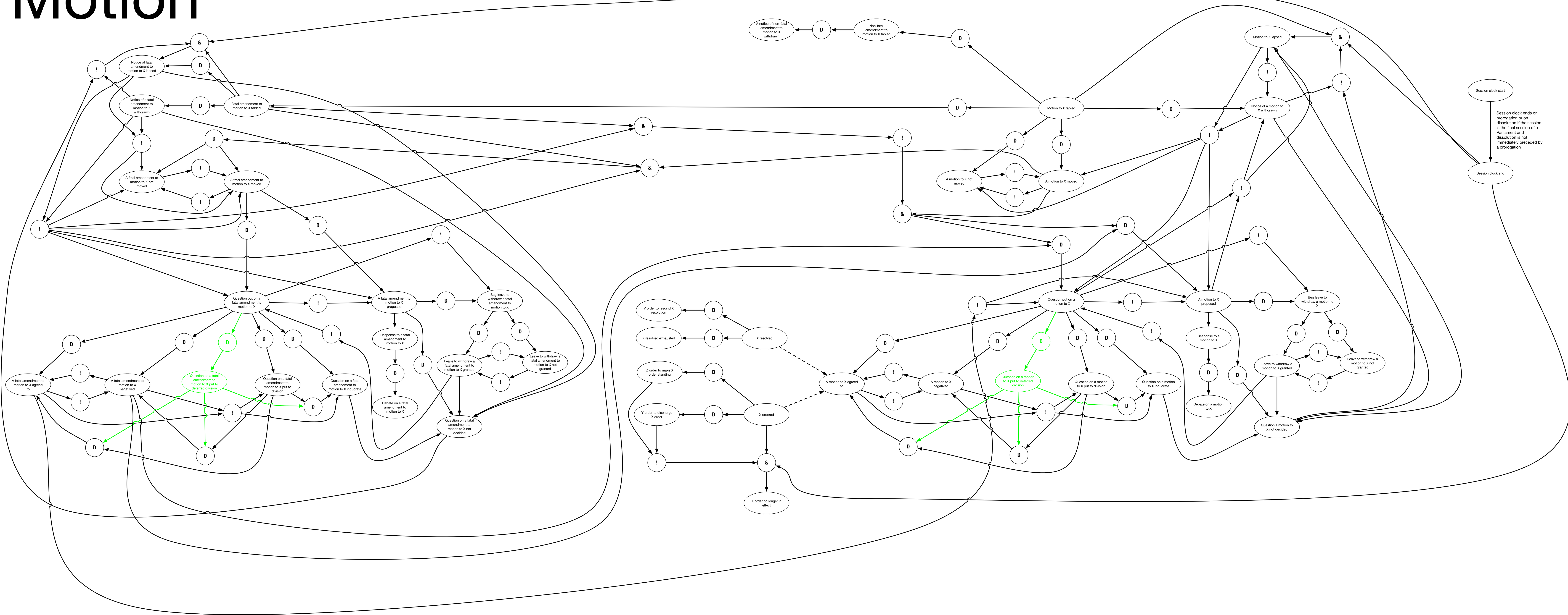


Motion



Key

- ! Not (precludes)
- || Or
- & And
- D Decision step (allows)