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Optical signal receiver comprising a multi-tap pixel

Abstract

Examples are disclosed that relate to the use of an optical data receiver comprising a multi-tap image sensor pixel for use in optical communications. The multi-tap pixel includes a photodetector and a plurality of taps. The optical data receiver further includes a controller comprising instructions executable for controlling the multi-tap pixel to, in a first period of time, perform a first integration on the photodetector and readout charge stored on a floating diffusion capacitor of a first tap in the plurality of taps using readout circuitry of the first tap. The controller further includes instructions executable for controlling the multi-tap pixel to, in a second period of time, perform a second integration on the photodetector and readout charge stored on a floating diffusion capacitor of a second tap in the plurality of taps using readout circuitry of the second tap.

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Background/Summary

BACKGROUND

(1) A data center is a facility that houses computer systems and associated components in specialized environments for telecommunications and data storage purposes. The data center centralizes an entity's information technology (IT) operations and equipment for the purposes of storing, processing, and disseminating data and applications. For example, data centers can provide backup components and infrastructure for power supply, data communication connections, environmental controls, and security devices. There exist different scales of data centers that vary in footprint and power requirements.

SUMMARY

(2) Examples are disclosed that relate to the use of an optical data receiver comprising a multi-tap image sensor pixel for use in optical communications. The multi-tap pixel includes a photodetector and a plurality of taps. Each tap includes a floating diffusion capacitor, a transfer gate for controlling charge flow between the photodetector and the floating diffusion capacitor, and readout circuitry. The optical data receiver further includes a controller comprising instructions executable for controlling the multi-tap pixel to, in a first period of time, perform a first integration on the photodetector and readout charge stored on the floating diffusion capacitor of a first tap in the plurality of taps using the readout circuitry of the first tap. The controller further includes instructions executable for controlling the multi-tap pixel to, in a second period of time, perform a second integration on the photodetector and readout charge stored on the floating diffusion capacitor of a second tap in the plurality of taps using the readout circuitry of the second tap.

(3) This Summary is provided to introduce a selection of concepts in a simplified form that are further described below in the Detailed Description. This Summary is not intended to identify key features or essential features of the claimed subject matter, nor is it intended to be used to limit the scope of the claimed subject matter. Furthermore, the claimed subject matter is not limited to implementations that solve any or all disadvantages noted in any part of this disclosure.

Description

BRIEF DESCRIPTION OF THE DRAWINGS

- (1) FIG. 1 shows a diagram schematically illustrating an example arrayed transceiver data link.
- (2) FIG. 2 shows a diagram schematically illustrating an example stacked complementary metal-oxide-semiconductor image sensor.
- (3) FIGS. 3A and 3B show a diagram schematically illustrating an example multi-tap pixel implemented with four taps.
- (4) FIG. 4 shows a timing diagram schematically illustrating an example operation of a four-tap pixel across four different time slots.
- (5) FIGS. 5A and 5B show a timing diagram schematically illustrating an example operation of a two-tap pixel across two different time slots.
- (6) FIGS. 6A and 6B are flow diagrams illustrating an example method for operating a four-tap pixel.
- (7) FIG. 7 shows a diagram schematically illustrating an example optical glass storage reading system utilizing a sensor comprising multi-tap pixels.
- (8) FIG. 8 shows a flow diagram illustrating an example method for reading an optical glass storage system using a sensor comprising multi-tap pixels.
- (9) FIG. 9 schematically shows a block diagram of an example computing system.

DETAILED DESCRIPTION

- (10) Inside a data center, computing devices are connected by data links. The speed of these data links and the power required to operate such data links are increasing. Data links can be categorized into different types, including optical data links and electrical data links. Optical communication is generally faster and has longer reach than electrical wiring and is thus desirable for use within a data center. Optical communication can also be characterized by higher power across short distances. A high-speed optical link can be created with a fiber sourced by high-speed optical transmitters and terminated by high-speed optical receivers. However, such implementations can be economically inefficient for some applications. For example, because of the relatively short distances in a data center, the relative cost and power (adjusted for distance) in such transmitters and receivers are high while the cost of the short fibers are low.
- (11) In view of the observations above, the present disclosure describes examples of optical sensors comprising multi-tap pixels for use in data links and other applications for low cost, low power

implementations. In some implementations, a bundle of lower speed fibers performing in parallel is utilized in lieu of a single high speed optical fiber, enabling lower cost and power operation at acceptable data rates. Operating at a lower speed and, consequently in some cases, lower power enables different thermal dynamics compared to typical high-speed data links. Lower power transmission rates generate less heat, enabling different chip designs and implementations in harsher environments. Such operating paradigms enable the use of different transmitters and receivers compared to high-speed optical links. With lower speed fibers, complementary metal-oxide-semiconductor (CMOS) image sensor (CIS) technology becomes viable in terms of speed. For example, CMOS multi-tap pixels can be utilized as optical receivers. The bundle of fibers can be sourced at one end by an array of light sources and terminated on the other end by an array of photosensors implemented in said CMOS technology. Example light sources include micro-light emitting diodes (uLEDs) and vertical-cavity surface-emitting lasers (VCSELs). Using integrated circuit technology, in some examples, the array of light sources can be made monolithically from a single substrate (e.g., VCSEL array), and the array of photosensors can be a plurality of pixels on a CMOS substrate. Such implementations can drastically reduce the cost and power requirements for data link applications compared to typical high-speed optical data links.

(12) FIG. 1 shows a diagram schematically illustrating an example arrayed transceiver data link **100**. The data link **100** includes a receiver **102** and a transmitter **104**. The receiver **102** includes a plurality of receiving bundles **106**, and each receiving bundle **106** includes a plurality of receiving fibers **108**. Similarly, the transmitter **104** includes a plurality of transmitting bundles **110**, and each transmitting bundle **110** includes a plurality of transmitting fibers **112**. The receiving fibers **108** are in optical communication with photosensors (e.g., an image sensor comprising multi-tap pixels) located on the data link **100**. The transmitting fibers **110** are in optical communication with light sources (e.g., VCSELs) also located on the data link **100**.

(13) The data link **100** can be designed to operate as a network switch, receiving data signals **114** using any of the receiving bundles **106** and forwarding the data signals using any of the transmitting bundles **110**. For example, data signals can be transmitted **116** to a selected downstream system via a transmitting bundle **110** in communication with said selected downstream system. Higher bandwidth can be achieved in such systems by transmitting and receiving symbols encoding more than one bit of information. Different modulation schemes can be implemented to encode light signals into symbols. Example modulation schemes include phase modulation, amplitude modulation, polarization modulation, and combinations thereof.

