

TCCS - Data Model_11_MAP

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2 Package "Map"

2.1 Package Header

SPT2TS-124910 - Package header

```
{
  "$schema": "ERJU meta-model.json",
  "isDefinedBy": "http://ERJU/datamodel/0.4/map",
  "name": "Map",
  "containerStruct": "MapMgmt",
  "prefix": "map",
  "intId": 7,
  "version": "1.0",
  "info": "Data model to build map",
  "enums": [],   "structs": []
}
```

2.2 Map

SPT2TS-124911 - A map is considered a kind of projection of real-world elements in 2D/3D space. As there are many possible projections, adding special coordinates as part of the specification of real-world objects is not reasonable. Contrary, the maps are constructed by the specification of coordinates in a special coordinate system. Most geo-coordinate systems are specified by the European Petroleum Survey Group Geodesy (EPSG), which assigned unique 4-5 digits-key-numbers to all possible geo-coordinate systems. Several MapArea objects having the same epsg-code represent one map. As the EPSG-code starts at 1024, the value '1' can be assigned to monitor coordinates.

Different functional elements like Marker boards, Points, Balises, etc. can have projections on the map.

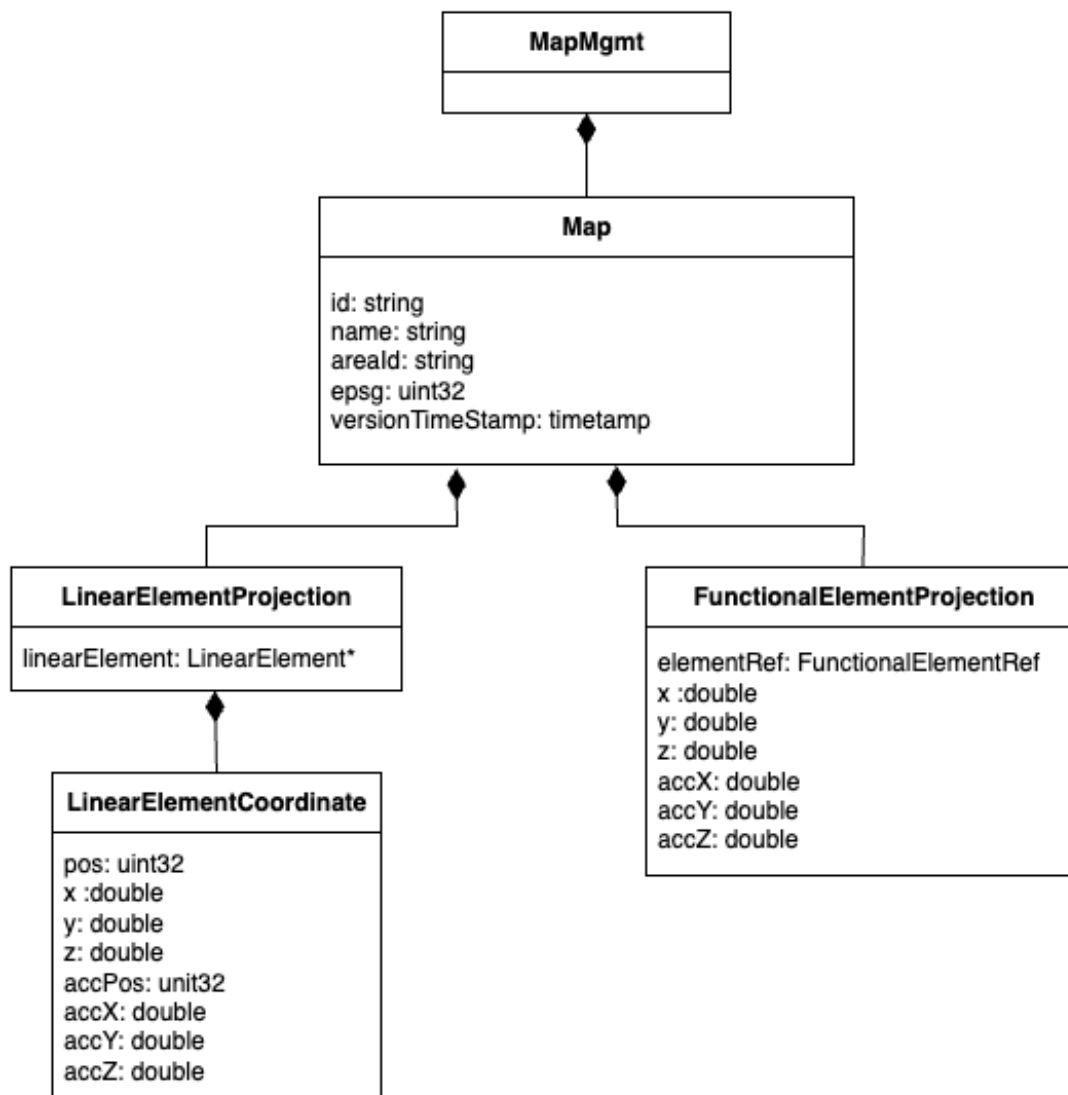


Figure 1 Class Diagram for Map definition

[ Open]

SPT2TS-63836 - Map

```

{
  "structs": [
    {
      "name": "Map",
      "attrs": [
        {"intId": 1, "name": "id", "dataType": "string", "key": "global", "info": "Identity of the object; used for referencing"},
        {"intId": 2, "name": "name", "dataType": "string", "info": "User-friendly name, only if different"}
      ]
    }
  ]
}

```

from id", "multiplicity": "0..1"},

{ "intId": 3, "name": "versionTimestamp", "dataType": "timestamp", "info": "Defines the version information which is valid since timestamp"},

{ "intId": 4, "name": "areald", "dataType": "string", "info": "Defines the arealds for a Map.

