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Power Consumption Management Using CPU Allocation and Configuration

Abstract

Applications are executed on a host in association with a power profile and a pool of one or more CPUs that are isolated relative to the applications. The power profile includes a lowest power state that is suitable for the applications and achieves required performance for the workload being performed by the applications. The applications may have fractional CPU requirements collectively met by the number of CPUs in the pool. Other components, such as the operating system and one or more agents of one or more orchestrators may be allocated their own isolated pool of CPUs operating at a highest power state. The implementation of isolated CPUs that are shared by multiple applications may be performed by an agent of an orchestrator that is called as the CRI when instantiating containers.

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Background/Summary

CROSS-REFERENCE TO RELATED APPLICATION

[0001] This application claims the benefit of Indian Application No. 202441009717, filed Feb. 13, 2024, which is hereby incorporated herein by reference in its entirety.

BACKGROUND

Field of the Invention

[0002] This invention relates to managing power consumption through allocation and configuration of central processing units (CPU).

Background of the Invention

[0003] Containers are a convenient way to execute application instances in a variety of operating environments. A container is software that packages all dependencies of an application instance so that the application instance executes reliably and quickly in any given computing environment. For example, a container may include executable code, runtime, system tools, system libraries, settings, and the like that enable an application instance to execute on a host either with or without an underlying operating system.

[0004] A container may be allocated computing resources by a pod providing a logical host to the container and one or more other containers. In particular, in order to provide a degree of performance, stability, and security, one or more central processing units (CPU) of a host including many CPUs may be allocated to a container.

[0005] It would be an advancement in the art to improve the allocation of CPUs.

SUMMARY OF THE INVENTION

[0006] An apparatus includes a computing device including a plurality of processing devices and one or more memory devices operably coupled to the plurality of processing devices. The one or more memory devices storing executable code that, when executed by the plurality of processing devices, causes the plurality of processing devices to allocate a first portion of the plurality of processing devices to execute an operating system in a first power state. A second portion of the plurality of processing devices are allocated to execute one or more application instances in a second power state that has lower availability and lower power consumption than the first power state. The first portion of the plurality of processing devices are isolated from the one or more application instances. A third, fourth, or additional portions of the plurality of processing devices may be allocated to other application instances that likewise operate in the second power state and may be isolated from the one or more application instances.

Description

BRIEF DESCRIPTION OF THE DRAWINGS

[0007] In order that the advantages of the invention will be readily understood, a more particular description of the invention briefly described above will be rendered by reference to specific embodiments illustrated in the appended drawings. Understanding that these drawings depict only typical embodiments of the invention and are not therefore to be considered limiting of its scope, the invention will be described and explained with additional specificity and detail through use of the accompanying drawings, in which:

[0008] FIG. **1** is a schematic block diagram of a network environment in which containers may be deployed in accordance with an embodiment;

- [0009] FIG. **2** is a schematic block diagram showing components for allocating CPUs in accordance with an embodiment;
- [0010] FIG. **3**A is a process flow diagram of a method for allocating dedicated CPUs in accordance with an embodiment;
- [0011] FIG. **3**B is a process flow diagram of a method for allocating dedicated shared CPUs in accordance with an embodiment;
- [0012] FIG. **4** is a process flow diagram of a method for dynamically allocating a CPU for executing an application on failover in accordance with an embodiment;
- [0013] FIG. **5** is a process flow diagram illustrating processing on a substitute host to dynamically allocate CPUs on failover in accordance with an embodiment;
- [0014] FIG. **6** is process flow diagram of a method for allocating fractional CPUs in accordance with an embodiment;
- [0015] FIG. **7** is a process flow diagram of a method for configuring a host to implement shared isolated CPUs according to a power profile in accordance with an embodiment;
- [0016] FIG. **8** is a process flow diagram of a method for generating a power profile for configuring shared isolated CPUs in accordance with an embodiment; and
- [0017] FIG. **9** is a schematic block diagram of an example computing device suitable for implementing methods in accordance with embodiments of the invention.

DETAILED DESCRIPTION

[0018] FIG. 1 illustrates an example network environment 100 in which the systems and methods disclosed herein may be used. The components of the network environment 100 may be connected to one another by a network such as a local area network (LAN), wide area network (WAN), the Internet, a backplane of a chassis, or other type of network. The components of the network environment 100 may be connected by wired or wireless network connections. The network environment 100 includes a plurality of servers 102. Each of the servers 102 may include one or more computing devices, such as a computing device having some or all of the attributes of the computing device 900 of FIG. 9.

[0019] Computing resources may also be allocated and utilized within a cloud computing platform **104**, such as amazon web services (AWS), GOOGLE CLOUD, AZURE, or other cloud computing platform. Cloud computing resources may include purchased physical storage, processor time, memory, and/or networking bandwidth in units designated by the provider by the cloud computing platform.

[0020] In some embodiments, some or all of the servers **102** may function as edge servers in a telecommunication network. For example, some or all of the servers **102** may be coupled to baseband units (BBU) **102***a* that provide translation between radio frequency signals output and received by antennas **102***b* and digital data transmitted and received by the servers **102**. For example, each BBU **102***a* may perform this translation according to a cellular wireless data protocol (e.g., 4G, 5G, etc.). Servers **102** that function as edge servers may have limited computational resources or may be heavily loaded.

[0021] An orchestrator **106** provisions computing resources to application instances **118** of one or more different application executables, such as according to a manifest that defines requirements of computing resources for each application instance. The manifest may define dynamic requirements defining the scaling up or scaling down of a number of application instances **118** and corresponding computing resources in response to usage. The orchestrator **106** may include or cooperate with a utility such as KUBERNETES to perform dynamic scaling up and scaling down the number of application instances **118**.

[0022] An orchestrator **106** may execute on a computer system that is distinct from the servers **102** and is connected to the servers **102** by a network that requires the use of a destination address for communication, such as using a networking including ethernet protocol, internet protocol (IP), Fibre Channel, or other protocol, including any higher-level protocols built on the previously-

mentioned protocols, such as user datagram protocol (UDP), transport control protocol (TCP), or the like.

[0023] The orchestrator **106** may cooperate with the servers **102** to initialize and configure the servers **102**. For example, each server **102** may cooperate with the orchestrator **106** to obtain a gateway address to use for outbound communication and a source address assigned to the server **102** for use in inbound communication. The server **102** may cooperate with the orchestrator **106** to install an operating system on the server **102**. For example, the gateway address and source address may be provided and the operating system installed using the approach described in U.S. application Ser. No. 16/903,266, filed Jun. 16, 2020 and entitled AUTOMATED INITIALIZATION OF SERVERS, which is hereby incorporated herein by reference in its entirety. [0024] The orchestrator **106** may be accessible by way of an orchestrator dashboard **108**. The orchestrator dashboard **108** may be implemented as a web server or other server-side application that is accessible by way of a browser or client application executing on a user computing device **110**, such as a desktop computer, laptop computer, mobile phone, tablet computer, or other computing device.

[0025] The orchestrator **106** may cooperate with the servers **102** in order to provision computing resources of the servers **102** and instantiate components of a distributed computing system on the servers **102** and/or on the cloud computing platform **104**. For example, the orchestrator **106** may ingest a manifest defining the provisioning of computing resources to, and the instantiation of, components such as a cluster **111**, pod **112** (e.g., KUBERNETES pod), container **114** (e.g., DOCKER container), storage volume **116**, and an application instance **118**. The orchestrator may then allocate computing resources and instantiate the components according to the manifest. [0026] The manifest may define requirements such as network latency requirements, affinity requirements (same node, same chassis, same rack, same data center, same cloud region, etc.), antiaffinity requirements (different node, different chassis, different rack, different data center, different cloud region, etc.), as well as minimum provisioning requirements (number of cores, amount of memory, etc.), performance or quality of service (QOS) requirements, or other constraints. The orchestrator **106** may therefore provision computing resources in order to satisfy or approximately satisfy the requirements of the manifest.

[0027] The instantiation of components and the management of the components may be implemented by means of workflows. A workflow is a series of tasks, executables, configuration, parameters, and other computing functions that are predefined and stored in a workflow repository 120. A workflow may be defined to instantiate each type of component (cluster 111, pod 112, container 114, storage volume 116, application instance, etc.), monitor the performance of each type of component, repair each type of component, upgrade each type of component, replace each type of component, copy (snapshot, backup, etc.) and restore from a copy each type of component, and other tasks. Some or all of the tasks performed by a workflow may be implemented using KUBERNETES or other utility for performing some or all of the tasks.