(14) In data links, including data links implementing a single high-speed fiber, optical signals can parasitically leak through from signal to signal due to the response speed of the receiver. In implementations utilizing multi-tap pixels, example correction methods for such issues include storing values of the previous taps and determining the error through a linear combination of the stored values.

(15) By utilizing lower speed data links, certain technologies and their accompanying manufacturing processes and techniques become viable for implementation. Photosensors in such data links can be implemented with multi-tap pixels similar to indirect Time-of-Flight (iToF) pixels utilizing CIS technology. In some implementations, stacking technologies are utilized for forming CIS chips with increased functionality. For example, CIS chips can be formed with multiple wafer layers having various components and circuitry to enable different functions.

(16) FIG. 2 shows a diagram schematically illustrating an example stacked CIS **200**. Stacked CIS technologies can be utilized to form a chip made of multiple wafer layers, each formed using separate back end of line (BEOL) and front end of line (FEOL) fabrication processes. In FIG. 2, the example stacked CIS chip **200** includes two different wafer layers. The wafer layers include a sensor layer **202** and a circuit layer **204**. Metal to metal bonding can be used to connect the two wafer layers **202**, **204**. The stacked CIS chip **200** further includes photosensors **206** (e.g., multi-tap pixels) and light sources **208** (e.g., VCSELs) disposed on the sensor layer **202**. Stacked CIS

technologies can be used for integrating more electronics and components onto the same chip, allowing for increased functionality—e.g., integrating a switching fabric to the chip to create router-like capability on the sensor chip. Additional components and circuitry can be implemented in the circuit layer **204** to provide various functionality. Chips with more than two wafer layers can also be implemented depending on the application. For example, an additional circuit layer can be added to provided further functionality. In such implementations, through silicon vias may also be used to connect wafers oriented in the same direction.

(17) With CIS technologies, power requirements for the data links are reduced compared to higher speed optical links. For a typical high-speed optical link, the optical communication receiver operates in a current mode and feeds a transimpedance amplifier (TIA) that keeps the optical receiver's voltage constant, creating an output commensurate with a photonic signal impinging on the receiver. FIG. **3A** shows a diagram schematically illustrating an optical communication receiver **300** operating in current mode. The optical communication receiver **300** includes a photodiode **302** coupled with a TIA **304**. Such a setup can use a high-speed TIA and other analog circuits implemented with advanced processes generally not used for CIS pixels. The cost and power of this strategy (pixels with TIA) make sense for long distances but can be inefficient for shorter distances, such as the typical distances within a data center.

(18) In contrast to the current mode operation of these optical communication receivers, multi-tap pixels in CMOS image sensors can operate in voltage mode where the photocurrent from the sensor accumulates in a capacitor whose voltage is read out periodically. FIG. **3B** shows a diagram schematically illustrating an optical communication receiver **350** operating in voltage mode. The optical communication receiver **350** includes a multi-tap pixel **352** coupled with a comparator **354**. Operating in voltage mode can save power in both the operation of the multi-tap pixel array as well as the light source array (e.g., VCSEL array). In voltage mode, the multi-tap pixels are more sensitive to optical signals compared to pixels operating in current mode with TIAs. Furthermore, operation of multi-tap pixels in voltage mode is generally more efficient than pixels operating in current mode due to a lack of the TIA. The absence of high speed TIAs also eliminates more advanced processes during manufacturing, allowing for more standard CMOS image sensor processes (CIS process) to be used.

(19) Unlike the current mode operation with TIAs, which operates continuously, the CMOS voltage-based mode operates in discrete phases, which generally includes Reset-The-Pixel (Reset), Read-The-Reset-Value (ReadReset), Integrate, and Readout phases. Optical signal transfer occurs during integration and, as such, optical transmission data rates in CIS pixels operating in discrete phases are low relative to pixels operating in current mode with TIAs. However, pixels operating in voltage mode can compensate for the lower optical transmission data rate by implementing multiple taps. By operating multiple lower speed fibers in parallel instead of a single high-speed fiber, the slower operation of voltage domain pixels can also be further compensated. Higher data rates can be achieved through various modulation schemes, and further data rate compensation can be achieved by implementing image sensors comprising multi-tap pixels as optical receivers.

(20) Multi-tap pixels can be implemented and operated such that the dead time in between integration phases associated with voltage domain pixels is reduced or eliminated—e.g., the multi-tap pixels can be implemented to have the optical channel available for optical signals for 100%, or near 100%, of the operating time. As such, each fiber in a receiving bundle may be associated with a photodetector operating 100% of the time in an efficient voltage-based scheme. Thus, full data rate can be achieved through each optical fiber and significant levels of power can be gained via voltage mode operation.

(21) FIG. **4** shows a diagram schematically illustrating an example multi-tap pixel **400** implemented with four taps **402**. The multi-tap pixel **400** includes a photodetector **404** shared among four taps **402**. The photodetector **404** operates to accumulate a charge in response to incident photons. Each tap **402** includes a floating diffusion capacitor **406** and a transfer gate **408**

for controlling charge flow between the photodetector **404** and the floating diffusion capacitor **406**. Each tap **402** further includes readout circuitry for reading out the charge stored on the associated floating diffusion capacitor **406**. The area for each tap **402** is relatively small compared to the photodetector **404**. As such, taps can be added at a low cost compared to adding more pixels with individual photodetectors. Further, the use of multiple taps helps to use more of the incident light than the use of more pixels. With more pixels, photons impinging on pixels that are not integrating light at that time are lost. In contrast, a pixel with multiple taps integrates more total light due to the pixel integrating light for a greater fraction of total time. Other designs can also be implemented. For example, the multi-tap pixel **400** can include more or fewer than four taps.

(22) During operation, each tap **402** operates time sequentially in the Reset-ReadReset-Integrate-Readout cycle. In some implementations, each tap **404** operates time sequentially at a different step in the cycle. For example, at a given time period, the first tap **402A** may be at the Integrate step. The second tap **402B** may be in the ReadReset step. The third tap **402C** may be in the Reset step, and the fourth tap **402D** may be in the Readout step.

(23) During the Reset phase, the floating diffusion capacitor **406** is reset and emptied of its charge. During the ReadReset phase, the reset level of the floating diffusion capacitor **406** is read. During the Integrate phase, the photodetector **404** accumulates charge in response to incident photons, such as photo signals from optical fibers in a receiving bundle. The charge is then transferred to the floating diffusion capacitor **406** of the associated tap **402** using the transfer gate **408** of the associated tap **402**. During the Readout phase, the transferred charge is read using the readout circuitry associated with the floating diffusion capacitor **406** on which the Readout is being performed.

