

Communication Efficient MPC using Packed Secret Sharing

Vipul Goyal

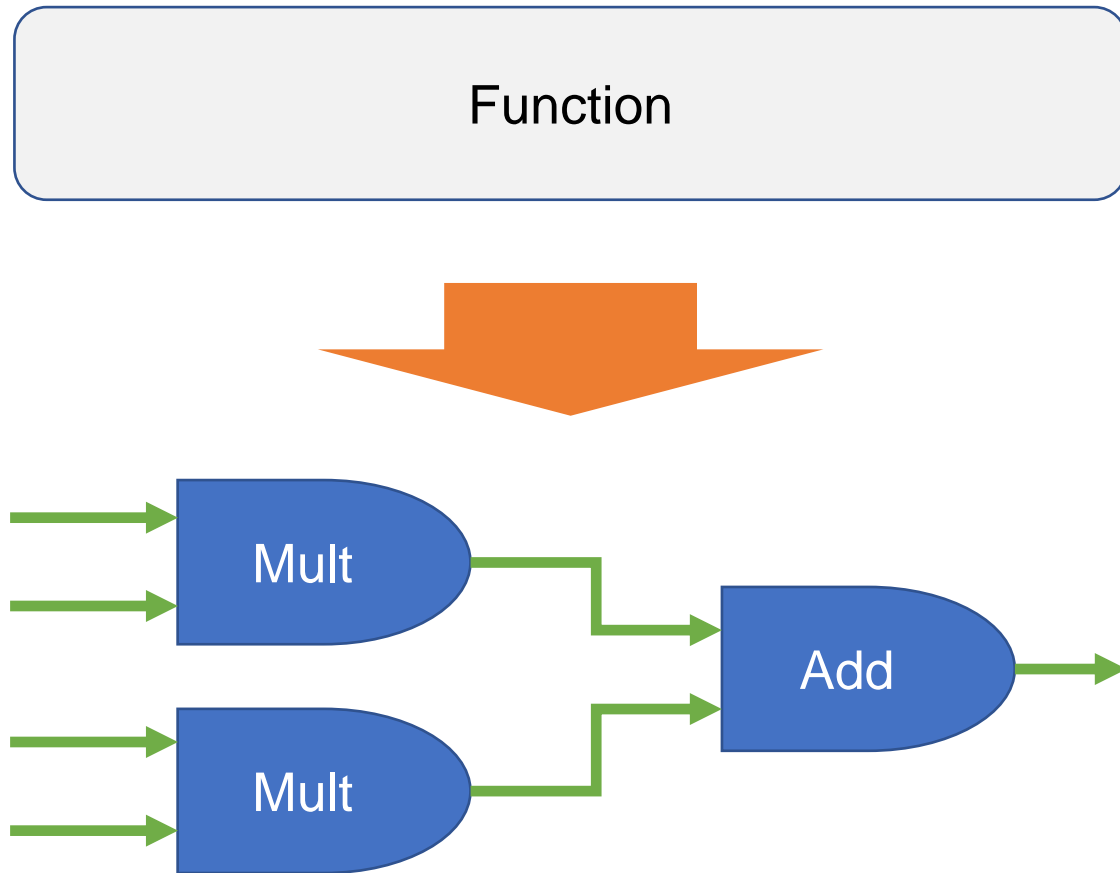
CMU and NTT Research

Focus of this Work

- Unconditional Security
 - Honest majority, or dishonest majority in the preprocessing model
- Communication Complexity
 - Key efficiency parameter in the unconditional setting

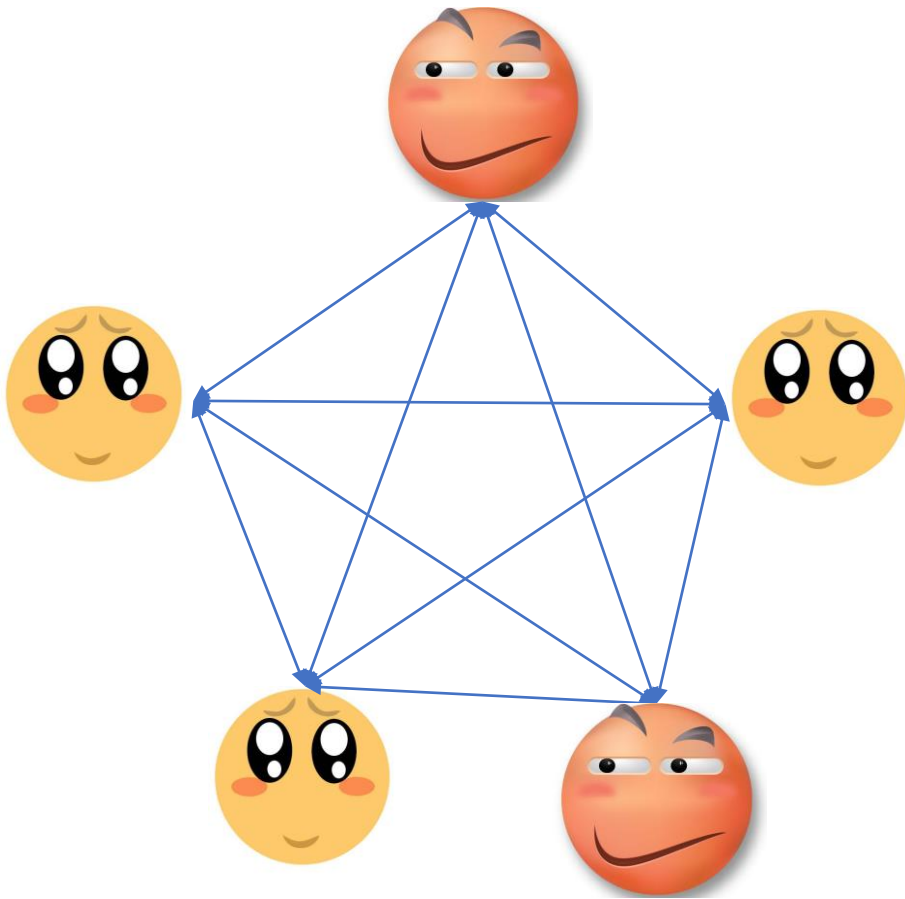
We are interested in constructing **communication-efficient** information-theoretic MPC

Our Setting



- Function \rightarrow Arithmetic Circuit (over a finite field)
- Support Additions & Multiplications

Our Setting

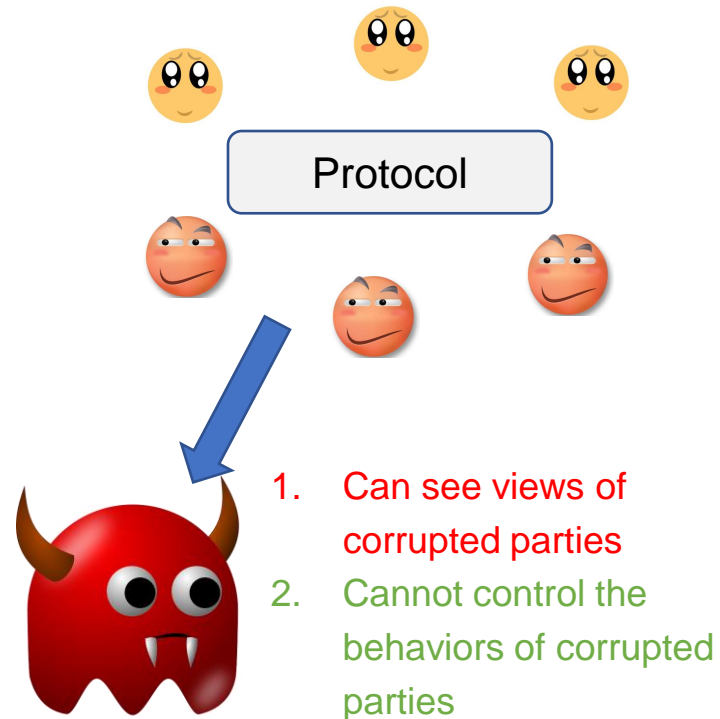


$n = 5$ and $t = 2$

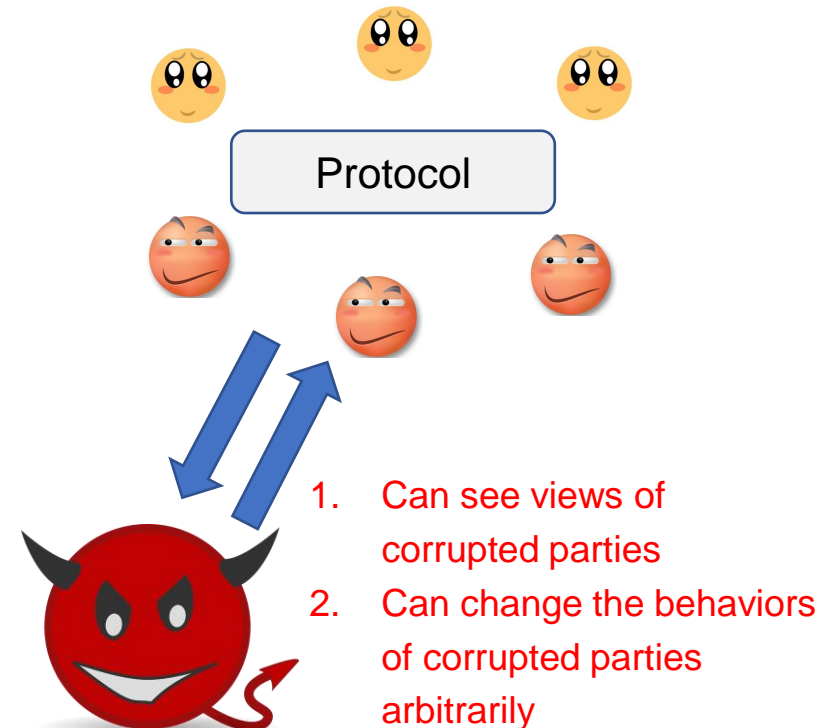
- P2P Channel between every pair of parties.
 - Authenticated, Secure, and Synchronized
- n – number of parties
- t – number of corrupted parties that can be tolerated

Our Setting – Adversaries

Semi-honest Security



Malicious Security (with abort)



Our Setting – Corruption Threshold

- Common threshold
 - Honest Majority
 - Dishonest Majority (all-but-one corruption)
- Sub-optimal honest majority
$$t = (1 - \epsilon) \cdot n/2 \text{ for a constant } \epsilon$$
- Sub-optimal dishonest majority
$$t = (1 - \epsilon) \cdot n \text{ for a constant } \epsilon$$

Our Works: Sub-optimal Honest Majority

- Goal: use packed secret sharing to obtain asymptotic improvements to CC of MPC

If $t = (1 - \epsilon) \cdot n/2$ for a constant ϵ

Overall: $O(1/n)$ field elements per gate per party
($O(C)$ total)

- Previous works: quite a few, but $O(C)$ was open

Our Works: Sub-optimal Dishonest Majority

- Goal: use packed secret sharing to obtain asymptotic improvements to CC of MPC

If $t = (1 - \epsilon) \cdot n$ for a constant ϵ

Online stage: $O(1/n)$ field elements per gate per party

Preprocessing stage: $O(1)$ field elements per gate per party

Also: Implications to strict honest majority (without preprocessing)

Previous: None in (sub-optimal) dishonest or strict honest majority settings

Why Sub-Optimal Corruption Thresholds?

- Example: MPC on Blockchain
 - 49% is pretty arbitrary. Use 45%?
- Voting, or other settings where we have a large number of parties

Talk Outline

1. **Our Problem and Prior Works**
2. Secret Sharing and the Problem of Sharing Transformation
3. Our Sharing Transformation Construction
4. Using Sharing Transformation to build CE MPC

Background: Honest Majority MPC

- Optimal Threshold Setting ($t = \frac{n-1}{2}$):
 - Best known results achieve $O(n)$ communication per multiplication gate. [DN07, GIP+14, CGH+18, NV18, BBCG+19, GSZ20, BGIN20]
 - The overall communication is $O(|C| \cdot n)$

- Moving to Sub-optimal Threshold Setting ($t = (1/2 - \epsilon) \cdot n$):

Ref.	Circuit Type	Communication
[FY92]	$O(n)$ copies of the same circuit	$O(C)$
[DIK10, GIP15]	A single circuit	$O(\log C \cdot C)$
[GIOZ17]	A single circuit	$O(\log^{1+\epsilon} n \cdot C)$
[BGJK21]	Restricted Class of Circuits: Highly Repetitive Structures	$O(C)$

Honest Majority with Sub-Optimal Threshold

Main Theorem [GPS21].

For an arithmetic circuit C , and for all constant $\epsilon > 0$ and $t = (1/2 - \epsilon) \cdot n$, there is an information-theoretic MPC which computes C with $O(|C|)$ communication.

