that the upper housing simultaneously interacts with each of the plurality of distal sensors.

[0065] As shown in FIG. **8**, the proximal sensor **1301** may be positioned adjacent to the bottom edge **311** of the upper housing **308** when the upper housing **308** is in the pre-use position. This may allow the upper housing to interact with the proximal sensor **1301** immediately (or almost immediately) after the start of the injection of the medication. Similarly, the distal sensor **1302** may be positioned adjacent to the upper edge **313** of the lower housing **304**. This may allow the upper housing to interact with the distal sensor **1302** immediately (or almost immediately) before fully injecting the dosage of the medication into the patient.

[0066] Referring now to FIG. **9**, an example of a light-based medication delivery cueing system **1490** will now be described in detail. As shown, light-based medication delivery cueing system **1490** includes a lighting circuit **1400** and a medication delivery device **1410**, such as device **300** of FIG. **8**.

[0067] The lighting circuit **1400** may be integrated with the medication delivery device **1410**. The term integrated with, as used herein, means that the lighting circuit **1400** is included within the medication delivery device **1410** or is otherwise directly, or indirectly (e.g., via one or more connecting or attaching components), physically connected, or attached, to (e.g., via an adhesive, etc.) the medication delivery device **1410**, before and/or at the time that the medication delivery device is used by a patient (and/or by another user on the patient's behalf). Thus, battery **1404**, proximal sensor **1301**, distal sensor **1302**, processing components **1430**, switch **1401** and light source **1311** may be integrated with the medication delivery device **1410**. In some examples, the lighting circuit **1400** may be included in one or more thin and flexible adhesive labels that are attachable to, and/or attached to, the medication delivery device **1410**. Thus, in some examples, any, or all, of battery **1404**, proximal sensor **1301**, distal sensor **1302**, processing components **1430**, switch **1401** and light source **1311** may be included in one or more thin and flexible adhesive label that are attachable to, and/or attached to, the medication delivery device **1410**. Additionally, in some examples, the lighting circuit **1400** may be included within the medication delivery device **1410**. For example, the lighting circuit **1400** may be embedded into one or more other components of the medication delivery device **1410**, such as by being molded into plastic and/or other materials of which those components may be comprised. Thus, in some examples, any, or all, of battery **1404**, proximal sensor **1301**, distal sensor **1302**, processing components **1430**, switch **1401** and light source **1311** may be included within the medication delivery device **1410**.

[0068] The medication delivery device **1410** includes a movable component **1420**. For example, as described above with reference to FIGS. **1A-1F**, the upper housing **308** of device **300** is supported relative to the lower housing **304** and is configured to receive a manual force and move with respect to the lower housing **304** in an insertion direction (e.g., direction **X.sub.2** in FIG. **1A**) from a pre-use position to a dispensed position in response to the manual force. The device **300** may include an internal syringe that is supported by the lower housing **304** and a plunger rod that is carried by the upper housing **308** and movable with the upper housing **308** so as to advance relative to the syringe when the upper housing **308** is moved along the insertion direction.

[0069] Movable component **1420** is a component of medication delivery device **1410** that is

moved, in an insertion direction (e.g., direction X.sub.2 in FIG. 1A), to result in an injection of a medication into a patient. To result in the injection, the movable component **1420** may be moved from a pre-use position to a dispensed position. In the specific example described above, upper housing **308** is an example of movable component **1420**. Device **300**, and other medication delivery devices, may also include this and/or other movable components, such as a plunger rod and/or a portion thereof (e.g., a thumb rest or other portion of the plunger rod), a needle shield and/or a portion thereof (e.g., a skin contact surface or other portion of a needle shield), a stopper rod and/or a portion thereof, etc. In some examples, the movable component **1420** may be directly contacted by a user. In other examples, the movable component **1420** may not be directly contacted by the user. For example, force may be transmitted from a component directly contacted by the user to the movable component **1420**.

[0070] The lighting circuit **1400** includes proximal sensor **1301**, which detects when the movable component **1420** (e.g., upper housing **308** in the example of device **300**) of the medication delivery device **1410** interacts with the proximal sensor **1301** as described above. The lighting circuit **1100** also includes distal sensor **1302**, which detects when the movable component **1420** (e.g., upper housing **308** in the example of device **300**) of the medication delivery device **1410** interacts with the distal sensor **1302** as described above.

