

From chip Mon Apr 20 17:31:43 1987

Subject: status report

Today:

- finished bug report form, with accompanying writeup for Quantum
- created updated master maps for Populopolis, printed them out
- coded fix for ghost-walk-through-door bug
- installed a better error message for teleport failure
- organized status report & task summary files for project tracking

Tomorrow:

- finish maps for rest of world
- fix mailbox help message
- figure out why auto-teleport isn't quite right yet
- finish master obj manual (assuming Aric gets me the image printouts)
- investigate head checkpointing stuff

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From chip Tue Apr 21 17:30:24 1987

Received: by moth; 21 APR 87 17:30:24 PST

From: chip (Chip Morningstar -- "Software Without Moving Parts")

To: aric, chip, farmer, nancy, sda

Subject: status report

Status: R

Today:

- revised bug report form on basis of last night's playtest
- attended project leader meeting
- finished world maps
- fixed (I hope) auto-teleportation (on test system now)
- continued object manual (almost there!)
- looked into head checkpointing

Didn't:

- fix mailbox help message (forgot to look up quote)
- finish object manual

Tomorrow:

- fix mailbox help message
- finish object manual
- code stuff for book-title HELP
- figure out why Aric couldn't put down his wand after teleport
- code door restrictions

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From chip Wed Apr 22 21:50:33 1987

Received: by moth; 22 APR 87 21:50:33 PST

From: chip (Chip Morningstar -- "Software Without Moving Parts")

To: aric, chip, farmer, nancy, sda

Subject: status report

Status: R

Today:

- finished object manual (hooray!)
- organized and prioritized task summary list
- went to staff meeting

Didn't:

- fix mailbox help message (forgot to look up quote AGAIN)
- code book title stuff, door restriction stuff
- fix wand-put-after-teleport bug

Tomorrow:

- book title HELP
- fix mailbox help message (please)
- make sure book title, key number, magic, etc., work with vendo HELP
- code door restrictions

try to fix wand-put-after-teleport bug

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From chip Fri Apr 24 17:34:51 1987

Received: by moth; 24 APR 87 17:34:51 PST

From: chip (Chip Morningstar -- "Software Without Moving Parts")

To: aric, chip, farmer, nancy, sda

Subject: status report 4/23 & 4/24

Status: R

Today and yesterday:

fixed mailbox help messages

did book title help stuff (Janet's routines don't work right yet)

updated vendo HELP stuff

spent a lot of time meeting with the guys from TI

Didn't:

code door restriction stuff

work on teleport/wand problem

Monday:

bug Janet about book title routines

door restrictions

wand/teleport bug

multi-door entry positioning bug (#12 and #x41)

work with Randy making generic_switch objects send response

update maps some more (since Aric's rearranged things a bit)

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From chip Mon Apr 27 19:24:26 1987

Received: by moth; 27 APR 87 19:24:26 PDT

From: chip (Chip Morningstar -- "Software Without Moving Parts")

To: aric, chip, farmer, nancy, sda

Subject: status report

Status: R

Today:

bugged Janet about fixing book title stuff (should be in tomorrow)

coded door restrictions (ready to test)

found auto-teleport bug (not fixed yet, but I know what's wrong)

coded stuff for multi-door positioning (needs some work by Janet)

updated maps; printed them out

made compass DO give message with west direction (needs test)

made escape device HELP show charge remaining (needs test)

reduced fortune price from \$10 to \$2

went to habiteam meeting

Didn't:

finish fixing autoteleport

work on generic_switch objects (Randy did it all!)

Tomorrow:

test out stuff added today

talk to Janet about adding ESP failure error message

investigate PUT putting things in the wrong place

finish fixing autoteleport

bug Janet about book title, region transition change for doors

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From chip Tue Apr 28 16:56:59 1987

Received: by moth; 28 APR 87 16:56:59 PDT

From: chip (Chip Morningstar -- "Software Without Moving Parts")

To: aric, chip, farmer, nancy, sda

Subject: my status report, 4/28

Status: R

Today:

tested book title stuff (something's still broken in Janet's code)
fixed spray cans messing up head pattern
coded fix for flashlight/ghost problem (Janet needs to incorporate)
fixed auto-teleport (for sure this time)
got compass working independent of orientation (sends text message)
made escape device help give charge
added asynch choreography to coke machine, fortune machine
fixed problem in vendo help tables
bugged Janet about her stuff

Didn't:

investigate PUT bug (Randy fixed it before I got here!)

Tomorrow:

bug Janet about book title problems, door entry stuff, ESP failure,
ghosts & flashlights
finish anything waiting on the above tasks, if she finishes her part
look for more stuff to do (possibly: work on Ghu, code Xerox machine
object, code binder object, bug Gary about additional artwork)

From chip Thu Apr 30 17:29:13 1987

Received: by moth; 30 APR 87 17:29:13 PDT

From: chip (Chip Morningstar -- "Software Without Moving Parts")

To: aric, chip, farmer, nancy, sda

Subject: my status report, 4/30

Status: R

Today & Yesterday:

got book title HELP working
got multi-door region entry working
spent hours in meetings
fixed vendo HELP so it works right with both front and back halves
coded modification to Scumm compiler to output checksums (for Maniac)

Tomorrow:

debugging Scumm modification, if needed
shepherd Eric Drexler around
anything that comes up in tonight's test that needs attending to

From chip Thu May 7 17:19:24 1987

Received: by moth; 07 MAY 87 17:19:24 PDT

From: chip (Chip Morningstar -- "Software Without Moving Parts")