Example Corollary: For $t = 0.49n$, the communication complexity is $O(|C|)$.

Hence: as number of parties go up, communication per party goes down

Honest Majority with Sub-Optimal Threshold

Main Theorem [GPS21].

For an arithmetic circuit C , and for all constant $\epsilon > 0$ and $t = (1/2 - \epsilon) \cdot n$, there is an information-theoretic MPC which computes C with $O(|C|)$ communication.

A factor of $O(n)$ improvement
compared with protocols in the standard honest majority setting.

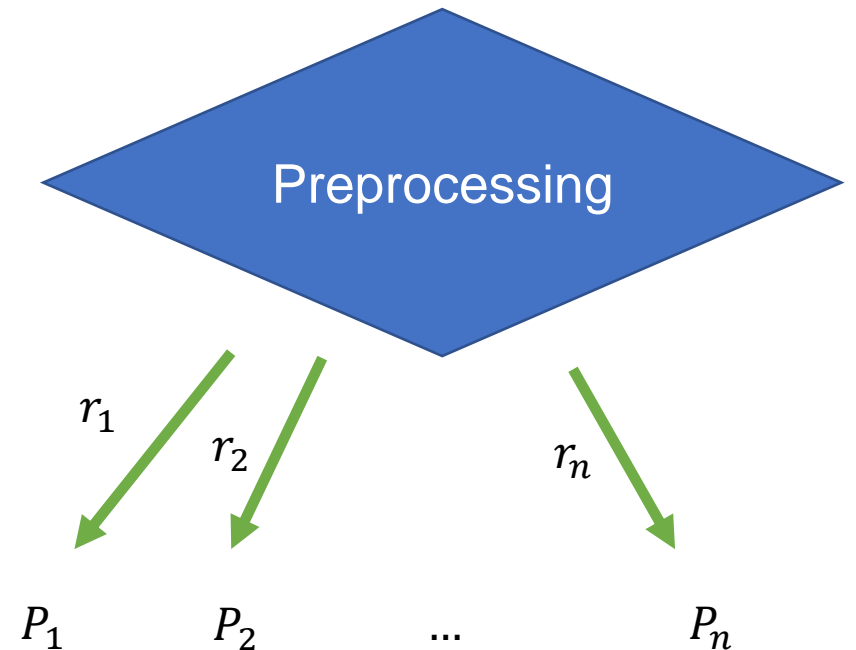
Moving to Dishonest Majority

- Negative result [BGW88]:

“Information-theoretic MPC cannot exist without honest majority”

- To overcome:

Circuit-Independent Preprocessing Phase

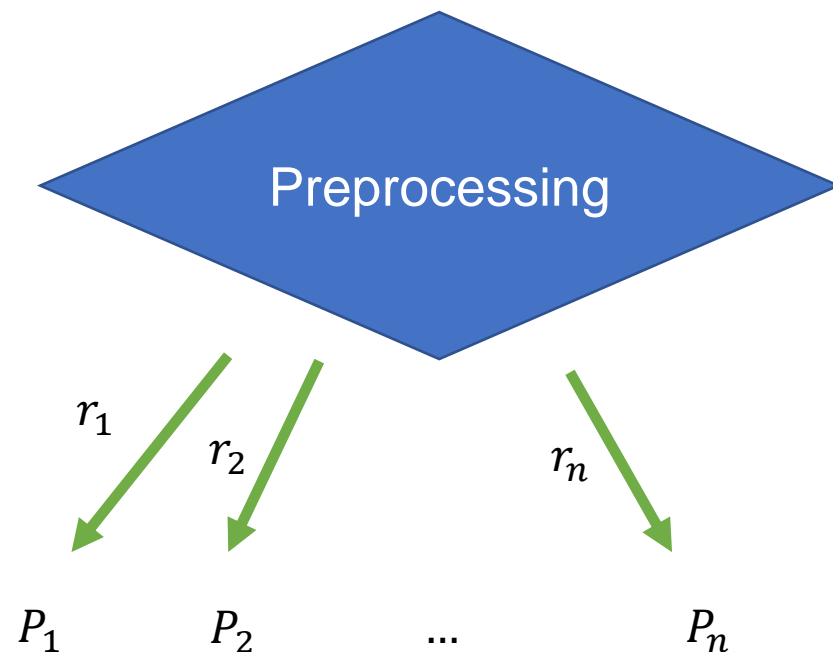


Moving to Dishonest Majority

- Feasible Results
 - [Kil88, IPS08] \Rightarrow IT MPC is possible
- Well-Known Result [DPSZ12]
 - All-but-one corruption setting
 - The cost is

Preprocessing Data	Online Communication
$O(C \cdot n)$	$O(C \cdot n)$

*Circuit Independent
Preprocessing Phase*



Our Results [GPS22]

Main Theorem --- Semi-Honest (*Informal*).

For an arithmetic circuit C over a finite field \mathbb{F} of size $|\mathbb{F}| \geq |C| + n$, and for all constant $\epsilon > 0$ and $t = (1 - \epsilon) \cdot n$, there is a semi-honest IT MPC which computes C with $O(|C|)$ elements of both preprocessing data and communication complexity.

Techniques

- Efficient Sharing Transformation Protocols.
- Sparsely Packed Shamir Secret Sharing Scheme, packed Beaver Triples.

Also: extension to malicious security, smaller fields (later)

Implication to (Strict) Honest Majority

Corollary --- IT MPC with Honest Majority.

- $O(|C|)$ Communication Complexity for the Online Phase
- $O(|C| \cdot n)$ Communication Complexity for the Offline Phase

Techniques

- Set $\epsilon = 1/2$ in our main theorem.
- Use the state-of-the-art MPC protocol for honest majority to instantiate the preprocessing phase.

Implication to (Strict) Honest Majority

Corollary --- IT MPC with Honest Majority.

- $O(|C|)$ Communication Complexity for the Online Phase
- $O(|C| \cdot n)$ Communication Complexity for the Offline Phase

The First Result in the Honest Majority Setting that

- Achieves **sub-linear** communication complexity in the # parties in the online phase,
- Maintains $O(|C| \cdot n)$ overall asymptotic communication complexity.

Other Related Works

- Trading Offline Preprocessing with Online Communication
(All-but-one Corruption Setting)
 - [IKM+13] --- Can Achieve Linear C.C. Only in the Input Size.
Require Exponential Pre Data in the Circuit Size.
 - [Cou19] --- Exploring a Balance between Preprocessing and Communication

Online Communication	Offline Preprocessing
$ C \cdot n/k$	$ C \cdot n \cdot 2^{k+2^{2^k}}/k$

Talk Outline

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2. **Secret Sharing and the Problem of Sharing Transformation**
3. Our Sharing Transformation Construction
4. Using Sharing Transformation to build CE MPC

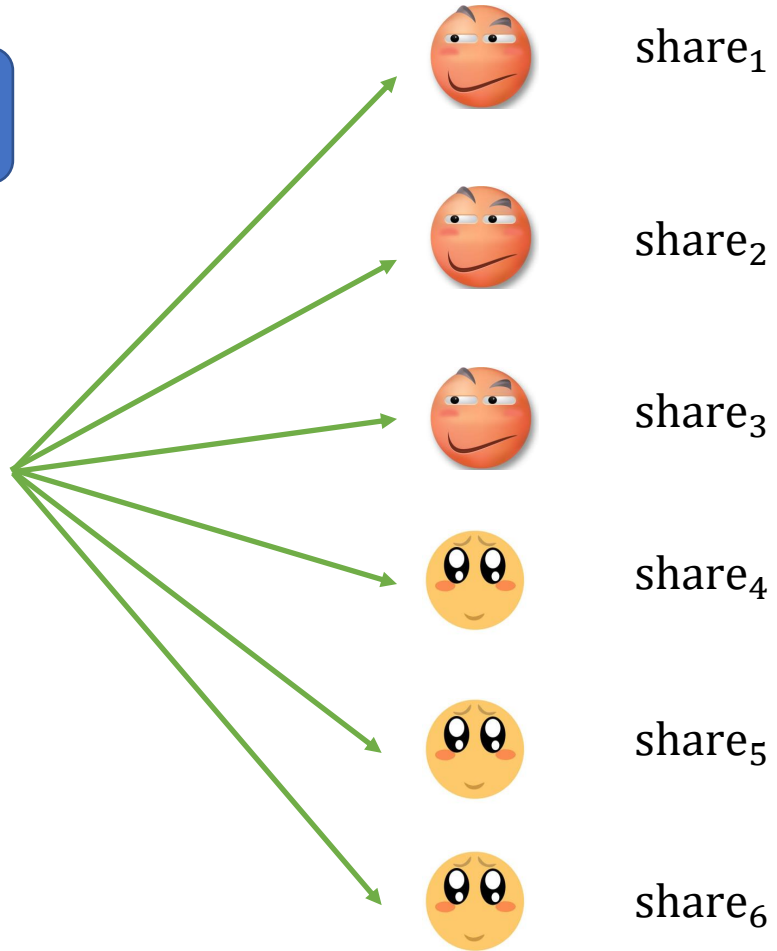
Secret Sharing

Can be a single
value or a vector

Secret: s



Threshold: t, t'



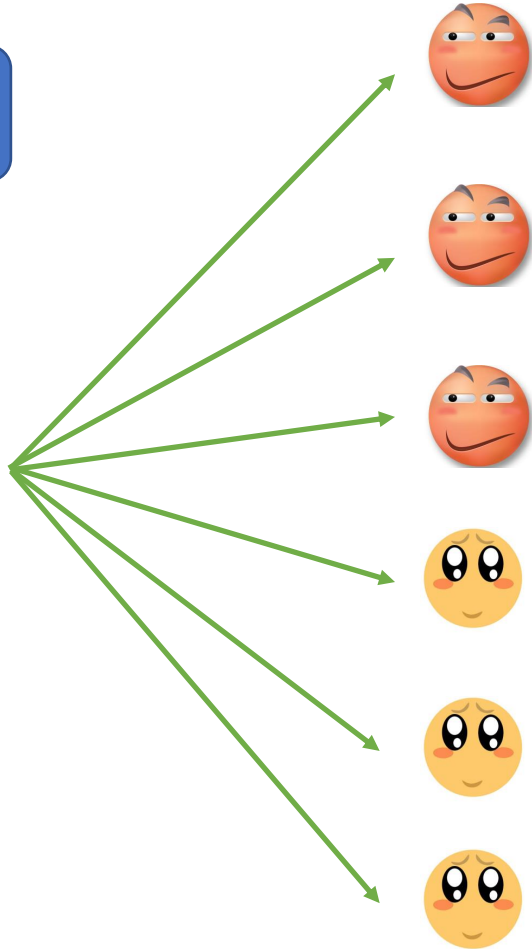
Secret Sharing

Can be a single value or a vector

Secret: s



Threshold: t, t'



share₁

share₂

share₃

share₄

share₅

share₆

Any t shares together reveal no information about the secret s .

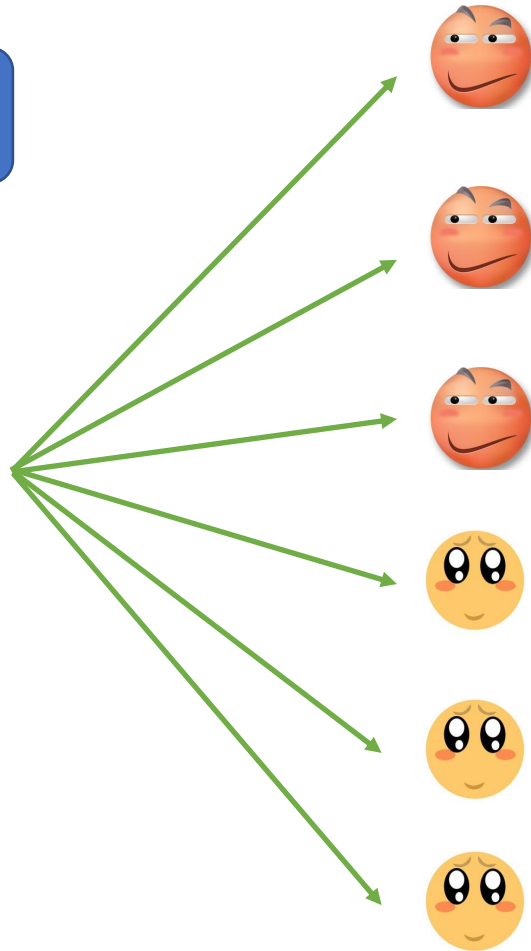
Secret Sharing

Can be a single value or a vector

Secret: s



Threshold: t, t'



share₁

share₂

share₃

share₄

share₅

share₆

Any t shares together reveal no information about the secret s .