[0071] In some examples, a first lighting state change of light source **1311** may be performed based on the proximal sensor **1301** detecting interaction of the movable component **1420** with the proximal sensor **1301**. The first lighting state change of the light source **1311** may be a visual cue that the injection of the medication has begun. In one specific example, the first lighting state change may include powering-on the light source **1311**, such as to cause the light source **1311** to start emitting light. However, other state changes may also be performed. For example, the first lighting stage change may include causing light source **1311** to start emitting light, causing light source **1311** to stop emitting light, causing light source **1311** to start flashing, causing light source **1311** to stop flashing, causing light source **1311** to change color, and/or other state changes. In some examples, upon detecting the interaction of the movable component **1420** with the proximal sensor **1301**, the proximal sensor **1301** may send an indication of this interaction to the processing components **1430**. The processing components **1430** may then send one or more signals to cause the first lighting state change to be performed. Processing components **1430** may be components that are programmed, or otherwise instructed, to perform the operations that they execute as described herein, and that may be included in one or more integrated circuit (IC) chips and/or other IC components.

[0072] In one specific example, the first lighting state change may include powering-on light source **1311**, such as to cause light source **1311** to emit light. In FIG. 9, the proximal sensor **1301**, distal sensor **1302** and processing components **1430** are powered by battery **1404**. The light source **1311** may initially be unpowered, and the light source **1311** may remain unpowered until the movable component **1420** interacts with the proximal sensor **1301**. When the movable component **1420** interacts with the proximal sensor **1301**, the light source **1311** may be powered-on. Switch **1401** is an electrical switch that may control the flow of power from the battery **1404** to the light source **1311**. The switch **1401** may be initially in an open state (which does not allow power to be provided to the light source **1311**) and then, upon determining that the movable component **1420** interacts with the proximal sensor **1301**, moved to a closed state (which does allow power to be provided to the light source **1311**). In some examples, the processing components **1430** may, upon determining that the movable component **1420** interacts with the proximal sensor **1301**, provide a signal to close the switch **1401** and allow power to flow to the light source **1311**. Processing components **1430** may additionally or alternatively provide one or more other signals, for example to light source **1311**, to perform other state changes, such as color changes and the like.

[0073] In some examples, the light source **1311** may also, after being powered-on, flash on, and off. The flashing may be a visual cue to continue the injection. In some examples, the processing

components **1430** may, after determining that the movable component **1420** interacts with the proximal sensor **1301**, provide signals to repeatedly open and close the switch **1101** to cause flashing of the light source **1311**.

[0074] In some examples, a second lighting state change may be performed based on the distal sensor **1302** detecting interaction of the movable component **1420** with the distal sensor **1302**. The second lighting state change may be a visual cue that the complete dosage of the medication has been delivered from the medication delivery device **1410**. The second lighting state change may include changing a state of light source **1311** and/or changing a state of a second light source (not shown in FIG. **9**). In one specific example, the second lighting state change may include powering-off the light source **1311**, such as to cause the light source **1311** to stop flashing and/or stop emitting light. However, other state changes may also be performed. For example, the second lighting stage change may include causing light source **1311** to start emitting light, causing light source **1311** to stop emitting light, causing light source **1311** to start flashing, causing light source **1311** to stop flashing, causing light source **1311** to change color, and/or other state changes. The second lighting stage change may also include causing a second light source to start emitting light, causing the second light source to stop emitting light, causing the second light source to start flashing, causing the second light source to stop flashing, causing the second light source to change color, and/or other state changes. In some examples, upon detecting the interaction of the movable component **1420** with the distal sensor **1302**, the distal sensor **1302** may send an indication of this interaction to the processing components **1430**. The processing components **1430** may then send one or more signals to cause the second lighting state change to be performed. In some examples, the processing components **1430** may, after determining that the movable component **1420** interacts with the distal sensor **1302**, provide signals to close the switch **1401** to cause power to stop being provided to the light source **1311**.

[0075] In some examples, after determining that the movable component **1420** interacts with the distal sensor **1302**, the light source **1311** may flash/pulse two or three times before being powered off. The second lighting state change may help to prevent the user from stopping the injection prematurely before the full dose is delivered. The second lighting state change may also cue to the user to stop pushing down on the medication delivery device **1410** and/or to lift up the medication delivery device **1410**. In one specific example, the medication delivery device **1410** may include corresponding instructions, such as text that states, “stop pressing down when the light on the side turns off.” In some examples, audio may be provided via an attached speaker, such as that indicates to stop pressing when the light turns off (or another similar indication).