To: aric, chip, farmer, nancy, sda

Subject: status report, 5/7

Status: R

Today, yesterday, etc:

numerous arguments, meetings and teleconferences
printed complete source listing for C64 Habitat
fixed several minor host bugs
mondo playtests
brainstormed with the team about diagnosing mystery bugs

Tomorrow:

work with Randy on mystery bugs
probably more arguments, meetings and teleconferences

From chip Thu May 21 18:28:49 1987

Received: by moth; 21 MAY 87 18:28:49 PDT

From: chip (Chip Morningstar -- "Software Without Moving Parts")

To: aric, chip, farmer, nancy, sda

Subject: Status report

Status: R

Past few days:

- lots of progress on Ghu (now has macros, IF, FOR-loops; most of the object, avatar and region database stuff is working; dynamic class definition is working as of today)
- staying out of Randy's and Aric's way as they install diagnostics
- numerous meetings
- some progress on stochastic region generation stuff

Tomorrow:

- Ghu acquires the 'set' command (after which point folks can begin using it on an experimental basis)

From chip Fri May 22 17:24:11 1987

Received: by moth; 22 MAY 87 17:24:11 PDT

From: chip (Chip Morningstar -- "Software Without Moving Parts")

To: aric, chip, farmer, nancy, sda

Subject: Status report

Status: R

Today:

- fire fighting (shem crash, QL conf. call, false panic over bad disk)
- some work on ghu (didn't finish SET stuff as planned, due to above)

Tuesday:

- finish SET stuff for Ghu
- fix ESP/teleport bug

From chip Fri May 29 18:44:55 1987

Received: by moth; 29 MAY 87 18:44:55 PDT

From: chip (Chip Morningstar -- "Software Without Moving Parts")

To: aric, chip, farmer, nancy, sda

Subject: status report 5/29

Status: R

Today, yesterday etc.:

- got dynamic fields working in ghu
- got the SET command working in ghu
- fixed the ESP/teleport problem (I think)
- met with the gang to brainstorm global project planning

Tomorrow (Monday actually):

- get UPDATE working in ghu
- start adding parameterization to Plex
- start writing database-->riddle utility

From chip Thu Jun 4 17:54:17 1987

Received: by moth; 04 JUN 87 17:54:17 PDT

From: chip (Chip Morningstar -- "Software Without Moving Parts")

To: aric, chip, farmer, nancy, sda

Subject: Status report 6/4

Status: R

Today and preceding:

- added SET, UPDATE, misc other fancy features to Ghu
- met with the gang and plotted world creation strategy
- started adding parameterization feature to Plex
- started to define database->.rdl translator
- helped David Fox with Macross problems plaguing Atari XE conversion

Tomorrow:

- finish parameterizing Plex

From chip Mon Jun 8 17:58:50 1987

Received: by moth; 08 JUN 87 17:58:50 PDT
From: chip (Chip Morningstar -- "Software Without Moving Parts")
To: aric, chip, farmer, nancy, sda
Subject: Status report 6/8
Status: R

Today and Friday:
 taught Randy how to use Plex, brainstormed on new features required
 got parameterization working in Plex
 met w/ sda for annual review

Tomorrow:
 more bells and whistles for Plex

From chip Tue Jun 9 19:05:44 1987
Received: by moth; 09 JUN 87 19:05:44 PDT
From: chip (Chip Morningstar -- "Software Without Moving Parts")
To: aric, chip, farmer, nancy, sda
Subject: Status report 6/9
Status: R

Today:
 added INCLUDE, production-value set elements and symbolic name
 definition to Plex
 debugged storage leaks in Plex
 shmoozed with the Login magazine folks

Tomorrow:
 more work on Plex
 possibly some more work on Ghu

From chip Wed Jun 10 18:38:14 1987
Received: by moth; 10 JUN 87 18:38:14 PDT
From: chip (Chip Morningstar -- "Software Without Moving Parts")
To: aric, chip, farmer, nancy, sda
Subject: Status report 6/10
Status: R

Today:
 got data types working in ghu
 added error recovery features to plex
 added memory-performance enhancements to plex
 updated slur to handle new format (LRC) class.dat files
 coded default-value feature for class definition in ghu
 misc. other features added to plex
 wrote riddle parameter filter program

Tomorrow:
 more of the same

From chip Wed Jun 17 17:13:48 1987
Received: by moth; 17 JUN 87 17:13:48 PDT
From: chip (Chip Morningstar -- "Software Without Moving Parts")
To: aric, chip, farmer, nancy, sda
Subject: Status report 6/17
Status: R

Today and recently:
 numerous improvements to Plex
 added database to Riddle format conversion command to Ghu
 added default initial value to Ghu class table
 fixed bugs from last night's playtest (1 crash bug, 2 cosmetic ones)

Tomorrow:

test cosmetic improvements made today
more work on Ghu
anything that comes up in tonight's test that needs attention

From chip Mon Jul 20 20:38:40 1987
Received: by moth; 20 JUL 87 20:38:40 PDT
From: chip (Chip Morningstar -- "Software Without Moving Parts")
To: aric, chip, farmer, nancy, sda
Subject: My status report
Status: R

Today:

Made magic work on heads
Added capmon calls to style changing magic
Added failure handling for region transition (handles light, etc.)
Fixed autoteleport, I think
Improved flashlight/lamp help to tell on/off state
Brought curses.pll in line with current data-structure rules
Got "indirect" feature working in Griddle and Plex (Plex output used
as control input to Griddle w/ parameter passing)

Tomorrow:

Help Randy set up exhaustive class test area
Whatever miscellany crops up from tonight's playtest
Make heads have value in pawn machines