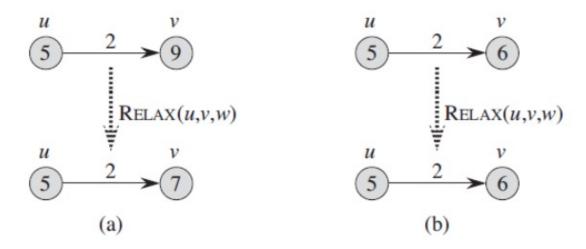
# SHORTEST PATHS: BELLMAN FORD AND DAGS

CS340

#### Relaxing an edge

 Can we improve the shortest-path estimate for v by going through u and taking (u,v)?



#### Relaxing an edge

```
RELAX(u, v, w)

1 if v.d > u.d + w(u, v)

2 v.d = u.d + w(u, v)

3 v.\pi = u
```

#### Properties of shortest paths and relaxation

- Path-relaxation property
  - If  $p = \langle v_0, v_1, ..., v_k \rangle$  i is a shortest path from  $s = v_0$  to  $v_k$ , and we relax the edges of p in the order  $(v_0, v_1), (v_1, v_2), ..., (v_{k-1}, v_k)$ . then  $v_k$ .d =  $\delta(s, v_k)$ . This property holds **regardless** of any other relaxation steps that occur, even if they are intermixed with relaxations of the edges of p.

#### Bellman-Ford Algorithm

- Allows negative-weight edges.
- Computes v.d and  $\pi$ .d for all  $v \in V$ .
- Returns TRUE if no negative-weight cycles reachable from s, FALSE otherwise.

#### Bellman-Ford Algorithm

- Relies on the Path Relaxation Property
- Relaxes each edge |V|-1 times (why?)
- Relaxes each edge 1 more time to detect negative-weight

cycles. Returns true if none.

Time Complexity:
 nested for loop
 outer loop = |v|-1
 inner loop = E
 Total = Θ(VE)

```
BELLMAN-FORD(G, w, s)

1 INITIALIZE-SINGLE-SOURCE(G, s)

2 for i = 1 to |G, V| - 1

3 for each edge (u, v) \in G.E

4 RELAX(u, v, w)

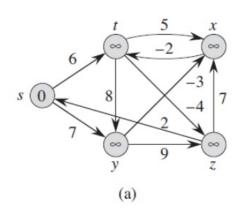
5 for each edge (u, v) \in G.E

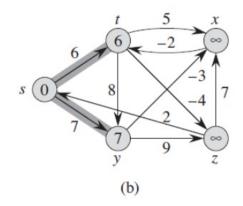
6 if v.d > u.d + w(u, v)

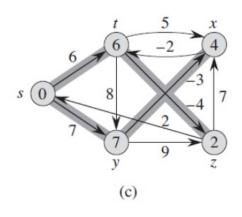
7 return FALSE

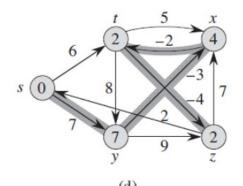
8 return TRUE
```

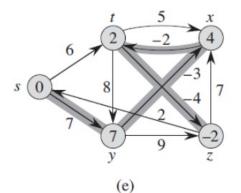
#### Bellman-Ford











Edges relaxed in this order: (t,x)(t,y)(t,z)(x,t)(y,x)(y,z)(z,x)(z,s)(s,t)(s,y)

## Single-source shortest paths in a dag

```
DAG-SHORTEST-PATHS (G, w, s)

1 topologically sort the vertices of G

2 INITIALIZE-SINGLE-SOURCE (G, s)

3 for each vertex u, taken in topologically sorted order

4 for each vertex v \in G.Adj[u]

5 RELAX (u, v, w)
```

Time complexity  $\Theta(V+E)$ 

## Single-source shortest paths in a dag