There could be several maps representing one area"},

{ "intId": 5, "name": "epsg", "dataType": "uint32", "info": "Defines the applicable EPSG code for the map area. Use 1 for monitor coordinates"},

{ "intId": 6, "name": "linearElementProjections", "composition": "LinearElementProjection", "ordered": "byKey", "multiplicity": "*", "info": "Defines container for projections of linearElements on same mapping system"},

{ "intId": 7, "name": "functionalElements", "composition": "FunctionalElementProjection", "multiplicity": "*", "info": "Defines a container for a reference to a functional element of the infrastructure"}
]
}]
}

SPT2TS-125485 - LinearElementProjection (TrackEdgeProjection)

```
{
  "structs": [
    {
      "name": "LinearElementProjection",
      "attrs": [
        { "intId": 1, "name": "linearElement", "reference": "infra.LinearElement"},
        { "intId": 2, "name": "coordinates", "composition": "LinearElementCoordinate", "multiplicity":
"2..*", "ordered": "byIndex", "info": "Defines a sequence of coordinates representing a mapping of
a linear element"}
      ]
    },
    {
      "name": "LinearElementCoordinate",
      "attrs": [
        { "intId": 1, "name": "pos", "dataType": "uint32", "unit": "m", "exp": -3, "info": "Defines position
on the associated LinearElement"},

```

```
{
  "intId": 2, "name": "x", "dataType": "double", "info": "Defines the x coordiante value, mapping to each EPSG-code"},
  "intId": 3, "name": "y", "dataType": "double", "info": "Defines the y coordiante value, mapping to each EPSG-code"},
  "intId": 4, "name": "z", "dataType": "double", "info": "Defines the z coordiante value, mapping to each EPSG-code"},
  "intId": 5, "name": "accPos", "dataType": "uint32", "unit": "m", "exp": -3, "info": "absolute accuracy as 1sigma. Use 0 if not defined"},
  "intId": 6, "name": "accX", "dataType": "double", "info": "absolute accuracy as 1sigma. Use 0.0 if not defined"},
  "intId": 7, "name": "accY", "dataType": "double", "info": "absolute accuracy as 1sigma. Use 0.0 if not defined"},
  "intId": 8, "name": "accZ", "dataType": "double", "info": "absolute accuracy as 1sigma. Use 0.0 if not defined"}
]
}
}
```

SPT2TS-125486 - FunctionalElementProjection

```
{
  "structs": [
    {
      "name": "FunctionalElementProjection",
      "attrs": [
        {"intId": 1, "name": "elementRef", "composition": "FunctionalElementRef", "info": "Defines reference container for which the coodinate is defined"},
        {"intId": 2, "name": "x", "dataType": "double", "info": "todo: mapping to each EPSG-code"},
        {"intId": 3, "name": "y", "dataType": "double", "info": "todo: mapping to each EPSG-code"},
        {"intId": 4, "name": "z", "dataType": "double", "info": "todo: mapping to each EPSG-code"},
        {"intId": 5, "name": "accX", "dataType": "double", "info": "absolute accuracy as 1sigma. Use 0.0 if not defined"},
        {"intId": 6, "name": "accY", "dataType": "double", "info": "absolute accuracy as 1sigma. Use 0.0 if not defined"},
        {"intId": 7, "name": "accZ", "dataType": "double", "info": "absolute accuracy as 1sigma. Use 0.0 if not defined"}
      ]
    }
  ]
}
```

```

0.0 if not defined"}
]
},
{
  "name": "FunctionalElementRef",
  "union": true,
  "attrs": [
    {"intId": 1, "name": "switch", "reference": "infra.Switch", "info": "refers to switch/simple point"},
    {"intId": 2, "name": "etcsMarker", "reference": "infra.ETCSMarker", "info": "refers to ETCS
marker"},
    {"intId": 3, "name": "stopLocation", "reference": "infra.StopLocation", "info": "refers to stop
location"},
    {"intId": 4, "name": "timingPoint", "reference": "infra.TimingPoint", "info": "Defines a reference
to a timing point"},
    {"intId": 5, "name": "operationalPoint", "reference": "infra.OperationalPoint", "info": "Defines a
reference to an operational point (station, siding etc)."},
    {"intId": 6, "name": "balise", "reference": "infra.Balise", "info": "Defines a reference to a
functional balise"}
  ]
}
]
}

```

SPT2TS-125484 - MapMgmt

```

{
  "structs": [
    {
      "name": "MapMgmt",
      "attrs": [
        {"intId": 1, "name": "maps", "composition": "Map", "multiplicity": "*", "ordered": "byKey", "info":
"Defines container for all Maps in a system"}
      ]
    }
  ]
}

```

