

QUESTION:

If you could add, change or delete one aspect of Habitat, what would it be?

Please press F7 to respond to this question. Please answer in as much detail as you'd like.

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Mail to: habitatq6
Mail From: RJScott
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Decidedly the ESP would be my first choice of what would be deleted.
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- - - - -
Mail to: habitatq6
Mail From: Celebrindl
I would add the ability to send longer mail, and to be able to re-read the original message after you have selected REPLY. (Just like Normal E-Mail)
- - - - -

Mail to: habitatq6
Mail From: John Apple
HMMMMMMMM.... well... one thing I would like to see would be to have our mailboxes in front of our homes work in this manner. Have it so others can put objects in the mailboxes but ONLY the owner of the mailbox can GET from it.
I'd also like to see more areas to explore such as mountainous areas, orchards (apple orchards especially ;)) added. I'd also like to see more magical things happening... unexpected things that happen to Avatars in their travels.
Also... I think adventures could be added... such as fighting monsters and such. Where shields and weapons could help to defeat such monsters. I would also say to put up warnings that monster s may be present for those who don't w want to die so they can turn back. Or... even a mystical land where monsters dwell... so Avatars could go there to confront such beasts. :)
There should be other ways to avoid or kill such monsters than by weapons only. Finding boulders on top of thier cave or something like that to kill the beasts. Or say leading the beast to a cliff side and waiting until the last minute to leave that area, causing the beast to fall off... if you leave too soon he

follows you. Things like that.

Mail to: habitatq6

Mail From: CLB

I would add some preset, beginning adventures, for the beginners, with set goals, to help them get started

Mail to: habitatq6

Mail From: HaagenDasz

Make the Oracle more accessible to the user...although this may indeed be planned for the future.

I think more organized activities are going to be necessary as more people come in...and very carefully designed ones...which will rise above "the rule of six"... "Treasure hunts" can involve information as well as

Tokens :D

Mail to: habitatq6

Mail From: Doug Ba

:

I wouldn't change anything at this point.

Mail to: habitatq6

Mail From: OSGOOD

system wide messages

Mail to: habitatq6

Mail From: Eric

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Add: The ability to lock your door to your turf while you are inside.

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Mail to: habitatq6

Mail From: GRANNY1

Make it more to do when in alone.

Mail to: habitatq6

Mail From: Chameleon

Just one? 8(

I'd add the ability to hold two things at once, if that's possible. But it is probably much too complicated. And I have trouble deciding which is my left hand and which is my right in the real world.

What I would really like to see is the ability to "play" music. Not the travelling music, but member-generated.

Mail to: habitatq6

Mail From: QWOP

I don't know that I would change anything. It has the potential as it

is, but if you log on at a time when
nobody else is around, it gets dull.

Mail to: habitatq6

Mail From: WoodDragn

Hmm...have to think about that.

Offhand I'd integrate some functions
so it didn't take so long to do a
certain act, for example, pointing at
something, getting it, opening it,
getting something out of it, etc. takes
a few actions and slows you down.

Mail to: habitatq6

Mail From: Swingseat

I would add more way to make money

Mail to: habitatq6

Mail From: Dragonfish

Agin..the speed of the enviroment as a
whole is Habitat's biggest are in need
of improvement.

Mail to: habitatq6

Mail From: RAOULTFOOL

Add more areas....

Mail to: habitatq6

Mail From: Lady Beau

I would like to see more merchandise
added to the Vendo machines to buy...

Mail to: habitatq6

Mail From: Ks Lass

I would like to change the number
of times the disk is accessed. I get
tired of waiting for the next
screen to show up on the monitor.

Mail to: habitatq6

Mail From: LynnS6

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The ability to OLM or Email persons in
other areas of Q-Link

Mail to: habitatq6

Mail From: Cimaron

I would delete:

The travel times

I would add:

More ports and another line for the
Oracle to say besides..."I'll see what
I can do".

I would change:

Again...the constant load aspect.

