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Prediction of Intra Prediction Mode

Abstract

A decoder generates a plurality of predictions of at least one neighboring region of a block, with each of the plurality of predictions being generated using reference samples of the block and a respective intra prediction mode of a plurality of intra prediction modes. Based on the plurality of predictions, a first intra prediction mode is determined from the plurality of intra prediction modes. The decoder receives, from a bitstream, signaling information indicating a difference between the first intra prediction mode and a second intra prediction mode. The second intra prediction mode for the block is decoded based on the first intra prediction mode and the difference. The decoder reconstructs the block based on a prediction of the block generated using the second intra prediction mode.

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Background/Summary

CROSS-REFERENCE TO RELATED APPLICATIONS [0001] This application is a continuation of U.S. patent application Ser. No. 17/991,216, filed Nov. 21, 2022, which is a continuation of International Application No. PCT/US2021/034226, filed May 26, 2021, which claims the benefit of U.S. Provisional Application No. 63/030,792, filed May 27, 2020, all of which are hereby incorporated by reference in their entireties.

BRIEF DESCRIPTION OF THE DRAWINGS

[0002] Examples of several of the various embodiments of the present disclosure are described herein with reference to the drawings.

[0003] FIG. 1 illustrates an exemplary video coding/decoding system in which embodiments of the present disclosure may be implemented.

[0004] FIG. 2 illustrates an exemplary encoder in which embodiments of the present
[0005] disclosure may be implemented.

[0006] FIG. 3 illustrates an exemplary decoder in which embodiments of the present disclosure may be implemented.

[0007] FIG. 4 illustrates an example quadtree partitioning of a coding tree block (CTB) in accordance with embodiments of the present disclosure.

[0008] FIG. 5 illustrates a corresponding quadtree of the example quadtree partitioning of the CTB in FIG. 4 in accordance with embodiments of the present disclosure.

[0009] FIG. 6 illustrates example binary and ternary tree partitions in accordance with embodiments of the present disclosure.

[0010] FIG. 7 illustrates an example quadtree+multi-type tree partitioning of a CTB in accordance with embodiments of the present disclosure.

[0011] FIG. 8 illustrates a corresponding quadtree+multi-type tree of the example quadtree+multi-type tree partitioning of the CTB in FIG. 7 in accordance with embodiments of the present disclosure.

[0012] FIG. 9 illustrates an example set of reference samples determined for intra prediction of a current block being encoded or decoded in accordance with embodiments of the present disclosure.

[0013] FIG. 10A illustrates the 35 intra prediction modes supported by HEVC in accordance with embodiments of the present disclosure.

[0014] FIG. 10B illustrates the 67 intra prediction modes supported by HEVC in accordance with embodiments of the present disclosure.

[0015] FIG. 11 illustrates the current block and reference samples from FIG. 9 in a two-dimensional x, y plane in accordance with embodiments of the present disclosure.

[0016] FIG. 12 illustrates an example angular mode prediction of the current block from FIG. 9 in accordance with embodiments of the present disclosure.

[0017] FIG. 13 illustrates example neighboring regions for predicting a selected intra prediction mode for a current block being encoded by an encoder in accordance with embodiments of the present disclosure.

[0018] FIG. **14** illustrates an example angular mode prediction of the neighboring region from FIG. **13** in accordance with embodiments of the present disclosure.

[0019] FIG. **15A** illustrates an example comparison of a selected intra prediction mode for at least one neighboring region and a selected intra prediction mode determined for a current block in accordance with embodiments of the present disclosure.

[0020] FIG. **15B** illustrates an example comparison of a selected intra prediction mode for at least one neighboring region and a selected intra prediction mode determined for a current block in accordance with embodiments of the present disclosure.

[0021] FIG. **16** illustrates an example comparison of a selected intra prediction mode for at least one neighboring region and a selected intra prediction mode determined for a current block in accordance with embodiments of the present disclosure.

[0022] FIG. **17** illustrates a flowchart of a method for signaling an intra prediction mode for a block in accordance with embodiments of the present disclosure.

[0023] FIG. **18** illustrates a flowchart of a method for signaling an intra prediction mode for a block in accordance with embodiments of the present disclosure.

[0024] FIG. **19** illustrates a block diagram of an example computer system in which embodiments of the present disclosure may be implemented.

Description

DETAILED DESCRIPTION

[0025] In the following description, numerous specific details are set forth in order to provide a thorough understanding of the disclosure. However, it will be apparent to those skilled in the art that the disclosure, including structures, systems, and methods, may be practiced without these specific details. The description and representation herein are the common means used by those experienced or skilled in the art to most effectively convey the substance of their work to others skilled in the art. In other instances, well-known methods, procedures, components, and circuitry have not been described in detail to avoid unnecessarily obscuring aspects of the disclosure.

[0026] References in the specification to “one embodiment,” “an embodiment,” “an example embodiment,” etc., indicate that the embodiment described may include a particular feature, structure, or characteristic, but every embodiment may not necessarily include the particular feature, structure, or characteristic. Moreover, such phrases are not necessarily referring to the same embodiment. Further, when a particular feature, structure, or characteristic is described in connection with an embodiment, it is submitted that it is within the knowledge of one skilled in the art to affect such feature, structure, or characteristic in connection with other embodiments whether or not explicitly described.

[0027] Also, it is noted that individual embodiments may be described as a process which is depicted as a flowchart, a flow diagram, a data flow diagram, a structure diagram, or a block diagram. Although a flowchart may describe the operations as a sequential process, many of the operations can be performed in parallel or concurrently. In addition, the order of the operations may be re-arranged. A process is terminated when its operations are completed, but could have additional steps not included in a figure. A process may correspond to a method, a function, a procedure, a subroutine, a subprogram, etc. When a process corresponds to a function, its termination can correspond to a return of the function to the calling function or the main function.

[0028] The term “computer-readable medium” includes, but is not limited to, portable or non-portable storage devices, optical storage devices, and various other mediums capable of storing, containing, or carrying instruction(s) and/or data. A computer-readable medium may include a non-transitory medium in which data can be stored and that does not include carrier waves and/or transitory electronic signals propagating wirelessly or over wired connections. Examples of a non-

transitory medium may include, but are not limited to, a magnetic disk or tape, optical storage media such as compact disk (CD) or digital versatile disk (DVD), flash memory, memory or memory devices. A computer-readable medium may have stored thereon code and/or machine-executable instructions that may represent a procedure, a function, a subprogram, a program, a routine, a subroutine, a module, a software package, a class, or any combination of instructions, data structures, or program statements. A code segment may be coupled to another code segment or a hardware circuit by passing and/or receiving information, data, arguments, parameters, or memory contents. Information, arguments, parameters, data, etc. may be passed, forwarded, or transmitted via any suitable means including memory sharing, message passing, token passing, network transmission, or the like.

[0029] Furthermore, embodiments may be implemented by hardware, software, firmware, middleware, microcode, hardware description languages, or any combination thereof. When implemented in software, firmware, middleware or microcode, the program code or code segments to perform the necessary tasks (e.g., a computer-program product) may be stored in a computer-readable or machine-readable medium. A processor(s) may perform the necessary tasks.

[0030] Representing a video sequence in digital form may require a large number of bits. The data size of a video sequence in digital form may be too large for storage and/or transmission in many applications. Video encoding may be used to compress the size of a video sequence to provide for more efficient storage and/or transmission. Video decoding may be used to decompress a compressed video sequence for display and/or other forms of consumption.

[0031] FIG. 1 illustrates an exemplary video coding/decoding system **100** in which embodiments of the present disclosure may be implemented. Video coding/decoding system **100** comprises a source device **102**, a transmission medium **104**, and a destination device **106**. Source device **102** encodes a video sequence **108** into an encoded bitstream **110** for more efficient storage and/or transmission. Source device **102** may store and/or transmit encoded bitstream **110** to destination device **106** via transmission medium **104**. Destination device **106** decodes encoded bitstream **110** to display video sequence **108**. Destination device **106** may receive encoded bitstream **110** from source device **102** via transmission medium **104**. Source device **102** and destination device **106** may be any one of a number of different devices, including a desktop computer, laptop computer, tablet computer, smart phone, wearable device, television, camera, video gaming console, set-top box, or video streaming device.

[0032] To encode video sequence **108** into encoded bitstream **110**, source device **102** may comprise a video source **112**, an encoder **114**, and an output interface **116**. Video source **112** may provide or generate video sequence **108** from a capture of a natural scene and/or a synthetically generated scene. A synthetically generated scene may be a scene comprising computer generated graphics or screen content. Video source **112** may comprise a video capture device (e.g., a video camera), a video archive comprising previously captured natural scenes and/or synthetically generated scenes, a video feed interface to receive captured natural scenes and/or synthetically generated scenes from a video content provider, and/or a processor to generate synthetic scenes.

[0033] As shown in FIG. 1, a video sequence, such as video sequence **108**, may comprise a series of pictures (also referred to as frames). A video sequence may achieve the impression of motion when a constant or variable time is used to successively present pictures of the video sequence. A picture may comprise one or more sample arrays of intensity values. The intensity values may be taken at a series of regularly spaced locations within a picture. A color picture typically comprises a luminance sample array and two chrominance sample arrays. The luminance sample array may comprise intensity values representing the brightness (or luma component, Y) of a picture. The chrominance sample arrays may comprise intensity values that respectively represent the blue and red components of a picture (or chroma components, Cb and Cr) separate from the brightness. Other color picture sample arrays are possible based on different color schemes (e.g., an RGB color scheme). For color pictures, a pixel may refer to all three intensity values for a given location in the

three sample arrays used to represent color pictures. A monochrome picture comprises a single, luminance sample array. For monochrome pictures, a pixel may refer to the intensity value at a given location in the single, luminance sample array used to represent monochrome pictures.