[0076] In some examples, any, or all, of the lighting circuit components (e.g., proximal sensor **1301**, light source **1311**, switch **1401**, distal sensor **1302**, processing components **1430**, battery **1404**) of the lighting circuit **1400** (as well as other lighting circuits described herein) may be implemented, in whole or in part, using one or more integrated circuit (IC) components, such as one or more IC chips. The integrated circuit components may be connected to one or more circuit boards, such as a printed circuit board and/or flexible circuit board. The components may communicate and/or interact with one another via one or more electrical connections, for example via the one or more circuit boards. Any, or all, of the lighting circuit components of the lighting circuit **1400** shown in FIG. **9** (as well as other lighting circuits described herein) may optionally include one or more processing components (e.g., integrated with or separate from processing components **1430**) and/or one or more memory components. The memory components can be volatile (such as some types of RAM), non-volatile (such as ROM, flash memory, etc.), or a combination thereof.

[0077] Referring now to FIG. **10**, another light-based medication delivery cueing process will now be described in detail. The process of FIG. **10** is initiated at operation **1510**, at which a first interaction is detected of a movable component of a medication delivery device with one or more proximal sensors, which are integrated with the medication delivery device. As described above, a



movable component is a component of a medication delivery device that is moved, in an insertion direction (e.g., direction X.sub.2 in FIG. 1A), to result in an injection of a medication into a patient. In the example of FIG. 8, upper housing **308** is a movable component of device **300**. In the example of FIG. 9, proximal sensor **1301** detects when a movable component **1420** (e.g., upper housing **308**) of the medication delivery device **1410** interacts with proximal sensor **1301**. In some examples, there may be a plurality of proximal sensors. The plurality of proximal sensors may each be positioned at the same distance as one another from the distal end D, such that the upper housing simultaneously interacts with each of the plurality of proximal sensors. As described above, in some examples, the one or more proximal sensors may include a tactile sensor and/or a force sensor, and the first interaction may include contacting of the one or more proximal sensors by the movable component. Also, in some examples, the one or more proximal sensors may include a light sensor, and the first interaction may include a reduction in light detection due to covering of the light sensor by the movable component. Also, in some examples, the one or more proximal sensors may include a magnetic sensor, and the first interaction may include a movement of a metallic component of the movable component within a threshold distance of the magnetic sensor. [0078] At operation **1512**, a first lighting state change of a first light source is performed based on the first interaction. The first light source may be, for example, an OLED, OLED display, LED, or another type of light source. For example, when the proximal sensor **1301** detects that the movable component **1420** interacts with the proximal sensor **1301**, the proximal sensor **1301** may send an indication of this first interaction to the processing components **1430**. The processing components **1430** may then send one or more signals to cause the first lighting state change to be performed. In this manner, the first lighting state change may be performed based on the interaction of the movable component **1420** with the proximal sensor **1301**. The first lighting state change may be a visual cue that the injection of the medication has begun. The first lighting stage change may include causing the first light source to start emitting light, causing the first light source to stop emitting light, causing the first light source to start flashing, causing the first light source to stop flashing, causing the first light source to change color, and/or other state changes. In one specific example, the first lighting state change may include powering-on the first light source, such as to cause the first light source to start emitting light. In the example of FIG. 6, the light source **1311** may initially be unpowered, and the light source **1311** may remain unpowered until the movable component **1420** interacts with the proximal sensor **1301**. When the movable component **1420** interacts with the proximal sensor **1301**, the light source **1311** may be powered-on. Switch **1401** is an electrical switch that may control the flow of power from the battery **1404** to the light source **1311**. The switch **1401** may be initially in an open state (which does not allow power to be provided to the light source **1311**) and then, upon determining that the movable component **1420** interacts with the proximal sensor **1301**, moved to a closed state (which does allow power to be provided to the light source **1311**). In some examples, the processing components **1430** may, upon determining that the movable component **1420** interacts with the proximal sensor **1301**, provide a signal to close the switch **1401** and allow power to flow to the light source **1311**. In some examples, the first light source may, after being powered on, flash on and off. The flashing may be a visual cue to continue the injection. In some examples, the processing components **1430** may, after determining that the movable component **1420** interacts with the proximal sensor **1301**, provide signals to repeatedly open and close the switch **1101** to cause flashing of the light source **1311**.

