

QUESTION:

What do like most about Habitat?

Please press F7 to respond to this question. Please answer in as much detail as you'd like.

- - - - -
Mail to: habitatq4

Mail From: RJScott

:

I like the ability to create my own character - that being the loveable but ornery old "HabiHermit" who talks when he feels like it, and hates ESP.

:

Travelling around picking up bits and scraps and taking them to the Pawn Shop have been noted by others on the system, and "RJScott" has gotten a reputation for doing so.

:

Also, the ability to complain to the Editor of the RANT, and seeing one's complaints published is a treat. One can say pretty much what one wants to and not risk offending anyone else, since we're dealing with "created characters" rather than the real personality.

:

A recent example of this was when I requested a citizen's arrest of the sheriff's wife, Becky, for failure to remove Pre-Election promotions and requests for votes. All parties accepted that in good humor.

:

- - - - -
Mail to: habitatq4

Mail From: John Apple

I would say the best thing I like about Habitat is that it helps to make people, er Avatars, more human! Actually seeing a representation of the person you are talking to helps to make that person more real, if you know what I mean. The other thing I like about Habitat was the exploration of new areas. I think adding more areas to explore and find things would be a great advantage to the game. Also testing things to see what they do is fun. The "change machine" and the "Do Not Press This Button" were FUN! :)

- - - - -
Mail to: habitatq4

Mail From: Celebrindl

It's hard to pin down any ONE thing that I like about Habitat. I love the interactive role-playing that is possible through the concept of Avatars. I like the adventures (which are necessarily limited during Alpha Testing). The graphics are fantastic, although some more effort on variation in scenes might be a good idea. Basically, the entire CONCEPT of Habitat is what gives me the enjoyment.

Mail to: habitatq4

Mail From: CLB

Okie, I like the fact that you interact with other users and the system.. it adds an element of unpredictability to it

Mail to: habitatq4

Mail From: HaagenDasz

I like the opportunity to interact with other members and colleagues in a more creative environment than in conference rooms or PC..
It certainly has the possibility of adding a radical new dimension to telecommunications. :)

Mail to: habitatq4

Mail From: Chris NH

The graphics are excellent...
Very creative.

Mail to: habitatq4

Mail From: Doug Ba

:

I like the fact that there is a visual interaction other than just word... you can do more in the way of interacting with others.

Mail to: habitatq4

Mail From: OSGOOD

.

What I like most about HABITAT is the ability for avatars to individually and collectively make their own decisions about their fate/attributes/activities.

.

Mail to: habitatq4

Mail From: Mysterio

What I like most about Habitat is the idea. It has the potential to be fun.

Mail to: habitatq4

Mail From: Chameleon

I like People Connection. 8)

Habitat is rather like an improved PC,
where you can SEE other people (kind of)

- - - - -

Mail to: habitatq4
Mail From: Eric

.
I think the graphics are my favorite
part. They're ALL very well done and
concise. The movements are so real
looking and add to the charisma of
the game.

.
- - - - -

Mail to: habitatq4
Mail From: Chameleon
You can also move around and DO things.
This led to some interesting situations,
and many of us found that we didn't
really know as much about others as we
thought. It was very enlightening,
learning who would really be helpful,
and who would just as soon steal not
only your teeth, but your whole head.
It's an almost perfect little micro-
cosm - about as close as you can get
online.

- - - - -

Mail to: habitatq4
Mail From: GRANNY1
Something different for awhile then it
got old fast.

- - - - -

Mail to: habitatq4
Mail From: QWOP
INteraction
Exploring new areas

- - - - -

Mail to: habitatq4
Mail From: Swingseat
To sum it up as a whole I would think
the real life effect is the most part
that I like.

- - - - -

Mail to: habitatq4
Mail From: WoodDrahn
The opportunity to interact with other
people with very good imaginations

- - - - -

Mail to: habitatq4
Mail From: Dragonfish
I like the graphic environment best...

- - - - -

Mail to: habitatq4
Mail From: RAOULTFOOL
I like the ability to interact with
people... I was a big PC person
before.....

.
:)
- - - - -

Mail to: habitatq4
Mail From: Lady Beau
I enjoy getting with the other avatars
and roaming the system ...I also like
the treasure hunts like looking for
tokens...

Mail to: habitatq4
Mail From: Ks Lass
What I like most about Habitat is
being able to SEE someone I am trying
to be. You can become a total
persona, create a life, and operate
that person.

Mail to: habitatq4
Mail From: Lynns6

.
The thing I like most about habitat is
that there is always something MORE to
discover.....one more thing to
explore.....