[0034] Encoder **114** may encode video sequence **108** into encoded bitstream **110**. To encode video sequence **108**, encoder **114** may apply one or more prediction techniques to reduce redundant information in video sequence **108**. Redundant information is information that may be predicted at a decoder and therefore may not be needed to be transmitted to the decoder for accurate decoding of the video sequence. For example, encoder **114** may apply spatial prediction (e.g., intra-frame or intra prediction), temporal prediction (e.g., inter-frame prediction or inter prediction), inter-layer prediction, and/or other prediction techniques to reduce redundant information in video sequence **108**. Before applying the one or more prediction techniques, encoder **114** may partition pictures of video sequence **108** into rectangular regions referred to as blocks. Encoder **114** may then encode a block using one or more of the prediction techniques.

[0035] For temporal prediction, encoder **114** may search for a block similar to the block being encoded in another picture (also referred to as a reference picture) of video sequence **108**. The block determined during the search (also referred to as a prediction block) may then be used to predict the block being encoded. For spatial prediction, encoder **114** may form a prediction block based on data from reconstructed neighboring samples of the block to be encoded within the same picture of video sequence **108**. A reconstructed sample refers to a sample that was encoded and then decoded. Encoder **114** may determine a prediction error (also referred to as a residual) based on the difference between a block being encoded and a prediction block. The prediction error may represent non-redundant information that may be transmitted to a decoder for accurate decoding of a video sequence.

[0036] Encoder **114** may apply a transform to the prediction error (e.g. a discrete cosine transform (DCT)) to generate transform coefficients. Encoder **114** may form encoded bitstream **110** based on the transform coefficients and other information used to determine prediction blocks (e.g., prediction types, motion vectors, and prediction modes). In some examples, encoder **114** may perform one or more of quantization and entropy coding of the transform coefficients and/or the other information used to determine prediction blocks before forming encoded bitstream **110** to further reduce the number of bits needed to store and/or transmit video sequence **108**.

[0037] Output interface **116** may be configured to write and/or store encoded bitstream **110** onto transmission medium **104** for transmission to destination device **106**. In addition or alternatively, output interface **116** may be configured to transmit, upload, and/or stream encoded bitstream **110** to destination device **106** via transmission medium **104**. Output interface **116** may comprise a wired and/or wireless transmitter configured to transmit, upload, and/or stream encoded bitstream **110** according to one or more proprietary and/or standardized communication protocols, such as Digital Video Broadcasting (DVB) standards, Advanced Television Systems Committee (ATSC) standards, Integrated Services Digital Broadcasting (ISDB) standards, Data Over Cable Service Interface Specification (DOCSIS) standards, 3rd Generation Partnership Project (3GPP) standards, Institute of Electrical and Electronics Engineers (IEEE) standards, Internet Protocol (IP) standards, and Wireless Application Protocol (WAP) standards.

[0038] Transmission medium **104** may comprise a wireless, wired, and/or computer readable medium. For example, transmission medium **104** may comprise one or more wires, cables, air interfaces, optical discs, flash memory, and/or magnetic memory. In addition or alternatively, transmission medium **104** may comprise one more networks (e.g., the Internet) or file servers configured to store and/or transmit encoded video data.

[0039] To decode encoded bitstream **110** into video sequence **108** for display, destination device **106** may comprise an input interface **118**, a decoder **120**, and a video display **122**. Input interface **118** may be configured to read encoded bitstream **110** stored on transmission medium **104** by source device **102**. In addition or alternatively, input interface **118** may be configured to receive,

download, and/or stream encoded bitstream **110** from source device **102** via transmission medium **104**. Input interface **118** may comprise a wired and/or wireless receiver configured to receive, download, and/or stream encoded bitstream **110** according to one or more proprietary and/or standardized communication protocols, such as those mentioned above.

[0040] Decoder **120** may decode video sequence **108** from encoded bitstream **110**. To decode video sequence **108**, decoder **120** may generate prediction blocks for pictures of video sequence **108** in a similar manner as encoder **114** and determine prediction errors for the blocks. Decoder **120** may generate the prediction blocks using prediction types, prediction modes, and/or motion vectors received in encoded bitstream **110** and determine the prediction errors using transform coefficients also received in encoded bitstream **110**. Decoder **120** may determine the prediction errors by weighting transform basis functions using the transform coefficients. Decoder **120** may combine the prediction blocks and prediction errors to decode video sequence **108**. In some examples, decoder **120** may decode a video sequence that approximates video sequence **108** due to, for example, lossy compression of video sequence **108** by encoder **114** and/or errors introduced into encoded bitstream **110** during transmission to destination device **106**.

[0041] Video display **122** may display video sequence **108** to a user. Video display **122** may comprise a cathode ray tube (CRT) display, liquid crystal display (LCD), a plasma display, light emitting diode (LED) display, or any other display device suitable for displaying video sequence **108**.

[0042] It should be noted that video encoding/decoding system **100** is presented by way of example and not limitation. In the example of FIG. 1, video encoding/decoding system **100** may have other components and/or arrangements. For example, video source **112** may be external to source device **102**. Similarly, video display **122** may be external to destination device **106** or omitted altogether where video sequence is intended for consumption by a machine and/or storage device. In another example, source device **102** may further comprise a video decoder and destination device **106** may comprise a video encoder. In such an example, source device **102** may be configured to further receive an encoded bitstream from destination device **106** to support two-way video transmission between the devices.

[0043] In the example of FIG. 1, encoder **114** and decoder **120** may operate according to any one of a number of proprietary or industry video coding standards. For example, encoder **114** and decoder **120** may operate according to one or more of International Telecommunications Union Telecommunication Standardization Sector (ITU-T) H.263, ITU-T H.264 and Moving Picture Expert Group (MPEG)-4 Visual (also known as Advanced Video Coding (AVC)), ITU-T H.265 and MPEG-H Part 2 (also known as High Efficiency Video Coding (HEVC)), ITU-T H.265 and MPEG-I Part 3 (also known as Versatile Video Coding (VVC)), the WebM VP8 and VP9 codecs, and AOMedia Video 1 (AV1).

[0044] FIG. 2 illustrates an exemplary encoder **200** in which embodiments of the present disclosure may be implemented. Encoder **200** encodes a video sequence **202** into an encoded bitstream **204** for more efficient storage and/or transmission. Encoder **200** may be implemented in video coding/decoding system **100** in FIG. 1 or in any one of a number of different devices, including a desktop computer, laptop computer, tablet computer, smart phone, wearable device, television, camera, video gaming console, set-top box, or video streaming device. Encoder **200** comprises an inter prediction unit **206**, an intra prediction unit **208**, combiners **210** and **212**, a transform and quantization unit (TR+Q) unit **214**, an inverse transform and quantization unit (iTR+iQ) **216**, entropy coding unit **218**, one or more filters **220**, and a buffer **222**.

[0045] Encoder **200** may partition the pictures of video sequence **202** into blocks and encode video sequence **202** on a block-by-block basis. Encoder **200** may perform a prediction technique on a block being encoded using either inter prediction unit **206** or intra prediction unit **208**. Inter prediction unit **206** may perform inter prediction by searching for a block similar to the block being encoded in another, reconstructed picture (also referred to as a reference picture) of video sequence

202. A reconstructed picture refers to a picture that was encoded and then decoded. The block determined during the search (also referred to as a prediction block) may then be used to predict the block being encoded to remove redundant information. Inter prediction unit **206** may exploit temporal redundancy or similarities in scene content from picture to picture in video sequence **202** to determine the prediction block. For example, scene content between pictures of video sequence **202** may be similar except for differences due to motion or affine transformation of the screen content over time.

[0046] Intra prediction unit **208** may perform intra prediction by forming a prediction block based on data from reconstructed neighboring samples of the block to be encoded within the same picture of video sequence **202**. A reconstructed sample refers to a sample that was encoded and then decoded. Intra prediction unit **208** may exploit spatial redundancy or similarities in scene content within a picture of video sequence **202** to determine the prediction block. For example, the texture of a region of scene content in a picture may be similar to the texture in the immediate surrounding area of the region of the scene content in the same picture.

[0047] After prediction, combiner **210** may determine a prediction error (also referred to as a residual) based on the difference between the block being encoded and the prediction block. The prediction error may represent non-redundant information that may be transmitted to a decoder for accurate decoding of a video sequence.

[0048] Transform and quantization unit **214** may transform and quantize the prediction error. Transform and quantization unit **214** may transform the prediction error into transform coefficients by applying, for example, a DCT to reduce correlated information in the prediction error. Transform and quantization unit **214** may quantize the coefficients by mapping data of the transform coefficients to a predefined set of representative values. Transform and quantization unit **214** may quantize the coefficients to reduce irrelevant information in encoded bitstream **204**. Irrelevant information is information that may be removed from the coefficients without producing visible and/or perceptible distortion in video sequence **202** after decoding.

[0049] Entropy coding unit **218** may apply one or more entropy coding methods to the quantized transform coefficients to further reduce the bit rate. For example, entropy coding unit **218** may apply context adaptive variable length coding (CAVLC), context adaptive binary arithmetic coding (CABAC), and syntax-based context-based binary arithmetic coding (SBAC). The entropy coded coefficients are packed to form encoded bitstream **204**.

[0050] Inverse transform and quantization unit **216** may inverse quantize and inverse transform the quantized transform coefficients to determine a reconstructed prediction error. Combiner **212** may combine the reconstructed prediction error with the prediction block to form a reconstructed block. Filter(s) **220** may filter the reconstructed block using, for example, a deblocking filter and/or a sample-adaptive offset (SAO) filter. Buffer **222** may store the reconstructed block for prediction of one or more other blocks in the same and/or different picture of video sequence **202**.

