

Inventive and versatile web developer with over eight years of experience. Very focused on responsive, a11y, and semantic UI development. I worked as a single or small team developer and on multi-companies projects. Capable of managing pre-production meetings with designers, and reviews with clients and designers. Experience in leading, mentoring, and reviewing trainee developers.

Enjoyer in interaction design, unusual interfaces, and innovative UX. Problem solver and a quick learner. Very passionate about gamification, storytelling, and aesthetics.

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Skills

Languages

HTML	●●●●●
CSS	●●●●●
Javascript	●●●●
Typescript	●●
PHP	●●●
SQL	●●
GraphQL	●●

Libraries & Frameworks

- JQuery
- Vue.Js
- Bootstrap
- Tailwind
- Laravel

Education

Net Art and Digital Cultures Master

TBD
– Academy of Fine Arts of Carrara

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Experiences

Web Developer, UI/UX and Cross-media designer Jan 2016 - Present Freelancer

- Implemented websites and landing pages, from concept through deployment.
- Helped small and new businesses to have an online presence, and be among the first results of the local organic SERP.
- Designed brand identities for new activities and charities.
- Assisted clients understanding the better solution for starting a new project, or managing/renewing an existing platform.

External Web Developer Mar 2014 - Mar 2022 - Lucca(IT)/Remote Quivi

- High development experience in UI/UX development, using different CSS (Tailwind, Bootstrap, and Foundation), Javascript (Vue, AngularJs), and PHP(Laravel) frameworks.
- Independently developed themes for different CMSs (WordPress, Drupal, Prestashop and OctoberCMS).
- Assessed UX and UI designs for technical feasibility.
- Liaised with clients for reviews, and independently manage bug fixing, multi-device, and cross-browser optimization processes.
- Wrote a guide to help designers to compose more CSS frameworks and CMS-friendly layouts.
- Led, mentored, and reviewed trainee developers.

Temp festival organizing staff Editions 2013 - 2020 - Lucca(IT) Lucca Comics & Games

- Managed public venues key handover, between the various exhibitors
- Checked the correct preparation of the exhibition spaces by the contractor.
- Supported exhibitors in hitches and disservices management, or submitting new requests to the organization of the festival.
- Improved several soft skills necessary for fieldwork in a big event, such as teamwork with new people, communication, crisis avoidance and management, public relations, customer service, recognizing safety issues, fire safety, and troubleshooting.