Mail to: habitatq6

Mail From: SaltheartQ

Great Question!!

IF I had it in my power to Add
anything to Habitat I think I would add
Speech. I think that would keep Users
online even if the Graphics are slow.

Mail to: habitatq6
Mail From: Becky

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I'd like to be able to share access
to my turf with people of my choosing.
Like a key to my place :D

Mail to: habitatq6
Mail From: Gary M

.
Add more Rallies and hopefully more
areas. With more people, there will
need to be things for them to do.

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If there is nothing for them to do,
and they get bored, they will not
go to Habitat.

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(aside: for habi-married couples to
have access to each others turf)

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:D

Mail to: habitatq6
Mail From: Del March
I would delete the ability to GET an
object that is in someone else's hand.
If the object is on the ground, then
it's fair game. In their hand, forget
it.

Mail to: habitatq6
Mail From: DragonFyre
Hmmm...probably...I would change Hab
so that Avatars would not be able to
harm other Avatars....dangerous
creatures roaming the landscape is one
thing, but I shouldn't have to watch my
back or have to Ghost thru a
non-killfree zone.
~~er...be on guard against other
Avatars, that is.

Mail to: habitatq6
Mail From: AGGIE
One room homes, and not being able to
move the furniture! :< Makes for a
dusty turf!

Mail to: habitatq6
Mail From: SkyLine
I'd definitely add more regions, at
this point. After a while, the present

regions become uninteresting, after numerous trips to them. I'd add more vendors, with interesting devices/items for sale, that actually worked. I'd add an adventure region, where you could enter at your own risk. The reward would be treasure, if you could outwit various traps and pitfalls, installed as obstacles. Finally, and this is a small item..I believe we should be able to lock doors from the INSIDE, in our turfs, or places of business. As it stands, if they are occupied, anyone can walk in; whether you want company or not.

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Mail to: habitatq6
Mail From: Elven Mist
I would change the fact that OLMS and espicially Email does not cross over to and from Qlink 'Proper'

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If I can answer more than one thing: I would change somehow the way you control your Avatar's movements and actions. They are presently awkward to use efficiently.

- - - - -
Mail to: habitatq6
Mail From: StephenT3
While exploring the outer areas, the 'travelling music' can get, well, downright irritating. Turning it off can be just as bad, if not worse. The ability to select from several pieces of screen change tunes, or maybe a different score for travelling in each region... downtown, the suburbs, the beach, etc.

- - - - -
Mail to: habitatq6
Mail From: Steffie
I would speed things up.. so you could get to places faster... do things faster

- - - - -
Mail to: habitatq6
Mail From: Onyx
I dunno... :\

- - - - -
Mail to: habitatq6
Mail From: JoeyT1
I would change the tokens we get daily from 100 tokens to 300 tokens

- - - - -
Mail to: habitatq6
Mail From: Paul H

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Two things that come to mind are to make tokens a different color :: gold

or silver comes to mind :: and to be
able to get more things into my pocket.

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Mail to: habitatq6
Mail From: QZOOKEEPER
Ignore function. I think that will
be needed when this becomes public.
Also, I would like to be able to
"lock" my house door when I'm there
so others can't "drop" in when not
invited.

Mail to: habitatq6
Mail From: frodob

I would like the ability to more finely
define the Avatars. Little things like
custom designing clothing, being able
to wear jewelry. Could also get into a
few more color options, such as red
for my hair. (or preferably Auburn)

Mail to: habitatq6
Mail From: Soundman
The time it takes to travel from 1
region to another !

Mail to: habitatq6
Mail From: Ogl

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I would add the ability to communicate
with the outside world - the rest of Q.

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Your friends get mad when they can't
reach you..... and you can't find out if
the person you're waiting for is on. I
mean.... Habitat is a part of Q-Link,
not a separate system (as it is trying
to be now).

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Ok..... two things.... :)

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When signing on to Habitat... I
would like to be able to pick the Avatar
name that I want to be at that time...
just like first signing on to Q. This
will allow people to have different
personalities when the mood to be
different hits them.