[0051] Although not shown in FIG. 2, encoder **200** further comprises an encoder control unit configured to control one or more of the units of encoder **200** shown in FIG. 2. The encoder control unit may control the one or more units of encoder **200** such that encoded bitstream **204** is generated in conformance with the requirements of any one of a number of proprietary or industry video coding standards. For example, The encoder control unit may control the one or more units of encoder **200** such that encoded bitstream **204** is generated in conformance with one or more of ITU-T H.263, AVC, HEVC, VVC, VP8, VP9, and AV1 video coding standards.

[0052] Within the constraints of a proprietary or industry video coding standard, the encoder control unit may attempt to minimize or reduce the bitrate of encoded bitstream **204** and maximize or increase the reconstructed video quality. For example, the encoder control unit may attempt to minimize or reduce the bitrate of encoded bitstream **204** given a level that the reconstructed video quality may not fall below, or attempt to maximize or increase the reconstructed video quality given a level that the bit rate of encoded bitstream **204** may not exceed. The encoder control unit

may determine/control one or more of: partitioning of the pictures of video sequence **202** into blocks, whether a block is inter predicted by inter prediction unit **206** or intra predicted by intra prediction unit **208**, a motion vector for inter prediction of a block, an intra prediction mode among a plurality of intra prediction modes for intra prediction of a block, filtering performed by filter(s) **220**, and one or more transform types and/or quantization parameters applied by transform and quantization unit **214**. The encoder control unit may determine/control the above based on how the determination/control effects a rate-distortion measure for a block or picture being encoded. The encoder control unit may determine/control the above to reduce the rate-distortion measure for a block or picture being encoded.

[0053] After being determined, the prediction type used to encode a block (intra or inter prediction), prediction information of the block (intra prediction mode if intra predicted, motion vector, etc.), and transform and quantization parameters, may be sent to entropy coding unit **218** to be further compressed to reduce the bit rate. The prediction type, prediction information, and transform and quantization parameters may be packed with the prediction error to form encoded bitstream **204**.

[0054] It should be noted that encoder **200** is presented by way of example and not limitation. In other examples, encoder **200** may have other components and/or arrangements. For example, one or more of the components shown in FIG. 2 may be optionally included in encoder **200**, such as entropy coding unit **218** and filters(s) **220**.

[0055] FIG. 3 illustrates an exemplary decoder **300** in which embodiments of the present disclosure may be implemented. Decoder **300** decodes an encoded bitstream **302** into a decoded video sequence for display and/or some other form of consumption. Decoder **300** may be implemented in video coding/decoding system **100** in FIG. 1 or in any one of a number of different devices, including a desktop computer, laptop computer, tablet computer, smart phone, wearable device, television, camera, video gaming console, set-top box, or video streaming device. Decoder **300** comprises an entropy decoding unit **306**, an inverse transform and quantization (iTR+iQ) unit **308**, a combiner **310**, one or more filters **312**, a buffer **314**, an inter prediction unit **316**, and an intra prediction unit **318**.

[0056] Although not shown in FIG. 3, decoder **300** further comprises a decoder control unit configured to control one or more of the units of decoder **300** shown in FIG. 3. The decoder control unit may control the one or more units of decoder **300** such that encoded bitstream **302** is decoded in conformance with the requirements of any one of a number of proprietary or industry video coding standards. For example, The decoder control unit may control the one or more units of decoder **300** such that encoded bitstream **302** is decoded in conformance with one or more of ITU-T H.263, AVC, HEVC, VVC, VP8, VP9, and AV1 video coding standards.

[0057] The decoder control unit may determine/control one or more of: whether a block is inter predicted by inter prediction unit **316** or intra predicted by intra prediction unit **318**, a motion vector for inter prediction of a block, an intra prediction mode among a plurality of intra prediction modes for intra prediction of a block, filtering performed by filter(s) **312**, and one or more inverse transform types and/or inverse quantization parameters to be applied by inverse transform and quantization unit **308**. One or more of the control parameters used by the decoder control unit may be packed in encoded bitstream **302**.

[0058] Entropy decoding unit **306** may entropy decode the encoded bitstream **302**. Inverse transform and quantization unit **308** may inverse quantize and inverse transform the quantized transform coefficients to determine a decoded prediction error. Combiner **310** may combine the decoded prediction error with a prediction block to form a decoded block. The prediction block may be generated by inter prediction unit **318** or inter prediction unit **316** as described above with respect to encoder **200** in FIG. 2. Filter(s) **312** may filter the decoded block using, for example, a deblocking filter and/or a sample-adaptive offset (SAO) filter. Buffer **314** may store the decoded block for prediction of one or more other blocks in the same and/or different picture of the video

sequence in encoded bitstream **302**. Decoded video sequence **304** may be output from filter(s) **312** as shown in FIG. **3**.

[0059] It should be noted that decoder **300** is presented by way of example and not limitation. In other examples, decoder **300** may have other components and/or arrangements. For example, one or more of the components shown in FIG. **3** may be optionally included in decoder **300**, such as entropy decoding unit **306** and filters(s) **312**.

[0060] It should be further noted that, although not shown in FIGS. **2** and **3**, each of encoder **200** and decoder **300** may further comprise an intra block copy unit in addition to inter prediction and intra prediction units. The intra block copy unit may perform similar to an inter prediction unit but predict blocks within the same picture. For example, the intra block copy unit may exploit repeated patterns that appear in screen content. Screen content may include, for example, computer generated text, graphics, and animation.

[0061] As mentioned above, video encoding and decoding may be performed on a block-by-block basis. The process of partitioning a picture into blocks may be adaptive based on the content of the picture. For example, larger block partitions may be used in areas of a picture with higher levels of homogeneity to improve coding efficiency.

[0062] In HEVC, a picture may be partitioned into non-overlapping square blocks, referred to as coding tree blocks (CTBs), comprising samples of a sample array. A CTB may have a size of $2^n \times 2^n$ samples, where n may be specified by a parameter of the encoding system. For example, n may be 4, 5, or 6. A CTB may be further partitioned by a recursive quadtree partitioning into coding blocks (CBs) of half vertical and half horizontal size. The CTB forms the root of the quadtree. A CB that is not split further as part of the recursive quadtree partitioning may be referred to as a leaf-CB of the quadtree and otherwise as a non-leaf CB of the quadtree. A CB may have a minimum size specified by a parameter of the encoding system. For example, a CB may have a minimum size of 4×4 , 8×8 , 16×16 , 32×32 , or 64×64 samples. For inter and intra prediction, a CB may be further partitioned into one or more prediction blocks (PBs) for performing inter and intra prediction. A PB may be a rectangular block of samples on which the same prediction type/mode may be applied. For transformations, a CB may be partitioned into one or more transform blocks (TBs). A TB may be a rectangular block of samples that may determine an applied transform size.

[0063] FIG. **4** illustrates an example quadtree partitioning of a CTB **400**. FIG. **5** illustrates a corresponding quadtree **500** of the example quadtree partitioning of CTB **400** in FIG. **4**. As shown in FIGS. **4** and **5**, CTB **400** is first partitioned into four CBs of half vertical and half horizontal size. Three of the resulting CBs of the first level partitioning of CTB **400** are leaf-CBs. The three leaf CBs of the first level partitioning of CTB **400** are respectively labeled 7, 8, and 9 in FIGS. **4** and **5**. The non-leaf CB of the first level partitioning of CTB **400** is partitioned into four sub-CBs of half vertical and half horizontal size. Three of the resulting sub-CBs of the second level partitioning of CTB **400** are leaf CBs. The three leaf CBs of the second level partitioning of CTB **400** are respectively labeled 0, 5, and 6 in FIGS. **4** and **5**. Finally, the non-leaf CB of the second level partitioning of CTB **400** is partitioned into four leaf CBs of half vertical and half horizontal size. The four leaf CBs are respectively labeled 1, 2, 3, and 4 in FIGS. **4** and **5**.

[0064] Altogether, CTB **400** is partitioned into 10 leaf CBs respectively labeled 0-9. The resulting quadtree partitioning of CTB **400** may be scanned using a z-scan (left-to-right, top-to-bottom) to form the sequence order for encoding/decoding the CB leaf nodes. The numeric label of each CB leaf node in FIGS. **4** and **5** may correspond to the sequence order for encoding/decoding, with CB leaf node 0 encoded/decoded first and CB leaf node 9 encoded/decoded last. Although not shown in FIGS. **4** and **5**, it should be noted that each CB leaf node may comprise one or more PBs and TBs.

[0065] In VVC, a picture may be partitioned in a similar manner as in HEVC. A picture may be first partitioned into non-overlapping square CTBs. The CTBs may then be partitioned by a recursive quadtree partitioning into CBs of half vertical and half horizontal size. In VVC, a quadtree leaf node may be further partitioned by a binary tree or ternary tree partitioning into CBs

of unequal sizes. FIG. 6 illustrates example binary and ternary tree partitions. A binary tree partition may divide a parent block in half in either the vertical direction **602** or horizontal direction **604**. The resulting partitions may be half in size as compared to the parent block. A ternary tree partition may divide a parent block into three parts in either the vertical direction **606** or horizontal direction **608**. The middle partition may be twice as large as the other two end partitions in a ternary tree partition.

[0066] Because of the addition of binary and ternary tree partitioning, in VVC the block partitioning strategy may be referred to as quadtree+multi-type tree partitioning. FIG. 7 illustrates an example quadtree+multi-type tree partitioning of a CTB **700**. FIG. 8 illustrates a corresponding quadtree+multi-type tree **800** of the example quadtree+multi-type tree partitioning of CTB **700** in FIG. 7. In both FIGS. 7 and 8, quadtree splits are shown in solid lines and multi-type tree splits are shown in dashed lines. For ease of explanation, CTB **700** is shown with the same quadtree partitioning as CTB **400** described in FIG. 4. Therefore, description of the quadtree partitioning of CTB **700** is omitted. The description of the additional multi-type tree partitions of CTB **700** is made relative to three leaf-CBs shown in FIG. 4 that have been further partitioned using one or more binary and ternary tree partitions. The three leaf-CBs in FIG. 4 that are shown in FIG. 7 as being further partitioned are leaf-CBs 5, 8, and 9.