[0079] At operation **1514**, a second interaction is detected of the movable component **1420** with one or more distal sensors, which are integrated with the medication delivery device. As described above, when being moved in the insertion direction to result in the injection of the medication into the patient, the movable component interacts with the one or more distal sensors after interacting with the one or more proximal sensors. In the example of FIG. 9, distal sensor **1302**, detects when a movable component **1420** (e.g., upper housing **308**) of the medication delivery device **1410**

interacts with distal sensor **1302**. In some examples, there may be a plurality of distal sensors. The plurality of distal sensors may each be positioned at the same distance as one another from the distal end D, such that the upper housing simultaneously interacts with each of the plurality of distal sensors. As described above, in some examples, the one or more distal sensors may include a tactile sensor and/or a force sensor, and the second interaction may include contacting of the one or more distal sensors by the movable component. Also, in some examples, the one or more distal sensors may include a light sensor, and the second interaction may include a reduction in light detection due to covering of the light sensor by the movable component. Also, in some examples, the one or more distal sensors may include a magnetic sensor, and the second interaction may include a movement of a metallic component of the movable component within a threshold distance of the magnetic sensor.

[0080] At operation **1516**, a second lighting state change is performed based on the second interaction. The second lighting state change may be a visual cue that the complete dosage of the medication has been delivered from the medication delivery device. The second lighting state change may include changing a state of the first light source and/or changing a state of a second light source. The second light source may be, for example, an OLED, OLED display, LED, or another type of light source. In one specific example, the second lighting state change may include powering-off the first light source, such as to cause the first light source to stop flashing and/or stop emitting light. However, other state changes may also be performed. For example, the second lighting stage change may include causing the first light source to start emitting light, causing the first light source to stop emitting light, causing the first light source to start flashing, causing the first light source to stop flashing, causing the first light source to change color, and/or other state changes. The second lighting stage change may also include causing a second light source to start emitting light, causing the second light source to stop emitting light, causing the second light source to start flashing, causing the second light source to stop flashing, causing the second light source to change color, and/or other state changes. In some examples, upon detecting the interaction of the movable component **1420** with the distal sensor **1302**, the distal sensor **1302** may send an indication of this interaction to the processing components **1430**. The processing components **1430** may then send one or more signals to cause the second lighting state change to be performed. In some examples, the processing components **1430** may, after determining that the movable component **1420** interacts with the distal sensor **1302**, provide signals to close the switch **1101** to cause power to stop being provided to the light source **1311**.

[0081] While example embodiments of devices for executing the disclosed techniques are described herein, the underlying concepts can be applied to any system capable of performing the techniques described herein. Thus, the methods and apparatuses described herein can be implemented, or certain aspects or portions thereof, can take the form of program code (e.g., instructions) embodied in tangible non-transitory storage media (e.g., the one or more memory components described above), including a processor-readable or machine-readable storage medium, wherein, when the program code (e.g., instructions) is loaded into and executed by a machine, the machine becomes an apparatus for performing the techniques described herein.

[0082] While the techniques described herein can be implemented and have been described in connection with the various embodiments of the various figures, it is to be understood that other similar embodiments can be used or modifications and additions can be made to the described embodiments without deviating therefrom. For example, it should be appreciated that the steps disclosed above can be performed in the order set forth above, or in any other order as desired. The techniques described herein should not be limited to any single embodiment, but rather should be construed in breadth and scope in accordance with the appended claims.