[0028] The orchestrator **106** may instruct a workflow orchestrator **122** to perform a task with respect to a component. In response, the workflow orchestrator **122** retrieves the workflow from the workflow repository **120** corresponding to the task (e.g., the type of task (instantiate, monitor, upgrade, replace, copy, restore, etc.) and the type of component. The workflow orchestrator **122** then selects a worker **124** from a worker pool and instructs the worker **124** to implement the workflow with respect to a server **102** or the cloud computing platform **104**. The instruction from the orchestrator **106** may specify a particular server **102**, cloud region or cloud provider, or other location for performing the workflow. The worker **124**, which may be a container, then implements the functions of the workflow with respect to the location instructed by the orchestrator **106**. In some implementations, the worker **124** may also perform the tasks of retrieving a workflow from the workflow repository **120** as instructed by the workflow orchestrator **122**. The workflow orchestrator **122** and/or the workers **124** may retrieve executable images for instantiating

components from an image store 126.

[0029] Referring to FIG. 2, a host 200 may be a server 102, a unit of computing resources on the cloud computing platform **104**, a virtual machine, or other computing device. A Kubelet **202** may execute on the host **200**. The Kubelet **202** may implement a pod **112** on the host **200** and manage containers **114** and corresponding application instances **118** executing on the host **200**. The Kubelet **202**, and the pod **112** implemented by the Kubelet **202**, may function as a logical host for multiple containers **114**. The pod **112** may include a set of namespaces, a file system (e.g., built on a storage volume 116), or other data structures that are shared by containers 114 belonging to the pod 112. [0030] The Kubelet 202 may be configured with a container runtime interface (CRI) identifier 204 that refers to an orchestrator agent **206** that is an agent of the orchestrator **106** and may communicate with the orchestrator **106** in order to perform the functions ascribed herein to the orchestrator agent **206**. The Kubelet **202** may call the orchestrator agent **206** as a CRI to perform tasks with respect to containers **114** instantiated in the pod **112**, such as to instantiate containers **114**, suspend containers **114**, de-instantiate containers **114**, monitor the status of containers **114**, monitor usage of computing resources by the containers **114**, and other tasks. The orchestrator **106** performs tasks as instructed by the Kubelet 202 and performs additional functions in order to extend the functionality of the pod **112** and containers **114** beyond that provided by conventional KUBERNETES.

[0031] The Kubelet 202 may maintain a dedicated CPU set 208 and a best-effort CPU set 210. The sets 208, 210 are used by the Kubelet 202 to determine whether a CPU 212 is available for allocation or not. For example, once the number of CPUs included in the sets 208, 210 is equal to the total number of CPUs 212, then no further CPUs will be allocated by the Kubelet 202. The host 200 includes a plurality of CPUs 212 that may be referenced in either the dedicated CPU set 208, the best-effort CPU set 210, or remain unallocated. The Kubelet 202 may allocate the CPUs to one of the sets 208, 210 by means of the orchestrator agent 206, which may coordinate with the kernel 216 (or other software component) of the host 200 in order to bind CPUs 212 to a particular container 114 or group of containers. As used herein "CPU" may refer to an entire CPU chip including multiple cores, an individual processing core of a multi-core chip, a logical unit of processing defined by the cloud computing platform 104, or other processing device.

[0032] The CPUs 212 assigned to the dedicated CPU set 208 are available for use only by the container to which the CPUs 212 are allocated. Accordingly, the CPU set 208 may include entries including a container identifier corresponding to a container 114 and one or more CPU identifiers corresponding to the one or more CPUs 212 allocated to the container 114.

[0033] The CPUs **212** assigned to the best-effort CPU set **210** are available for use by any container **114** as well as other processes executing on the host **200**, such as the Kubelet **202**, orchestrator agent **206**, the kernel **216**, an operating system, or other processes or services implemented on the host **200**. Processing time of the CPUs **212** in the best-effort CPU set may be allocated on a roundrobin fashion, based on priorities, or any other criteria known in the art for sharing processing time among a plurality of processes. The best-effort CPU set **210** may include a listing of the identifiers of CPUs **212** assigned to the best-effort CPU set **210**.

[0034] In KUBERNETES, the Kubelet **202** will process a request for allocating one or more CPUs to be shared by multiple containers **114** by simply adding references to the one or more CPUs to the best-effort CPU set **210**. The multiple containers **114** are therefore not guaranteed allocation of the one or more CPUs.

[0035] When requesting that one or more CPUs **212** be dedicated to multiple containers ("dedicated shared CPUs"), the orchestrator **106** may include an annotation in a container specification passed to the Kubelet **202**. The annotation may indicate a number of dedicated shared CPUs to allocate to two or more containers **114**, such as those associated with container identifiers included in the annotation or he container specification. The annotation is not implemented by the Kubelet **202** but is passed by the Kubelet to the orchestrator agent **206** when called by the Kubelet

202 as the CRI to implement the container specification. The number of dedicated shared CPUs in the annotation may be the same as the number of shared CPUs in the container specification other than the annotation. The Kubelet **202** will therefore add that number of shared CPUs to the best-effort CPU set.

[0036] However, the orchestrator agent **206** will receive the annotation and add the same number of CPUs to a shared CPU set **214** maintained by the orchestrator agent **206** independent from the Kubelet **202**. For example, the shared CPU set **214** may include entries that each include a listing of one or more identifiers of one or more CPUs **212** and a listing of two or more container identifiers of containers **114** for which the one or more CPUs **212** are dedicated shared CPUs. The orchestrator agent **206** will further cause the kernel **216** to bind the one or more CPUs to the two or more containers **114** such that the one or more CPUs are dedicated to the two or more containers **114** while being usable by any of the two or more containers **114**.

[0037] In some embodiments, the Kubelet **202** may include a hook **218** that is configured to be accessed by the orchestrator **106**. For example, the hook **218** may be an application programming interface (API), daemon, command line interface, script interpreter, or other interface that may be configured by the orchestrator **106** to control operation of the Kubelet **202**. In some embodiments, some or all of the functions ascribed herein to the orchestrator agent **206** may be performed using the hook **218**.

[0038] FIG. **3**A illustrates a method **300***a* for instantiating a container with one or more dedicated CPUs. FIG. **3**B illustrates a method **300***b* for instantiating two or more containers with dedicated shared CPUs.

[0039] Referring specifically to FIG. **3**A, the method **300***a* may include the orchestrator **106** requesting **302** instantiation of a container **114** with a number of dedicated CPUs, i.e., a number from one to the total number of available CPUs that have not been previously allocated. The request may be in the form of a container specification including the number of dedicated CPUs and other parameters for instantiating the container **114**. The Kubelet **202** receives the request and allocates **304** the number of CPUs, i.e., adds identifiers of the number of CPUs **212** to the dedicated CPU set **208** either with or without an association to an identifier of the container **114** to be instantiated. Allocating **304** the number of CPUs may include decrementing a number of available CPUs of the CPUs **212** by the number of dedicated CPUs in the request.

[0040] The Kubelet **202** further calls **306** the CRI, i.e., orchestrator agent **206**, to instantiate the container **114**. The Kubelet **202** may pass the number of dedicated CPUs to the orchestrator agent **206** along with any other parameters included in the request. The orchestrator agent **206** instantiates **308** the container **114** and binds **310** the container to the number of dedicated CPUs in the request. The orchestrator agent **206** may then start **312** execution of the container **114** and perform any other tasks required for the proper functioning of the container **114**. The container **114** will then commence executing on the one or more CPUs bound to the container **114** at step **310**. The container **114** may therefore commence execution of the application instances **118** of the container **114**.