[0067] Starting with leaf-CB 5 in FIG. 4, FIG. 7 shows this leaf-CB partitioned into two CBs based on a vertical binary tree partitioning. The two resulting CBs are leaf-CBs respectively labeled 5 and 6 in FIGS. 7 and 8. With respect to leaf-CB 8 in FIG. 4, FIG. 7 shows this leaf-CB partitioned into three CBs based on a vertical ternary tree partition. Two of the three resulting CBs are leaf-CBs respectively labeled 9 and 14 in FIGS. 7 and 8. The remaining, non-leaf CB is partitioned first into two CBs based on a horizontal binary tree partition, one of which is a leaf-CB labeled 10 and the other of which is further partitioned into three CBs based on a vertical ternary tree partition. The resulting three CBs are leaf-CBs respectively labeled 11, 12, and 13 in FIGS. 7 and 8. Finally, with respect to leaf-CB 9 in FIG. 4, FIG. 7 shows this leaf-CB partitioned into three CBs based on a horizontal ternary tree partition. Two of the three CBs are leaf-CBs respectively labeled 15 and 19 in FIGS. 7 and 8. The remaining, non-leaf CB is partitioned into three CBs based on another horizontal ternary tree partition. The resulting three CBs are all leaf-CBs respectively labeled 16, 17, and 18 in FIGS. 7 and 8.

[0068] Altogether, CTB **700** is partitioned into 20 leaf CBs respectively labeled 0-19. The resulting quadtree+multi-type tree partitioning of CTB **700** may be scanned using a z-scan (left-to-right, top-to-bottom) to form the sequence order for encoding/decoding the CB leaf nodes. The numeric label of each CB leaf node in FIGS. 7 and 8 may correspond to the sequence order for encoding/decoding, with CB leaf node 0 encoded/decoded first and CB leaf node 19 encoded/decoded last. Although not shown in FIGS. 7 and 8, it should be noted that each CB leaf node may comprise one or more PBs and TBs.

[0069] In addition to specifying various blocks (e.g., CTB, CB, PB, TB), HEVC and VVC further define various units. While blocks may comprise a rectangular area of samples in a sample array, units may comprise the collocated blocks of samples from the different sample arrays (e.g., luma and chroma sample arrays) that form a picture as well as syntax elements and prediction data of the blocks. A coding tree unit (CTU) may comprise the collocated CTBs of the different sample arrays and may form a complete entity in an encoded bitstream. A coding unit (CU) may comprise the collocated CBs of the different sample arrays and syntax structures used to code the samples of the CBs. A prediction unit (PU) may comprise the collocated PBs of the different sample arrays and syntax elements used to predict the PBs. A transform unit (TU) may comprise TBs of the different samples arrays and syntax elements used to transform the TBs.

[0070] It should be noted that the term block may be used to refer to any of a CTB, CB, PB, TB, CTU, CU, PU, or TU in the context of HEVC and VVC. It should be further noted that the term block may be used to refer to similar data structures in the context of other video coding standards.

For example, the term block may refer to a macroblock in AVC, a macroblock or sub-block in VP8, a superblock or sub-block in VP9, or a superblock or sub-block in AV1.

[0071] In intra prediction, samples of a block to be encoded (also referred to as the current block) may be predicted from samples of the column immediately adjacent to the left-most column of the current block and samples of the row immediately adjacent to the top-most row of the current block. The samples from the immediately adjacent column and row may be jointly referred to as reference samples. Each sample of the current block may be predicted by projecting the position of the sample in the current block in a given direction (also referred to as an intra prediction mode) to a point along the reference samples. The sample may be predicted by interpolating between the two closest reference samples of the projection point if the projection does not fall directly on a reference sample. A prediction error (also referred to as a residual) may be determined for the current block based on differences between the predicted sample values and the original sample values of the current block.

[0072] At an encoder, this process of predicting samples and determining a prediction error based on a difference between the predicted samples and original samples may be performed for a plurality of different intra prediction modes, including non-directional intra prediction modes. The encoder may select one of the plurality of intra prediction modes and its corresponding prediction error to encode the current block. The encoder may send an indication of the selected prediction mode and its corresponding prediction error to a decoder for decoding of the current block. The decoder may decode the current block by predicting the samples of the current block using the intra prediction mode indicated by the encoder and combining the predicted samples with the prediction error.

[0073] FIG. 9 illustrates an example set of reference samples **902** determined for intra prediction of a current block **904** being encoded or decoded. In FIG. 9, current block **904** corresponds to block 3 of partitioned CTB **700** in FIG. 7. As explained above, the numeric labels 0-19 of the blocks of partitioned CTB **700** may correspond to the sequence order for encoding/decoding the blocks and are used as such in the example of FIG. 9.

[0074] Given current block **904** is of $w \times h$ samples in size, reference samples **902** may extend over $2w$ samples of the row immediately adjacent to the top-most row of current block **904**, $2h$ samples of the column immediately adjacent to the left-most column of current block **904**, and the top left neighboring corner sample to current block **904**. In the example of FIG. 9, current block **904** is square, so $w=h=s$. For constructing the set of reference samples **902**, available samples from neighboring blocks of current block **904** may be used. Samples may not be available for constructing the set of reference samples **902** if, for example, the samples would lie outside the picture of the current block, the samples are part of a different slice of the current block (where the concept of slices are used), and/or the samples belong to blocks that have been inter coded and constrained intra prediction is indicated. When constrained intra prediction is indicated, intra prediction may not be dependent on inter predicted blocks.

[0075] In addition to the above, samples that may not be available for constructing the set of reference samples **902** include samples in blocks that have not already been encoded and reconstructed at an encoder or decoded at a decoder based on the sequence order for encoding/decoding. This restriction may allow identical prediction results to be determined at both the encoder and decoder. In FIG. 9, samples from neighboring blocks 0, 1, and 2 may be available to construct reference samples **902** given that these blocks are encoded and reconstructed at an encoder and decoded at a decoder prior to coding of current block **904**. This assumes there are no other issues, such as those mentioned above, preventing the availability of samples from neighboring blocks 0, 1, and 2. However, the portion of reference samples **902** from neighboring block 6 may not be available due to the sequence order for encoding/decoding.

[0076] Unavailable ones of reference samples **902** may be filled with available ones of reference samples **902**. For example, an unavailable reference sample may be filled with a nearest available

reference sample determined by moving in a clock-wise direction through reference samples **902** from the position of the unavailable reference. If no reference samples are available, reference samples **902** may be filled with the mid-value of the dynamic range of the picture being coded. [0077] It should be noted that reference samples **902** may be filtered based on the size of current block **904** being coded and an applied intra prediction mode. It should be further noted that FIG. 9 illustrates only one exemplary determination of reference samples for intra prediction of a block. In some proprietary and industry video coding standards, reference samples may be determined in a different manner than discussed above. For example, multiple reference lines may be used in other instances, such as used in VVC.

[0078] After reference samples **902** are determined and optionally filtered, samples of current block **904** may be intra predicted based on reference samples **902**. Most encoders/decoders support a plurality of intra prediction modes in accordance with one or more video coding standards. For example, HEVC supports 35 intra prediction modes, including a planar mode, a DC mode, and 33 angular modes. VVC supports 67 intra prediction modes, including a planar mode, a DC mode, and 65 angular modes. Planar and DC modes may be used to predict smooth and gradually changing regions of a picture. Angular modes may be used to predict directional structures in regions of a picture.

[0079] FIG. 10A illustrates the 35 intra prediction modes supported by HEVC. The 35 intra prediction modes are identified by indices 0 to 34. Prediction mode 0 corresponds to planar mode. Prediction mode 1 corresponds to DC mode. Prediction modes 2-34 correspond to angular modes. Prediction modes 2-18 may be referred to as horizontal prediction modes because the principal source of prediction is in the horizontal direction. Prediction modes 19-34 may be referred to as vertical prediction modes because the principal source of prediction is in the vertical direction.

[0080] FIG. 10B illustrates the 67 intra prediction modes supported by HEVC. The 67 intra prediction modes are identified by indices 0 to 66. Prediction mode 0 corresponds to planar mode. Prediction mode 1 corresponds to DC mode. Prediction modes 2-66 correspond to angular modes. Prediction modes 2-34 may be referred to as horizontal prediction modes because the principal source of prediction is in the horizontal direction. Prediction modes 35-66 may be referred to as vertical prediction modes because the principal source of prediction is in the vertical direction. Because blocks in VVC may be non-square, some of the intra prediction modes illustrated in FIG. 10B may be adaptively replaced by wide-angle directions.

[0081] To further describe the application of intra prediction modes to determine a prediction of a current block, reference is made to FIGS. 11 and 12. In FIG. 11, current block **904** and reference samples **902** from FIG. 9 are shown in a two-dimensional x, y plane. Current block **904** is referred to as Cb, where Ch (x, y) denotes the predicted value of current block **904** at the coordinates (x, y). Reference samples **902** are referred to as r, where r (x, y) denotes the reference sample of reference samples **902** at the coordinates (x, y).

