## JacobStuart Software Engineering Intern

Contact

14003 Waterford Ln San Diego, CA 92129

(858) 602 2088

Stuart4@Purdue.edu StuartResearch.org Github://Stuart4

**Technical Skills** 

Java, C/C++, Android Development, Linux Kernel, Git Source Control, Node.js **Education** 

2014-Now **Bachelor of Science** Computer Science **(3.6)** 

Expected May 2017

Software Engineering and Computer Security Concentration

Management Minor

**Projects** 

May 2015 **Radio 91x** 

Android Application

Purdue University

An Android application designed to stream music in the background with a modern and intuitive material design interface, song history, and favorites.

- Foreground Service with IBinder Communication
- Material Design
- Sglite Backend

May 2015 The Crate Escape

Unity Game

2D infinite runner with raycasting, an object pool, and advanced vector-based movement.

- Xbox 360 Controller Support
- Unique Graphics

Dec 2014 Purdue Eats

Android Application

Website crawler that parses the Purdue Dining Court's menus to provide a native interface.

- Rock Solid Stability
- Favorites, Dislikes, Intelligent Anticipation
- Sqlite Backend

June 2015 **Push Torrent** 

Node.js Server Application

Nonblocking server application to follow a websocket and intelligently download links.

- Websockets
- Gzip Support

April 2015 IRC Client

C++ with GTK GUI

Server and client reimplementation of the IRC specification.

- GTK Gui
- Featureful C Networking

**Experience** 

2015-Now Linux Kernel Development

Kernel C

I am currently taking the Eudyptula Challenge. So far, my driver work includes USB drivers and misc char device drivers.

**Awards** 

2014-Now **Dean's List**Awarded to the top students academically.

## **Relevent Coursework**

Fall 2014 Introduction to Object Oriented Programming

Spring 2015 Programming in C

Spring 2015 Foundations of Computer Science

Purdue University

Purdue University

Spring 2015 Scientific Writing and Presenting Purdue University

## **Interests**

professional: mobile application development, economics, UX design, software design

personal: longboarding, cars, movies