[0041] FIG. **3**B illustrates a method **300***b* for instantiating two or more containers **114** with one or more dedicated shared CPUs that are usable only by the two or more containers **114**. The method **300***a* may include the orchestrator **106** generating **320** a request for instantiation of a container **114** with a number of shared CPUs, i.e., a number from one to the total number of available CPUs that have not been previously allocated. The request may be in the form of a container specification including the number of shared CPUs and other parameters for instantiating the two or more containers **114**. The orchestrator **106** further annotates **322** the request with an indication that the shared CPUs are to be dedicated shared CPUs for use by only the two or more containers **114**. [0042] The Kubelet **202** receives the annotated request and allocates **324** the number of CPUs, i.e., adds the number of CPUs to the best-effort CPU set **210**. The Kubelet may also add identifiers of the CPUs **212** to the best-effort CPU set **210** either with or without an association with identifiers

of the two or more containers **114** to be instantiated. Allocating **324** the number of CPUs may include decrementing a number of available CPUs of the CPUs **212** by the number of CPUs from the request.

[0043] The Kubelet **202** further calls **326** the CRI, i.e., orchestrator agent **206**, to instantiate the two or more containers **114**. As part of calling **326** the CRI, or in a separate action, the Kubelet passes **328** the annotation to the orchestrator agent **206** along with other parameters included in the request. Since the Kubelet **202** interprets the request for one or more shared CPUs by simply adding the one or more shared CPUs to the best-effort CPU set **210**, the Kubelet **202** may or may not pass the number of shared CPUs from the request to the orchestrator agent **206** since the Kubelet's interpretation of the request does not require binding of the two or more containers to a particular CPU **212**.

[0044] The orchestrator agent **206** instantiates **330** the two or more containers **114** and binds **332** the two or more containers **114** to one or more CPUs **212** in number equal to the number of shared CPUs specified in the request at step **320**. The binding of step **332** may include binding each container **114** to each of the one or more shared CPUs **212** such that each container **114** may use each CPU **212** of the one or more shared CPUs **212**. Thus, the one or more shared CPUs **212** bound to the two or more containers **114** become one or more dedicated shared CPUs **212** and are no longer part of the best-effort CPU set. The one or more dedicated shared CPUs **212** are therefore no longer available to execute an operating system or other processes that are not bound to one or more specific CPUs **212**. The one or more dedicated shared CPUs **212** bound at step **332** may be selected from CPUs **212** referenced in the best-effort CPU set **210** and may include the CPUs **212** added to the best-effort CPU set at step **324**.

[0045] The orchestrator agent **206** further adds **334** the number of dedicated shared CPUs **212** to the shared CPU set **214**. Adding **334** the number of dedicated shared CPUs **212** to the shared CPU set **214** may include incrementing the number of CPUs in the shared CPU set **214**. Step **334** may include adding an entry mapping identifiers of the two or more containers **114** to one or more identifiers of the one or more dedicated shared CPUs **212**.

[0046] The orchestrator agent **206** may then start **336** execution of the two or more containers **114** and perform any other tasks required for the proper functioning of the wo or more containers **114**. The two or more containers **114** will then commence executing on the one or more CPUs bound to the two or more containers **114** at step **332**. The two or more containers **114** may commence execution of the application instances **118** of the two or more containers **114**.

[0047] In an alternative or additional approach to the method **300***b*, the containers **114** that are to share one or more dedicated shared CPUs **212** may be instantiated in separate iterations of the method **300***b*, such as one at a time. Accordingly, a single container **114** is instantiated **330** and bound **332** to the one or more shared CPUs **212**.

[0048] One or more additional containers **114** may then be instantiated according to the method **300***b* except that step **324** will not be repeated. For example, for the one or more additional containers **114**, the annotation from step **322** may specify that the one or more additional containers **114** are to be bound to one or more dedicated shared CPUs **212** from a previous iteration of the method **300***b*.

[0049] Referring to FIGS. 4 and 5, in some scenarios, a host 200 may fail. Any pods 112, containers 114, application instances 118, and possibly storage volumes 116 of the host 200 may therefore need to be re-instantiated on another host 200. However, in some scenarios, there is no host 200 with CPUs available that are not already dedicated to executing one or more other containers 114 and application instances 118. The methods 400 and 500 of FIGS. 4 and 5 may therefore be executed to perform failover with the dynamic re-allocation of currently-allocated CPUs.

[0050] Referring specifically to FIG. **4**, The illustrated method **400** may be performed by the orchestrator **106**, a workflow invoked by the orchestrator **106** and executed by a worker **124**, or

some other component. [0051] The method **400** may include detecting **402** failure of a host **200** ("the failed host") executing one or more containers and one or more corresponding application instances **118** that will need to be relocated ("the relocated components"). Detecting **402** failure of the host **200** may include the host **200** failing a periodic health check performed by the orchestrator **106** or a workflow invoked by the orchestrator **106**. Detecting **402** failure may include a time passed since a heartbeat message was received from the host **200** exceeding a maximum threshold. Detecting **402** failure may include failing to receive a response to a request within a timeout period. Detecting **402** failure may include detecting failure of a network connection to the host **200**. [0052] The method **400** may include detecting **404** a lack of available CPUs that are not already dedicated to other containers **114** or to other processes. For example, the orchestrator **106** may maintain an inventory of CPUs on each host **200**. Each time a CPU is dedicated on a host **200**, the host **200** may so indicate to the orchestrator **106**, which then updates the inventory. Accordingly, step **404** may include detecting that the inventory does not include any non-dedicated CPUs. Note that each host **200** may require a certain number of best effort CPUs to execute an operating system or other processes of the host **200**. Accordingly, a certain number of CPUs may be excluded from consideration when detecting **404** whether any CPUs are not already dedicated. [0053] The method **400** may include selecting **406** a new host **200** for the relocated components ("the substitute host"). The substitute host may be executed based on one or more criteria. The substitute host may be least loaded in terms of memory, processor, time, networking data transmission, or other measure of loading. The substitute host **200** may be selected based on criticality: the substitute host may be the host with the least number of components dependent on the components executing on the substitute host. Dependencies may be in the form of another component having a network connection, application session, or other relationship to one of the relocated components. A dependency may include another component having one or more environmental variables referencing one of the relocated components. A dependency may be indirect: a component that is dependent on a component that is dependent on one of the relocated components may also be deemed dependent on one of the relocated components. [0054] The substitute host may be selected based on one or more requirements such as an affinity requirement, anti-affinity requirement, or other criteria. An affinity requirement may specify that the relocated components have a required degree of proximity to one or more other components: same server, same chassis, same server rack, same data center, same cloud region, etc. An antiaffinity requirement may specify that the relocated components have a required degree of distance relative to one or more other components: different server, different chassis, different server rack, different data center, different cloud region, etc. A latency requirement may specify a maximum

components.

[0055] There may be multiple relocated components such that multiple substitute hosts may be selected for each component of the relocated components. In the following description, instantiation of a component on a substitute host is described with the understanding that this process may be performed for each relocated component and the corresponding substitute host selected for each relocated components. In addition, multiple relocated components may be instantiated on the same substitute host in a like manner.

permitted latency between one or more of the relocated components and one or more other

[0056] The method **400** may include changing **408** one or more dedicated CPUs on the substitute host to shared CPUs. The CPUs selected to be changed **408** may be selected as being dedicated to a component having the least number of components dependent thereon, such as dependent as defined above with respect to step **406**. The CPUs selected to be changed **408** may be selected as being the least utilized, e.g., least fraction of processing cycles used. Changing **408** one or more dedicated CPUs on the substitute host may include changing **408** one or more dedicated shared CPUs as described above to be additionally shared with one or more of the relocated components.

[0057] Changing **408** one or more dedicated CPUs on the substitute host may include adding one or more dedicated shared CPUs to the best effort set **210** followed by changing the CPUs to dedicated shared CPUs as described below with respect to FIG. **4**.

[0058] The method **400** may include instantiating **410** the one or more relocated components on the substitute host and binding **412** the one or more relocated components to the CPUs changed at step **408**. Instantiating **410** the one or more relocated component may include configuring the one or more components to function on the substitute host, such as establishing application sessions, network connections, or other relationships to other components of a cluster **111**. Instantiating **410** may include configuring other components to use one or more new address of the one or more relocated components.