Any t' shares can reconstruct the secret s .

Secret Sharing

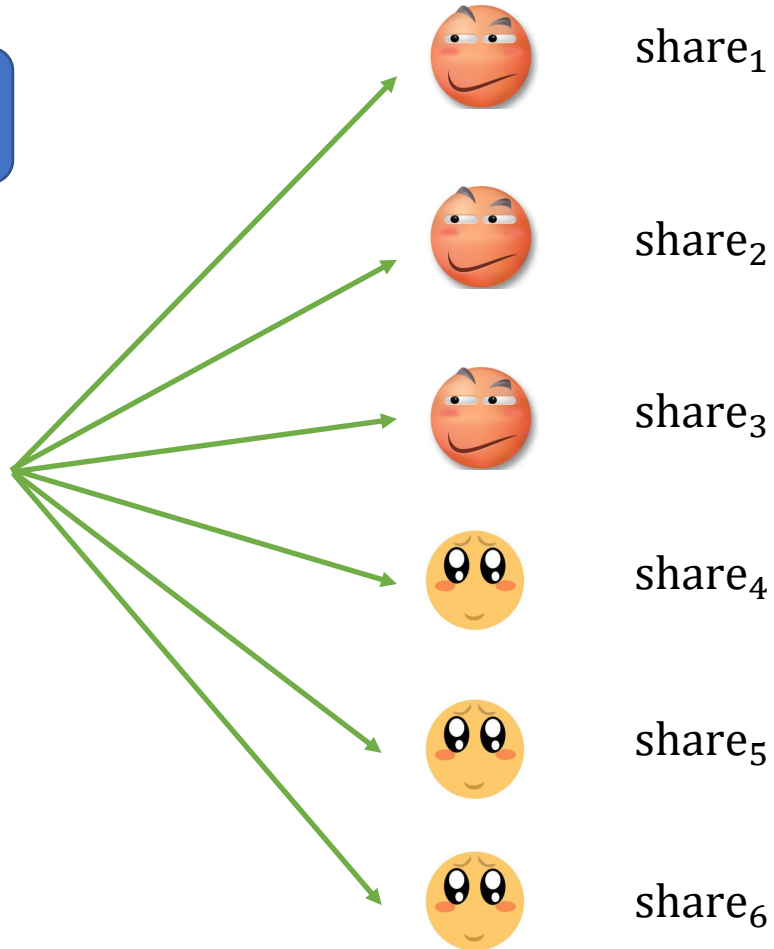
Convention: Bold font denotes vector of secrets **X**

Can be a single value or a vector

Secret: **s**



Threshold: t, t'



share₁

share₂

share₃

share₄

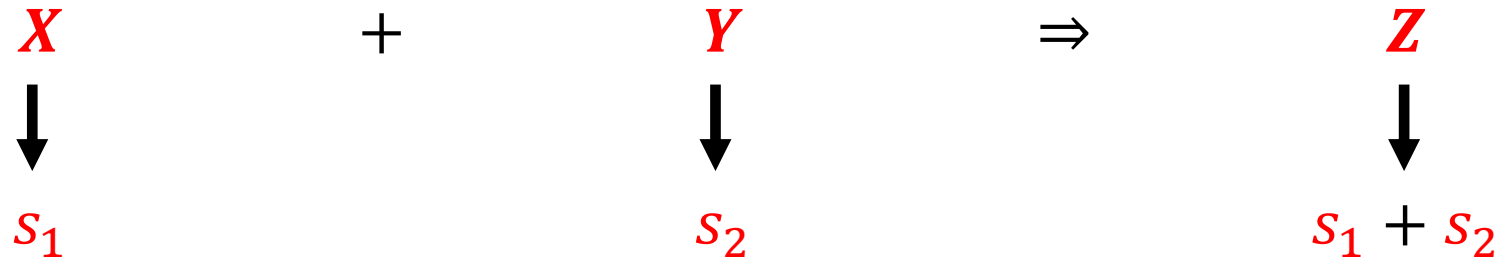
share₅

share₆

Denoted by **X**
(or [**s**])

Linear Secret Sharing

- A Secret Sharing Scheme is Linear if

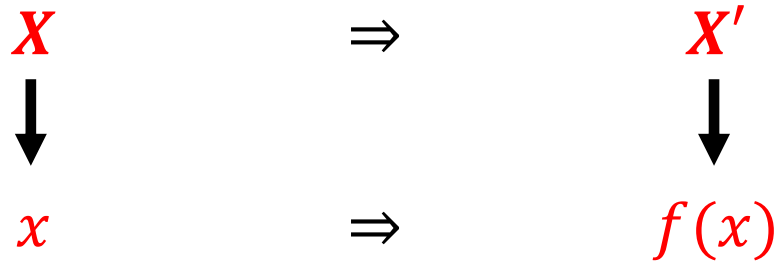


Sharing Transformation

- Given two linear secret sharing schemes and a linear function *in the same finite field*:

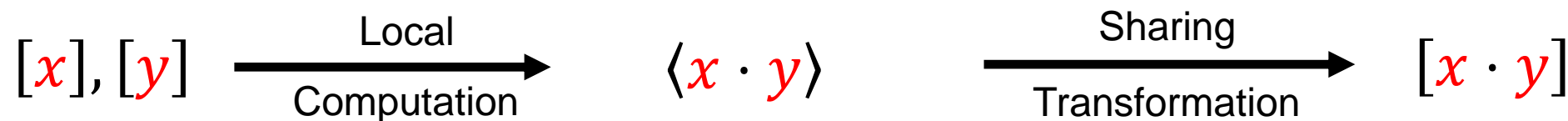
$$(\Sigma, \Sigma', f(\cdot))$$

- All parties hold a Σ -sharing X . The goal is to obtain a Σ' -sharing X'



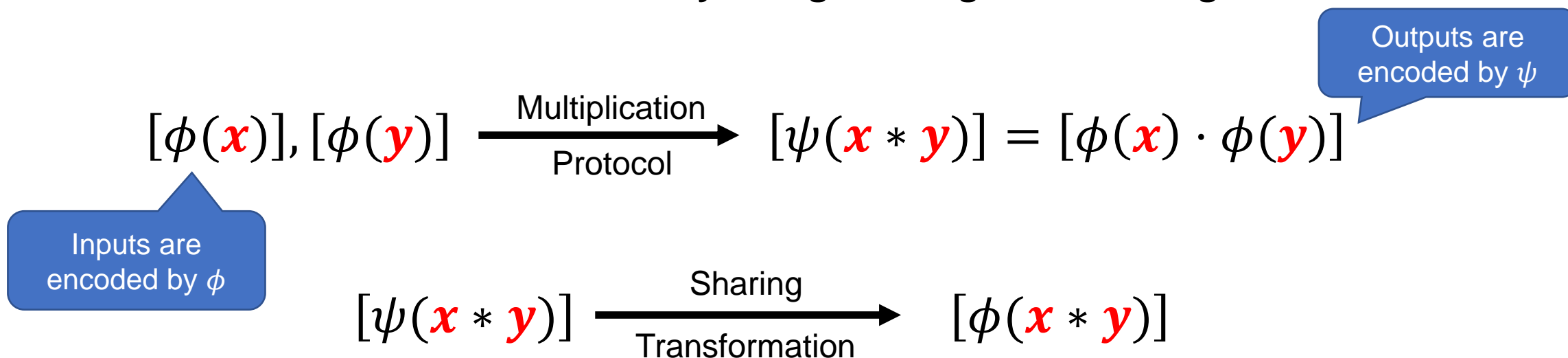
Example 1: Degree Reduction

- MPC Over Large Fields: [BGW88, DN07]
 - For Multiplication Gates --- Can locally compute result *but in a different secret sharing scheme*
 - **Need to Transform the Result to the Original Secret Sharing Scheme**



Example 2: RMFE

- MPC Over Small Fields: [CCXY18, PS21, CRX21]
 - Use Reverse Multiplication Friendly Embeddings (RMFE) to transform to computation over large fields but *resulting in the secrets encoded in a different form*
 - **Need to Transform the Result by Using the Original Encoding Scheme**



Example 3: Network Routing (Our Focus)

- MPC via Packed Secret Sharings: [DIK10,GIP15,GSY21,BGJK21,GPS21]
 - Use packed Shamir sharings to evaluate a single circuit.
 - Main difficulty --- *Network Routing*
 - **Need to Perform Linear Map on the Secrets of a Single Sharing.**

$$[x_1, x_2, x_3] \xrightarrow{\text{Permutation}} [x_2, x_3, x_1]$$

$$[x_1, x_2, x_3] \xrightarrow{\text{Fan-out}} [\underline{x_1}, \underline{x_1}, x_3]$$

Our Question: Sharing Transformation in Batches

- Sharing Transformation Occurs Frequently in MPC
- Previous solutions are efficient (linear in the number of parties) when *the same sharing transformation* is performed many times.
 - This is sufficient for the first two examples
 - But not for the third example: *Different permutations (or different pattern of fan-out) corresponds to different sharing transformations*

Our Question

- Sharing Transformation Occurs Frequently in MPC

*Can we achieve **linear** communication complexity
in **the number of parties** for **different** sharing transformations?*

Our Result

Theorem --- Sharing Transformation (*Informal*).

Let $k = n - t$. For all $\{(\Sigma_i, \Sigma'_i, f_i)\}_{i=1}^k$, there is an efficient protocol against t corrupted parties, which transforms

$$\begin{array}{ccc} X_i \in \Sigma_i & \Rightarrow & X'_i \in \Sigma'_i \\ \downarrow & & \downarrow \\ x_i & \Rightarrow & x'_i = f_i(x_i) \end{array}$$

The achieved communication complexity per transformation is $O(n^3/k^2)$, which is $O(n)$ when $k = O(n)$.

(Cost grows linearly with the share size
For share size ℓ elements $\rightarrow O(n \cdot \ell)$ elements)

Our Result

- A Generic Approach for Sharing Transformation
 - Work for **all** linear sharing transformations
 - Achieve **linear** communication complexity in the number of parties
 - Linear cost can be achieved for **different** sharing transformations
- Enable A **New Approach** for MPC with Sub-optimal Corruption Threshold

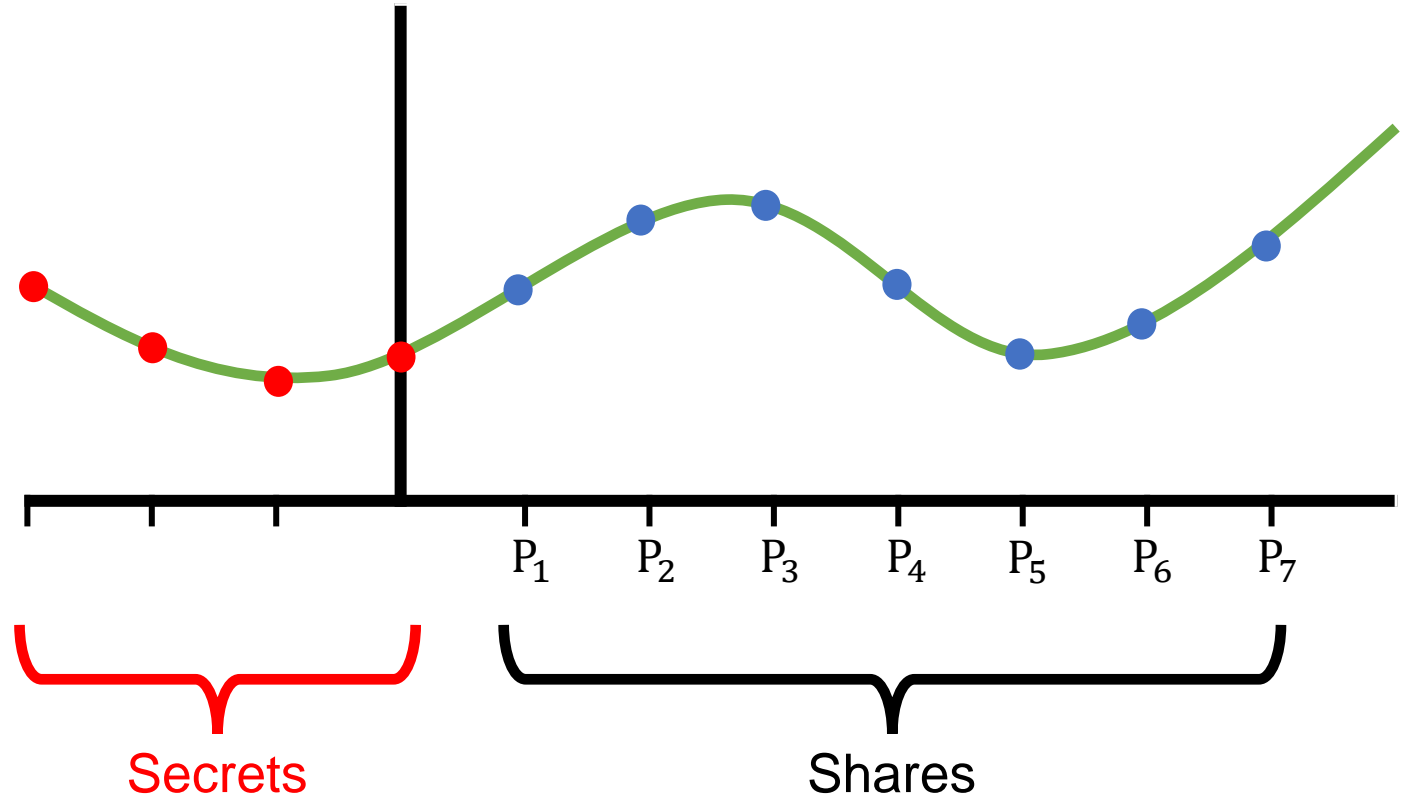
Talk Outline

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3. **Our Sharing Transformation Construction**
4. Using Sharing Transformation to build CE MPC

Packed Shamir Secret Sharing

Secrets:

s_1, s_2, \dots, s_k



Packed Shamir Secret Sharing

- Properties:

1. Linear Homomorphism:

$$[x + y] = [x] + [y]$$

Follow from the addition of underlying two polynomials.