(24) Although each tap **402** undergoes the Reset-ReadReset-Integrate-Readout cycle, the photodetector **404** can operate to provide a photocharge signal to one of the taps **404** at any given time. For example, at any given time, one of the taps **402** operates at the Integrate step, and the photocharge signal from the photodetector **404** is steered towards said tap. Thus, the photodetector **404** can be configured to be integrating at all times, and full utilization of the fiber associated with the photodetector **404** can be achieved.

(25) FIG. 5A shows a timing diagram **500** schematically illustrating an example operation of a four-tap pixel across four different time slots **502-508**. Each individual tap of the four-tap pixel operates time sequentially in a Reset-ReadReset-Integrate-Readout cycle. In the first time slot **502**, a readout process is performed on a floating diffusion capacitor of a first tap (FD1) using readout circuitry associated with FD1. Also in the first time slot **502**, the photodetector of the multi-tap pixel is performing a first integration. The integration can include accumulating a charge on the photodetector and steering said charge towards a floating diffusion capacitor of a particular tap using an associated transfer gate. In the illustrative example, for the first integration, the charge is steered towards a floating diffusion capacitor of a second tap (FD2) using a transfer gate of the second tap. Also in the first time slot **502**, a ReadReset process is performed on a floating diffusion capacitor of a third tap (FD3), and a Reset process is performed on a floating diffusion capacitor of a fourth tap (FD4).

(26) In the next sequential time step, each tap proceeds to the next phase. In the second time slot **504**, a Reset process is performed on FD1. A Readout process is performed on FD2. A second integration is performed on the photodetector, and the charge is steered towards FD3. A ReadReset process is performed on FD4.

(27) In the third time slot **506**, a ReadReset process is performed on FD1. A Reset process is performed on FD2. A Readout process is performed on FD3. A third integration is performed on the photodetector, and the charge is steered towards FD4.

(28) In the fourth time slot **508**, a fourth integration is performed on the photodetector, and the charge is steered towards FD1. A ReadReset process is performed on FD2. A Reset process is performed on FD3. A Readout process is performed on FD4.

(29) Although FIG. 5A illustrates a discrete step being performed for a given tap in each time slot, steps other than the Integrate step can be performed across time slots. Generally, the longest step in the operation cycle is the Integrate step. As such, the period of time for each time slot can be set to the period of time for performing the Integrate step. This enables the multi-tap pixel to operate with an optical channel available for optical signals 100%, or near 100%, of the operating time. The remaining three steps for a given tap can be performed in any time slot, including being performed in a single time slot or across multiple time slots (such as during the transition between time slots), where Integration is not being performed for said tap.

(30) The number of recurring time slots and the period of time for each time slot can depend on various aspects. The period of time for each time slot can depend on the number of operating taps and/or the number of recurring time slots. The number of recurring time slots can depend on the number of operating taps. For example, for a four-tap pixel, the number of recurring time slots can be set to the same number of operating taps (i.e., four) since the operating cycle of a tap includes four discrete steps. In some implementations, the period of time for each time slot is set to the period of time for performing an Integrate step, which is typically the longest step in the operation cycle.

(31) A multi-tap pixel can be implemented to include more or fewer than four taps.

Implementations with multi-tap pixels having more than four taps can be implemented with a number of recurring time slots similar to the number of operating taps. In implementations with multi-tap pixels having less than four taps, the number of recurring time slots and the period of time for each time slot can depend on the speed at which the four discrete steps can be performed in the operating cycle. For example, for a two-tap pixel, at least two recurring time slots can be implemented. Depending on the length of time it takes to perform the Readout, Reset, and ReadReset, additional time slots can be implemented. In some implementations, the period of time for performing the Readout, Reset, and ReadReset steps combined is less than the period of time for performing the Integrate step. In such cases, the two-tap pixel can operate in two recurring time slots.

(32) FIG. 5B shows a timing diagram 550 schematically illustrating an example operation of a two-tap pixel across two different time slots 552-554. In the first time slot 552, a floating diffusion capacitor of a first tap (FD1) is performing the Readout, Reset, and ReadReset steps. In the same time slot 552, the photodetector of the two-tap pixel is performing a first integration and steering the accumulated charge towards a floating diffusion capacitor of a second tap (FD2) using a transfer gate of the second tap. In the second time slot 554, FD2 is performing the Readout, Reset, and ReadReset steps. In the same time slot 554, the photodetector of the two-tap pixel is performing a second integration and steering the accumulated charge towards FD1 using a transfer gate of the second tap.

(33) The multi-tap pixels and associated operation schemes illustrated in FIGS. 3-5B can be modified to implement pixels having different numbers of taps. Operation schemes are typically designed to decrease downtime by having the photodetector of the pixel operating at all times.

(34) FIGS. 6A and 6B are flow diagrams illustrating an example method 600 for operating a four-tap pixel. The method 600 in FIGS. 6A and 6B describes a cycle of operations that can be repeated iteratively. At step 602, the method 600 includes, in a first period of time, performing a first integration on a photodetector of the multi-tap pixel. At step 604, the method 600 includes, in the first period of time, reading out a charge stored on a floating diffusion capacitor of a first tap of the multi-tap pixel. The charge can be readout using readout circuitry of the first tap.

(35) During the first integration, at step 602A, a first charge is accumulated in response to incident photons representing transmitted data. At step 602B, the accumulated first charge is steered towards a floating diffusion capacitor of a second tap of the multi-tap pixel. The first charge is steered by transferring the first charge to the floating diffusion capacitor of the second tap using a transfer gate of the second tap.

(36) At step **606**, the method **600** includes, in the first period of time, reading a reset level of a floating diffusion capacitor of a third tap. At step **608**, the method **600** includes, in the first period of time, resetting a floating diffusion capacitor of a fourth tap. Steps **602-608** are performed in the first period of time and, as such, can be performed concurrently or in any order.

(37) At step **610**, the method **600** includes, in a second period of time, performing a second integration on the photodetector. In a four-tap pixel, the second integration includes, at step **610A**, accumulating a second charge on the photodetector and, at step **610B**, steering the second charge towards the floating diffusion capacitor of the third tap using a transfer gate of the third tap.

(38) The specific tap on which the second integration is performed can depend on the number of total taps in operation for the multi-tap pixel. For a two-tap pixel, the second integration includes accumulating a second charge on the photodetector and steering the second charge towards the first tap of the multi-tap pixel. In such cases, the method **600** can further include, in the first period of time, resetting the floating diffusion capacitor of the first tap after reading out the charge and reading the reset floating diffusion capacitor of the first tap. The method **600** can also include, in the second period of time, resetting the floating diffusion capacitor of the second tap after reading out the charge and reading the reset floating diffusion capacitor of the second tap.