[0059] FIG. 5 illustrates an example method for dynamically allocating a shared CPU to a relocated component embodied as a container **114** executing an application instance **118** ("the relocated container"). The orchestrator **106** may generate **502** a container request requesting instantiation of the relocated container, which includes the application instance **118**. The request may specify a number of shared CPUs, i.e., the number of CPUs selected for changing at step 408. The request may be in the form of a container specification including the number of shared CPUs and other parameters for instantiating the container 114. The orchestrator 106 further annotates 504 the request with an indication that the shared CPUs are to be dedicated shared CPUs for use by the relocated container one or more containers for which the dedicated shared CPUs were previously dedicated ("the one or more current containers") according to the method **300***a* or the method **300***b*. [0060] The Kubelet **202** receives the annotated request. If the CPUs referenced by the request are currently dedicated or dedicated shared CPUs, the method **500** may include moving **506** the CPUs to the best effort CPU set 210 (e.g., if the CPUs were in the dedicated CPU set 208). If the CPUs are already in the best effort CPU set **210**, then no action is taken (e.g., if the CPUs are already dedicated shared CPUs). Where CPUs are moved **506**, the Kubelet may also add identifiers of the CPUs **212** that were moved to the best-effort CPU set **210** either with or without an association with an identifier of the relocated container.

[0061] The Kubelet **202** further calls **508** the CRI, i.e., orchestrator agent **206**, to instantiate the relocated container. As part of calling **508** the CRI, or in a separate action, the Kubelet passes **510** the annotation to the orchestrator agent **206** along with other parameters included in the request. Since the Kubelet **202** interprets the request for one or more shared CPUs by simply adding the one or more shared CPUs to the best-effort CPU set **210**, the Kubelet **202** may or may not pass the number of shared CPUs from the request to the orchestrator agent **206** since the Kubelet's interpretation of the request does not require binding of the two or more containers to a particular CPU **212**.

[0062] The orchestrator agent **206** instantiates **512** the relocated container, which includes instantiating the application instance **118** of the relocated container, and binds **514** the relocated container to one or more CPUs **212** in number equal to the number of shared CPUs specified in the request at step **502**. The binding of step **514** may include binding the relocated container to each of the one or more shared CPUs **212** such that the relocated container and the one or more current containers may all use the one or more shared CPUs **212**.

[0063] Where the CPUs **212** to which the relocated container is bound were previously dedicated CPUs to a single current container, the orchestrator agent **206** further adds **516** the number of dedicated shared CPUs **212** to the shared CPU set **214**. Adding **516** the number of dedicated shared CPUs **212** to the shared CPU set **214** may include incrementing the number of CPUs in the shared CPU set **214**. Step **516** may include adding an entry mapping an identifier of the relocated container to one or more identifiers of the one or more dedicated shared CPUs **212**. [0064] The orchestrator agent **206** may then start **518** execution of the relocated container and perform any other tasks required for the proper functioning of the relocated container. The

relocated container will then commence executing on the one or more CPUs bound to the relocated

container at step **514**. The relocated container may then commence execution of the application instance **118** of the relocated container.

[0065] Referring to FIG. **6**, the illustrated method **600** may be used to handle a request for instantiation of container **114** on a pod **112**, the request including a request for a fraction of a CPU **212** (e.g., ½, 25%, 75%, or some other fraction).

[0066] In conventional KUBERNETES, a Kubelet **202** will handle a request for a fractional CPU by incrementing the number of allocated CPUs and/or decrementing the number of available CPUs while simply adding a CPU to the best-effort CPU set **210**. Thus, the requester is not granted even shared exclusivity to a CPU **212** while at the same time reducing the number of CPUs available to be allocated. The illustrated method **600** may be used to remedy this deficiency.

[0067] The Kubelet **202** receives **602** a request to instantiate a container. The Kubelet **302** passes **604** all or part of the request to the hook **218**. The hook **218** parses the request to determine **608** whether the request includes a request for a fractional CPU. If not, the hook **218** invokes no action with respect to fractional CPUs and calls **614** the CRI, which may be the orchestrator agent **206** or a conventional CRI.

[0068] If the request does include a request for a fractional CPU, the hook **218** may modify the request by removing **610** the request for a fractional CPU. The request may be further modified to include an annotation indicating the container to be instantiated should be bound to a dedicated shared CPU corresponding to the fractional CPU requested. For example, where the fraction is ½ (50%), the annotation may include the fraction or otherwise indicate that the container to be instantiated may shared a dedicated shared CPU with no more than one other container. Where the fraction is ¼ (25%), the annotation may include the fraction or otherwise indicate that the container to be instantiated may share a dedicated shared CPU with no more than three other containers. In some embodiments, the request for a fractional CPU is simply ignored and no annotation corresponding to the request for a fractional CPU is added.

[0069] The hook **218** may pass **612** the request as modified at step **610** to the Kubelet **202**. The Kubelet **202** may then call **614** a CRI to instantiate a container according to the request. The CRI may be a conventional CRI or the orchestrator agent **206**. Where the CRI is a conventional CRI, the CRI will instantiate a container **114** as specified in the request and configure the container **114** to use the CPUs **212** in the best-effort CPU set **210**. The request may include the image used to instantiate the container **114** or the image may be retrieved from the image store **126** or some other source.

[0070] Where the CRI is the orchestrator agent **206**, the orchestrator agent **206** may instantiate the container **114** and configure the container **114** to use the CPUs **212** in the best-effort CPU set **210**. Alternatively, the orchestrator agent **206** may instantiate the container **114** and configure the container **114** to use a dedicated shared CPU **212**.

[0071] For example, the orchestrator agent **206** may instantiate **618** the container **114** and bind **620** the container **114** to one or more CPUs **212**. Instantiating **618** the container **114** may include instantiating an application instance **118** within the container **114**. The binding of step **620** may include binding the container **114** one or more dedicated shared CPUs **212** such that each container **114** bound to the one or more dedicated shared CPUs **212** uses approximately a fraction of a CPU specified in the request to instantiate each container **114**. For example, one CPU **212** may be bound to two containers **114** that each requested ½ a CPU **212**. Four containers may be bound to two dedicated shared CPUs **212** such that each container is effectively allocated ½ a CPU **212**. The binding may be more sophisticated and take into account usage by each container **114** bound to one or more CPUs such that each container **114** receives a percentage of CPU cycles approximately (e.g., within 10 percent) equal to the fraction of a CPU requested for the container **114**. [0072] The orchestrator agent **206** may further update **622** the shared CPU set **214**. For example, where either (a) there are no dedicated shared CPUs **212** or (b) there are no dedicated shared CPUs **212** that are not fully utilized, the orchestrator agent **206** may remove a CPU **212** from the best-

effort CPU set **210** and add the CPU **212** to the shared CPU set **214**, such as by adding an identifier of the CPU **212** to the shared CPU set **214** either with or without an association to the identifier of the container **114** instantiated at step **618**. A set of one or more CPUs **212** may be deemed not fully utilized if a sum of the fraction of a CPU requested in the request to instantiate each container **114** bound to the one or more CPUs **212** is less than the number of CPUs in the set of one or more CPUs **212**.

[0073] If there is a set of one or more dedicated shared CPUs **212** that are not fully utilized, the container **114** instantiated at step **618** may be bound **620** to that set of one or more dedicated shared CPUs **212** and the shared CPU set **214** may be updated to associate an identifier of the container instantiated at step **618** with the set of one or more dedicated shared CPUs **212**.

[0074] The orchestrator agent **206** may then start **624** execution of the container **114** and perform any other tasks required for the proper functioning of the container **114**. The container **114** will then commence executing on the one or more CPUs bound to the container **114** at step **620**. The container **114** may commence execution of the application instance **118** hosted by the container **114**.

[0075] Referring to FIG. **7**, the allocation of CPUs **212** to a container **114** may be performed in a coordinated manner with respect to other containers **114** executing on the same host **200**. In particular, containers **114** may be assigned to pools of shared isolated CPUs in order to reduce power consumption by the host **200**.

[0076] For example, the method **700** may include configuring **702** one or more CPUs **212** as isolated shared CPUs ("the host CPUs") for the exclusive use of the operating system of the host **200**, the Kubelet **202**, and the orchestrator agent **206**. The number of the host CPUs may vary and may be 2, 4, or more, such as up to 16. The number of host CPUs may be less than the number of CPUs **212** that are not host CPUs. The host CPUs may execute other control functions, such as the control planes for one or more pods **112**, one or more pods **112** themselves (not including containers **114** managed by the pods **112**), any Kubernetes host services in addition to the Kubelet **202**, or other control functions. The method **700** may further include configuring **704** the host **200** to permit interrupt requests (IRQ) only for the host CPUs. The host CPUs may be individually allocated among components executed thereon: e.g., 2 CPUs **212** allocated to the operating system and 2 CPUs **212** allocated to Kubelet **202** and orchestrator agent **206**.

