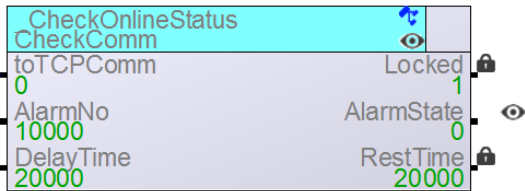# _CheckOnlineStatus

This class monitors the status of the TCP communication between two CPUs and triggers an alarm in case of an interruption.

For alarm generating a delay time can be set.

Interfaces

Servers

Locked	0 .. communication never has been online
	1.. communication has been online
AlarmState	Current status of the communication alarm.
RestTime	Rest time until alarm will be generated [millisec] (output)

Clients

toTCPComm	Connection to an object of the class TCPCommunication
GetAlarmNo	Alarm number for the CPU offline alarm
DelayTime	Delay time for alarm generating [millisec] (input)