(39) Referring back to FIG. **6A**, at step **612**, the method **600** includes, in the second period of time, reading out a charge stored on the floating diffusion capacitor of the second tap. The charge can be readout using readout circuitry of the second tap. At step **614**, the method **600** includes, in the second period of time, reading a reset level of the floating diffusion capacitor of the fourth tap. At step **616**, the method **600** includes, in the second period of time, resetting the floating diffusion capacitor of the first tap. Steps **610-616** are performed in the second period of time and, as such, can be performed concurrently or in any order.

(40) At step **618**, the method **600** includes, in a third period of time, performing a third integration on the photodetector. The third integration includes, at step **618A**, accumulating a third charge on the photodetector and, at step **618B**, steering the third charge towards the floating diffusion capacitor of the fourth tap using a transfer gate of the fourth tap. At step **620**, the method **600** includes, in the third period of time, reading out a charge stored on the floating diffusion capacitor of the third tap. The charge can be readout using readout circuitry of the third tap. At step **622**, the method **600** includes, in the third period of time, reading a reset level of the floating diffusion capacitor of the first tap. At step **624**, the method **600** includes, in the third period of time, resetting the floating diffusion capacitor of the second tap. Steps **618-624** are performed in the third period of time and, as such, can be performed concurrently or in any order.

(41) At step **626**, the method **600** includes, in a fourth period of time, performing a fourth integration on the photodetector. The fourth integration includes, at step **626A**, accumulating a fourth charge on the photodetector and, at step **626B**, steering the fourth charge towards the floating diffusion capacitor of the first tap using a transfer gate of the first tap. At step **628**, the method **600** includes, in the fourth period of time, reading out a charge stored on the floating diffusion capacitor of the fourth tap. The charge can be readout using readout circuitry of the fourth tap. At step **630**, the method **600** includes, in the fourth period of time, reading a reset level of the floating diffusion capacitor of the second tap. At step **632**, the method **600** includes, in the fourth period of time, resetting the floating diffusion capacitor of the third tap. Steps **626-632** are performed in the fourth period of time and, as such, can be performed concurrently or in any order.

(42) Multi-tap pixels can be implemented in various applications. In addition to data links in data centers, multi-tap pixels described herein can be implemented in any other type of computing devices. In some implementations, a multi-tap pixel is implemented in an optical glass storage reading system. Optical glass storage systems can store data in three-dimensional voxel grids. To read out the stored data, one or more voxels are illuminated, and the transmitted or reflected light (depending on the system) from the voxels can be detected and analyzed to determine the voxel's content. Various encoding schemes can be used to store and read data in the voxels. Example

encoding schemes include amplitude-based encoding and birefringence-based encoding. In some implementations, the optical glass storage includes voxels at different depths that can be read using wavelength-based depth focus techniques, or other focusing techniques. For example, some optical materials have refractive indices dependent on the wavelength of the impinging light. Thus, with proper design and optical material use, an optical system can be implemented to focus light at different depths within the optical material using different wavelengths of light. As such, the reading system can include light sources capable of outputting light of different wavelengths. During a read operation, different wavelengths are sequentially switched on, focusing light on voxels at different depths without any mechanical motion. A photosensor downstream sequentially acquires and stores the data from the voxels.

(43) Photosensors containing multi-tap pixels can be used to acquire a number of photo signals, each from a different voxel, in rapid succession. Each tap can store a photo signal from a voxel. Additional taps enable additional photo signals to be acquired. After a predetermined number of voxels are read, or after the taps of the pixels are full, the reading system can reposition to read a different area of voxels. During the repositioning process, readout of the taps can be performed, taking advantage of the readout dead time that is present in more typical operation of multi-tap pixels.

(44) FIG. 7 shows a diagram schematically illustrating an example optical glass storage reading system **700** utilizing multi-tap pixels. The reading system **700** includes a light source **702** for illuminating an optical glass storage **704**. Various types of light sources, such as laser sources, can be utilized. In the depicted example, the optical glass storage **704** includes a three-dimensional grid of voxels **706**, with voxels **706** illustrated at a first depth **708** and a second depth **710**. The two depths **708**, **710** are illustrative, and the optical glass storage **704** can include voxels having more than two depth levels. The reading system **700** operates on a wavelength-based depth focus scheme to read voxels **706** of different depths within the optical glass storage **704**. As such, the light source **702** can include one or more light sources capable of outputting light of different wavelengths. The reading system **700** further includes an optional homogenizer **712** for providing uniform illumination and a microlens array **714** for focusing light onto the voxels **706**.

(45) Different reading schemes can be implemented depending on the encoding of the optical glass storage system **704**. Example encoding schemes include amplitude-based and birefringence-based encodings. The example reading system **700** depicted utilizes a birefringence-based encoding scheme. As such, the reading system **700** includes a polarizer **716** for polarizing light outputted by the light source **702**. In the depicted example, a transmissive system is implemented, and a photosensor array **718** is disposed on a side of the optical glass storage **740** opposite the light source **702**. In other implementations, a reflective system is implemented and the photosensor and the light source **702** are on the same side. Light transmitted through a voxel **706** is modified by the voxel **706** and is directed towards an analyzer **720**, and the data is further transmitted to the photosensor array **718**. In the depicted example, the analyzer **720** is implemented for reading angle and/or retardance of the received light. The photosensor array **718** includes a plurality of multi-tap pixels for reading multiple voxel locations simultaneously and for storing the transmitted data. The photosensor array **718** can be implemented in various ways. Example implementations include one-dimensional and two-dimensional photosensor arrays.

(46) During a read operation, a plurality of voxels **706** is illuminated by the light source **702**. Under a wavelength-based depth focus scheme, light of different wavelengths can be used to illuminate voxels **706** of different depths. For example, in the depicted system, light of wavelength λ_1 (represented by a solid line) is utilized to illuminate a first plurality of voxels **722** at the first depth **708**, and light of wavelength λ_2 (represented by a dashed line) is utilized to illuminate a second plurality of voxels **724** at the second depth **710**. Further depth levels can be illuminated using light of different wavelengths. The light source **702** first outputs light of wavelength λ_1 to illuminate the first plurality of voxels **722** at the first depth **708**. Information from the first plurality

of voxels **722** is analyzed and stored in a corresponding number of first taps among the plurality of multi-tap pixels in the photosensor array **718**. The light source **702** then switches to output light of wavelength **22** to illuminate the second plurality of voxels **724** at the second depth **710**. Information from the second plurality of voxels **724** is analyzed and stored in a corresponding number of second taps among the plurality of multi-tap pixels in the photosensor array **718**. Further sets of voxels can be illuminated using light of different wavelengths, and information retrieved from such voxels are stored in further taps among the plurality of multi-tap pixels. After a predetermined number of sets of illuminations and integrations by the light source **702** and the photosensor array **718**, respectively, a scanning system is used to reposition the reading system **700** to read voxels **706** at a different location. During the repositioning process, readouts of the taps of the plurality of multi-tap pixels can be performed.