2. Multiplication:

$$[x * y] = [x] * [y]$$

Follow from the multiplication of underlying two polynomials.

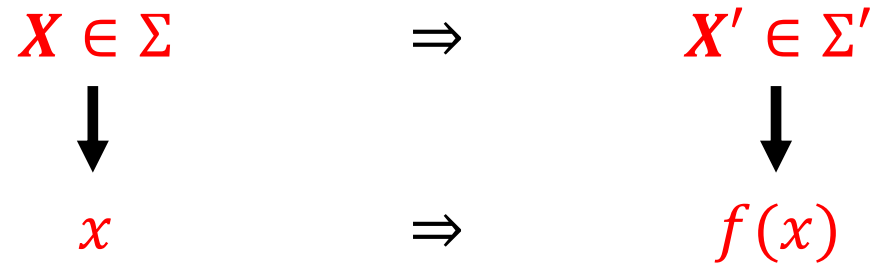
Degree Increases
Omitted for Simplicity

Overview of Construction

1. Reduce to preparing sharings of random secrets
2. Prepare a single sharing
3. Prepare a batch of sharings

Reduce to Preparing Random Sharings

- Given $(\Sigma, \Sigma', f(\cdot))$



Reduce to Preparing Random Sharings

- Given $(\Sigma, \Sigma', f(\cdot))$

$$\begin{array}{ccc} X \in \Sigma & \Rightarrow & X' \in \Sigma' \\ \downarrow & & \downarrow \\ x & \Rightarrow & f(x) \end{array}$$

- Sufficient to prepare (R, R') [DIK10]

$$\begin{array}{ccc} R \in \Sigma & \Rightarrow & R' \in \Sigma' \\ \downarrow & & \downarrow \\ r & \Rightarrow & f(r) \end{array}$$

Reduce to Preparing Random Sharings

- Given X and R , parties can locally compute shares of $x+r$ and send to P_1
- P_1 reconstructs $x+r$, applies the linear transformation f and sends $f(x+r)$ to all parties
- Given R' , parties can get X' : parties locally compute shares of $f(x+r) - r'$:

$$f(x+r) - r' = f(x) + f(r) - r' = f(x) + r' - r = f(x)$$

From Two Sharings to One Sharing

- Observe that $(\Sigma, \Sigma', f(\cdot))$ itself defines a *single* linear secret sharing scheme Π
- The goal is to prepare a random sharing (R, R') in Π

How to Prepare Random Sharings?

- Given a linear secret sharing scheme Π , the goal is to prepare a random sharing in Π
- Previous solutions based on [DN07] require to prepare $O(n)$ random sharings to be efficient
 - $\Rightarrow O(n^2)$ communication complexity for $O(n)$ random sharings

Our Goal

- Prepare $O(n)$ random sharings, *each for a different secret sharing scheme*

- Linear secret sharing schemes:

Each share is a linear combination of the inputs

$$\text{Share}_{\Pi}(s_1, \dots, s_{\ell}; r_1, \dots, r_m) = (\text{sh}_1, \text{sh}_2, \dots, \text{sh}_n)$$

Our Solution

Our Idea

- View Share_{Π} as a circuit (only contain addition gates)
- Compute Share_{Π} via an MPC protocol

Our Idea (Continued)

1. Prepare a random Shamir sharing for each s_i and r_i
2. Locally compute a sharing of sh_j and reconstruct it to P_j

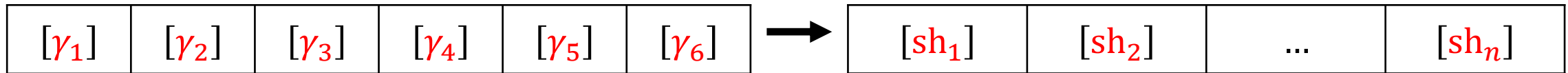
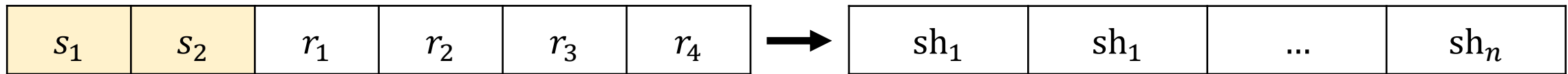
- The common point of linear secret sharing schemes:

Each share is a linear combination of the inputs

$$\text{Share}_{\Pi}(s_1, \dots, s_{\ell}; r_1, \dots, r_m) = (sh_1, sh_2, \dots, sh_n)$$

Our Solution

Π :



A Random Sharing for Each Column

Reconstruct $[sh_j]$ to P_j

Our Solution

Our Idea

- View Share_{Π} as a circuit (only contain addition gates)
- Compute Share_{Π} via an MPC protocol

Drawback

- Require to prepare $\ell + m$ random Shamir sharings
- Require $O(n^2)$ communication complexity
- Both prep data and C.C. are $O(n^2)$

- The common point of linear secret sharing schemes:

Each share is a linear combination of the inputs

$$\text{Share}_{\Pi}(s_1, \dots, s_{\ell}; r_1, \dots, r_m) = (\text{sh}_1, \text{sh}_2, \dots, \text{sh}_n)$$

Our Solution

- Prepare $O(n)$ random sharings, *each for a different secret sharing scheme*

Our Idea

- View Share_{Π} as a circuit (only contain addition gates)
- Compute Share_{Π} via an MPC protocol
- Pack the computation for $k = O(n)$ different sharing schemes $\Pi_1, \Pi_2, \dots, \Pi_k$

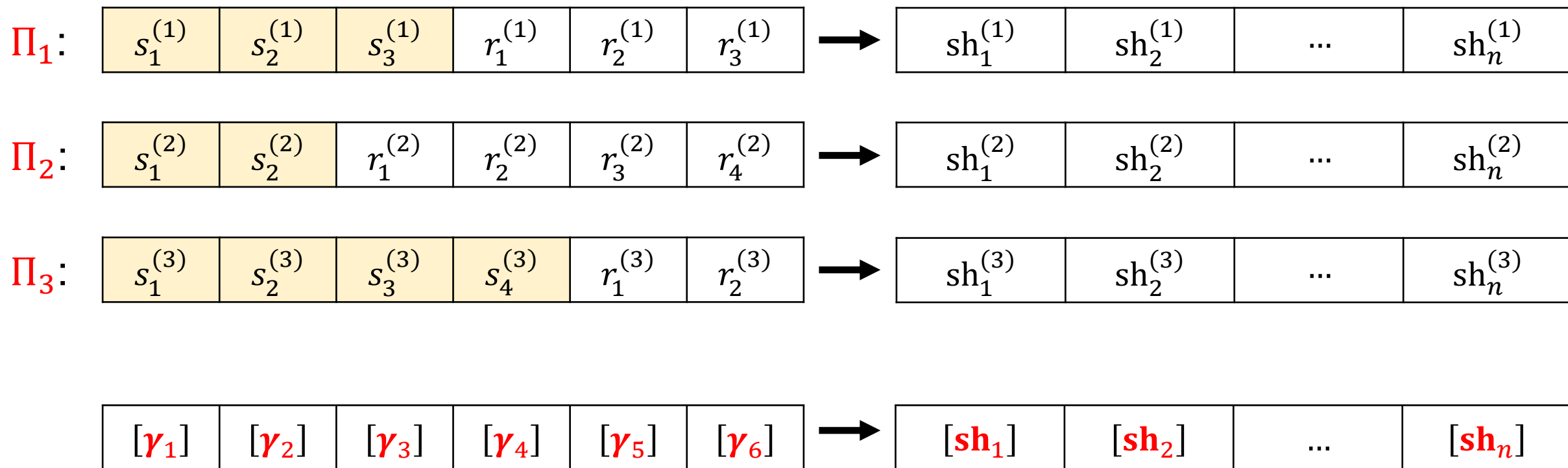
Main Observation

For Π_i and Π_j ,

Share_{Π_i} and Share_{Π_j}

have *the same structure* but *use different coefficients*.

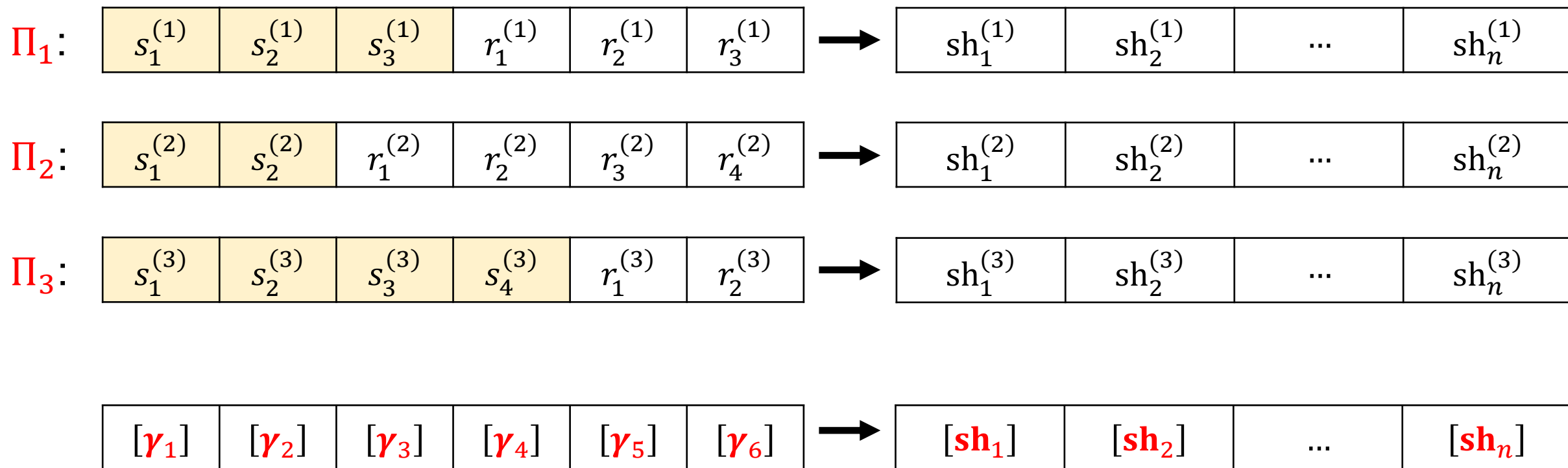
Our Solution



A Random Packed Sharing for Each Column

Reconstruct $[sh_j]$ to P_j

Our Solution Contd..



