OUESTION:

If you're interested in participating in structured Habitat activities, about how long would you like each to last? Please press F7 to respond to this question, then type in one of the responses below.

A month or more Two or three weeks One week Daily

Mail to: habitatq13 Mail From: Celebrindl Two or three weeks

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Mail to: habitatq13

Mail From: CLB

daily

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Mail to: habitatq13 Mail From: HaagenDasz

One week

(since anything sufficiently interesting usually can't be done in one night)

Mail to: habitatq13 Mail From: John Apple two or three weeks

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Mail to: habitatq13 Mail From: RJScott

I'd say about 2 weeks is sufficient.

That way there's not too much in the way of catching up for NEW folks as they could look forward to a NEW event coming up, and the 2 weeks '00likely would serve to bore too many current folks.

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Mail to: habitatq13 Mail From: Chris NH

One week

Mail to: habitatq13 Mail From: Doug Ba two or three weeks

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Mail to: habitatq13 Mail From: Mysterio two or three weeks

Mail to: habitatq13 Mail From: OSGOOD a month or more

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Mail to: habitatq13
Mail From: GRANNY1
one week
Mail to: habitatq13
Mail From: Eric
 Daily to one week. Might be hard to
 hold attention for more than this.
Mail to: habitatq13
Mail From: Chameleon
At least a week. Two or three weeks
would be even better. If they last
only a day, many people would miss them.
I'm on almost every day, but a lot of
people budget their QSpending more
carefully. 8)
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Mail to: habitatq13
Mail From: QWOP
ONe week
Mail to: habitatq13
Mail From: WoodDragn
One week
Mail to: habitatq13
Mail From: Dragonfish
daily
Mail to: habitatq13
Mail From: RAOULTFOOL
A month or more!
Mail to:
       habitatq13
Mail From: Lady Beau
Daily
Mail to: habitatq13
Mail From: Ks Lass
Two or three weeks
Mail to: habitatq13
Mail From: LynnS6
One week
_ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _ _
Mail to: habitatq13
Mail From: Cimaron
two or three weeks
Mail to: habitatq13
Mail From: SaltheartQ
A MOnth or more
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Mail to: habitatq13

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Mail From: Kelly Daze
Daily
Mail to: habitatq13
Mail From: Gary M
Two or Three Weeks
Mail to:
      habitatq13
Mail From: Becky
No longer than 2 weeks. After that
they get 'stale'.
Mail to: habitatq13
Mail From: Del March
Daily
(Actually, I would settle for a couple
of days.)
Mail to: habitatq13
Mail From: DragonFyre
One week
Mail to: habitatq13
Mail From: AGGIE
I would like to say daily...but then
there are days that habi time does not
agree with my REAL LIFE time. Q is down
when I am free :>
Mail to: habitatq13
Mail From: SkyLine
One week.
Mail to: habitatq13
Mail From: Elven Mist
One Week
Mail to: habitatq13
Mail From: StephenT3
one week
Mail to: habitatq13
Mail From: Steffie
One week
Mail to: habitatq13
Mail From: Onyx
daily
Mail to: habitatq13
Mail From: JoeyT1
I'd say 2 or 3 weeks
Mail to: habitatq13
Mail From: Paul H
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A month
Mail to: habitatq13
Mail From: QZOOKEEPER
Daily
Mail to: habitatq13
Mail From: Soundman
One Week
Mail to: habitatq13
Mail From: Rhapsody
You should have daily, week long,
and a month long.. variety
Mail to:
        habitatq13
Mail From: Og1
one week
However, I don't really understand the
question. :\ It would really depend on
the activity and what it involved.
Mail to: habitatq13
Mail From: WOWW
Probably about two to three weeks
or until at least one person has found
the answer
Mail to: habitatq13
Mail From: SandraS
daily
Mail to: habitatq13
Mail From: Greg P
As needed. I would love to be part of
the Habitat structure.
_ _ _ _ _ _ _ _ _ _ _ _ _ _ _
Mail to: habitatq13
Mail From: beren
Daily
Mail to: habitatq13
Mail From: IggY VoiD
do you really think a user is going
to pay nearly $5 an hour to watch
some stupid activity.
think about it. if there are more
than 5 people in a reagon, most wont
even be able to F1 un-goast
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Mail to: habitatq13
Mail From: DeanD

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two or three weeks
Mail to: habitatq13
Mail From: Sky Dragon
each activity should last an hour or
less. extremely long (and rewarding)
activities should be two to three
hours, and should be complete at the
end of the session.
Habitat is not suited to long-running
adventure games. each activity is a
sub-game, and should be short term,
with immediate rewards. Habitat itself
is the long-term game.
Mail to:
       habitatq13
Mail From: THE WALL
One week
Mail to: habitatq13
Mail From: Fleximan
two to three weeks
Mail to: habitatq13
Mail From: GoldenWolf
One week
Mail to: habitatq13
Mail From: EileenC
Daily...I think that making the
activities too long would be a
detraction.
Mail to: habitatq13
Mail From: Arianal
One week
Mail to: habitatq13
Mail From: Bonnie
One week. (Members seem to lost inter-
est after the second week..)
Mail to: habitatq13
Mail From: John L
one week
Mail to: habitatq13
Mail From: AndrewG2
Two or three weeks.
Mail to:
       habitatq13
Mail From: ICwhatUmin
Two or three weeks
Mail to: habitatq13
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one week

Mail From: ribbit

Mail to: habitatq13 Mail From: SPBLives

I think I would participate an a range of activities, not limited to any one timeframe

Mail to: habitatq13 Mail From: Laser Gyro

There needs to ba a wide variety of lengths. Some, extremely difficult but very lucritive should take at least a month to solve. Other "surprizes" need to happen daily.

Mail to: habitatq13 Mail From: YvonneC

One week

Mail to: habitatq13 Mail From: Caterwaul

Daily