[0077] The method **700** may include creating **706** one or more isolated shared pools for use by the containers **114** ("application pools"). The applications pools are pools of one or more CPUs **212** that are not host CPUs and that are allocated to one or more containers **114**. The number of CPUs **212** in each application pool and the containers **114** assigned to each application pool may be determined in order to reduce power consumption by the host **200**. The method **800** discussed below provides one example of the configuration of application pools and the assignment of containers **114** to each application pool.

[0078] The method **700** may further include configuring **708** the power states of the CPUs **212**. For example, the host CPUs may be assigned a power state that has the highest availability whereas the CPUs of each application pool are assigned a power state that has the lowest availability that permits application instances **118** executing thereon to function properly.

[0079] Each CPU **212** may operate in a plurality of power states, referred to herein as "cstates." Each cstate has a different power consumption. Each make and model of processor may have different cstates. As used herein, C.sub.0 refers an active mode in which executable code is being executed and CPU **212** is operating at maximum clock speed and in which the CPU **212** consumes the most power as compared to other cstates. In the remaining cstates (C.sub.1 to C.sub.N), the amount of time required to return to the C.sub.0 cstate increases with increasing index value (e.g., C.sub.n takes longer to return to C.sub.0 than C.sub.n–1, etc., where n is a value from 2 to N–1). Likewise, the amount of power consumed by a cstate decreases with index value (e.g., C.sub.n consumes less power than C.sub.n–1). In some of the cstates, e.g., C.sub.1 to C.sub.M, M<N, the

CPU **212** is still able to execute instructions. In other cstates, the CPU **212** is not able to execute instructions, e.g., C.sub.M+1 or C.sub.M+1 to C.sub.N-1. Power consumption is reduced by such actions as turning off power to the CPU **212**, turning off and/or slowing down a clock, flushing caches to memory, storing an execution state to memory, or other actions.

[0080] In one example embodiment, the host CPUs **212** are maintained in the lowest (highest availability and highest power consumption) power state (e.g., C0) and the CPUs **212** of each application pool are maintained in a higher (lower availability) power state, such as C6. However, lower power states may be used as required by the application instances **118** executed by each application pool.

[0081] The actions of the method **700** may be implemented according to a power profile, such as a power profile generated according to the method **800**. The method **700** may include generating instructions to a basic input output system (BIOS), kernel, operating system, or other component executing on the host **200**. The method **700** may be implemented by changing the "grub" settings of a LINUX operating system, such as the isol_cpus, tuned.isolcpus, or other parameters. The method **700** may include instantiating or configuring controllers to implement the power profile. [0082] Once a host is configured according to the method **700**, the host **200** will manage execution of components on the host CPUs and in the application pools. In particular, the waking of CPUs **212** to execute containers **114** may be managed by functionality of a processing device implementing the power states (e.g., cstates) of the CPUs **212**.

[0083] FIG. **8** illustrates a method **800** for generating power profiles for configuring one or more application pools on a host **200** and assigning application instances **118** and corresponding containers **114** to an application pool. The method **800** may be used with a set of application instances **118** to be instantiated on a host **200**, such as according to a manifest or as otherwise instructed by the orchestrator **106**, workflow orchestrator **122**, or other component.

[0084] The method **800** may include evaluating **802** application usage. Step **802** may include monitoring operating of an application instance **118** of a particular executable, such as an executable in the image store **126**. Step **802** may include retrieving pre-configured estimates of application usage for a particular executable for use as an approximate for other instances **118** of that executable. Application usage may be expressed in terms of number of CPUs, which may include fractional CPUs, such as at a level of granularity of 0.5 CPU. Application usage may additionally include memory usage by an application instance **118**.

[0085] The method **800** may include evaluating **804** the minimum power state required for each application instance **118**. The minimum power state may be determined experimentally by increasing the cstate (decreasing availability and decreasing power usage) under a test load until the application instance **118** fails (e.g., crashes) or otherwise fails to meet a required level of performance. For example, some telecommunication applications may not tolerate the delay required to awake in some cstates, such as on a host **200** functioning as a distributed unit (DU). Step **804** may include retrieving previously determined minimum power state stored for each application instance **118**, e.g., for an executable from which the application instance **118** was instantiated.

[0086] The method **800** may include defining **806** application pools. Step **806** may include selecting both of (a) a number of CPUs to allocation to each application pool and (b) the application instances **118** (and corresponding containers **114**) to be assigned to each application pool.

[0087] Step **806** may account for various factors. The factors listed below may each be weighted to determine where to assign an application instance **118**. Not all of the factors listed below need to be satisfied by each assignment of each application instance **118**. [0088] 1. Application instances **118** with common minimum power states may be assigned to a common application pool. However, the power state of an application pool may also be set to the highest minimum power state of application instance **118** of the application instances **118** assigned to the application pool. This

requirement helps to increase the amount of time that CPUs 212 remain in an inactive state. [0089] 2. Application instances 118 with fractional CPU requirements may be assigned to a common application pool such that the sum of the CPU requirements is equal to the number of CPUs in the application pool. However, where not possible the sum may be less than the number of CPUs, such as by less than one. This requirement also helps to increase the number and amount of time that CPUs 212 remain in an inactive state. [0090] 3. Anti-affinity requirements may require that an application instance 118 be allocated a different CPU than another application instance 118 or be exclusively allocated one or more CPUs. An anti-affinity requirement may work against factors 1 and 2. [0091] 4. Anti-affinity requirements may require that application instances 118 managed by one pod 112 not share CPUs 212 with application instances 118 managed by a different pod 112. [0092] 5. The number of CPUs assigned to an application instance 118 or group of application instances 118 (e.g., containers 114 executing application instances 118) should meet guaranteed quality of service (QOS) requirements. QoS requirements may include fractional allocations, "best effort" allocations, and/or burstable allocations that may temporarily exceed an allocation, e.g., a fractional allocation.

[0093] Step **806** may include defining application pools and assigning application instances **118** for all application instances **118** to be instantiated on a host **200**. In this manner, the possibly conflicting requirements of factors 1, 2, 3, and 4 outlined above may be processed to improve the expected power consumption. Step **806** may be executed with respect to multiple hosts **200** to obtain a configuration of application pools and assignments of application instances that will reduce power consumption relative to other possible configurations, such as according to an optimization algorithm.

[0094] The method **800** may include creating **808** power profiles for each application pool. The power profile may define such information as the number of CPUs and the power state (e.g., cstate) of the CPUs of each application pool. The power profile may be in the form of a script or other executable that when executed on the host **200** will allocate and assign the CPUs **212** of the host **200** as defined in the power profile.

[0095] The method **800** may then include configuring **810** the host **200** according to the power profiles from step **808**. Configuring the power profiles may be performed as part of a configuration of the host **200**, e.g., configuration the host **200** from a bare metal state. For example, the power profile may be part of a zero-touch provisioning (ZTP) and/or bare metal management (BMM) process by which the host **200** is automatically discovered and configured. Step **810** may be part of installing the application instances **118** on the host **200** and assigning the application instances **118** to the application pools configured according to the power profiles. Assigning application instances **118** to the application pools may be performed by the orchestrator agent **206** as described above. In particular, the orchestrator agent **206** may perform the binding of the CPUs **212** of application pools to particular containers **114** and/or pods **112**.

[0096] The benefit of the approach described above with respect to FIGS. **7** and **8** may be understood using the examples described below. In particular, application instances **118** may be assigned to achieve the power savings outlined in the examples below.

[0097] In a first example, consider a bare metal server with 48 cores where 4 cores are host CPUs and the remainder are available for use by application including one or more application instances **118**, as shown in Table 1. In the tables below, bold indicates host cores (e.g., CPUs **212**) and underline indicates cores assigned to an application.