## Claims

- 1.** A light-based medication delivery cueing system, comprising: one or more force sensors, wherein the one or more force sensors measure an applied force that is applied, in an insertion direction, to a movable component of a medication delivery device, wherein the movable component is moved, in the insertion direction, to result in an injection of a medication into a patient, and wherein the one or more force sensors further measure a resistive force that resists movement, in the insertion direction, of the movable component; one or more processing components, wherein the one or more processing components determine when the applied force becomes greater than, or equal to, a threshold break force that is required to initiate movement of the movable component in the insertion direction, and wherein the one or more processing components further determine when the resistive force becomes greater than, or equal to, a threshold back force that stops the movement of the movable component in the insertion direction; a first light source, wherein a first lighting state change of the first light source is performed based on the applied force becoming greater than, or equal to, the threshold break force, and wherein a second lighting state change is performed based on the resistive force becoming greater than, or equal to, the threshold back force.
- 2.** The light-based medication delivery cueing system of claim 1, wherein the one or more force sensors, the one or more processing components, and the first light source are included in one or more adhesive labels that are attached to the medication delivery device.
- 3.** The light-based medication delivery cueing system of claim 1, wherein the one or more force sensors, the one or more processing components, and the first light source are included within the medication delivery device.
- 4.** The light-based medication delivery cueing system of claim 1, wherein the one or more processing components further determine when the applied force is greater than, or equal to, a threshold glide force that is required to continue the movement of the movable component in the insertion direction.
- 5.** The light-based medication delivery cueing system of claim 4, wherein a visual cue to continue the injection is provided based on the applied force being greater than, or equal to, the threshold glide force.
- 6.** The light-based medication delivery cueing system of claim 5, wherein the visual cue comprises a flashing on, and off, of the first light source.
- 7.** The light-based medication delivery cueing system of claim 1, wherein at least one of the one or more force sensors is contacted by a user during the injection.
- 8.** The light-based medication delivery cueing system of claim 1, wherein at least one of the one or more force sensors is not contacted by a user during the injection.
- 9.** The light-based medication delivery cueing system of claim 1, wherein the first light source is an organic light-emitting diode (OLED).
- 10.** The light-based medication delivery cueing system of claim 1, wherein the first lighting state change comprises at least one of causing the first light source to start emitting light, changing a color of the first light source, or causing the first light source to start flashing.
- 11.** The light-based medication delivery cueing system of claim 1, wherein the second lighting state change comprises at least one of causing the first light source to stop emitting light, changing a color of the first light source, or causing the first light source to stop flashing.
- 12.** The light-based medication delivery cueing system of claim 1, further comprising a second light source.
- 13.** The light-based medication delivery cueing system of claim 12, wherein the second lighting state change comprises at least one of causing the second light source to start emitting light, changing a color of the second light source, or causing the second light source to start flashing.
- 14.** The light-based medication delivery cueing system of claim 12, wherein the first light source has a different color than the second light source.

**15.** The light-based medication delivery cueing system of claim 1, wherein the second lighting state change is a visual cue that a complete dosage of the medication has been delivered from the medication delivery device.

**16.** A light-based medication delivery cueing method comprising: measuring, by one or more force sensors, an applied force that is applied, in an insertion direction, to a movable component of a medication delivery device, wherein the movable component is moved, in the insertion direction, to result in an injection of a medication into a patient; measuring, by the one or more force sensors, a resistive force that resists movement, in the insertion direction, of the movable component; determining when the applied force becomes greater than, or equal to, a threshold break force that is required to initiate movement of the movable component in the insertion direction; performing a first lighting state change of a first light source based on the applied force becoming greater than, or equal to, the threshold break force; determining when the resistive force becomes greater than, or equal to, a threshold back force that stops the movement of the movable component in the insertion direction; and performing a second lighting state change based on the resistive force becoming greater than, or equal to, the threshold back force.

**17-29.** (canceled)

**30.** A light-based medication delivery cueing system, comprising: one or more proximal sensors that detect a first interaction of a movable component of a medication delivery device with the one or more proximal sensors, wherein the movable component is moved, in an insertion direction, to result in an injection of a medication into a patient, one or more distal sensors that detect a second interaction of the movable component with the one or more distal sensors, wherein, when being moved in the insertion direction to result in the injection, the movable component interacts with the one or more distal sensors after interacting with the one or more proximal sensors; and a first light source, wherein a first lighting state change of the first light source is performed based on the first interaction, and wherein a second lighting state change is performed based on the second interaction.

**31-32.** (canceled)

**33.** The light-based medication delivery cueing system of claim 30, wherein the one or more proximal sensors comprise at least one of a tactile sensor or a force sensor, and wherein the first interaction comprises contacting of the one or more proximal sensors by the movable component.

**34.** The light-based medication delivery cueing system of claim 30, wherein the one or more distal sensors comprise at least one of a tactile sensor or a force sensor, and wherein the second interaction comprises contacting of the one or more distal sensors by the movable component.

**35.** The light-based medication delivery cueing system of claim 30, wherein the one or more proximal sensors comprise a light sensor, and wherein the first interaction comprises a reduction in light detection due to covering of the light sensor by the movable component.

**36-58.** (canceled)

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