(47) FIG. **8** shows a flow diagram illustrating an example method **800** for reading an optical glass storage system using multi-tap pixels. The steps describe a process that can be iteratively looped until a predetermined number of voxel arrays are read and a read operation is completed. At step **802**, the method **800** includes illuminating a first voxel array in the optical glass storage system using a light source. The first voxel array can be illuminated by light of a first wavelength outputted by the light source. One or more light sources can be implemented. In some implementations, the light source is a laser source. In further implementations, the light source is capable of rapidly switching between outputting light of different wavelengths.

(48) At step **804**, the method **800** includes performing a plurality of first integrations on a first plurality of taps of a plurality of multi-tap pixels in response to light received from the illuminated first voxel array. The first plurality of taps includes a first tap from each of the multi-tap pixels. The first integrations include, at step **804A**, accumulating a plurality of first charges on photodetectors of the plurality of multi-tap pixels and, at step **804B**, steering the first charges towards floating diffusion capacitors of the first plurality of taps, respectively, using transfer gates of the first plurality of taps.

(49) At step **806**, the method **800** includes illuminating a second voxel array in the optical glass system using the light source. The second voxel array can be illuminated by light of a second wavelength outputted by the light source.

(50) At step **808**, the method **800** includes performing a plurality of second integrations on a second plurality of taps of the plurality of multi-tap pixels in response to light received from the illuminated second voxel array. The second plurality of taps includes a second tap from each of the multi-tap pixels. The second integrations include, at step **808A**, accumulating a plurality of second charges on the photodetectors of the plurality of multi-tap pixels and, at step **808B**, steering the second charges towards floating diffusion capacitors of the second plurality of taps, respectively, using transfer gates of the second plurality of taps.

(51) At step **810**, the method **800** includes using a repositioning system to reposition the reading system such that the light source is positioned to output light directed at a third voxel array and a fourth voxel array. The repositioning system can be implemented in various ways. For example, the optical glass storage system, the light source, and/or the photosensor can be repositioned, individually or in some combination thereof, using various mechanical means.

(52) At step **812**, the method **800** includes reading out charges stored on the floating diffusion capacitors of the pluralities of first and second taps. Readouts of the charges are performed in the same time period while the reading system is being repositioned. At step **814**, the method **800** includes resetting the floating diffusion capacitors of the pluralities of first and second taps. At step **816**, the method **800** includes reading reset levels of the floating diffusion capacitors of the pluralities of first and second taps. Similar to step **812**, steps **814** and **816** can be performed in the same time period as the repositioning process of the reading system.

(53) The multi-tap pixels described herein can be implemented in various applications using novel operating techniques that can improve the efficiency, both in power and cost, of the system in

which they are implemented. For example, the data link and optical glass storage reading systems described above provide two example applications that utilize these operating techniques to reduce or eliminate downtime of the operation of such pixels. The reduced downtime enables operation at higher bandwidth while the nature of these pixels allows for operation at lower power, enabling new implementations with efficiency figures orders of magnitude lower than typical applications.

(54) In some embodiments, the methods and processes described herein may be tied to a computing system of one or more computing devices. In particular, such methods and processes may be implemented as a computer-application program or service, an application-programming interface (API), a library, and/or other computer-program product.

(55) FIG. 9 schematically shows a non-limiting embodiment of a computing system **900** that can enact one or more of the methods and processes described above. For example, computing system **900** can be implemented as a controller that includes instructions executable for controlling a multi-tap pixel to perform any of the methods and processes described in the sections above. Computing system **900** is shown in simplified form. Computing system **900** may take the form of one or more personal computers, server computers, tablet computers, home-entertainment computers, network computing devices, gaming devices, mobile computing devices, mobile communication devices (e.g., smart phone), and/or other computing devices.

(56) Computing system **900** includes a logic machine **902** and a storage machine **904**. Computing system **900** may optionally include a display subsystem **906**, input subsystem **908**, communication subsystem **910**, and/or other components not shown in FIG. 9.

(57) Logic machine **902** includes one or more physical devices configured to execute instructions. For example, the logic machine **902** may be configured to execute instructions that are part of one or more applications, services, programs, routines, libraries, objects, components, data structures, or other logical constructs. Such instructions may be implemented to perform a task, implement a data type, transform the state of one or more components, achieve a technical effect, or otherwise arrive at a desired result.

(58) The logic machine **902** may include one or more processors configured to execute software instructions. Additionally or alternatively, the logic machine **902** may include one or more hardware or firmware logic machines configured to execute hardware or firmware instructions. Processors of the logic machine **902** may be single-core or multi-core, and the instructions executed thereon may be configured for sequential, parallel, and/or distributed processing. Individual components of the logic machine **902** optionally may be distributed among two or more separate devices, which may be remotely located and/or configured for coordinated processing. Aspects of the logic machine **902** may be virtualized and executed by remotely accessible, networked computing devices configured in a cloud-computing configuration.

(59) Storage machine **904** includes one or more physical devices configured to hold instructions executable by the logic machine **902** to implement the methods and processes described herein. When such methods and processes are implemented, the state of storage machine **904** may be transformed—e.g., to hold different data.

(60) Storage machine **904** may include removable and/or built-in devices. Storage machine **904** may include optical memory (e.g., CD, DVD, HD-DVD, Blu-Ray Disc, etc.), semiconductor memory (e.g., RAM, EPROM, EEPROM, etc.), and/or magnetic memory (e.g., hard-disk drive, floppy-disk drive, tape drive, MRAM, etc.), among others. Storage machine **904** may include volatile, nonvolatile, dynamic, static, read/write, read-only, random-access, sequential-access, location-addressable, file-addressable, and/or content-addressable devices.

(61) It will be appreciated that storage machine **904** includes one or more physical devices. However, aspects of the instructions described herein alternatively may be propagated by a communication medium (e.g., an electromagnetic signal, an optical signal, etc.) that is not held by a physical device for a finite duration.

