

Scenarios

some specific activities for the first round Habitat™ release
by
Chip Morningstar

Lucasfilm Ltd. Games Division
July 8, 1986

Scenario #1: *Find Your Way Out, If You Can*

Orienteering

Scenario #2: *Avatar At The Great Game*

Capture The Flag

Scenario #3: *Us vs. Them*

Survival Game

Scenario #4: *Kill Or Be Killed*

Assassin

Scenario #5: *I'll Trade You 3 Boxes Of Pink Rocks For Your Shirt*

Scavenger Hunt

Scenario #6: *Quest For The Jewelled Horn of The Green Bleem™*

Treasure Hunt

Scenario #7: *Buy Low, Sell High*

Habitat Stock Exchange

Scenario #8: *Allegorical Symbol Resolution In Howard The Duck*

Cafe Bozart

Scenario #9: *Come Here Often?*

Chuck's Bar and Grill

Scenario #10: *King For A Day*

The Kingdom

Scenario #11: *If Elected I Promise To*

The Democracy

Scenario #12: *Do You Know The Way To Populopolis?*

The Map Game

Scenario #13: *Storytellers' Anonymous*

Tale Spinning