A Random Packed Sharing for Each Column

Reconstruct $[sh_j]$ to P_j

Our Solution

- Prepare $O(n)$ random sharings, *each for a different secret sharing scheme*

Our Idea

- View Share_{Π} as a circuit (only contain addition gates)
- Compute Share_{Π} via an MPC protocol
- Pack the computation for $k = O(n)$ different sharing schemes $\Pi_1, \Pi_2, \dots, \Pi_k$

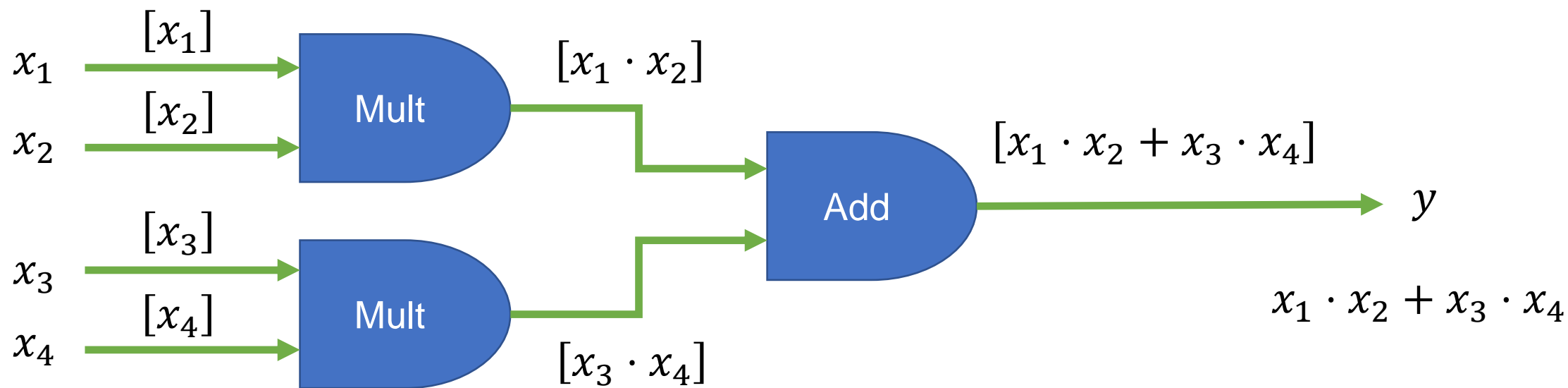
Our Result

- Prepare $k = O(n)$ sharings each time
- Prep Data: $O(n^2)$ elements
- Communication: $O(n^2)$ elements
- Amortized cost: $O(n)$ elements

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Designing MPC



High-Level Idea

For each wire, compute a **secret sharing** of the **value** carried by this wire.

Problem is reduced to *evaluate*
addition and multiplication gates.

Sub-optimal Corruption Threshold

- Use the Packed Secret Sharing Technique [FY92]
 - Replace $[x_1], [x_2], \dots, [x_k]$ by $[x_1, x_2, \dots, x_k]$. ($k \leftarrow$ packing parameter)

