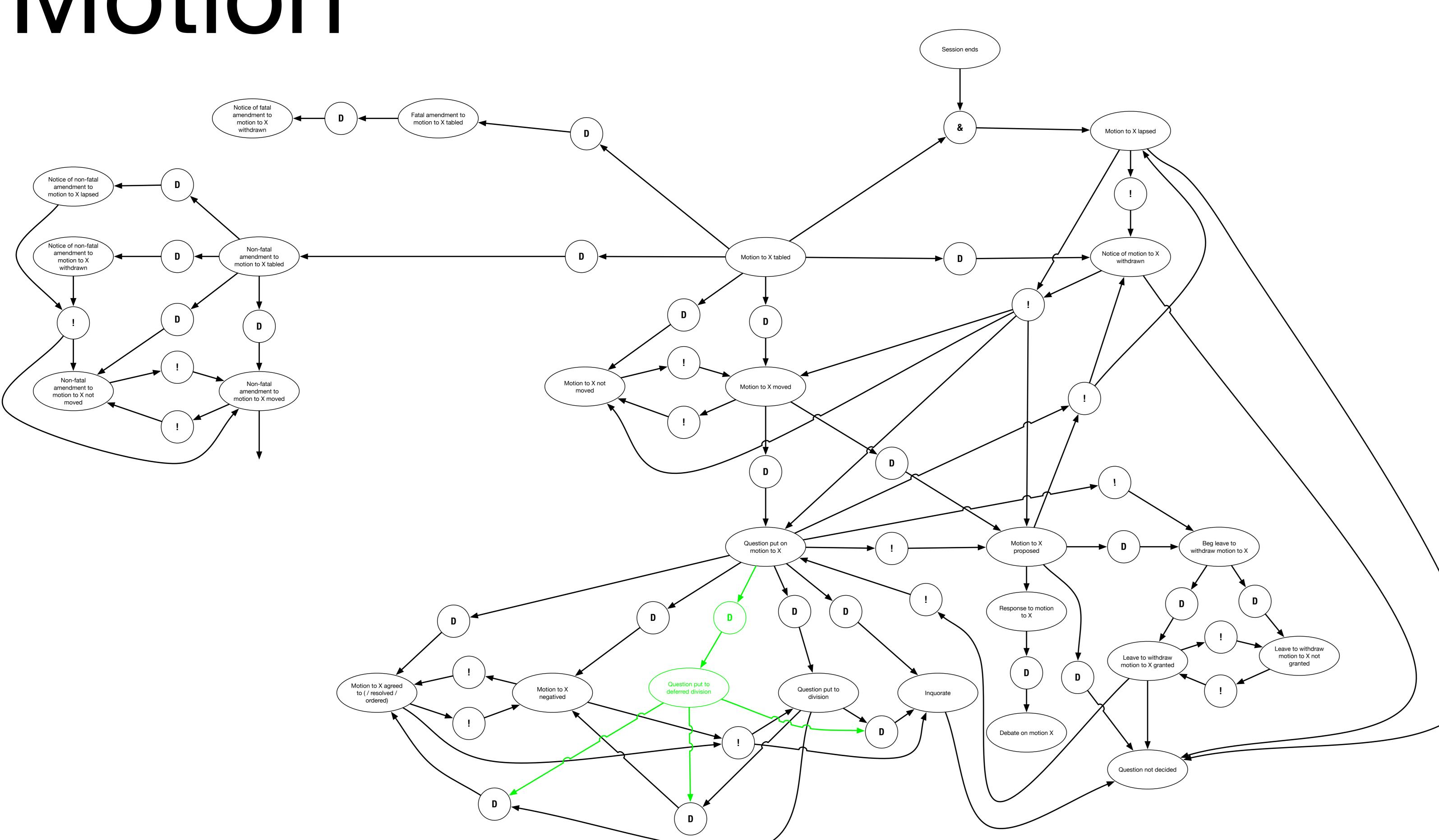
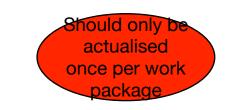
## Motion



## Key



- ! ) Not (precludes
  - Or
- & And
- Decision step (allows