Git

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An important message

- Working with the terminal may be a little bit intimidating initially once you
 get the hang of it it will become your friend
- My philosophy: The add-ons/extensions and GUI interface will keep on changing. But the basic commands will always be there
- Install conda and update all the environment variables as stated in previous class slides, open your terminal and type conda if no error good
- How to check vscode and conda integration

An important message contd...

- Open your terminal in vscode and in the terminal type conda. If no error great!!
- If error: There may be some problem with your environment variable. Also try
 to change the terminal type
- Click on the little down arrow near the + sign in the terminal window of vscode. There should be two options 1) powershell 2) cmd
- Change between them and type conda in each terminal type
- If it is working great!

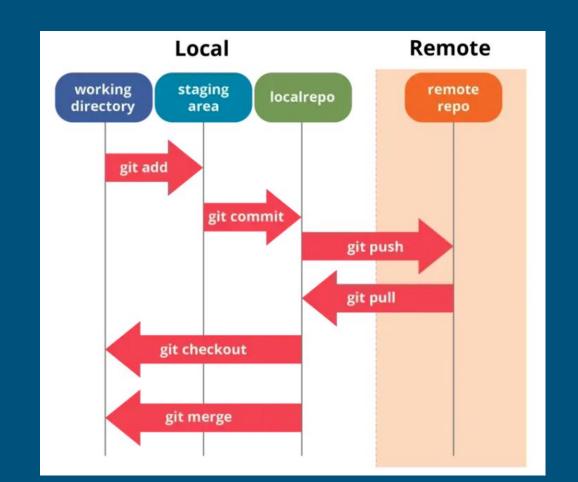
Yet another important msg...

- If you are able to access conda from your terminal in vscode, create a new environment, instead of the (base) environment. E.g. conda create --name xyz python=3.9
- To run a program do not hit the run button of the vscode. It is not going to use your conda environment where you will be installing your packages
- To run a program please use the terminal. Navigate to the folder where the code is being stored. Then use the command: python3 filename.py
- Remember to see in which conda environment you are in right now before running the code
- It may happen you are running the code in a different environment and you installed the packages in a different environment (most common mistake among students)

Git

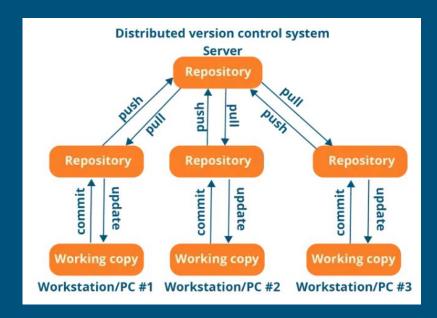
- Git is a distributed version control system, that is used to track changes in computer files
- It will take snapshots of the files and save it
- It is decentralized: That is code is stored with all the collaborators of the project

Git workflow



Git

- Operations (except push & pull) are fast because you are usually accessing your local hard drive.
- Committing new changes can be done locally without changing the main repository
- Since every contributor has a full copy of the project repository, they can share changes with one another if they want to get some feedback before affecting changes in the main repository.
- If the central server gets crashed at any point of time, the lost data can be easily recovered from any one of the contributor's local repositories.



Git setup

- It may be setup in your local machine
- It may be setup locally in your company
- It may be setup to reside at a central repository
- Examples of central repositories: Github, Gitlab, Xetlab, etc.

Installing Git

- Linux users: good (out of the box)
- Mac users: bad (out of the box)
- Windows users: ugly

Use this link only: https://git-scm.com/download/win



How git is tracking the state of the code

- Need to initialize the folder with git, to track its content
- git add <filename>
- A subset of files can be also be added git add abc.py xyz.py
- git add . (add all the files in the folder)
- Git only track the files that you added. If you do not add a file it will not get tracked. In may be in the same folder

To save the code

- Save it where? Locally (add and commit store info locally)
- Command: git commit
- Commit means git creates a snapshot of your project at that point in time
- The git commit command takes two arguments:
 - the first argument is the message for the commit
 - the second argument is the list of files that you want to commit
- If you want to commit all of the changes in your working tree, you can use the -a flag

```
git commit -m "message" myfile.txt
git commit -a -m "message"
```

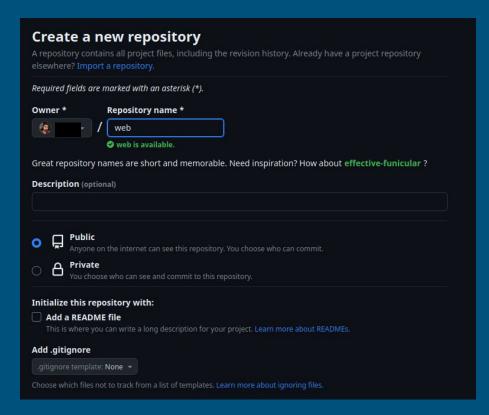
To save the code remotely*

- The git push command is used to push changes from your local repository to a remote repository
- (*)The remote repository can be hosted on a server, such as GitHub or GitLab, or it can be a local repository on another computer/server that you own
- The git push command takes two arguments:
 - the name of the remote repository and
 - the name of the branch that you want to push.
- git status