k individual sharings

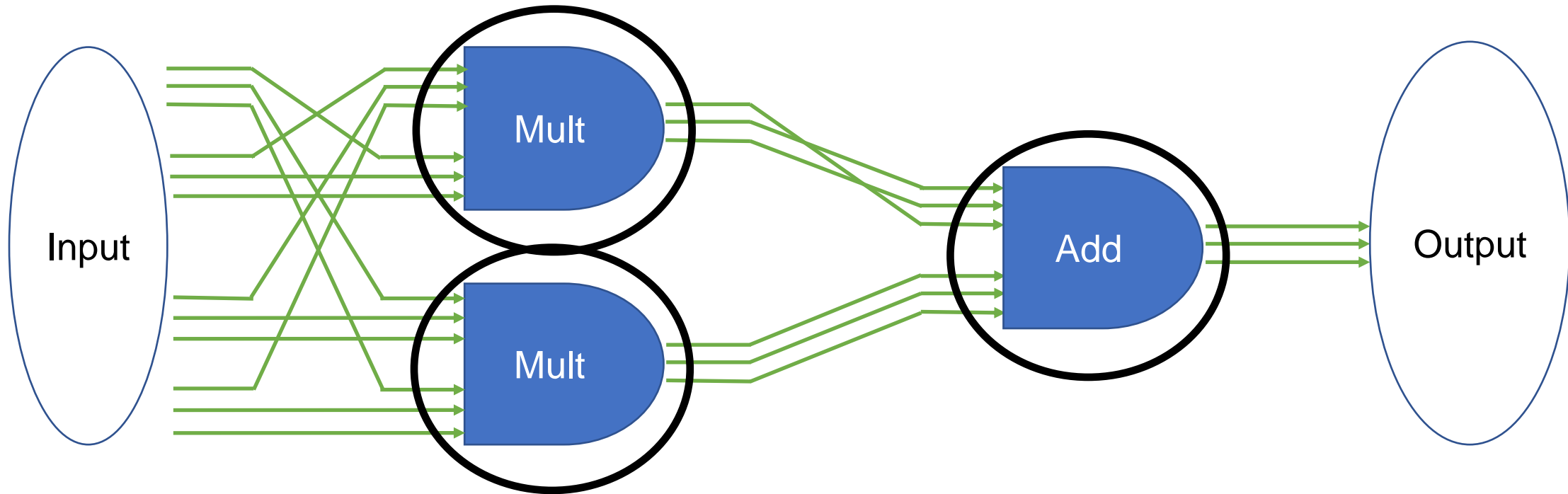
1 packed sharing

- Compute $OP \in \{\text{Mult}, \text{Add}\}$ of two packed sharings at cost 1

$$OP([x_1, x_2, \dots, x_k], [y_1, y_2, \dots, y_k]) = [z_1, z_2, \dots, z_k]$$

- Ideally, the *cost per gate* is reduced by a factor of k

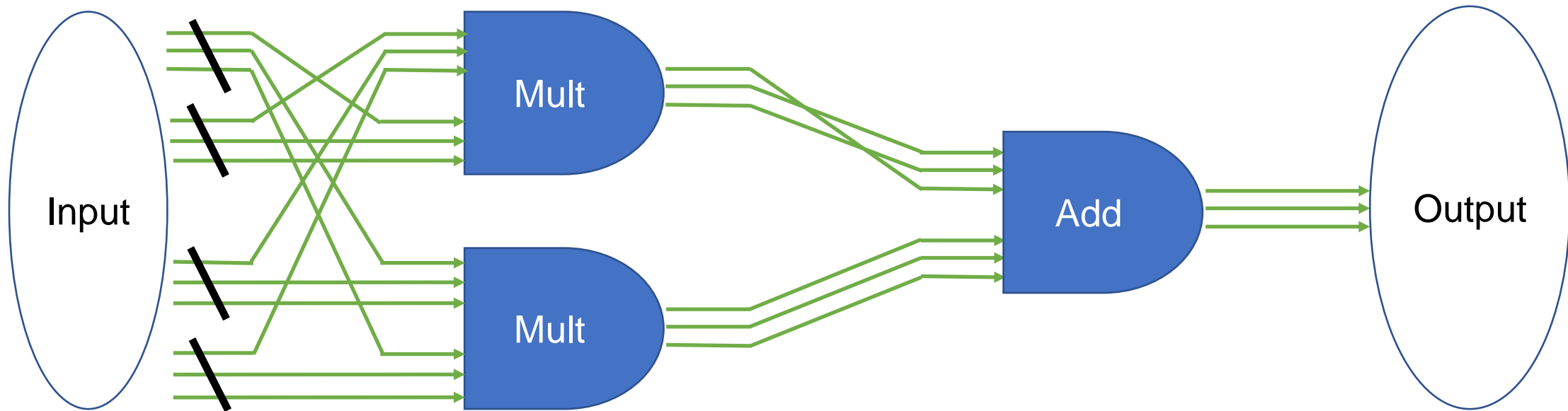
General Circuit via Packed Sharing



High-Level Idea 1

Group Gates of the Same Type in Each Layer

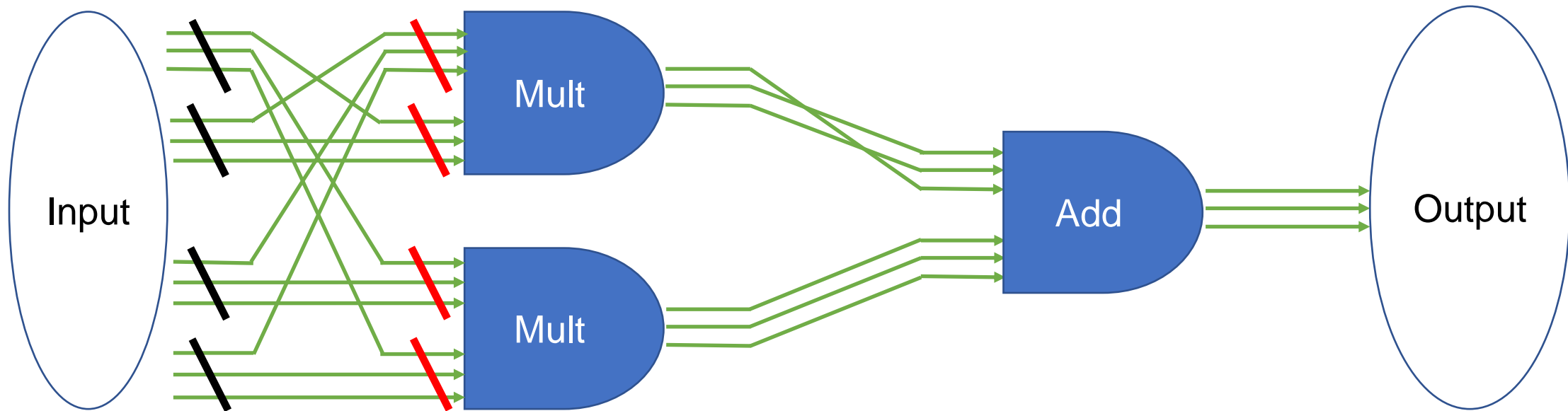
General Circuit via Packed Sharing



High-Level Idea 2

Each Party Shares its Inputs via Packed Sharings

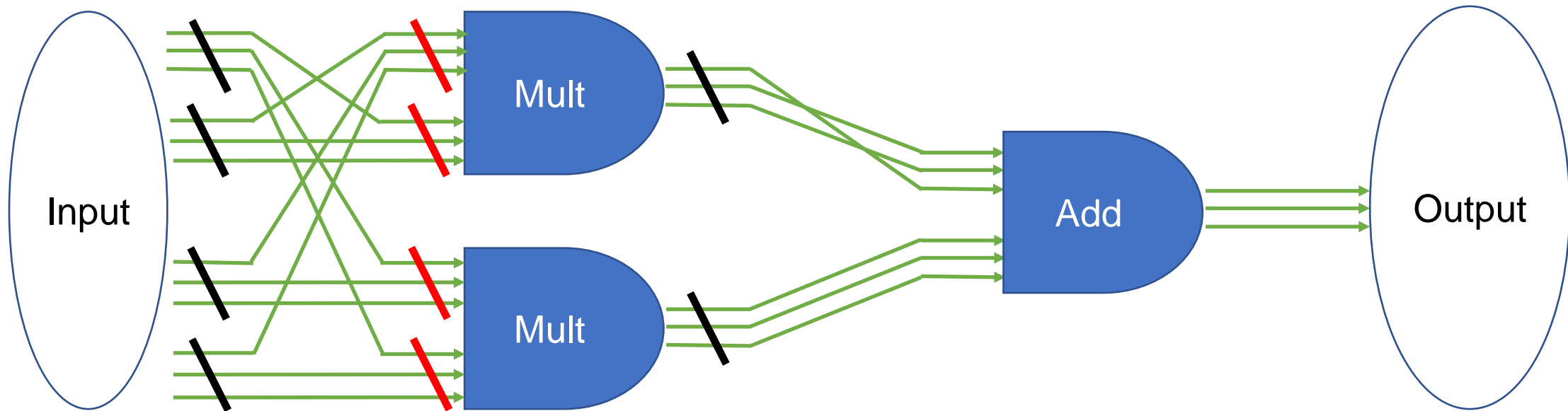
General Circuit via Packed Sharing



High-Level Idea 3

Compute Input Packed Sharings for Each Group of Gates

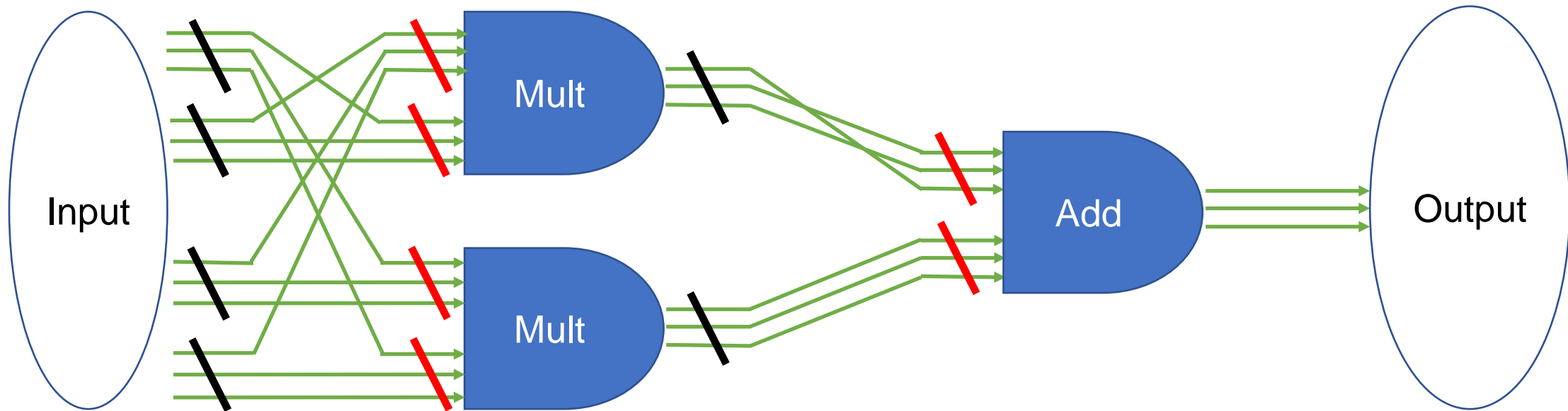
General Circuit via Packed Sharing



High-Level Idea 4

Evaluate Each Group of Gates at Cost 1

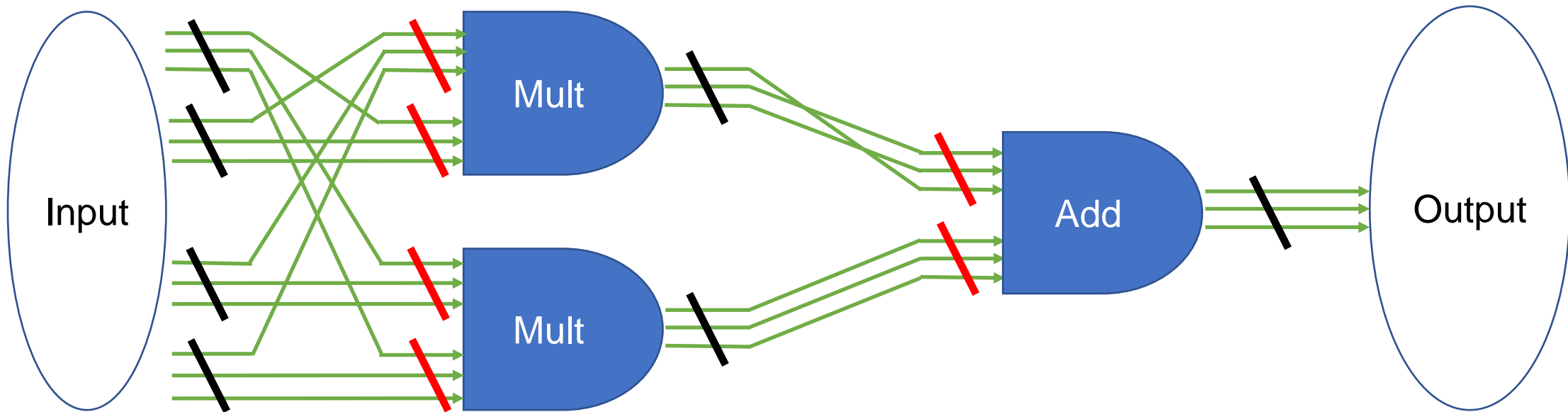
General Circuit via Packed Sharing



High-Level Idea 4

Evaluate Each Group of Gates at Cost 1

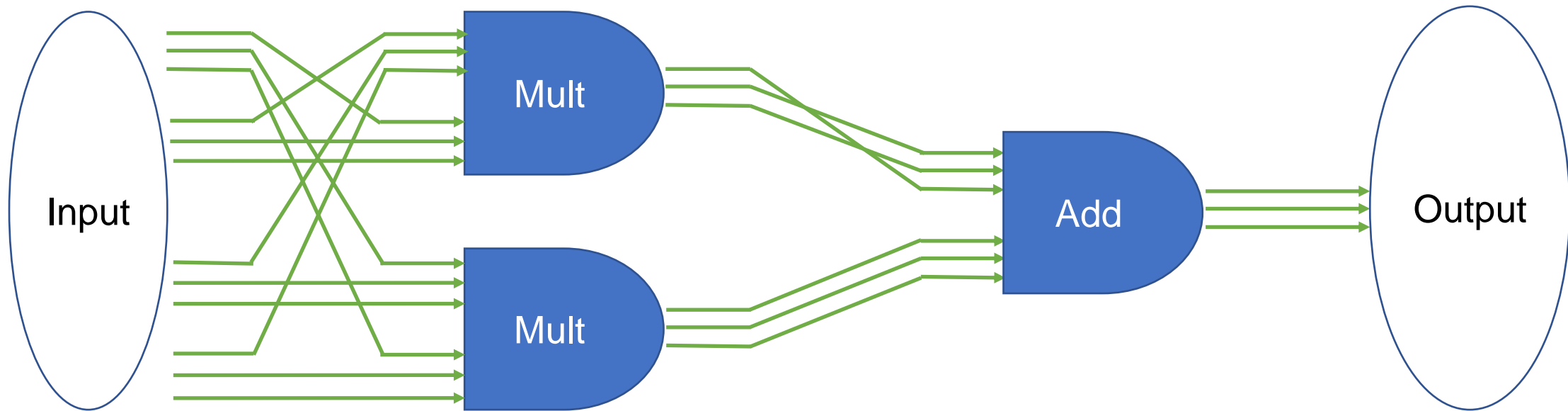
General Circuit via Packed Sharing



High-Level Idea 5

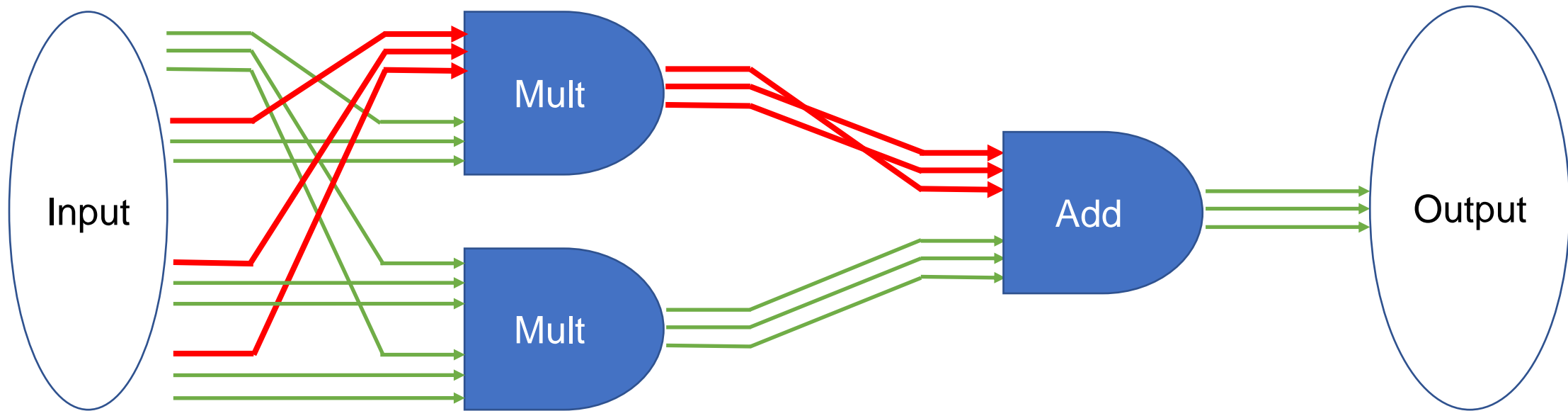
Reconstruct Outputs

Main Difficulty: Network Routing



*How should we
prepare **input** packed sharings of the **current layer**
from **output** packed sharings in **previous layers**?*

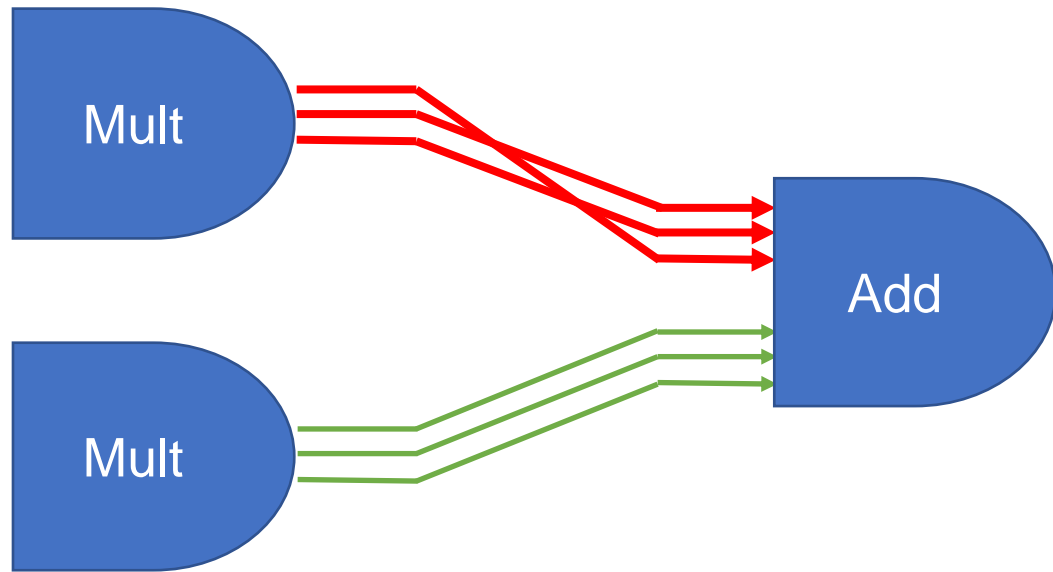
Main Difficulty: Network Routing



*How should we
prepare **input** packed sharings of the **current layer**
from **output** packed sharings in **previous layers**?*

Main Difficulty: Network Routing

- Difficulty 1: Secret Reordering

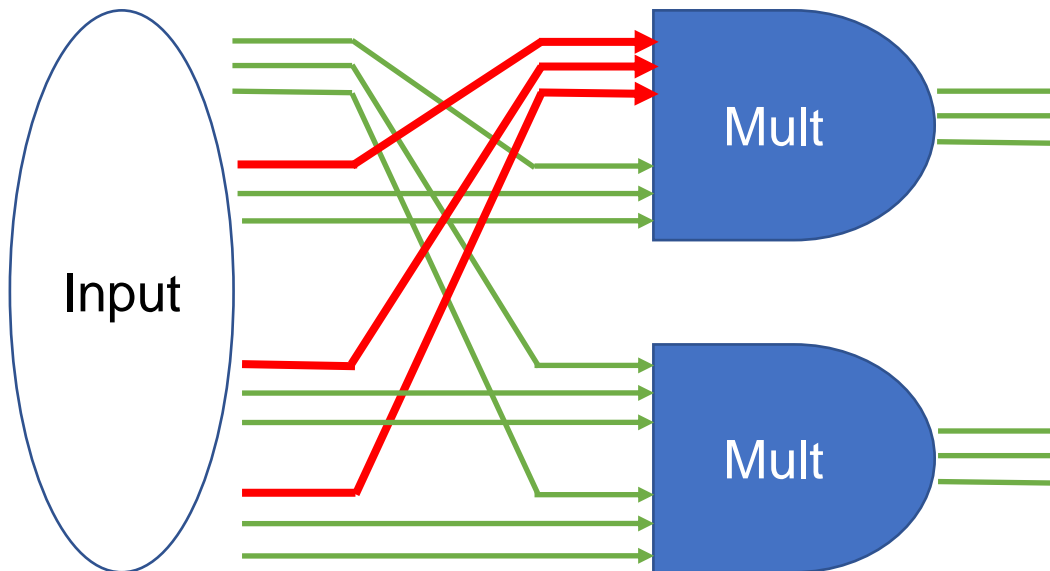


Solved Directly by
Sharing Transformation

$$[x_1, x_2, x_3] \longrightarrow [x_2, x_3, x_1]$$

Main Difficulty: Network Routing

- Difficulty 2: Secret Collection



Unclear how to directly use sharing transformation. Results in $O(k \cdot n)$ communication

$$\begin{array}{ccc} [y_1, y_2, y_3] \\ [z_1, z_2, z_3] \\ [w_1, w_2, w_3] \end{array} \longrightarrow [y_1, z_1, w_1]$$

Network Routing: Solution in [GPS21]

- Efficient Secret Collection for Restricted Cases

$[\textcolor{red}{x}_1, x_2, x_3]$

$[y_1, \textcolor{red}{y}_2, y_3]$

$[z_1, z_2, \textcolor{red}{z}_3]$



$[\textcolor{red}{x}_1, \textcolor{red}{y}_2, \textcolor{red}{z}_3]$

Network Routing: Solution in [GPS21]

- Efficient Secret Collection for Restricted Cases

$$\begin{array}{c} [x_1, x_2, x_3] \\ * \\ [1, 0, 0] \\ = \\ [x_1, 0, 0] \end{array}$$

$$\begin{array}{c} [y_1, y_2, y_3] \\ * \\ [0, 1, 0] \\ = \\ [0, y_2, 0] \end{array}$$

$$\begin{array}{c} [z_1, z_2, z_3] \\ * \\ [0, 0, 1] \\ = \\ [0, 0, z_3] \end{array}$$



$$[x_1, y_2, z_3]$$

Network Routing: Solution in [GPS21]

- x_1, x_2, x_3 are points on a polynomial
- Choose another polynomial where the corresponding points are 1, 0, 0.
- Multiply the two polynomials: corresponding points on the resulting polynomial are $x_1, 0, 0$
- Degree goes up but can be reduced

$$\begin{array}{c} [x_1, x_2, x_3] \\ * \\ [1, 0, 0] \\ = \\ [x_1, 0, 0] \end{array}$$

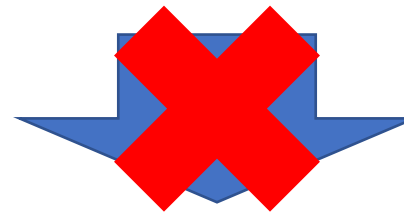
Are We Done?