TABLE-US-00001 TABLE 1 Example CPU Allocation CPU Core **0 0 0 24 1 1 1 25** 2 2 2 2 6 3 3 3 27 4 4 4 28 5 5 5 29 6 6 6 30 7 7 7 31 8 8 8 32 9 9 9 33 10 10 10 34 11 11 11 35 12 12 12 36 13 13 13 37 14 14 14 38 15 15 15 39 16 16 16 40 17 17 17 41 18 18 18 42 19 19 19 43 20 20 20 44 21 21 21 45 22 22 22 46 23 23 23 47

[0098] Suppose that a workload is a simple script invokes just enough processing to keep each CPU at 100% [0099] count=0 [0100] while True:

```
[00001]count = count + 1
[0101] Further suppose that an application uses 22 cores (e.g., CPUs 212), uses one hyper thread
from each core (see Table 2) versus two hyper threads from each core (Table 3), i.e., processor is
packed with hyper siblings. The change in power consumption of the scenario of Table 2 to the
scenario of Table 3 is a 20 percent reduction: 138 Watts to 111 Watts.
TABLE-US-00002 TABLE 2 Example CPU Allocation: One Hyperthread per Core CPU Core C0
C1 C6 0 0 0 24 1 1 1 25 <u>2</u> <u>2 100 0</u> <u>0</u> 2 26
                                                                0 0 100 3 3 100 0
                                                                                          0 3 27
 4 4 100 0 0 4 28
                            0 0 100 <u>5</u> <u>5</u> <u>100 0</u>
                                                      <u>0</u> 529 00100 <u>6</u> <u>61000</u>
                                                                                           0 6 30
                                                                                                       0.0
                     0 731
                                                           0 8 32
                                                                       0 0 100 9 9 100 0
100 7 7 100 0
                                 0 0 100 <u>8</u> <u>8 100 0</u>
                                                                                                0 9 33
                                                                                                            0
0 100 10 10 100 0
                       0 10 34
                                   0 0 100 11 11 100 0 0 11 35 0 0 100 12 12 100 0 0 12 36
                                                                                                            00
100 13 13 100 0 0 13 37
                                 0 0 100 14 14 100 0 0 14 38
                                                                       0 0 100 <u>15 15 100 0</u>
                                                                                                0 15 39
                                                                                                            0
0 100 16 16 100 0
                       <u>0</u> 16 40
                                   0 0 100 17 17 100 0
                                                             <u>0</u> 17 41
                                                                         0 0 100 <u>18 18 100 0</u>
                                                                                                  0 18 42
                                                               <u>0</u> 20 44
                         0 19 43
0 0 100 <u>19 19 100 0</u>
                                     0 0 100 <u>20 20 100 0</u>
                                                                           0 0 100 21 21 100 0
                                                                                                     0 21 45
                                        0 0 100 <u>23 23 100 0</u> <u>0</u> 23 47
                            0 22 46
   0 0 100 22 22 100 0
                                                                              0 0 100
TABLE-US-00003 TABLE 3 Example CPU Allocation: Two Hyperthreads per Core CPU Core C0
C1 C6 0 0 0 24 1 1 1 25 <u>2 2 100</u> <u>0 0 2 26 100</u> <u>0 0 3 3 100</u>
                                                                                        0 0 3 27 100
                                 <u>0 0 5 5 100 0 0 5 29 100</u>
 4 4 100
              0 0 4 28 100
                                                                       00 6 6 100
                                                                                          0 0 6 30 100
                                                                                                            0
                                   <u>0 0 8 8 100</u>
0 7 7 100
                <u>0 0 7 31 100</u>
                                                      <u>0 0 8 32 100</u>
                                                                         0 0 9 9 100
                                                                                            0 0 9 33 100
<u>0 0 10 10 100</u>
                  <u>0 0 10 34 100</u>
                                     <u>0 0 11 11 100</u> <u>0 0 11 35 100</u>
                                                                          <u>0 0 12 12 100</u>
                                                                                             <u>0 0 12 36</u>
       14 38 0 0 100
                                                                                 15 15 0 0 100
100
                                                                                                    15 39 0 0
                          16 40 0 0 100
                                             17 17 0 0 100
                                                                17 41 0 0 100
100
       16 16 0 0 100
                                                                                   18 18 0 0 100
                                                                                                      18 42 0
0 100
          19 19 0 0 100
                            19 43 0 0 100
                                               20 20 0 0 100
                                                                  20 44 0 0 100
                                                                                     21 21 0 0 100
                                                                                                        21 45
           22 22 0 0 100
                              22 46 0 0 100
                                                 23 23 0 0 100
                                                                    23 47 0 0 100
[0102] In a second example, suppose an application uses 10 cores, Use 1 hyper thread from each
core (Table 4) versus two hyperthreads (e.g. packed with hypersiblings) from each core (Table 5).
The change in power consumption of the scenario of Table 2 to the scenario of Table 3 is a 17
percent reduction: 111 Watts to 99 Watts.
TABLE-US-00004 TABLE 4 Example CPU Allocation: One Hyperthread per Core CPU Core C0
C1 C6 0 0 0 24 1 1 1 25 <u>2 2 100</u> <u>0</u> <u>0</u> 2 26 0 0 100 <u>3 3 100</u>
                                                                                        0 0 3 27 0 0 100
 4 \quad 4 \quad 100 \quad 0 \quad 0 \quad 4 \quad 28 \quad 0 \quad 0 \quad 100 \quad \underline{5} \quad \underline{5} \quad \underline{100} \quad \underline{0} \quad \underline{0} \quad 5 \quad \underline{29} \quad 0 \quad 0 \quad 100 \quad \underline{6} \quad \underline{6} \quad \underline{100} \quad \underline{0}
                                                                                              0 6 30 0 0
                   <u>0</u> <u>0</u> 7 31 0 0 100 <u>8</u> <u>8 100</u> <u>0</u> <u>0</u> 8 32 0 0 100 <u>9</u> <u>9 100</u>
100 7 7 100
0\ 100\ \underline{10}\ \underline{10}\ \underline{100} \quad \underline{0} \quad \underline{0}\ 10\ 34\ 0\ 0\ 100\ \underline{11}\ \underline{11}\ \underline{100} \quad \underline{0} \quad \underline{0}\ 11\ 35\ 0\ 0\ 100\ 12\ 12\ 0\ 0\ 100\ 12\ 36\ 0\ 0
100 13 13 0 0 100 13 37 0 0 100 14 14 0 0 100 14 38 0 0 100 15 15 0 0 100 15 39 0 0 100 16 16 0
0\ 100\ 16\ 40\ 0\ 0\ 100\ 17\ 17\ 0\ 0\ 100\ 17\ 41\ 0\ 0\ 100\ 18\ 18\ 0\ 0\ 100\ 18\ 42\ 0\ 0\ 100\ 19\ 19\ 0\ 0\ 100\ 19\ 43
0\ 0\ 100\ 20\ 20\ 0\ 0\ 100\ 20\ 44\ 0\ 0\ 100\ 21\ 21\ 0\ 0\ 100\ 21\ 45\ 0\ 0\ 100\ 22\ 22\ 0\ 0\ 100\ 22\ 46\ 0\ 0\ 100\ 23
23 0 0 100 23 47 0 0 100
TABLE-US-00005 TABLE 5 Example CPU Allocation: Two Hyperthreads per Core CPU Core C0
C1 C6 0 0 0 24 1 1 1 25 <u>2</u> <u>2 100</u> <u>0</u>
                                                       0 2 26 100 0
                                                                            0 3 3 100
                                                                                             0
                                                                                                  0 3 27
                                                  <u>0</u>
                                                       <u>0</u> <u>5</u> <u>5</u> <u>100</u>
                                                                             0 5 29 100
                                  0 4 28 100
                                                                        0
100
            <u>0</u> <u>4</u> <u>4</u> <u>100</u>
                             0
                                  0 \ 7 \ 700100 \ 73100100 \ 8 \ 800100 \ 83200100 \ 9 \ 900
                             0
100
            0 6 30 100
100 9 33 0 0 100 10 10 0 0 100 10 34 0 0 100 11 11 0 0 100 11 35 0 0 100 12 12 0 0 100 12 36 0 0
100 13 13 0 0 100 13 37 0 0 100 14 14 0 0 100 14 38 0 0 100 15 15 0 0 100 15 39 0 0 100 16 16 0
0 100 16 40 0 0 100 17 17 0 0 100 17 41 0 0 100 18 18 0 0 100 18 42 0 0 100 19 19 0 0 100 19 43
0\ 0\ 100\ 20\ 20\ 0\ 0\ 100\ 20\ 44\ 0\ 0\ 100\ 21\ 21\ 0\ 0\ 100\ 21\ 45\ 0\ 0\ 100\ 22\ 22\ 0\ 0\ 100\ 22\ 46\ 0\ 0\ 100\ 23
```

[0103] Table 6 summarizes expected reductions in power consumptions for other configurations of processor cores.