[0082] For planar mode, a sample in Cb may be predicted by calculating the mean of two interpolated values. The first of the two interpolated values may be based on a horizontal linear interpolation of the predicted sample in Cb. The second of the two interpolated values may be based on a vertical linear interpolation of the predicted sample in Cb. The predicted value of the sample in Cb may be calculated as

$$[00001] \ Cb(x, y) = \frac{1}{2 \cdot \text{Math. } s} (h(x, y) + v(x, y) + s) \quad (1) \text{ where}$$

$$h(x, y) = (s - x - 1) \cdot \text{Math. } r(-1, y) + (x + 1) \cdot \text{Math. } r(s, -1) \quad (2)$$

may be the horizontal linear interpolation of the predicted sample in Cb and

$$[00002] \ v(x, y) = (s - y - 1) \cdot \text{Math. } r(x, -1) + (y + 1) \cdot \text{Math. } r(-1, s) \quad (3)$$

may be the vertical linear interpolation of the predicted sample in Cb.

[0083] For DC mode, a sample in Cb may be predicted by the mean of the reference samples. The predicted value of the sample in Cb may be calculated as

$$[00003] \text{Cb}(x, y) = \frac{1}{2 \cdot \text{Math. } s} \cdot \text{Math.} \left(\overset{s-1}{\underset{x=0}{\text{Math. } r(x, -1)}} + \overset{s-1}{\underset{y=0}{\text{Math. } r(-1, y)}} \right) \quad (4)$$

A boundary filter may be applied to boundary samples in Cb to smooth the transition between the boundary samples and their respective adjacent neighboring reference sample(s) in r.

[0084] For angular modes, a sample in Cb may be predicted by projecting the position of the sample in a direction specified by a given angular mode to a point on the horizontal or vertical axis comprising the reference samples r. The sample may be predicted by interpolating between the two closest reference samples in r of the projection point if the projection does not fall directly on a reference sample in r. The direction specified by the angular mode may be given by an angle ϕ defined relative to the y-axis for vertical prediction modes (e.g., modes 19-34 in HEVC and modes 35-66 in VVC) and relative to the x-axis for horizontal prediction modes (e.g., modes 2-18 in HEVC and modes 2-34 in VVC).

[0085] FIG. 12 illustrates a sample in Cb predicted for a vertical prediction mode. For vertical prediction modes, the position (x, y) of the sample in Cb is projected onto the horizontal axis comprising reference samples r. Because the projection falls between two reference samples r1 and r2 in the example of FIG. 12, the predicted value of the sample in Cb may be calculated as the linear interpolation between the two reference samples r1 and r2 as

$$[00004] \text{Cb}(x, y) = (1 - \Delta) \cdot \text{Math. } r1 + \Delta \cdot \text{Math. } r2 \quad (5) \text{ where}$$

$$r1 = r(x + \text{Math. } (y + 1) \cdot \text{Math. } \tan \phi, -1), \quad (6)$$

$$r2 = r(x + \text{Math. } (y + 1) \cdot \text{Math. } \tan \phi + 1, -1), \quad (7)$$

$$\Delta = ((y + 1) \cdot \text{Math. } \tan \phi) - \text{Math. } (y + 1) \cdot \text{Math. } \tan \phi, \text{ and} \quad (8)$$

$$\Delta = \text{Math. } \text{Math. } \text{Math. } \text{isintegerfloor} \Delta. \quad (9)$$

[0086] It should be noted that the weighting factors (1- Δ) and Δ may be calculated with some predefined level of precision, such as 1/32 pixel precision. To avoid floating point operations while preserving the specified precision, the weighting factors (1- Δ) and Δ may be multiplied by the reciprocal of the specified precision used and then divided by the reciprocal using, for example, right shift operations. It should be further noted that supplementary reference samples may be constructed for the case where the position (x, y) of a sample Cb to predicted is projected to a negative x coordinate, which happens with negative angles ϕ . The supplementary reference samples may be constructed by projecting the reference samples in r on the vertical axis to the horizontal axis using the angle ϕ . Finally, it should be further noted that a sample in Cb may be predicted for a horizontal prediction mode in a similar manner as discussed above for vertical prediction modes. For horizontal prediction modes, the position (x, y) of the sample in Cb may be projected onto the vertical axis comprising reference samples r and the angle ϕ may be defined relative to the x-axis. Supplemental reference samples may be similarly constructed for horizontal prediction modes by projecting the reference samples in r on the horizontal axis to the vertical axis using the angle ϕ .

[0087] An encoder may predict the samples of a current block being encoded, such as current block **904**, for a plurality of intra prediction modes as explained above. For example, the encoder may predict the samples of the current block for each of the 35 intra prediction modes in HEVC or 67 intra prediction modes in VVC. For each intra prediction mode applied, the encoder may determine a prediction error for the current block based on a difference (e.g., sum of squared differences (SSD), sum of absolute differences (SAD), or sum of absolute transformed differences (SATD)) between the prediction samples determined for the intra prediction mode and the original samples of the current block. The encoder may select one of the intra prediction modes to encode the current block based on the determined prediction errors. For example, the encoder may select an intra prediction mode that results in the smallest prediction error for the current block. In another example, the encoder may select the intra prediction mode to encode the current block based on a

rate-distortion measure determined using the prediction errors. The encoder may send an indication of the selected intra prediction mode and its corresponding prediction error to a decoder for decoding of the current block.

[0088] Although the description above was primarily made with respect to intra prediction modes in HEVC and VVC, it will be understood that the techniques of the present disclosure described above and further below may be applied to other intra prediction modes, including those of other video coding standards like VP8, VP9, AV1, and the like.

[0089] In existing technologies, an encoder may signal an intra prediction mode selected to encode a block using a fixed-length binarization (e.g., an unsigned integer $0 \leq x < M$ given by its binary representation of length $\lceil \log_2 M \rceil$ bits) of the mode index. For example, an encoder may signal the intra prediction mode selected among the 35 intra prediction modes in HEVC to encode a block using a fixed-length binarization of the mode index. With 35 different intra prediction modes available, the fixed-length binarization of the mode index requires 6-bits. This signaling overhead reduces the compression gain achieved by removing redundant information for a block based on the selected intra prediction mode. In newer video coding standards, the reduction in compression gain may be further reduced by support for a larger number of intra prediction modes. For example, in VVC, the successor to HEVC, 67 intra prediction modes are supported. With 67 different intra prediction modes available, the fixed-length binarization of the mode index requires 7-bits. In some video coding standards, like HEVC and VVC, a smaller list of most probable modes (MPMs) may be constructed at an encoder and decoder to reduce intra prediction mode signaling overhead. If a selected intra prediction mode is within the MPM list, an encoder may signal the selected intra prediction mode using a smaller number of bits (e.g., 2 or 3 bits) based on the smaller size of the MPM list. However, even with the use of the MPM list, an encoder may often have to fall back to signaling a selected intra-prediction mode using a fixed-length binarization of the mode index based on the selected mode not being in the MPM list.

[0090] Embodiments of the present disclosure are related to an approach for decreasing the overhead of signaling an intra prediction mode selected by an encoder to encode a current block. Embodiments of the present disclosure may determine a prediction of the selected intra prediction mode at an encoder and decoder and use the prediction to more efficiently signal the selected intra prediction mode. The prediction of the selected intra prediction mode may be determined based on an intra prediction of a neighboring region of the current block. The intra prediction of the neighboring region of the current block may be generated from reference samples determined for intra prediction of the current block. These and other features of the present disclosure are described further below.

[0091] FIG. 13 illustrates example neighboring regions for predicting a selected intra prediction mode for a current block being encoded by an encoder in accordance with embodiments of the present disclosure. FIG. 13 illustrates a set of reference samples 1302, a current block 1304 being encoded using intra prediction from reference samples 1302, and neighboring regions 1306 and 1308 for predicting a selected intra prediction mode for current block 1304.

[0092] The encoder may determine reference samples 1302 for intra prediction of current block 1304. Given current block 1304 is of $w \times h$ samples in size, reference samples 1302 may extend over $2w$ samples of the row immediately adjacent to the top-most row of current block 1304, $2h$ samples of the column immediately adjacent to the left-most column of current block 1304, and the top left neighboring corner sample to current block 1304. In FIG. 13, current block 1304 is square, so $w=h=s$.

[0093] For constructing the set of reference samples 1302, the encoder may use available samples from neighboring blocks of current block 1304 as discussed above with respect to FIG. 9. The encoder may fill unavailable ones of reference samples 1302 with available ones of reference samples 1302. For example, the encoder may fill an unavailable reference sample with a nearest available reference sample determined by moving in a clock-wise direction through reference

samples **1302** from the position of the unavailable reference. If no reference samples are available, the encoder may fill reference samples **1302** with the mid-value of the dynamic range of the picture being coded. It should be noted that FIG. **13** illustrates only one exemplary determination of reference samples for intra prediction of current block **1304**. In other examples, the encoder may determine reference samples in a different manner (e.g., using multiple reference samples as in VVC, or the reference samples may not extend over $2w$ samples of the row immediately adjacent to the top-most row of current block **1304** or $2h$ samples of the column immediately adjacent to the left-most column of current block **1304**).

[0094] After the encoder determines and optionally filters reference samples **1302**, samples of current block **1304** may be intra predicted based on reference samples **1302**. For example, the encoder may predict the samples of current block **1304** for each of the 35 intra prediction modes in HEVC or 67 intra prediction modes in VVC. For each intra prediction mode **1310** applied, the encoder may determine a prediction error for current block **1304** based on a difference (e.g., sum of squared differences (SSD), sum of absolute differences (SAD), or sum of absolute transformed differences (SATD)) between the prediction samples determined for the intra prediction mode and the original samples of current block **1304**. The encoder may select an intra prediction mode **1312** from the intra prediction modes **1310** to encode current block **1304** based on the determined prediction errors. For example, the encoder may select an intra prediction mode that results in the smallest prediction error for current block **1304**. In another example, the encoder may select the intra prediction mode to encode current block **1304** based on a rate-distortion measure determined using the prediction errors. The encoder may send an indication of selected intra prediction mode **1312** and its corresponding prediction error to a decoder for decoding of current block **1304**.