(62) Aspects of logic machine **902** and storage machine **904** may be integrated together into one or

more hardware-logic components. Such hardware-logic components may include field-programmable gate arrays (FPGAs), program- and application-specific integrated circuits (PASIC/ASICs), program- and application-specific standard products (PSSP/ASSPs), system-on-a-chip (SOC), and complex programmable logic devices (CPLDs), for example.

(63) The terms “module,” “program,” and “engine” may be used to describe an aspect of computing system **900** implemented to perform a particular function. In some cases, a module, program, or engine may be instantiated via logic machine **902** executing instructions held by storage machine **904**. It will be understood that different modules, programs, and/or engines may be instantiated from the same application, service, code block, object, library, routine, API, function, etc. Likewise, the same module, program, and/or engine may be instantiated by different applications, services, code blocks, objects, routines, APIs, functions, etc. The terms “module,” “program,” and “engine” may encompass individual or groups of executable files, data files, libraries, drivers, scripts, database records, etc.

(64) It will be appreciated that a “service”, as used herein, is an application program executable across multiple user sessions. A service may be available to one or more system components, programs, and/or other services. In some implementations, a service may run on one or more server-computing devices.

(65) When included, display subsystem **906** may be used to present a visual representation of data held by storage machine **904**. This visual representation may take the form of a graphical user interface (GUI). As the herein described methods and processes change the data held by the storage machine, and thus transform the state of the storage machine **904**, the state of display subsystem **906** may likewise be transformed to visually represent changes in the underlying data. Display subsystem **906** may include one or more display devices utilizing virtually any type of technology. Such display devices may be combined with logic machine **902** and/or storage machine **904** in a shared enclosure, or such display devices may be peripheral display devices.

(66) When included, input subsystem **908** may comprise or interface with one or more user-input devices such as a keyboard, mouse, touch screen, or game controller. In some embodiments, the input subsystem **908** may comprise or interface with selected natural user input (NUI) componentry. Such componentry may be integrated or peripheral, and the transduction and/or processing of input actions may be handled on- or off-board. Example NUI componentry may include a microphone for speech and/or voice recognition; an infrared, color, stereoscopic, and/or depth camera for machine vision and/or gesture recognition; a head tracker, eye tracker, accelerometer, and/or gyroscope for motion detection and/or intent recognition; as well as electric-field sensing componentry for assessing brain activity.

(67) When included, communication subsystem **910** may be configured to communicatively couple computing system **900** with one or more other computing devices. Communication subsystem **910** may include wired and/or wireless communication devices compatible with one or more different communication protocols. As non-limiting examples, the communication subsystem **910** may be configured for communication via a wireless telephone network, or a wired or wireless local- or wide-area network. In some embodiments, the communication subsystem **910** may allow computing system **900** to send and/or receive messages to and/or from other devices via a network such as the Internet.

(68) Another aspect provides an optical data receiver comprising a pixel that comprises a photodetector and a plurality of taps. Each tap comprises a floating diffusion capacitor, a transfer gate for controlling charge flow between the photodetector and the floating diffusion capacitor, and readout circuitry. The optical data receiver further comprises a controller comprising instructions executable for controlling the pixel to, in a first period of time, perform a first integration on the photodetector and readout charge stored on the floating diffusion capacitor of a first tap in the plurality of taps using the readout circuitry of the first tap. The controller further comprises instructions executable for controlling the pixel to, in a second period of time, perform a second

integration on the photodetector and readout charge stored on the floating diffusion capacitor of a second tap in the plurality of taps using the readout circuitry of the second tap. In this aspect, additionally or alternatively, performing the first integration comprises accumulating charge on the photodetector and transferring the accumulated charge to the floating diffusion capacitor of the second tap. In this aspect, additionally or alternatively, the controller further comprises instructions executable for controlling the pixel to, in the first period of time, reset the floating diffusion capacitor of the first tap after reading out the charge and read the reset floating diffusion capacitor of the first tap and to, in the second period of time, reset the floating diffusion capacitor of the second tap after reading out the charge and read the reset floating diffusion capacitor of the second tap. In this aspect, additionally or alternatively, the controller further comprises instructions executable for controlling the pixel to, in a third period of time, perform a third integration on the photodetector and readout charge stored on the floating diffusion capacitor of a third tap in the plurality of taps using the readout circuitry of the third tap and to, in a fourth period of time, perform a fourth integration on the photodetector and readout charge stored on the floating diffusion capacitor of a fourth tap in the plurality of taps using the readout circuitry of the fourth tap. In this aspect, additionally or alternatively, performing the first integration comprises accumulating a first charge on the photodetector and transferring the accumulated first charge to the floating diffusion capacitor of the second tap. Performing the second integration comprises accumulating a second charge on the photodetector and transferring the accumulated second charge to the floating diffusion capacitor of the third tap. Performing the third integration comprises accumulating a third charge on the photodetector and transferring the accumulated third charge to the floating diffusion capacitor of the fourth tap. Performing the fourth integration comprises accumulating a fourth charge on the photodetector and transferring the accumulated fourth charge to the floating diffusion capacitor of the first tap. In this aspect, additionally or alternatively, the controller further comprises instructions executable for controlling the pixel to, in the first period of time, reset the floating diffusion capacitor of the fourth tap and read the reset floating diffusion capacitor of the third tap. The controller further comprises instructions executable for controlling the pixel to, in the second period of time, reset the floating diffusion capacitor of the first tap and read the reset floating diffusion capacitor of the fourth tap. The controller further comprises instructions executable for controlling the pixel to, in the third period of time, reset the floating diffusion capacitor of the second tap and read the reset floating diffusion capacitor of the first tap. The controller further comprises instructions executable for controlling the pixel to, in the fourth period of time, reset the floating diffusion capacitor of the third tap and read the reset floating diffusion capacitor of the second tap. In this aspect, additionally or alternatively, the optical data receiver further comprises a stacked structure having a sensor layer and a circuit layer. In this aspect, additionally or alternatively, the optical data receiver further comprises a complementary metal-oxide-semiconductor image sensor.