Mail to: habitatq6
Mail From: Rhapsody

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maybe be able to move, or move in with
someone...

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Mail to: habitatq6
Mail From: WOWW

Send a map along with the Habitat disk
so you don't get lost (one that shows
EVERYTHING except for some parts
of the woods and things, with out some
unmapped it wouldn't as fun solving
the clues they give)

Mail to: habitatq6
Mail From: SandraS
I can't think of anything.,.

Mail to: habitatq6
Mail From: Greg P
I would like to see a real-time
Oracle.

Mail to: habitatq6
Mail From: beren
I'd add the ability to fly....
add more regions...
 like basements, attics, apartments
 camps, ethnic or national regions
 like a French village, Eskimo
 village, Pyrimids with MAZES!
 Space stations, tranporters to
 other planets, other times!
 Future regions.. historic or
 nostalgic regions...
 give me time I'm sure I can
 think of some more.
Changes? faster disk access
Deletes? some of the magic items
 they are great the first time you
 see them but they lost their fun
 fast.

I guess I'm generally for more regions
and less do-able objects.
The animated objects in regions are
great. We should have more of them.

Mail to: habitatq6
Mail From: IggY Void
i would like to see the home turfs be
larger!

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Mail to: habitatq6
Mail From: DeanD
I would change the method of moving
about Habitat. I would issue everyone
an automatic permanent teleporter
to allow them to move around. They
would still move from their turf to
the teleporter...but could get home
no matter where from.

Mail to: habitatq6
Mail From: Sky Dragon
I would make it possible for the users
to draw on the walls, or draw their

own avatars (in at least some limited respect) - to truly customize their turf or their avatar.

Mail to: habitatq6

Mail From: THE WALL

I'd make the furniture in my turf movable.

Mail to: habitatq6

Mail From: Fleximan

I might add more commands to maneuver person around! Delete I think not much! change it is hard to say considering the time and research and testing that has gone into it. Some thingss might not be feasible! I have notcied that som items are prices very high in terms of tokens! I guess ones has to stay on longer to accumulate them :)

Mail to: habitatq6

Mail From: GoldenWolf

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I think I would add a tag of some sort to property that was set within a business by the people who run the business, so that it couldn't all be carried off.

Mail to: habitatq6

Mail From: EileenC

I wouldn't change anything...I like it very much :D

Mail to: habitatq6

Mail From: Chip

I'd replace the Commodore 64.

Mail to: habitatq6

Mail From: Arianal

I guess the main thing I would change would be the overall slowness.

Mail to: habitatq6

Mail From: Bonnie

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Actually, two related things..I'd like to add the ability to save mail to disk and be able to OLM/E-Mail to the "Other side" (meaning the OTHER depts of Q)

Mail to: habitatq6

Mail From: John L

Weapons. Unless there is going to be some legitimate use for weapons on something other than other Avatars I see no reason for their existance in Habitat

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- - - - -
Mail to: habitatq6
Mail From: AndrewG2
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I would add lots of activities to
keep the members interested.
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- - - - -
Mail to: habitatq6
Mail From: ICwhatUmin
I would speed up the scene changes.
Teleporting is good for getting to a
place, but walking allows you to meet
others and find new areas. I think we
need a faster screen refressh if we want
to encourage exploration and interaction
- - - - -
Mail to: habitatq6
Mail From: ribbit
Make the environment more interactive.
Stimulate Habitat by adding devices
to which the Avatar must react.
- - - - -
Mail to: habitatq6
Mail From: SPBLives
I would add MUSIC.
- - - - -
Mail to: habitatq6
Mail From: Laser Gyro
Make personal belongings less
susceptable to theivery.
- - - - -
Mail to: habitatq6
Mail From: YvonneC
Shorten the blackout time between frames
- - - - -
Mail to: habitatq6
Mail From: Caterwaul
I'd add some monsters that roam around..
:)
- - - - -