[0095] To reduce the overhead of signaling selected intra prediction mode **1312** to a decoder, the encoder may determine a prediction of selected intra prediction mode **1312** and use the prediction to more efficiently signal selected intra prediction mode **1312**. The encoder may determine the prediction of selected intra prediction mode **1312** based on an intra prediction of at least one of neighboring regions **1306** and **1308** of current block **1304**.

[0096] Neighboring regions **1306** and **1308** may comprise a region of available samples. Samples may not be available for constructing neighboring regions **1306** and **1308** if, for example, the samples would lie outside the picture of current block **1304**, the samples are part of a different slice of the current block (where the concept of slices are used), and/or the samples belong to blocks that have been inter coded and constrained intra prediction is indicated. When constrained intra prediction is indicated, intra prediction may not be dependent on inter predicted blocks. In addition to the above, samples that may not be available for constructing neighboring regions **1306** and **1308** may include samples in blocks that have not already been encoded and reconstructed at an encoder or decoded at a decoder based on the sequence order for encoding/decoding blocks. This restriction may allow identical prediction results for the selected intra prediction mode to be determined at both the encoder and decoder based on neighboring regions **1306** and **1308**.

[0097] In an embodiment, neighboring regions **1306** and **1308** may be rectangular and may have a size determined based on current block **1304**. For example, neighboring region **1306** may have a size of $n \times s$ samples as shown in FIG. **13**, where the height of neighboring region **1306** is equal to the height of current block **1304**. In other embodiments, the height of neighboring region **1306** may be of different size than the height of current block **1304**. The width of neighboring region **1306** may be determined to be any reasonable value. For example, the width of neighboring region **1306** may be determined based on a number of available samples for constructing neighboring region **1306** and/or the width of current block **1304**. Similarly, neighboring region **1308** may have a size of $s \times m$ samples as shown in FIG. **13**, where the width of neighboring region **1308** is equal to the width of current block **1304**. In other embodiments, the width of neighboring region **1308** may be of different size than the width of current block **1304**. The height of neighboring region **1308** may be determined to be any reasonable value. For example, the height of neighboring region **1308** may

be determined based on a number of available samples for constructing neighboring region **1308** and/or the height of current block **1304**.

[0098] In an embodiment, neighboring regions **1306** and **1308** may be directly adjacent to reference samples **1302** as shown in FIG. **13**. In other embodiments, one or both of neighboring regions **1306** and **1308** may not be directly adjacent to reference samples **1302**. For example, neighboring region **1306** may be one or more columns of samples removed from the samples of reference samples **1302** along the y axis. Similarly, neighboring region **1308** may be one or more rows of samples removed from the samples of reference samples **1302** along the x axis.

[0099] The encoder may generate, for each of a plurality of intra prediction modes **1314**, a prediction of at least one of neighboring regions **1306** and **1308** from reference samples **1302**. The encoder may generate the predictions in a different or similar manner to the predictions generated for current block **1304** from reference samples **1302**. To further describe an example application of intra prediction modes **1314** to determine a prediction of at least one of neighboring regions **1306** and **1308**, neighboring regions **1306** and **1308** may be referred to as Nr , where $Nr(x, y)$ denotes the predicted value of neighboring regions **1306** and **1308** at the coordinates (x, y) . Reference samples **1302** may be further referred to as r , where $r(x, y)$ denotes the reference sample of reference samples **1302** at the coordinates (x, y) .

[0100] For planar mode, a sample in Nr may be predicted based on a horizontal linear interpolation (or extrapolation) $h(x, y)$ or a vertical linear interpolation (or extrapolation) $v(x, y)$. For example, the predicted value of the sample in Nr may be calculated as

$$[00005] \quad h(x, y) = (s - x - 1) \cdot \text{Math. } r(-1, -1) + (x + 1) \cdot \text{Math. } r(s, -1), \quad \text{if } x < 0 \quad (10) \text{ and}$$

$$v(x, y) = (s - y - 1) \cdot \text{Math. } r(-1, -1) + (y + 1) \cdot \text{Math. } r(-1, s), \quad \text{if } x \geq 0. \quad (11)$$

[0101] For DC mode, a sample in Nr may be predicted by the mean of the reference samples. The predicted value of the sample in Nr may be calculated as

$$[00006] \quad Nr(x, y) = \frac{1}{2 \cdot \text{Math. } s} \cdot \text{Math. } \left(\sum_{x=0}^{s-1} \text{Math. } r(x, -1) + \sum_{y=0}^{s-1} \text{Math. } r(-1, y) \right) \quad (12)$$

[0102] For angular modes, a sample in Nr may be predicted by projecting the position of the sample in a direction specified by a given angular mode to a point on the horizontal or vertical axis comprising the reference samples r . The sample may be predicted by interpolating (or extrapolating) between the two closest reference samples in r of the projection point if the projection does not fall directly on a reference sample in r . The direction specified by the angular mode may be given by an angle ϕ defined relative to the y-axis for vertical prediction modes (e.g., modes 19-34 in HEVC and modes 35-66 in VVC) and relative to the x-axis for horizontal prediction modes (e.g., modes 2-18 in HEVC and modes 2-34 in VVC).

[0103] FIG. **14** illustrates a sample in Nr predicted for a vertical prediction mode. For vertical prediction modes, the position (x, y) of the sample in Nr is projected onto the horizontal axis comprising reference samples r . Because the projection falls between two reference samples $r1$ and $r2$, the predicted value of the sample in Nr may be calculated as the linear interpolation between the two reference samples $r1$ and $r2$ as

$$[00007] \quad Nr(x, y) = (1 - \alpha) \cdot \text{Math. } r1 + \alpha \cdot \text{Math. } r2 \quad (13) \text{ where}$$

$$r1 = r(x + \alpha \cdot \text{Math. } -(y + 1) \cdot \text{Math. } \tan \alpha \cdot \text{Math. } , -1), \quad (14)$$

$$r2 = r(x + \alpha \cdot \text{Math. } -(y + 1) \cdot \text{Math. } \tan \alpha \cdot \text{Math. } + 1, -1), \quad (15)$$

$$= (-(y + 1) \cdot \text{Math. } \tan \alpha) - \alpha \cdot \text{Math. } -(y + 1) \cdot \text{Math. } \tan \alpha \cdot \text{Math. } , \text{ and } \quad (16)$$

$$\alpha = \frac{\text{Math. } \text{Math. } \text{Math. } \text{isintegerfloor} \cdot (17)$$

[0104] It should be noted that the weighting factors $(1-\Delta)$ and Δ may be calculated with some predefined level of precision, such as 1/32 pixel precision. To avoid floating point operations while preserving the specified precision, the weighting factors $(1-\Delta)$ and Δ may be multiplied by the

reciprocal of the specified pixel precision and then divided by the reciprocal using, for example, right shift operations. It should be further noted that supplementary reference samples may be constructed for the case where the position (x, y) of a sample Nr to be predicted is projected to a negative x coordinate, which happens with negative angles ϕ . The supplementary reference samples may be constructed by projecting the reference samples in r on the vertical axis to the horizontal axis using the angle. Finally, it should be further noted that a sample in Nr may be predicted for a horizontal prediction mode in a similar manner as discussed above for vertical prediction modes. For horizontal prediction modes, the position (x, y) of the sample in Nr may be projected onto the vertical axis comprising reference samples r and the angle ϕ may be defined relative to the x-axis. Supplementary reference samples may be similarly constructed for the horizontal prediction modes by projecting the reference samples in r on the horizontal axis to the vertical axis using the angle ϕ .

[0105] It should be noted that the above calculations for DC, planar, and angular modes are provided by way of example and not limitation. Other calculations for these intra prediction modes may be used.

[0106] Referring back to FIG. 13, for each applied intra prediction mode **1314**, the encoder may determine a prediction error for the at least one of neighboring regions **1306** and **1308** based on a difference (e.g., sum of squared differences (SSD), sum of absolute differences (SAD), or sum of absolute transformed differences (SATD)) between the prediction samples determined for the intra prediction mode and the reconstructed samples of the at least one neighboring regions **1306** and **1308**. The encoder may select an intra prediction mode **1316** from the applied intra prediction modes **1314** as a prediction for selected intra prediction mode **1312** based on the determined prediction errors. For example, the encoder may select an intra prediction mode **1316** from the applied intra prediction modes **1314** that results in the smallest prediction error for the at least one of neighboring regions **1306** and **1308**. It should be noted that other selection criteria may be used to select intra prediction mode **1316** from the applied intra prediction modes **1314**.

[0107] After selecting intra prediction mode **1316**, the encoder may compare selected intra prediction mode **1316** determined for the at least one of neighboring regions **1306** and **1308** to selected intra prediction mode **1312** determined for current block **1304**. Based on the comparison, the encoder may signal selected intra prediction mode **1312** for current block **1304** to the decoder in a more efficient manner than prior signaling techniques.

[0108] For example, based on selected intra prediction mode **1316** determined for the at least one of neighboring regions **1306** and **1308** being the same as selected intra prediction mode **1312** determined for current block **1304** as shown in FIG. 15A, the encoder may signal selected intra prediction mode **1312** using one or more fewer bits than used to signal a fixed-length binarization of the selected intra prediction mode **1312**. In an embodiment, the encoder may signal selected intra prediction mode **1312** to a decoder using a single, one-bit flag based on selected intra prediction mode **1316** determined for the at least one of neighboring regions **1306** and **1308** being the same as selected intra prediction mode **1312** determined for current block **1304**. The signaling for selected intra prediction mode **1312** may indicate to the decoder that selected intra prediction mode **1316** determined for the at least one of neighboring regions **1306** and **1308** is the same as selected intra prediction mode **1312** determined for current block **1304**.