Mail to: habitatq4
Mail From: Cimaron
What I like most about Habitat is:
The fact that it's what I pictured
online life to be in the future...
send your computer self to places to
do things...adventures...getting
information. Of course...this is just
playland right now...but I expect to
see more systems like this...
to hook the non-users especially.
Sounds like a good Science Fiction
Story!!! :>

Mail to: habitatq4
Mail From: SaltheartQ
What I like MOST about Habitat is that I
actually get to SEE what I am doing.
I am not just reliant upon words on a
screen to express myself. This feature
is Great for me I am a POOR speller
anyway!. I like it because it reminds
me of a Role Playing Game Scenerio.
complete with pictures of all the places
I like the fact that no one is
restricted to be a strictly HUMAN form.

Mail to: habitatq4
Mail From: Gary M
The interaction between avatars.
Being able to see the person walkand
wave and 'talk' rather than in PC
where you just see the words.

.
It is a nice world. The rally was fun
and chalenging and when there were

many people up there, that made it
fun also.
And of course, we made our own fun
too with our own rallies of a sort.

.

- - - - -
Mail to: habitatq4
Mail From: Becky

.

Personally I like the discovery part.
Finding new things and places..and not
having to contend with 23 people at
once :D

.

- - - - -
Mail to: habitatq4
Mail From: Del March
I like the exploring the most...walking
around, discovering new regions, finding
goodies, seeing new pictures, etc.

.

I also like the ability to "do" things
with other people...talking, exploring,
showing off, etc.

.

The fact that this world can hold a new
surprise at any time is appealing. :)
It seems incredibly versatile.

- - - - -
Mail to: habitatq4
Mail From: DragonFyre
Mainly...I like the fact that it seems
like you are right there with the other
"players"...P.C. is okay, but after a
few hours in Hab, you actually start
to think that the little guy on the
screen is you, and the other little
folk are really the other people.

-
It makes telecommunicating just a little
more personal/intimate

- - - - -
Mail to: habitatq4
Mail From: AGGIE
Exploring, Adventure, treasures, and
the unknown.

- - - - -
Mail to: habitatq4
Mail From: SkyLine
Habitat offers a rather true-to-life
environment. I think I enjoy this
aspect, as much as anything. We have
incomes, but there are also prices to
contend with..budgets have to be
planned. Stores/offices can be rented,
jobs can be had, and tokens can be
earned, if you're ambitious enough. A
certain element of crime exists, and one
has to be careful at times. In short,
it's a good reflection of real life,

and Habitat is generally made of what we bring in with us. WE control the experience of the environment, rather than the other way around. I think this is a very important feature, and has great potential.

Mail to: habitatq4

Mail From: Elven Mist

I like the fact that each Avatar can be made to look different.

I like the fact that I can walk around and not likely see another identical twin of myself.

I Like the fact that I have the option of keeping the way I look exactaly the same so that other Avatars can recognise me right away, or that I can change different aspects of my apearence whenever I feel like it.

(Why can't we paint shoes??)

.
One other thing I like 'MOST'...

For some reason, I like the feeling that someone across the country can do something, and because he did something, MY disk drive starts working.

I dont know If I am explaining this feeling properly though. It just adds to my feeling of 'connectivity'

Mail to: habitatq4

Mail From: StephenT3

The initial experiences in HABITAT were great. NEW places to explore, things to 'DO'. Venturing into the unknown holds one's attention. Reading new issues of the RANT, exploring the then newly created Commerce Ave. (or St. or Dr. ... it's been awhile)... Becky and Gary's treasure hunts, other treasure hunts; in other words, I enjoy doing things, whether there because of the system or because of other members.

Mail to: habitatq4

Mail From: Steffie

The ability to see and create you environment

Mail to: habitatq4

Mail From: Onyx

graphics and iinteraction

Mail to: habitatq4

Mail From: JoeyT1

Its very realistic almost like real life but better cause there's no cares no worries

- - - - -
Mail to: habitatq4
Mail From: Paul H

.
This is a tough one. But the most fun part about habitat is that you actually see :: sort of :: the prson or people you are talking to. I believe this is a real plus for the whole thing!

- - - - -
Mail to: habitatq4
Mail From: QZOOKEEPER
The best part about Habitat is being able to interact with others visually, not just with words :)

- - - - -
Mail to: habitatq4
Mail From: frodob

What I like most about Habitat;

The ability to interface with other individuals on a more personal basis, even if it is fantasy it's easier than PC type interaction.

On the other hand, Habitat allows a person to have fun even when he wants to be alone.

- - - - -
Mail to: habitatq4
Mail From: Soundman
The Things I like most about habitat are The way you can change your appearence and Look different from day to day , I like the way that you can go from region to region using the "ports"
The friendships that you are able to make are very enjoyable :)
You can be alone or if you wish you can do things with other Avatars :)
This is A fun place if you can find the time to be here :(That is my only regret :)
Soundman :)

- - - - -
Mail to: habitatq4
Mail From: Ogl

.
Person to person contact was the best thing about Habitat. It was the most fun having a group of Avatars on the screen, doing silly things with their characters. Alas, the last time they was a group of any size in Pop Town was for the Sheriff's election. But once Habitat goes public, things will be more fun to do... and the enjoyment

value will increase ten-fold.

.