TABLE-US-00006 TABLE 6 Power Consumption Reduction with Hyperthread Packing Power Power Consumption (W) Cores utilized Savings (%) No Packing Hyperthread Packing 22 20 138

111 10 17 119 99 4 16 86 73 2 9 70 64

23 0 0 100 23 47 0 0 100

[0104] In currently available KUBERNETS (1.26), there are only three available policies, allocation of full CPUs, distribution across a number of CPUs, and alignment of CPUs with a particular socket. As outlined in the examples above, CPU isolation wastes power and not all containers **114** need CPU isolation (e.g., have noisy neighbor problem). Existing options in CPU manager and topology manager are cluster wide. Pods are allowed to decide if isolation is needed or not. Isolation can be implemented within pods of the same application or pods of different applications.

[0105] For example, for two applications assigned only full CPUs and managed by a pod using current approaches power would be wasted by unused cores (see Tables 2 and 4). In contrast, if a CPU were allowed to be shared between applications, this waste would be reduced (see Tables 3 and 5). Although this reduces waste, isolation is not achieved, which may result in noisy neighbor problems. Using the approach of FIGS. 7 and 8, the need for isolation can be accounted for while also attempting to pack application instances **118** to avoid waste. The approach of FIGS. **7** and **8** may be extended to achieve isolation between pods 112: the allocation of CPUs 212 to application instances **118** as outlined above. In addition, variation in policies may be achieved: the application instances 118 of a first pod 112 may tolerate one another and may be allocated CPUs 212 nonexclusively with respect to one another but exclusive of the application instances of a second pod **112**. The application instances **118**, e.g., hyperthreads of the containers **114** of application instances **118**, may therefore be packed, i.e., multiple hyperthreads per core. The application instances **118** of the second pod may be allocated exclusively or non-exclusively with respect to one another. [0106] For example, Table 7 illustrates a scenario where all the containers in a pod are packed onto hyper-threads. For example, Table 7 illustrates a scenario where a KUBERNETES job scheduler has main container 114 and multiple sidecar containers 114.

TABLE-US-00007 TABLE 7 Packing of Containers of a Pod CPU Core Pod Container Container Container 0 0 1 1 2 0 1 1 3 1 2 (At C6) 1 1 3 (At C6) 1 2 4 (At C6) 1 2 5 (At C6) 1 [0107] FIG. **9** is a block diagram illustrating an example computing device **900**. Computing device **900** may be used to perform various procedures, such as those discussed herein. The servers **102**, orchestrator **106**, workflow orchestrator **122**, and cloud computing platform **104** may each be implemented using one or more computing devices **900**. The orchestrator **106**, and workflow orchestrator **122** may be implemented on different computing devices **900** or a single computing device **900** may execute both of the orchestrator **106**, and workflow orchestrator **122**. [0108] Computing device **900** includes one or more processor(s) **902**, one or more memory device(s) **904**, one or more interface(s) **906**, one or more mass storage device(s) **908**, one or more Input/output (I/O) device(s) **910**, and a display device **930** all of which are coupled to a bus **912**. Processor(s) **902** include one or more processors or controllers that execute instructions stored in memory device(s) **904** and/or mass storage device(s) **908**. Processor(s) **902** may also include various types of computer-readable media, such as cache memory. [0109] Memory device(s) **904** include various computer-readable media, such as volatile memory

(e.g., random access memory (RAM) **914**) and/or nonvolatile memory (e.g., read-only memory (ROM) **916**). Memory device(s) **904** may also include rewritable ROM, such as Flash memory. [0110] Mass storage device(s) **908** include various computer readable media, such as magnetic tapes, magnetic disks, optical disks, solid-state memory (e.g., Flash memory), and so forth. As shown in FIG. **9**, a particular mass storage device is a hard disk drive **924**. Various drives may also be included in mass storage device(s) **908** to enable reading from and/or writing to the various computer readable media. Mass storage device(s) **908** include removable media **926** and/or non-removable media.

[0111] I/O device(s) **910** include various devices that allow data and/or other information to be input to or retrieved from computing device **900**. Example I/O device(s) **910** include cursor control devices, keyboards, keypads, microphones, monitors or other display devices, speakers, printers, network interface cards, modems, lenses, CCDs or other image capture devices, and the like.

[0112] Display device **930** includes any type of device capable of displaying information to one or more users of computing device **900**. Examples of display device **930** include a monitor, display terminal, video projection device, and the like.

[0113] Interface(s) **906** include various interfaces that allow computing device **900** to interact with other systems, devices, or computing environments. Example interface(s) **906** include any number of different network interfaces **920**, such as interfaces to local area networks (LANs), wide area networks (WANs), wireless networks, and the Internet. Other interface(s) include user interface **918** and peripheral device interface **922**. The interface(s) **906** may also include one or more peripheral interfaces such as interfaces for printers, pointing devices (mice, track pad, etc.), keyboards, and the like.

[0114] Bus **912** allows processor(s) **902**, memory device(s) **904**, interface(s) **906**, mass storage device(s) **908**, I/O device(s) **910**, and display device **930** to communicate with one another, as well as other devices or components coupled to bus **912**. Bus **912** represents one or more of several types of bus structures, such as a system bus, PCI bus, IEEE 1394 bus, USB bus, and so forth. [0115] For purposes of illustration, programs and other executable program components are shown herein as discrete blocks, although it is understood that such programs and components may reside at various times in different storage components of computing device **900**, and are executed by processor(s) **902**. Alternatively, the systems and procedures described herein can be implemented in hardware, or a combination of hardware, software, and/or firmware. For example, one or more application specific integrated circuits (ASICs) can be programmed to carry out one or more of the systems and procedures described herein.

[0116] In the above disclosure, reference has been made to the accompanying drawings, which form a part hereof, and in which is shown by way of illustration specific implementations in which the disclosure may be practiced. It is understood that other implementations may be utilized and structural changes may be made without departing from the scope of the present disclosure. References in the specification to "one embodiment," "an embodiment," "an example embodiment," etc., indicate that the embodiment described may include a particular feature, structure, or characteristic, but every embodiment may not necessarily include the particular feature, structure, or characteristic. Moreover, such phrases are not necessarily referring to the same embodiment. Further, when a particular feature, structure, or characteristic is described in connection with an embodiment, it is submitted that it is within the knowledge of one skilled in the art to affect such feature, structure, or characteristic in connection with other embodiments whether or not explicitly described.

[0117] Implementations of the systems, devices, and methods disclosed herein may comprise or utilize a special purpose or general-purpose computer including computer hardware, such as, for example, one or more processors and system memory, as discussed herein. Implementations within the scope of the present disclosure may also include physical and other computer-readable media for carrying or storing computer-executable instructions and/or data structures. Such computer-readable media can be any available media that can be accessed by a general purpose or special purpose computer system. Computer-readable media that store computer-executable instructions are computer storage media (devices). Computer-readable media that carry computer-executable instructions are transmission media. Thus, by way of example, and not limitation, implementations of the disclosure can comprise at least two distinctly different kinds of computer-readable media: computer storage media (devices) and transmission media.

[0118] Computer storage media (devices) includes RAM, ROM, EEPROM, CD-ROM, solid state drives ("SSDs") (e.g., based on RAM), Flash memory, phase-change memory ("PCM"), other types of memory, other optical disk storage, magnetic disk storage or other magnetic storage devices, or any other medium which can be used to store desired program code means in the form of computer-executable instructions or data structures and which can be accessed by a general purpose or special purpose computer.

[0119] An implementation of the devices, systems, and methods disclosed herein may communicate over a computer network. A "network" is defined as one or more data links that enable the transport of electronic data between computer systems and/or modules and/or other electronic devices. When information is transferred or provided over a network or another communications connection (either hardwired, wireless, or a combination of hardwired or wireless) to a computer, the computer properly views the connection as a transmission medium. Transmissions media can include a network and/or data links, which can be used to carry desired program code means in the form of computer-executable instructions or data structures and which can be accessed by a general purpose or special purpose computer. Combinations of the above should also be included within the scope of computer-readable media.