- If secrets are stored at the same positions...

$$\begin{array}{c} [x_1, x_2, x_3] \\ * \\ [1, 0, 0] \\ = \\ [x_1, 0, 0] \end{array}$$

$$\begin{array}{c} [y_1, y_2, y_3] \\ * \\ [1, 0, 0] \\ = \\ [y_1, 0, 0] \end{array}$$

$$\begin{array}{c} [z_1, z_2, z_3] \\ * \\ [1, 0, 0] \\ = \\ [z_1, 0, 0] \end{array}$$



$$[x_1, y_1, z_1]$$

Non-Collision Property [GPS21]

- Non-collision Property

For all sharing, secrets we need to collect all come from different positions

- To Achieve Non-collision Property
 1. Need to compile the circuit, perform proper Fan-out operations and Permutations on each packed sharing
 2. Existence of Permutations relies on Hall's Marriage Theorem

Goal: Ensuring No-Collision Property

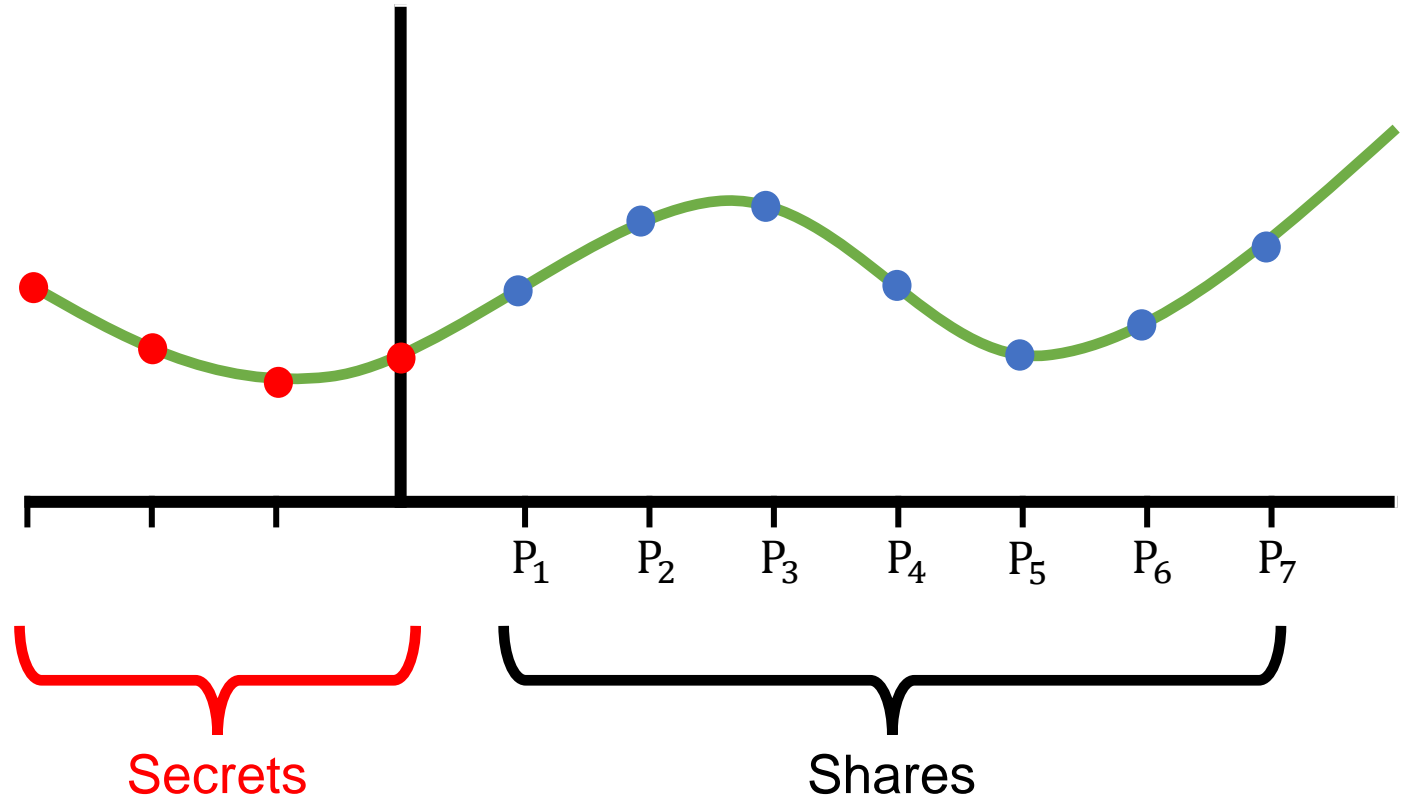
Goal: For each sharing, secrets we need to collect all come from different positions in previous sharings

Tool: Sparsely Packed Shamir Sharings

Packed Shamir Secret Sharing

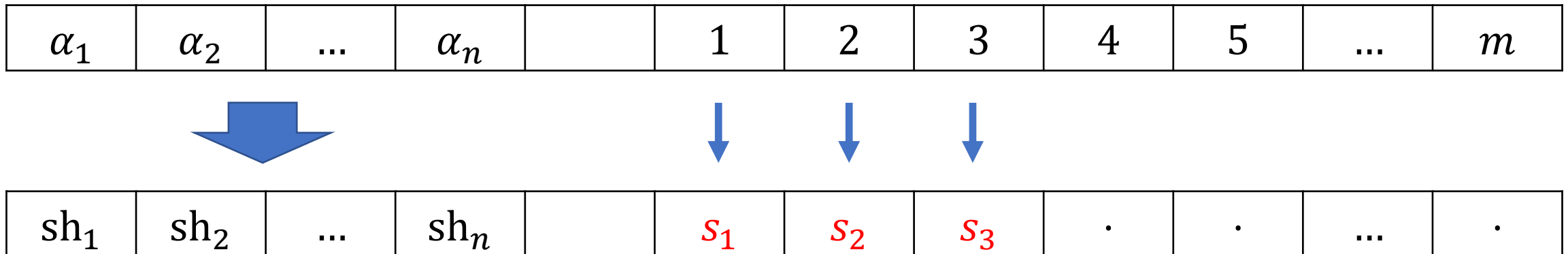
Secrets:

s_1, s_2, \dots, s_k



Packed Shamir Sharings

A polynomial $f(\cdot)$ --- Packing Parameter $k = 3$

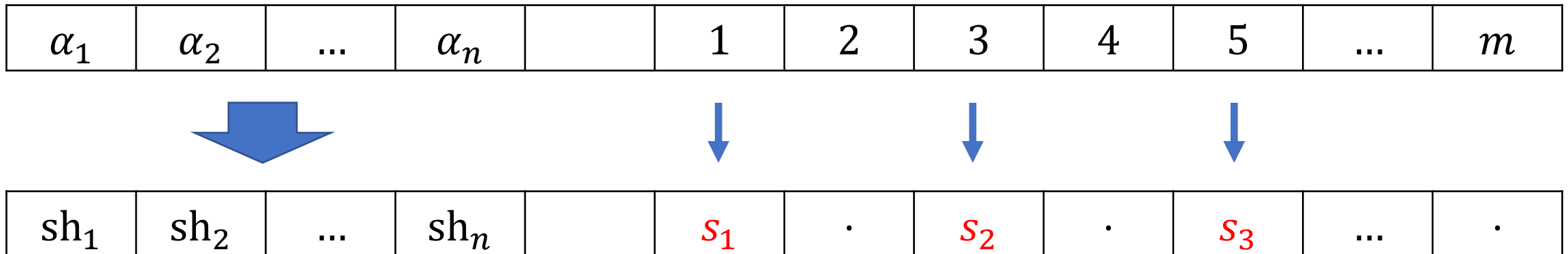


[s_1, s_2, s_3 || 1, 2, 3]

Packed Shamir Sharings

- We could store secrets differently. Why?

A polynomial $f(\cdot)$ --- Packing Parameter $k = 3$



[$s_1, s_2, s_3 \parallel 1, 3, 5$]

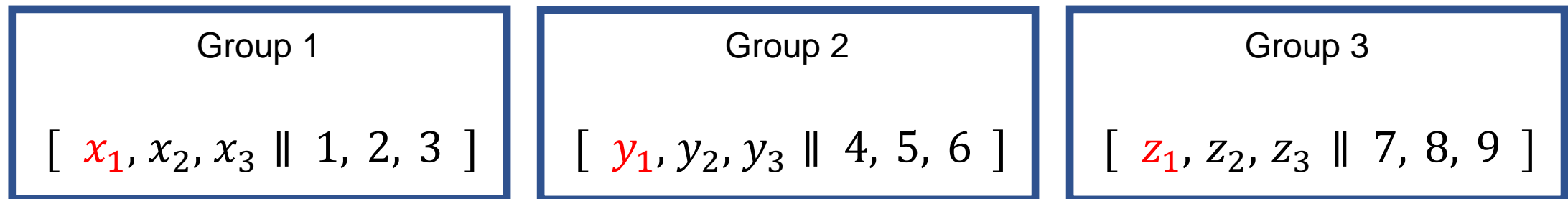
Sparsely Packed Shamir Sharings

- Sparsely Packed Shamir Sharings

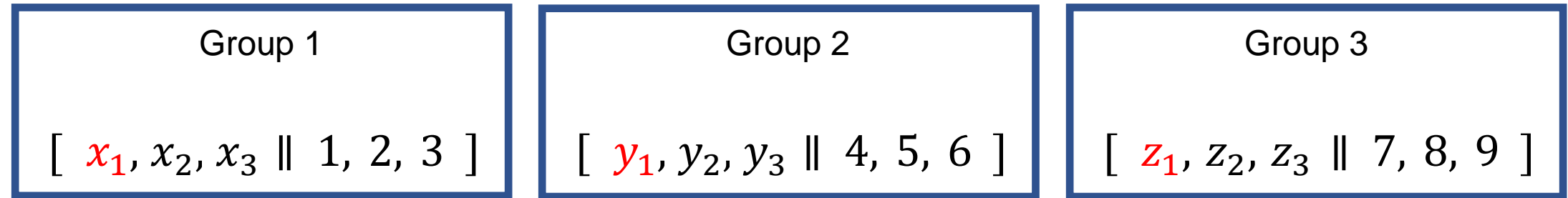
Different Sharings store secrets in different locations (big Field)

- Suppose the field size $|F| \geq |C| + n$

Use a different set of positions for each group of gates



Back to Network Routing

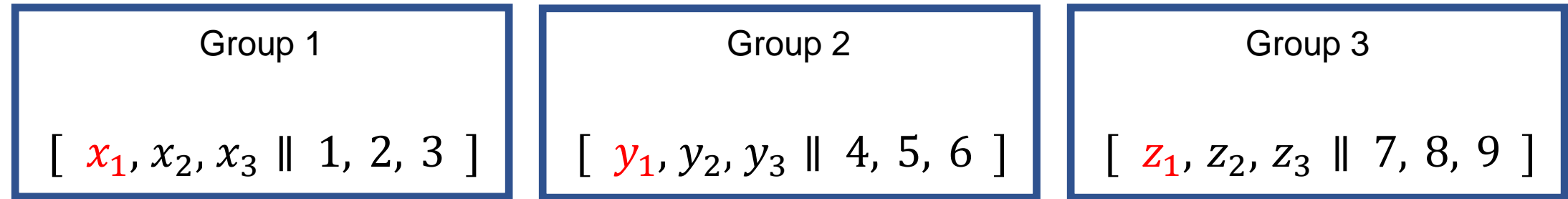


Observation

- Secrets are stored at **different positions**.
- Non-collision property is achieved for free.