(69) Another aspect provides a network data transceiver comprising a plurality of pixels, each pixel comprising a photodetector and a plurality of taps. Each tap comprises a floating diffusion capacitor, a transfer gate for controlling charge flow between the photodetector and the floating diffusion capacitor, and readout circuitry. The network data transceiver further includes a controller comprising instructions executable for controlling a pixel in the plurality of pixels to, in a first period of time, perform a first integration on the photodetector and readout charge stored on the floating diffusion capacitor of a first tap in the plurality of taps using the readout circuitry of the first tap and to, in a second period of time, perform a second integration on the photodetector and readout charge stored on the floating diffusion capacitor of a second tap in the plurality of taps using the readout circuitry of the second tap. In this aspect, additionally or alternatively, the network data transceiver further comprises a vertical-cavity surface-emitting laser array. In this aspect, additionally or alternatively, performing the first integration comprises accumulating charge on the photodetector and transferring the accumulated charge to the floating diffusion capacitor of

the second tap. In this aspect, additionally or alternatively, the controller further comprises instructions executable for controlling the pixel in the plurality of pixels to, in the first period of time, reset the floating diffusion capacitor of the first tap after reading out the charge and read the reset floating diffusion capacitor of the first tap and to, in the second period of time, reset the floating diffusion capacitor of the second tap after reading out the charge and read the reset floating diffusion capacitor of the second tap. In this aspect, additionally or alternatively, the controller further comprises instructions executable for controlling the pixel in the plurality of pixels to, in a third period of time, perform a third integration on the photodetector and readout charge stored on the floating diffusion capacitor of a third tap in the plurality of taps using the readout circuitry of the third tap and to, in a fourth period of time, perform a fourth integration on the photodetector and readout charge stored on the floating diffusion capacitor of a fourth tap in the plurality of taps using the readout circuitry of the fourth tap. In this aspect, additionally or alternatively, performing the first integration comprises accumulating a first charge on the photodetector and transferring the accumulated first charge to the floating diffusion capacitor of the second tap. Performing the second integration comprises accumulating a second charge on the photodetector and transferring the accumulated second charge to the floating diffusion capacitor of the third tap. Performing the third integration comprises accumulating a third charge on the photodetector and transferring the accumulated third charge to the floating diffusion capacitor of the fourth tap. Performing the fourth integration comprises accumulating a fourth charge on the photodetector and transferring the accumulated fourth charge to the floating diffusion capacitor of the first tap. In this aspect, additionally or alternatively, the controller further comprises instructions executable for controlling the pixel in the plurality of pixels to reset the floating diffusion capacitor of the fourth tap in the first period of time, reset the floating diffusion capacitor of the first tap in the second period of time, reset the floating diffusion capacitor of the second tap in the third period of time, and reset the floating diffusion capacitor of the third tap in the fourth period of time. In this aspect, additionally or alternatively, the plurality of pixels comprises a stacked structure having a sensor layer and a circuit layer.

(70) Another aspect provides an optical glass storage reading system comprising a repositioning system for repositioning the optical glass storage reading system and a read head comprising a light source for illuminating the optical glass storage system, a microlens array for focusing light from the light source onto a voxel array of the optical glass storage system, and a photosensor array. The photosensor array comprises a plurality of pixels for receiving light from the optical glass storage system, each pixel comprising a photodetector and a plurality of taps. Each tap comprises a floating diffusion capacitor, a transfer gate for controlling charge flow between the photodetector and the floating diffusion capacitor, and readout circuitry. The photosensor array further comprises a controller comprising instructions executable for controlling each pixel to, in a first period of time, accumulate a first charge on the photodetector and transfer the accumulated first charge to the floating diffusion capacitor of a first tap in the plurality of taps and to, in a second period of time, accumulate a second charge on the photodetector and transfer the accumulated second charge to the floating diffusion capacitor of a second tap in the plurality of taps. The controller further comprises instructions executable for controlling each pixel to, in a third period of time, readout the first and second charges stored on the floating diffusion capacitors of the first and second taps, reset the floating diffusion capacitors of the first and second taps, and read the reset floating diffusion capacitors of the first and second taps. In this aspect, additionally or alternatively, the third period of time occurs during an activation of the repositioning system. In this aspect, additionally or alternatively, the read head further comprises a polarizer for filtering the light from the light source and an analyzer for analyzing retardance of the light from the optical glass storage system. In this aspect, additionally or alternatively, the controller further comprises instructions executable for controlling each pixel to, in a fourth period of time occurring before the third period of time, accumulate a third charge on the photodetector and transfer the accumulated third charge to the

floating diffusion capacitor of a third tap in the plurality of taps and to, in a fifth period of time occurring before the third period of time, accumulate a fourth charge on the photodetector and transfer the accumulated fourth charge to the floating diffusion capacitor of a fourth tap in the plurality of taps. The controller further comprises instructions executable for controlling each pixel to, in the third period of time, readout the charges stored on the floating diffusion capacitors of the third and fourth taps.

(71) It will be understood that the configurations and/or approaches described herein are exemplary in nature, and that these specific embodiments or examples are not to be considered in a limiting sense, because numerous variations are possible. The specific routines or methods described herein may represent one or more of any number of processing strategies. As such, various acts illustrated and/or described may be performed in the sequence illustrated and/or described, in other sequences, in parallel, or omitted. Likewise, the order of the above-described processes may be changed.

(72) The subject matter of the present disclosure includes all novel and non-obvious combinations and sub-combinations of the various processes, systems and configurations, and other features, functions, acts, and/or properties disclosed herein, as well as any and all equivalents thereof.

Claims

1. An optical data receiver, comprising: a pixel comprising: a photodetector; and a plurality of taps, each tap comprising: a floating diffusion capacitor; a transfer gate for controlling charge flow between the photodetector and the floating diffusion capacitor; and readout circuitry; and a controller comprising instructions executable for controlling the pixel to: in a first period of time: perform a first integration on the photodetector; and readout charge stored on the floating diffusion capacitor of a first tap in the plurality of taps using the readout circuitry of the first tap, wherein performing the first integration comprises: accumulating charge on the photodetector; and transferring the accumulated charge to the floating diffusion capacitor of a second tap in the plurality of taps using the readout circuitry of the second tap; and in a second period of time: perform a second integration on the photodetector; and readout charge stored on the floating diffusion capacitor of the second tap in the plurality of taps using the readout circuitry of the second tap.

2. The optical data receiver of claim 1, wherein performing the second integration comprises: accumulating charge on the photodetector; and transferring the accumulated charge to the floating diffusion capacitor of the first tap.

3. The optical data receiver of claim 2, wherein the controller further comprises instructions executable for controlling the pixel to: in the first period of time: reset the floating diffusion capacitor of the first tap after reading out the charge; and read the reset floating diffusion capacitor of the first tap; and in the second period of time: reset the floating diffusion capacitor of the second tap after reading out the charge; and read the reset floating diffusion capacitor of the second tap.