[0120] Computer-executable instructions comprise, for example, instructions and data which, when executed at a processor, cause a general purpose computer, special purpose computer, or special purpose processing device to perform a certain function or group of functions. The computer executable instructions may be, for example, binaries, intermediate format instructions such as assembly language, or even source code. Although the subject matter has been described in language specific to structural features and/or methodological acts, it is to be understood that the subject matter defined in the appended claims is not necessarily limited to the described features or acts described above. Rather, the described features and acts are disclosed as example forms of implementing the claims.

[0121] Those skilled in the art will appreciate that the disclosure may be practiced in network computing environments with many types of computer system configurations, including, an in-dash vehicle computer, personal computers, desktop computers, laptop computers, message processors, hand-held devices, multi-processor systems, microprocessor-based or programmable consumer electronics, network PCs, minicomputers, mainframe computers, mobile telephones, PDAs, tablets, pagers, routers, switches, various storage devices, and the like. The disclosure may also be practiced in distributed system environments where local and remote computer systems, which are linked (either by hardwired data links, wireless data links, or by a combination of hardwired and wireless data links) through a network, both perform tasks. In a distributed system environment, program modules may be located in both local and remote memory storage devices.

[0122] Further, where appropriate, functions described herein can be performed in one or more of: hardware, software, firmware, digital components, or analog components. For example, one or more application specific integrated circuits (ASICs) can be programmed to carry out one or more of the systems and procedures described herein. Certain terms are used throughout the description and claims to refer to particular system components. As one skilled in the art will appreciate, components may be referred to by different names. This document does not intend to distinguish between components that differ in name, but not function.

[0123] It should be noted that the sensor embodiments discussed above may comprise computer hardware, software, firmware, or any combination thereof to perform at least a portion of their functions. For example, a sensor may include computer code configured to be executed in one or more processors, and may include hardware logic/electrical circuitry controlled by the computer code. These example devices are provided herein purposes of illustration, and are not intended to be limiting. Embodiments of the present disclosure may be implemented in further types of devices, as would be known to persons skilled in the relevant art(s).

[0124] At least some embodiments of the disclosure have been directed to computer program products comprising such logic (e.g., in the form of software) stored on any computer useable medium. Such software, when executed in one or more data processing devices, causes a device to operate as described herein.

[0125] While various embodiments of the present disclosure have been described above, it should be understood that they have been presented by way of example only, and not limitation. It will be apparent to persons skilled in the relevant art that various changes in form and detail can be made

therein without departing from the spirit and scope of the disclosure. Thus, the breadth and scope of the present disclosure should not be limited by any of the above-described exemplary embodiments, but should be defined only in accordance with the following claims and their equivalents. The foregoing description has been presented for the purposes of illustration and description. It is not intended to be exhaustive or to limit the disclosure to the precise form disclosed. Many modifications and variations are possible in light of the above teaching. Further, it should be noted that any or all of the aforementioned alternate implementations may be used in any combination desired to form additional hybrid implementations of the disclosure.

Claims

- 1. An apparatus comprising: a computing device including a plurality of processing devices and one or more memory devices operably coupled to the plurality of processing devices, the one or more memory devices storing executable code that, when executed by the plurality of processing devices, causes the plurality of processing devices to: allocate a first portion of the plurality of processing devices to execute an operating system in a first power state; and allocate a second portion of the plurality of processing devices to execute one or more application instances in a second power state that has lower availability and lower power consumption than the first power state, the first portion of the plurality of processing devices being isolated from the one or more application instances.
- **2.** The apparatus of claim 1, wherein the one or more application instances include a plurality of application instances configured to use the second portion of the plurality of processing devices non-exclusively of one another.
- **3.** The apparatus of claim 1, wherein the executable code, when executed by the plurality of processing devices, further causes the plurality of processing devices to: receive a power profile defining allocation of the second portion of the plurality of processing devices and the second power state; and in response to receiving the power profile, configure the computing device to allocate the second portion of the plurality of processing devices to the one or more application instances and operate the second portion of the plurality of processing devices in the second power state.
- **4.** The apparatus of claim 3, wherein: the one or more application instances include a plurality of application instances; and a first portion of the plurality of application instances and a second portion of the plurality of application instances are isolated from one another; and the first portion of the plurality of application instances are part of a first pod and the second portion of the plurality of application instances are part of a second pod.
- **5.** The apparatus of claim 1, wherein the one or more application instances comprise a plurality of application instances; and wherein the executable code, when executed by the plurality of processing devices, further causes the plurality of processing devices to: allocate the second portion of the plurality of processing devices to a first portion of the plurality of application instances and allocated a third portion of the plurality of processing devices to a second portion of the plurality of application instances to reduce power consumption as compared to alternative allocations of the second and third portions of the plurality of processing devices.
- **6.** The apparatus of claim 1, wherein the one or more application instances comprise a plurality of application instances; and wherein the executable code, when executed by the plurality of processing devices, further causes the plurality of processing devices to: allocate the second portion of the plurality of processing devices to a first portion of the plurality of application instances and allocated a third portion of the plurality of processing devices to a second portion of the plurality of application instances according to power consumption, an anti-affinity requirement, and minimum required power states for the plurality of application instances.
- 7. The apparatus of claim 1, wherein the first portion of the plurality of processing devices further

execute an orchestrator agent.

- **8**. The apparatus of claim 7, wherein the orchestrator agent is a KUBERNETES agent.
- **9.** The apparatus of claim 7, wherein the orchestrator agent implements a KUBERNETES pod.
- **10**. The apparatus of claim 1, wherein the executable code, when executed by the plurality of processing devices, further causes the plurality of processing devices to generate groups of one or more processing devices of the plurality of processing devices into isolated shared pools having improved resource utilization.
- **11**. The apparatus of claim 10, wherein the executable code, when executed by the plurality of processing devices, further causes the plurality of processing devices to execute containers on the one or more processing devices of each group of the groups, the containers being instantiated in response to requests including one or more of fractional processing device allocation requests, best effort processing device allocation requests, or burstable processing device allocation requests.
- **12**. A method comprising: allocating, by a computing device, a first portion of a plurality of processing devices of the computing device to execute an operating system in a first power state; and allocating, by the computing device, a second portion of the plurality of processing devices to execute one or more application instances in a second power state that has lower availability and lower power consumption than the first power state, the first portion of the plurality of processing devices being isolated from the one or more application instances.
- **13**. The method of claim 12, wherein the one or more application instances include a plurality of application instances configured to use the second portion of the plurality of processing devices non-exclusively of one another.
- **14**. The method of claim 12, further comprising: receiving, by the computing device, a power profile defining allocation of the second portion of the plurality of processing devices and the second power state; and in response to receiving the power profile, configuring, by the computing device, the computing device to allocate the second portion of the plurality of processing devices to the one or more application instances and operate the second portion of the plurality of processing devices in the second power state.
- **15**. The method of claim 14, wherein: the one or more application instances include a plurality of application instances; and a first portion of the plurality of application instances and a second portion of the plurality of application instances are isolated from one another.
- **16**. The method of claim 12, wherein the one or more application instances comprise a plurality of application instances, the method further comprising: allocating, by the computing device, the second portion of the plurality of processing devices to a first portion of the plurality of application instances and allocated a third portion of the plurality of processing devices to a second portion of the plurality of application instances to reduce power consumption as compared to alternative allocations of the second and third portions of the plurality of processing devices.
- **17**. The method of claim 12, wherein the one or more application instances comprise a plurality of application instances, the method further comprising: allocating, by the computing device, the second portion of the plurality of processing devices to a first portion of the plurality of application instances and allocated a third portion of the plurality of processing devices to a second portion of the plurality of application instances according to power consumption, an anti-affinity requirement, and minimum required power states for the plurality of application instances.
- **18**. The method of claim 12, wherein the first portion of the plurality of processing devices further execute an orchestrator agent.
- **19**. The method of claim 18, wherein the orchestrator agent is one of a KUBERNETES agent and a KUBERNETES pod.
- **20**. A non-transitory computer-readable medium storing executable code that, when executed by a computing device including a plurality of processing devices, causes the plurality of processing devices to: allocate a first portion of the plurality of processing devices to execute an operating system in a first power state; and allocate a second portion of the plurality of processing devices to

execute one or more application instances in a second power state that has lower availability and lower power consumption than the first power state, the first portion of the plurality of processing devices being isolated from the one or more application instances.