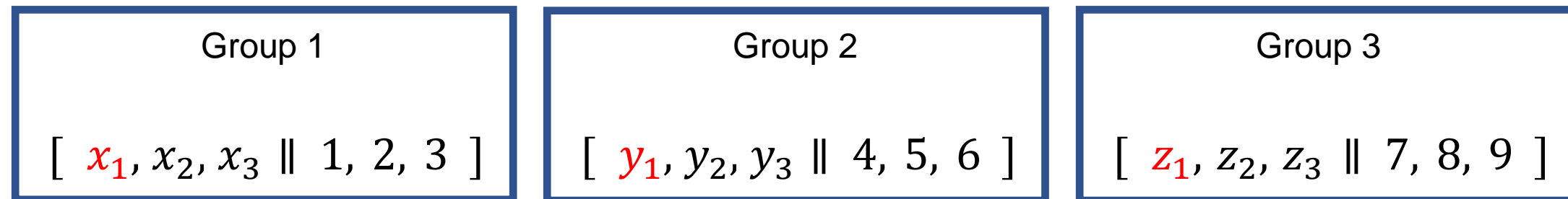
[GPS21] Achieving non-collision property was expensive

Example: Network Routing



- Suppose we want to collect secrets $\textcolor{red}{x}_1, \textcolor{red}{y}_1, \textcolor{red}{z}_1$, and store them at (10,11,12)

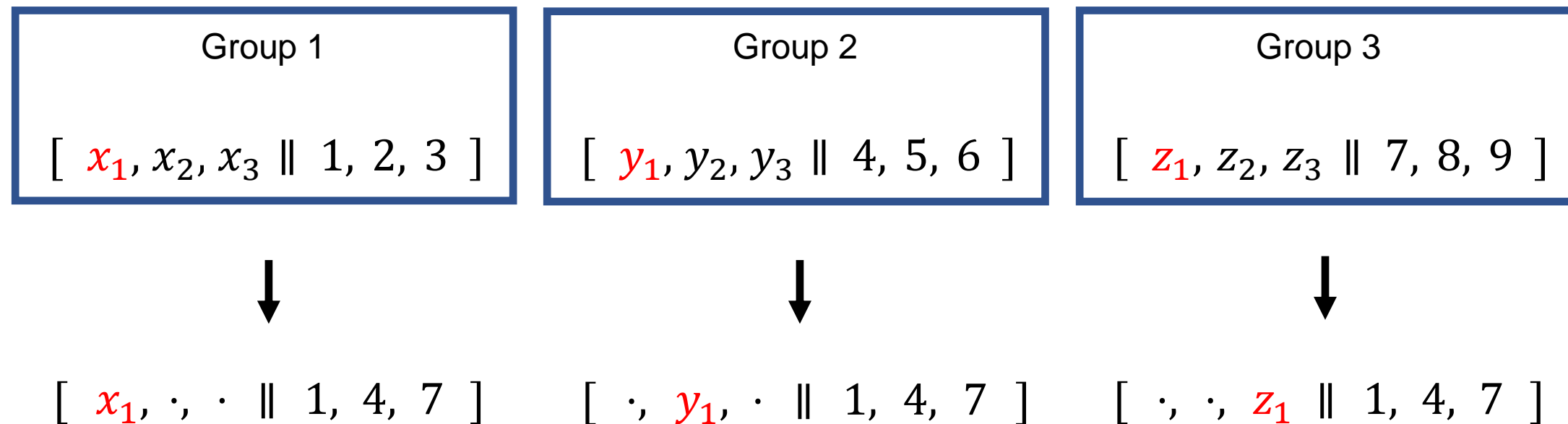
Example: Network Routing



- Suppose we want to collect secrets $\textcolor{red}{x}_1, \textcolor{red}{y}_1, \textcolor{red}{z}_1$, and store them at (10,11,12)
- **Step 1: Locally compute** $[\textcolor{red}{x}_1, \textcolor{red}{y}_1, \textcolor{red}{z}_1 \parallel 1, 4, 7]$

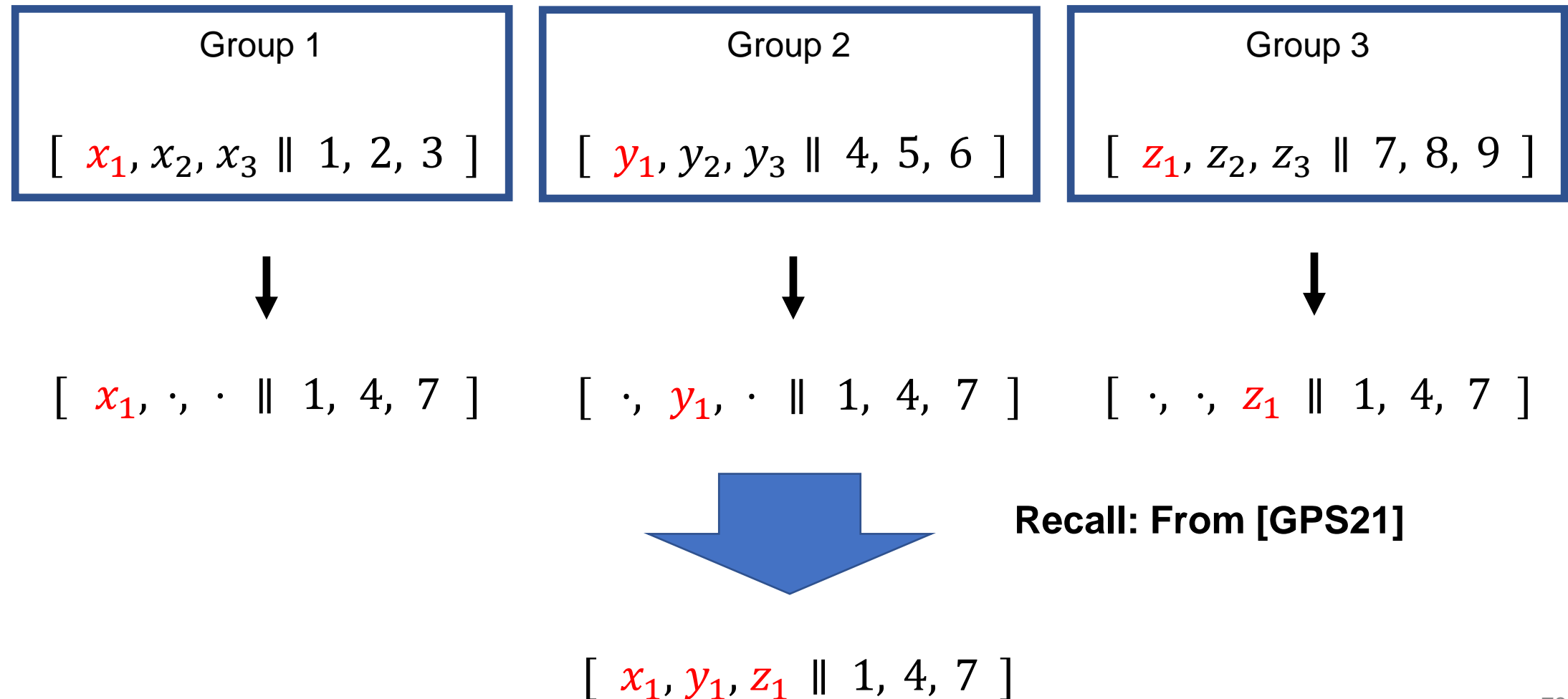
How?

Example: Network Routing

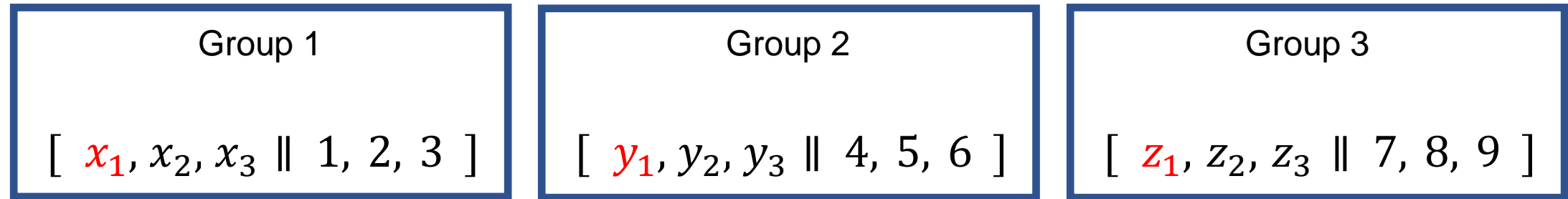


All three sharings can be viewed as sharings that uses positions 1, 4, and 7 (only care about x_1, y_1, z_1)

Example: Network Routing



Example: Network Routing



- Suppose we want to collect secrets $\textcolor{red}{x}_1, \textcolor{red}{y}_1, \textcolor{red}{z}_1$, and store them at (10,11,12)
- Step 1: Locally compute $[\textcolor{red}{x}_1, \textcolor{red}{y}_1, \textcolor{red}{z}_1 \parallel 1, 4, 7]$
- **Step 2: Sharing Transformation**
$$[\textcolor{red}{x}_1, \textcolor{red}{y}_1, \textcolor{red}{z}_1 \parallel 1, 4, 7] \rightarrow [\textcolor{red}{x}_1, \textcolor{red}{y}_1, \textcolor{red}{z}_1 \parallel 10, 11, 12]$$

Example: Network Routing

- Our Sharing Transformation

$$[\textcolor{red}{x}_1, \textcolor{red}{y}_1, \textcolor{red}{z}_1 \parallel 1, 4, 7] \rightarrow [\textcolor{red}{x}_1, \textcolor{red}{y}_1, \textcolor{red}{z}_1 \parallel 10, 11, 12]$$

Each Sharing Transformation is Different

Previous Techniques do not Work

Fan Out Gates

- Omitted Case: What if we want to prepare $[x_1, x_1, y_1]$

- Idea:

1. Prepare a sharing with unrepeated secrets

$$[x_1, \cdot, y_1]$$

2. Sharing Transformation

$$[x_1, \cdot, y_1] \longrightarrow [x_1, x_1, y_1]$$

Addition Gates

- Evaluate in batches of k gates (from the same circuit layer)
- One packed Sharing for 1st input wire $[x]$, another for 2nd input wire $[y]$
- Say output wire secret storing positions are 10, 11, 12. Need to collect and put secrets positions 10, 11, 12 in both $[x]$ and $[y]$.
- Finally, addition can be done locally $[z] = [x] + [y]$

Multiplication Gates

- Evaluate in batches of k gates (from the same circuit layer)
- One packed Sharing for 1st input wire $[x]$, another for 2nd input wire $[y]$
- Need to collect and put the secrets in default positions (say 1, 2, 3,....)
- Use the **packed Beaver Triple Technique** for multiplication

Multiplication using Packed Beaver Triples

- Compute $[\mathbf{a}]_{n-k}, [\mathbf{b}]_{n-k}, [\mathbf{c}]_{n-k}$ where \mathbf{a}, \mathbf{b} are random vectors in F^k and $\mathbf{c} = \mathbf{a} * \mathbf{b}$
- Parties locally compute $[\mathbf{x} + \mathbf{a}]_{n-k}, [\mathbf{y} + \mathbf{b}]_{n-k}$, and send to P1
- P1 recovers $\mathbf{x} + \mathbf{a}, \mathbf{y} + \mathbf{b}$ and distributes sharings $[\mathbf{x} + \mathbf{a}]_{k-1}, [\mathbf{y} + \mathbf{b}]_{k-1}$
- All parties can compute $[\mathbf{z}]_{n-1}$ (via a local operation)
- Final step: reduce degree from $n-1$ to $n-k$, and move secrets to correct positions

Summary

- Use packed secret sharing technique to evaluate a single circuit
⇒ Reduce the cost by a factor of $O(n)$ in the sub-optimal corruption setting
- Main Difficulty: Network Routing

A Simple and Efficient Approach for Large Fields via

Sparsely Packed Shamir Sharings



Efficient Sharing Transformation

Our Results: Malicious Setting

Main Theorem --- Malicious (*Informal*).

For an arithmetic circuit C over a finite field \mathbb{F} of size $|\mathbb{F}| \geq 2^\kappa$, and for all constant $0 < \epsilon \leq 2/3$ and $t = (1 - \epsilon) \cdot n$, there is a malicious IT MPC which computes C with $O(|C|)$ elements of both preprocessing data and communication complexity.

Techniques

- Information-theoretic MAC.
- Computing $([x], [\gamma * x])$ for Each Batch of Secrets x .

Our Results: Small Fields

Main Theorem --- Semi-Honest (*Informal*).

Field Size Requirement

$$|\mathbb{F}| \geq |C| + n \quad \Rightarrow \quad |\mathbb{F}| \geq 2n$$

Techniques

- Efficient Sharing Transformation Protocols.
- Hall's Marriage Theorem. [GPS21]

Thank You!