4. The optical data receiver of claim 1, wherein the controller further comprises instructions executable for controlling the pixel to: in a third period of time: perform a third integration on the photodetector; and readout charge stored on the floating diffusion capacitor of a third tap in the plurality of taps using the readout circuitry of the third tap; and in a fourth period of time: perform a fourth integration on the photodetector; and readout charge stored on the floating diffusion capacitor of a fourth tap in the plurality of taps using the readout circuitry of the fourth tap.

5. The optical data receiver of claim 4, wherein: performing the second integration comprises: accumulating a second charge on the photodetector; and transferring the accumulated second charge to the floating diffusion capacitor of the third tap; performing the third integration comprises: accumulating a third charge on the photodetector; and transferring the accumulated third charge to the floating diffusion capacitor of the fourth tap; and performing the fourth integration comprises: accumulating a fourth charge on the photodetector; and transferring the

accumulated fourth charge to the floating diffusion capacitor of the first tap.

6. The optical data receiver of claim 5, wherein the controller further comprises instructions executable for controlling the pixel to: in the first period of time: reset the floating diffusion capacitor of the fourth tap; and read the reset floating diffusion capacitor of the third tap; in the second period of time: reset the floating diffusion capacitor of the first tap; and read the reset floating diffusion capacitor of the fourth tap; in the third period of time: reset the floating diffusion capacitor of the second tap; and read the reset floating diffusion capacitor of the first tap; and in the fourth period of time: reset the floating diffusion capacitor of the third tap; and read the reset floating diffusion capacitor of the second tap.

7. The optical data receiver of claim 1, further comprising a stacked structure having a sensor layer and a circuit layer.

8. The optical data receiver of claim 1, further comprising a complementary metal-oxide-semiconductor image sensor.

9. A network data transceiver comprising: a plurality of pixels, each pixel comprising: a photodetector; and a plurality of taps, each tap comprising: a floating diffusion capacitor; a transfer gate for controlling charge flow between the photodetector and the floating diffusion capacitor; and readout circuitry; and a controller comprising instructions executable for controlling a pixel in the plurality of pixels to: in a first period of time: perform a first integration on the photodetector; and readout charge stored on the floating diffusion capacitor of a first tap in the plurality of taps using the readout circuitry of the first tap, wherein performing the first integration comprises: accumulating charge on the photodetector; and transferring the accumulated charge to the floating diffusion capacitor of a second tap in the plurality of taps using the readout circuitry of the second tap; and in a second period of time; perform a second integration on the photodetector; and readout charge stored on the floating diffusion capacitor of the second tap in the plurality of taps using the readout circuitry of the second tap.

10. The network data transceiver of claim 9, further comprising a vertical-cavity surface-emitting laser array.

11. The network data transceiver of claim 9, wherein performing the second integration comprises: accumulating charge on the photodetector; and transferring the accumulated charge to the floating diffusion capacitor of the first tap.

12. The network data transceiver of claim 9, wherein the controller further comprises instructions executable for controlling the pixel in the plurality of pixels to: in the first period of time: reset the floating diffusion capacitor of the first tap after reading out the charge; and read the reset floating diffusion capacitor of the first tap; and in the second period of time; reset the floating diffusion capacitor of the second tap after reading out the charge; and read the reset floating diffusion capacitor of the second tap.

13. The network data transceiver of claim 9, wherein the controller further comprises instructions executable for controlling the pixel in the plurality of pixels to: in a third period of time: perform a third integration on the photodetector; and readout charge stored on the floating diffusion capacitor of a third tap in the plurality of taps using the readout circuitry of the third tap; and in a fourth period of time: perform a fourth integration on the photodetector; and readout charge stored on the floating diffusion capacitor of a fourth tap in the plurality of taps using the readout circuitry of the fourth tap.

14. The network data transceiver of claim 13, wherein: performing the second integration comprises: accumulating a second charge on the photodetector; and transferring the accumulated second charge to the floating diffusion capacitor of the third tap; performing the third integration comprises: accumulating a third charge on the photodetector; and transferring the accumulated third charge to the floating diffusion capacitor of the fourth tap; and performing the fourth integration comprises: accumulating a fourth charge on the photodetector; and transferring the accumulated fourth charge to the floating diffusion capacitor of the first tap.

15. The network data transceiver of claim 14, wherein the controller further comprises instructions executable for controlling the pixel in the plurality of pixels to: in the first period of time, reset the floating diffusion capacitor of the fourth tap; in the second period of time, reset the floating diffusion capacitor of the first tap; in the third period of time, reset the floating diffusion capacitor of the second tap; and in the fourth period of time, reset the floating diffusion capacitor of the third tap.

16. The network data transceiver of claim 9, wherein the plurality of pixels comprises a stacked structure having a sensor layer and a circuit layer.

17. An optical glass storage reading system comprising: a repositioning system for repositioning the optical glass storage reading system; and a read head comprising: a light source for illuminating the optical glass storage system; a microlens array for focusing light from the light source onto a voxel array of the optical glass storage system; a photosensor array comprising: a plurality of pixels for receiving light from the optical glass storage system, each pixel comprising: a photodetector; and a plurality of taps, each tap comprising: a floating diffusion capacitor; a transfer gate for controlling charge flow between the photodetector and the floating diffusion capacitor; and readout circuitry; and a controller comprising instructions executable for controlling each pixel to:

in a first period of time: accumulate a first charge on the photodetector; and transfer the accumulated first charge to the floating diffusion capacitor of a first tap in the plurality of taps; in a second period of time; accumulate a second charge on the photodetector; and transfer the accumulated second charge to the floating diffusion capacitor of a second tap in the plurality of taps; and in a third period of time; readout the first and second charges stored on the floating diffusion capacitors of the first and second taps; reset the floating diffusion capacitors of the first and second taps; and read the reset floating diffusion capacitors of the first and second taps.

18. The optical glass storage system of claim 17, wherein the third period of time occurs during an activation of the repositioning system.

19. The optical glass storage system of claim 17, wherein the read head further comprises: a polarizer for filtering the light from the light source; and an analyzer for analyzing retardance of the light from the optical glass storage system.

20. The optical glass storage system of claim 17, wherein the controller further comprises instructions executable for controlling each pixel to: in a fourth period of time occurring before the third period of time: accumulate a third charge on the photodetector; and transfer the accumulated third charge to the floating diffusion capacitor of a third tap in the plurality of taps; in a fifth period of time occurring before the third period of time; accumulate a fourth charge on the photodetector; and transfer the accumulated fourth charge to the floating diffusion capacitor of a fourth tap in the plurality of taps; and in the third period of time; readout the charges stored on the floating diffusion capacitors of the third and fourth taps.