[0109] The decoder may decode intra prediction mode **1312** based on the signaling from the encoder and the decoder's own independent determination of selected intra prediction mode **1316**. For example, the decoder may construct reference samples **1302** and perform intra prediction of the at least one of neighboring regions **1306** and **1308** in the same manner as the encoder described above to independently determine intra prediction mode **1316** from among the plurality of intra prediction modes **1314**. The encoder may then decode intra prediction mode **1312** based on the signaling from the encoder and the decoder's independent determination of selected intra prediction mode **1316**. For example, based on the signaling for selected intra prediction mode **1312** indicating

that selected intra prediction mode **1316** is the same as selected intra prediction mode **1312**, the decoder may decode intra prediction mode **1312** as the decoder's independent determination of intra prediction mode **1316**. The decoder may generate a prediction for current block **1304** based on the decoded intra prediction mode **1312**. The decoder may combine the prediction with a prediction error of current block **1304** received from the encoder to decode current block **1304**.

[0110] In another example, based on selected intra prediction mode **1316** determined for the at least one of neighboring regions **1306** and **1308** being different than selected intra prediction mode **1312** determined for current block **1304** as shown in FIG. **15B**, the encoder may signal selected intra prediction mode **1312** based on a difference between an index of selected intra prediction mode **1316** and an index of selected intra prediction mode **1312**. For example, the signaling for selected intra prediction mode **1312** may indicate to a decoder the difference between an index of selected intra prediction mode **1316** and an index of selected intra prediction mode **1312**.

[0111] Based on the signaling for selected intra prediction mode **1312** indicating the difference between an index of selected intra prediction mode **1316** and an index of selected intra prediction mode **1312**, the decoder may add or subtract the difference from the index of the decoder's independent determination of intra prediction mode **1316**. The decoder may use the resulting value of the addition or subtraction as the index of the decoded intra prediction mode **1312**.

[0112] In another example, based on selected intra prediction mode **1316** being different than selected intra prediction mode **1312**, the encoder may fall back to signaling selected intra prediction mode **1312** using a fixed-length binarization of the index of selected intra prediction mode **1312**. The decoder may then decode the signaling for selected intra prediction mode **1312** without any independent determination of intra prediction mode **1316**. In an embodiment, the decoder may not perform intra prediction of the at least one of neighboring regions **1306** and **1308** based on the encoder signaling selected intra prediction mode **1312** using a fixed-length binarization.

[0113] It should be noted that the encoder may entropy encode each of the above mentioned signaling approaches of selected intra prediction mode **1312** prior to signaling selected intra prediction mode **1312** to the decoder. For example, the encoder may apply context adaptive variable length coding (CAVLC), context adaptive binary arithmetic coding (CABAC), and/or syntax-based context-based binary arithmetic coding (SBAC).

[0114] To reduce coding complexity at the encoder and/or the decoder, applied intra prediction modes **1314** for intra prediction of the at least one of neighboring regions **1306** and **1308** may comprise a subset of applied intra prediction modes **1310** for intra prediction of current block **1304** as shown in FIG. **16**. For example, applied intra prediction modes **1314** may comprise only a subset of the angular intra prediction modes in applied intra prediction modes **1310**. For example, applied intra prediction modes **1314** may comprise only one of the horizontal or vertical angular prediction modes from applied intra prediction modes **1310**. In another example, applied intra prediction modes **1314** may be determined based on applied intra prediction modes **1310** that are included in an MPM list constructed for intra prediction of current block **1304**. For example, applied intra prediction modes **1314** may comprise only the subset of applied intra prediction modes **1310** that are included in an MPM list constructed for intra prediction of current block **1304**. The MPM list may be adaptively generated for current block **1304** based on, for example, the availability and indices of intra prediction modes of the top and left neighboring blocks of current block **1304**. The MPM list may be constructed in accordance with HEVC, VVC, or any other video coding standard. More general than an MPM list, applied intra prediction modes **1314** may comprise a candidate list of intra prediction modes determined according to any reasonable criteria, such as a list of intra prediction modes determined to be most likely to be used for intra prediction of current block **1304**. In another example to reduce complexity, only one of neighboring regions **1306** and **1308** may be used to determine selected intra prediction mode **1316**.

[0115] FIG. **17** illustrates a flowchart **1700** of a method for signaling an intra prediction mode for a

block in accordance with embodiments of the present disclosure. The method of flowchart **1700** may be implemented by an encoder, such as encoder **200** in FIG. **2**.

[0116] The method of flowchart **1700** begins at **1702**. At **1702**, reference samples for intra prediction of a block (also referred to as a current block) may be determined. The block may be a picture within a video sequence. For constructing the set of reference samples, available samples from neighboring blocks of the current block may be used as discussed above with respect to FIG. **9**. Unavailable ones of the reference samples may be filled with available ones of the reference samples. For example, an unavailable reference sample may be filled with a nearest available reference sample determined by moving in a clock-wise direction through the reference samples from the position of the unavailable reference. If no reference samples are available, the reference samples may be filled with the mid-value of the dynamic range of the picture being coded. In other examples, the reference samples may be determined in a different manner.

[0117] At **1704**, a prediction of at least one neighboring region of the current block may be generated for each of a plurality of intra prediction modes. A neighboring region may comprise a region of available samples as described above with respect to FIG. **13** above. The plurality of intra prediction modes may comprise, for example, the 35 intra prediction modes of HEVC, 67 intra prediction modes of VVC, the intra prediction modes of some other proprietary or industry video coding standard, or a subset of one of these sets of intra prediction modes. In another example, the plurality of intra prediction modes may be determined based on an MPM list constructed for intra prediction of the current block. For example, the plurality of intra prediction modes may comprise only the intra prediction modes included in an MPM list constructed for intra prediction of the current block.

[0118] At step **1706**, a first intra prediction mode from the plurality of intra prediction modes may be determined for the at least one neighboring region based on the predictions of the at least one neighboring region generated at **1704**. For example, for each of the plurality of intra prediction modes applied at **1704**, a prediction error may be determined for the at least one neighboring region based on a difference (e.g., sum of squared differences (SSD), sum of absolute differences (SAD), or sum of absolute transformed differences (SATD)) between the prediction samples determined for the intra prediction mode and reconstructed samples of the at least one neighboring region. An intra prediction mode from the plurality of intra prediction modes may be determined based on the prediction errors. For example, an intra prediction mode from the plurality of intra prediction modes may be selected that results in the smallest prediction error for the at least one neighboring region. It should be noted that other selection criteria may be used to select intra prediction mode from the plurality of intra prediction modes.

[0119] At step **1708**, a second intra prediction mode, determined based on the reference samples, for the block may be signaled based on the first intra prediction mode. The first intra prediction mode determined for the at least one neighboring region at **1707** may be compared to second intra prediction mode determined for the current block. Based on the comparison, the second intra prediction mode for the current block may be signaled in a more efficient manner than prior signaling techniques.

[0120] For example, based on the first intra prediction mode determined for the at least one neighboring region being the same as the second intra prediction mode determined for the current block, the second intra prediction mode may be signaled using one or more fewer bits than used to signal a fixed-length binarization of the second intra prediction mode. In an embodiment, the second intra prediction mode may be signaled using a single, one-bit flag based on the first intra prediction mode determined for the at least one neighboring region being the same as the second intra prediction mode determined for the current block. The signaling for the second intra prediction mode may indicate to a decoder that the first intra prediction mode determined for the at least one neighboring region is the same as the second intra prediction mode determined for the current block.

[0121] In another example, based on first intra prediction mode determined for the at least one neighboring region being different than the second intra prediction mode determined for the current block, the second intra prediction mode may be signaled based on a difference between an index of the first intra prediction mode and an index of the second intra prediction mode. For example, the signaling for the second intra prediction mode may indicate to a decoder the difference between an index of the first intra prediction mode and an index of the second intra prediction mode. In another example, based on the first intra prediction mode being different than second intra prediction mode, the second intra prediction mode may be signaled using a fixed-length binarization of the index of second intra prediction mode.

[0122] FIG. **18** illustrates a flowchart **1800** of a method for signaling an intra prediction mode for a block in accordance with embodiments of the present disclosure. The method of flowchart **1800** may be implemented by a decoder, such as decoder **300** in FIG. **3**.

[0123] The method of flowchart **1800** begins at **1802**. At **1802**, reference samples for intra prediction of a block (also referred to as a current block) may be determined. The block may be a picture within a video sequence. For constructing the set of reference samples, available samples from neighboring blocks of the current block may be used as discussed above with respect to FIG. **9**. Unavailable ones of the reference samples may be filled with available ones of the reference samples. For example, an unavailable reference sample may be filled with a nearest available reference sample determined by moving in a clock-wise direction through the reference samples from the position of the unavailable reference. If no reference samples are available, the reference samples may be filled with the mid-value of the dynamic range of the picture being coded. In other examples, the reference samples may be determined in a different manner.

[0124] At **1804**, a prediction of at least one neighboring region of the current block may be generated for each of a plurality of intra prediction modes. A neighboring region may comprise a region of available samples as described above with respect to FIG. **13** above. The plurality of intra prediction modes may comprise, for example, the 35 intra prediction modes of HEVC, 67 intra prediction modes of VVC, the intra prediction modes of some other proprietary or industry video coding standard, or a subset of one of these sets of intra prediction modes. In another example, the plurality of intra prediction modes may be determined based on an MPM list constructed for intra prediction of the current block. For example, the plurality of intra prediction modes may comprise only the intra prediction modes included in an MPM list constructed for intra prediction of the current block.