First step

- Create a github account and create a new repository
- Make it private, you can always change it to public after the completion of the project
- Public means everyone can see the progress of your project
- After the creation of the repository, a page with lots of commands will be shown. It will be useful later on



Second step

- Open your vscode and create a folder
- Inside of this folder create a file called README.md
- Please learn if you do not know how to navigate folder to folder in windows
- Open your terminal and navigate to the folder that you just created
- Assuming you are inside of the folder where README.md is residing type the command: git init
- Example: In the image below I am inside a folder called se_eng.

○ G443V09920:se_eng madas\$ git init

Third step

- Run the following commands now:
 - o git branch -M main
 - git remote add origin https://github.com/your_user_name/soft_eng.git
 - The link shown above can be copied from the output page as mentioned in slide-14
- What happened till now?
 - We created a repo (repository) in github and wanted to link this repo with the personal machine, so that you can do collaborative work and version control
 - You created a folder in you computer and initialized the folder with git (command: git init)
 - Then you said to the git that please use the branch main (command git branch -M main)
 - Then you said to use the link as a remote repo to store all the information (command: git remote add origin https://github.com/your_user_name/soft_eng.git)

Fourth step

- Adding files to the repo
 - Since the README.md file is already created lets edit it write # CS235
 - # means heading-1
 - ## means heading-2 (smaller)
 - ### means you are smart!!
 - o Try to learn markup language (max 10 minutes!! All the basics)
- Adding this file to the repo
 - o git add README.md
- Committing
 - o git commit -m "adding a readme file"
- Push
 - o git push -u origin main

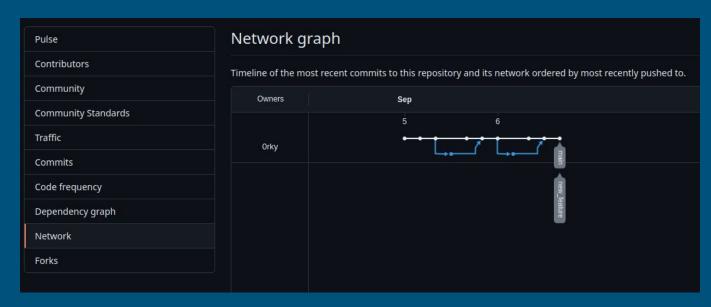
Fifth step

- Refresh your repo page the file README.md will be there and a readme will be written on the repo page
- Create another file called file_name.py in the same directory and repeat everything
- Now while(true) ;-)

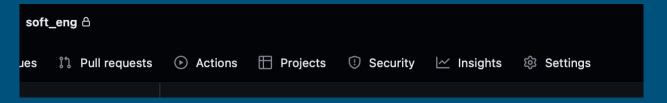
- Working with a software is not always linear
- To test new ideas we should be able to do it without disturbing the existing code base
- Branching is helpful in this scenario
- Each branch will have a name: main/master (the main branch)
- To switch from one branch to another you have to move the head to the appropriate branch

- To create a branch
 - o git branch <branch_name>
- To move your head to the new branch
 - o git checkout <branch_name>
- To check your head!!!
 - o git branch
- Pushing to a specific branch
 - o git push -set-upstream origin <branch_name>
 - o git push origin <branch_name>

 If your repo is private you will not be able to view the branch graph as shown below



To see the branch graph and other statistics go to Insights



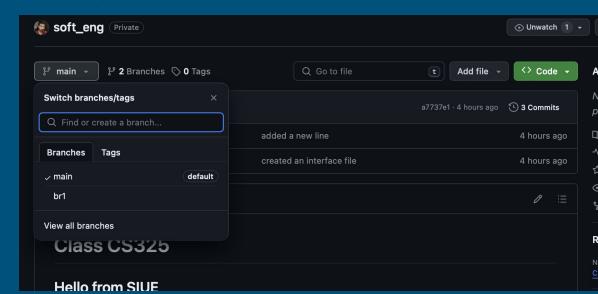
- Inside of Insights there is an option called Network, it will show the branches
- It will work for public repo, you can create an example repo in public mode and play with it
- It will work with private repo also if you pay for the github pro account

To create a branch, First step

- Create a branch with the following command
- git branch br1 (please choose a meaningful name)
- Run the command: git branch (you will see two branches main and br1)
- In front of main there should be a *
- Now to change the branch head to br1, the command is:
 - git checkout br1
- Run git branch again the * should be in front of br1
- Now change the content of file_name.py file created in slide-18.
- add it commit it and push it (not so soon, go to next slide)

To push from a new branch

- Command to push from a new branch is
 - git push --set-upstream origin br1
 - Change the branch name appropriately in all the above commands
- Go to github repo page
- Look under main button



Thank you and see you all in the next class