Mail to: habitatq4

Mail From: Rhapsody

I like the concept of habitat the most.
It is the beginning of the New world as
we know it. Although it is slow and
cumbersome... it is a winner.

Mail to: habitatq4

Mail From: WOWW

I like being able to talk to the people
with them in a human form...
And I enjoyed playing tag by
walking up to a person and selecting do

Mail to: habitatq4

Mail From: SandraS

I like the way I can move around from
one setting to another. That's neat.

Mail to: habitatq4

Mail From: Greg P

The ability of the system to change and
adapt itself to whatever is needed.
For example, "The Order of the Holy
Walnut" being allowed into existence.
This type of interaction with the "game"
will keep Habitat fresh and alive for
years to come.

Mail to: habitatq4

Mail From: beren

What I like the most is that its ahead
of any other computer program available
..
that its a associated with Lucasfilms
..
that only the Commodore can do it
..

Mail to: habitatq4

Mail From: IggY Void

the idea that the habitat is open ended
and can GROW!

Mail to: habitatq4

Mail From: DeanD

I enjoy very much the environment, the
different things laying beyond every
turn in the road...the ability to watch
other people do things...in short, I
guess the color, animation, design...
etc.

Mail to: habitatq4

Mail From: Sky Dragon

the best thing about Habitat is the idea
that you're connected in real time to

hundreds, possibly thousands of other people... and anything can happen at any time.
thus far, I haven't seen this promise fulfilled... but the principal reason is that there simply aren't hundreds of people using it.

.
discovering new items and finding out how they work is fun... but the most consistently interesting thing is affecting other people, through the mechanism of Habitat. I keep wishing I could see their reactions, though...

- - - - -
Mail to: habitatq4
Mail From: THE WALL
I enjoy the various functioning appliances, such as the "turf changer" and the "Change-o-matics" in the Head Shop.

- - - - -
Mail to: habitatq4
Mail From: Fleximan
Habitat was very fun and enjoyable! It reminded me of Labyrinth or Maniac Mansion also done by LucasFilms. I was as I put it Little Computer People on QLINK. Almost like and ever-changing adventure game where I am actively participating and can control the outcome.!
I found many secret passages etc.!
The ability to be in a situation like People Connection but be able to see an alter ego or semi-likeness of another person is exciting!

- - - - -
Mail to: habitatq4
Mail From: Fleximan
I do believe it might be the limitations of the system on QLINK but some commands to move the person around are very limited as compared to some commands in Maniac Mansion. :)
It takes a while to get used to maneuvering the little guy around! One has to hit the different parts of the screen just right! Over all it was an exciting experience! :)

- - - - -
Mail to: habitatq4
Mail From: GoldenWolf
I most enjoyed getting together with a group of friends, exploring a new world, one that held an element of risk. This made it "feel" more like a role playing game. The open endedness... That you might find a new place, a new item, a new way to get

somewhere at any time.

The biggest draw for me to continue is the publicity that said that it would be an ever-growing world, with new places, and entire new Realms. I would hope that Habitat would NEVER stop growing, and that there would always be an element of risk present.

Mail to: habitatq4

Mail From: EileenC

I like the fact that it is ongoing, diverse, creative and interactive

Mail to: habitatq4

Mail From: Arianal

What I like most is finding interesting things to buy, being able to alter my appearance, changing heads, etc. I also like being able to manipulate my character like sitting, standing, waving, etc.

Mail to: habitatq4

Mail From: Bonnie

:
I like the visual imagery the most..and the knowledge (?) that there will be quests and adventures..I've participated in a couple of unofficial quests and really enjoyed them! (Even WON 1 of them)..

:
I enjoy manipulating my Avatar..and the feeling of not only talking, but being with other people..again, the visual imagery..

Mail to: habitatq4

Mail From: John L

What I liked most about Habitat is the interaction with other Avatars. During the early usage it is fun just getting to know your way around and experiment with things, but as this initial enjoyment wanes the interaction with other people in the Habitat setting takes over in interest.

Mail to: habitatq4

Mail From: AndrewG2

The graphics are superb the ability to interact with other members while playing in Habitat is a very large draw.

Mail to: habitatq4

Mail From: ICwhatUmin

I see a tremendous potential for interaction. As its name indicates, it

isn't something that "does", it is something that is. If Habitat is a game, it is a game in the sense that it gives a group of people an excuse to meet and mingle. Most forks don't play scrabble for the joy of the game, they play to enjoy the interaction, the contest of wills. Hab will be interesting because of the interaction or will become dull because of the lack of interaction.

- - - - -
Mail to: habitatq4
Mail From: Laser Gyro
I like the interactive play most.

- - - - -
Mail to: habitatq4
Mail From: YvonneC
Being able to manipulate the figur, to sit, pucnh etc.
Wondering around, exploring the landscap
Its fun to see two or more figures inter acting!

- - - - -
Mail to: habitatq4
Mail From: Caterwaul
Discovering the new things! :)

- - - - -