[0125] At step **1806**, a first intra prediction mode from the plurality of intra prediction modes may be determined for the at least one neighboring region based on the predictions of the at least one neighboring region generated at **1804**. For example, for each of the plurality of intra prediction modes applied at **1804**, a prediction error may be determined for the at least one neighboring region based on a difference (e.g., sum of squared differences (SSD), sum of absolute differences (SAD), or sum of absolute transformed differences (SATD)) between the prediction samples determined for the intra prediction mode and reconstructed samples of the at least one neighboring region. An intra prediction mode from the plurality of intra prediction modes may be determined based on the prediction errors. For example, an intra prediction mode from the plurality of intra prediction modes may be selected that results in the smallest prediction error for the at least one neighboring region. It should be noted that other selection criteria may be used to select intra prediction mode from the plurality of intra prediction modes.

[0126] At step **1808**, a second intra prediction mode for the current block may be decoded based on: signaling information received in an encoded bitstream; and the first intra prediction mode determined for the at least one neighboring region at **1806**. For example, based on the signaling information indicating that the first intra prediction mode is the same as the second intra prediction mode, the second intra prediction mode may be decoded as the first intra prediction mode. In another example, based on the signaling information indicating a difference between an index of

the first intra prediction mode and an index of the second intra prediction mode, the difference may be added or subtracted from the first intra prediction mode. The resulting value of the addition or subtraction may be used as the index of the second intra prediction mode. After the second intra prediction mode is decoded, a prediction for the current block may be generated based on the decoded second intra prediction mode. The prediction may be combined with a prediction error of the current block received in the encoded video bitstream to decode the current block.

[0127] Embodiments of the present disclosure may be implemented in hardware using analog and/or digital circuits, in software, through the execution of instructions by one or more general purpose or special-purpose processors, or as a combination of hardware and software.

Consequently, embodiments of the disclosure may be implemented in the environment of a computer system or other processing system. An example of such a computer system **1900** is shown in FIG. **19**. Blocks depicted in the figures above, such as the blocks in FIGS. **1**, **2**, and **3**, may execute on one or more computer systems **1900**. Furthermore, each of the steps of the flowcharts depicted in this disclosure may be implemented on one or more computer systems **1900**.

[0128] Computer system **1900** includes one or more processors, such as processor **1904**. Processor **1904** may be, for example, a special purpose processor, general purpose processor, microprocessor, or digital signal processor. Processor **1904** may be connected to a communication infrastructure **1902** (for example, a bus or network). Computer system **1900** may also include a main memory **1906**, such as random access memory (RAM), and may also include a secondary memory **1908**.

[0129] Secondary memory **1908** may include, for example, a hard disk drive **1910** and/or a removable storage drive **1912**, representing a magnetic tape drive, an optical disk drive, or the like. Removable storage drive **1912** may read from and/or write to a removable storage unit **1916** in a well-known manner. Removable storage unit **1916** represents a magnetic tape, optical disk, or the like, which is read by and written to by removable storage drive **1912**. As will be appreciated by persons skilled in the relevant art(s), removable storage unit **1916** includes a computer usable storage medium having stored therein computer software and/or data.

[0130] In alternative implementations, secondary memory **1908** may include other similar means for allowing computer programs or other instructions to be loaded into computer system **1900**.

Such means may include, for example, a removable storage unit **1918** and an interface **1914**. Examples of such means may include a program cartridge and cartridge interface (such as that found in video game devices), a removable memory chip (such as an EPROM or PROM) and associated socket, a thumb drive and USB port, and other removable storage units **1918** and interfaces **1914** which allow software and data to be transferred from removable storage unit **1918** to computer system **1900**.

[0131] Computer system **1900** may also include a communications interface **1920**.

Communications interface **1920** allows software and data to be transferred between computer system **1900** and external devices. Examples of communications interface **1920** may include a modem, a network interface (such as an Ethernet card), a communications port, etc. Software and data transferred via communications interface **1920** are in the form of signals which may be electronic, electromagnetic, optical, or other signals capable of being received by communications interface **1920**. These signals are provided to communications interface **1920** via a communications path **1922**. Communications path **1922** carries signals and may be implemented using wire or cable, fiber optics, a phone line, a cellular phone link, an RF link, and other communications channels.

[0132] As used herein, the terms “computer program medium” and “computer readable medium” are used to refer to tangible storage media, such as removable storage units **1916** and **1918** or a hard disk installed in hard disk drive **1910**. These computer program products are means for providing software to computer system **1900**. Computer programs (also called computer control logic) may be stored in main memory **1906** and/or secondary memory **1908**. Computer programs may also be received via communications interface **1920**. Such computer programs, when

executed, enable the computer system **1900** to implement the present disclosure as discussed herein. In particular, the computer programs, when executed, enable processor **1904** to implement the processes of the present disclosure, such as any of the methods described herein. Accordingly, such computer programs represent controllers of the computer system **1900**.

[0133] In another embodiment, features of the disclosure may be implemented in hardware using, for example, hardware components such as application-specific integrated circuits (ASICs) and gate arrays. Implementation of a hardware state machine to perform the functions described herein will also be apparent to persons skilled in the relevant art(s).

Claims

1. A method comprising: generating, by a decoder, a plurality of predictions of at least one neighboring region of a block, wherein each of the plurality of predictions is generated using reference samples of the block and a respective intra prediction mode of a plurality of intra prediction modes; determining, based on the plurality of predictions, a first intra prediction mode from the plurality of intra prediction modes; receiving, from a bitstream, signaling information indicating a difference between the first intra prediction mode and a second intra prediction mode; decoding the second intra prediction mode for the block based on the first intra prediction mode and the difference; and reconstructing the block based on a prediction of the block generated using the second intra prediction mode.
2. The method of claim 1, wherein the difference is between an index of the first intra prediction mode and an index of the second intra prediction mode, and wherein the second intra prediction mode is decoded based on the index of the first intra prediction mode and the difference.
3. The method of claim 1, wherein the determining the first intra prediction mode further comprises determining the first intra prediction mode, from the plurality of intra prediction modes, with a prediction that results in a smallest prediction error between the prediction and the at least one neighboring region.
4. The method of claim 1, wherein the plurality of intra prediction modes is from a most probable mode (MPM) list.
5. The method of claim 1, wherein the prediction of the block is generated from the reference samples using the second intra prediction mode.
6. The method of claim 1, wherein the reference samples comprise a row and a column of available samples adjacent to the current block.
7. The method of claim 1, wherein the at least one neighboring region comprises: a rectangular block of available samples to the left of the current block; or a rectangular block of available samples above the current block.
8. A decoder comprising: one or more processors; and memory storing instructions that, when executed by the one or more processors, cause the decoder to: generate a plurality of predictions of at least one neighboring region of a block, wherein each of the plurality of predictions is generated using reference samples of the block and a respective intra prediction mode of a plurality of intra prediction modes; determine, based on the plurality of predictions, a first intra prediction mode from the plurality of intra prediction modes; receive, from a bitstream, signaling information indicating a difference between the first intra prediction mode and a second intra prediction mode; decode the second intra prediction mode for the block based on the first intra prediction mode and the difference; and reconstruct the block based on a prediction of the block generated using the second intra prediction mode.
9. The decoder of claim 8, wherein the difference is between an index of the first intra prediction mode and an index of the second intra prediction mode, and wherein the second intra prediction mode is decoded based on the index of the first intra prediction mode and the difference.
10. The decoder of claim 8, wherein the instructions that, when executed by the one or more

- processors, cause the decoder to determine the first intra prediction mode further cause the decoder to determine the first intra prediction mode, from the plurality of intra prediction modes, with a prediction that results in a smallest prediction error between the prediction and the at least one neighboring region.
- 11.** The decoder of claim 8, wherein the plurality of intra prediction modes is from a most probable mode (MPM) list.
 - 12.** The decoder of claim 8, wherein the prediction of the block is generated from the reference samples using the second intra prediction mode.
 - 13.** The decoder of claim 8, wherein the reference samples comprise a row and a column of available samples adjacent to the current block.
 - 14.** The decoder of claim 8, wherein the at least one neighboring region comprises: a rectangular block of available samples to the left of the current block; or a rectangular block of available samples above the current block.
 - 15.** A non-transitory computer-readable medium storing instructions that, when executed by one or more processors of a decoder, cause the decoder to: generate a plurality of predictions of at least one neighboring region of a block, wherein each of the plurality of predictions is generated using reference samples of the block and a respective intra prediction mode of a plurality of intra prediction modes; determine, based on the plurality of predictions, a first intra prediction mode from the plurality of intra prediction modes; receive, from a bitstream, signaling information indicating a difference between the first intra prediction mode and a second intra prediction mode; decode the second intra prediction mode for the block based on the first intra prediction mode and the difference; and reconstruct the block based on a prediction of the block generated using the second intra prediction mode.
 - 16.** The non-transitory computer-readable medium of claim 15, wherein the difference is between an index of the first intra prediction mode and an index of the second intra prediction mode, and wherein the second intra prediction mode is decoded based on the index of the first intra prediction mode and the difference.
 - 17.** The non-transitory computer-readable medium of claim 15, wherein the instructions that, when executed by the one or more processors, cause the decoder to determine the first intra prediction mode further cause the decoder to determine the first intra prediction mode, from the plurality of intra prediction modes, with a prediction that results in a smallest prediction error between the prediction and the at least one neighboring region.
 - 18.** The non-transitory computer-readable medium of claim 15, wherein the plurality of intra prediction modes is from a most probable mode (MPM) list.
 - 19.** The non-transitory computer-readable medium of claim 15, wherein the prediction of the block is generated from the reference samples using the second intra prediction mode.
 - 20.** The non-transitory computer-readable medium of claim 15, wherein the at least one neighboring region comprises: a rectangular block of available samples to the left of the current block; or a rectangular block of available samples above the current block.
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