

MINIMUM SPANNING TREES

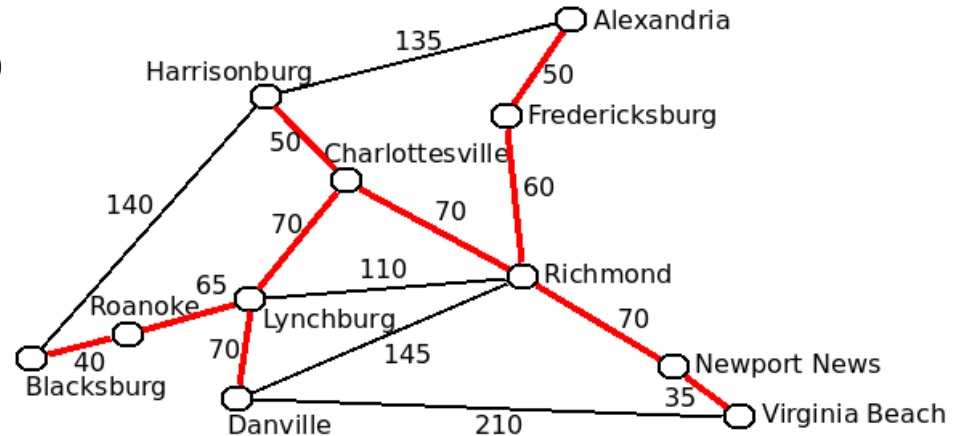
CS340

Minimum Spanning Tree

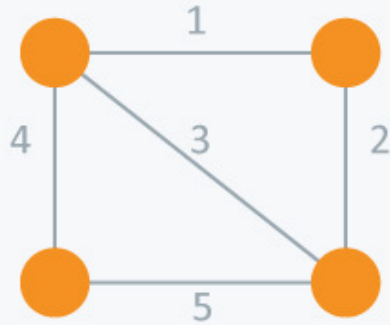
- Given connected graph G with positive edge weights, find a minimum weight set of edges that connects all of the vertices.

Examples

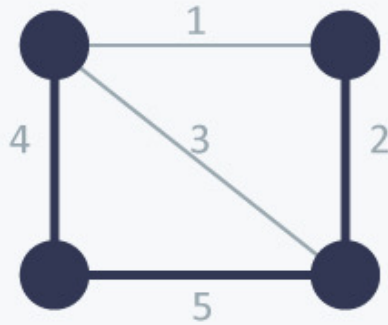
- Use the least amount of wire to connect a set of pins on a circuit board
- Use the least amount of road to connect every house in a town
- Running electrical wires to electrify many cities



MST Example

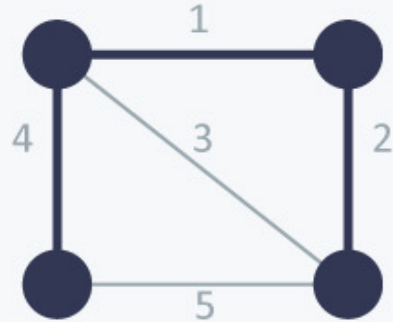


Undirected
Graph



Spanning
Tree

Cost = $11 (= 4 + 5 + 2)$



Minimum Spanning
Tree

Cost = $7 (= 4 + 1 + 2)$

Minimum Spanning Trees

- MSTs have three primary properties
 - It is a tree
 - Connected with $N-1$ edges
 - No cycles
 - Any 2 vertices are connected by exactly one path
 - It spans
 - All vertices are connected
 - It has minimum weight
 - If T is a minimum spanning tree, $w(T) = \sum_{(u,v) \in T} w(u,v)$ is minimized.

Kruskal's Algorithm, v1

- **Input:** A weighted connected graph $G = (V, E)$
- **Output:** E_T , the set of edges composing a minimum spanning tree of G

sort E in nondecreasing order of edge weights $w(e_1) \leq \dots \leq w(e_{|E|})$

$E_T = \emptyset$; $ecounter = 0$; $k = 0$;

while $ecounter < |V| - 1$ **do**

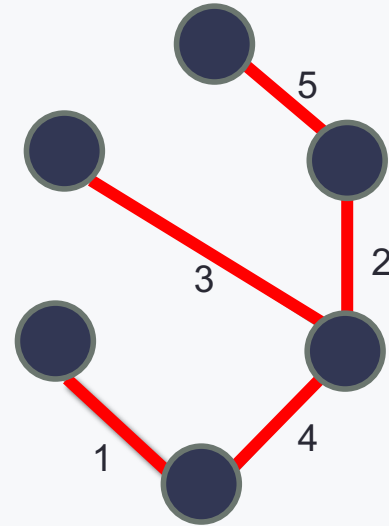
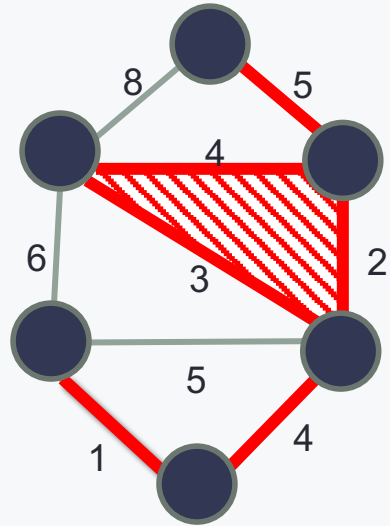
$k = k + 1$;

if $E_T \cup \{e_k\}$ is acyclic

$E_T = E_T \cup \{e_k\}$; $ecounter++$;

return E_T

Kruskal's Algorithm



Time complexity

- We don't know.
- We glossed over “if the graph remains acyclic.”
- Sorting Edges = $O(E \lg E)$
- How to determine if a graph is acyclic?
 - Do a DFS and check for back edges?
 - DFS time complexity is $\Theta(V+E)$, we would have to do one each time we attempt to add an edge. In the worst case this is E times.
 - So time complexity is $O(E(V+E)) = O(EV + E^2)$

Another look at Kruskal's Algorithm

- Initially, we have a forest of trivial (one-node) trees.
- On each iteration, consider the next edge (u, v) from the sorted list of the graph's edges.
 - Find the trees containing the vertices u and v
 - If these trees are not the same, unite them in a larger tree by adding the edge (u, v) .
- The final forest consists of a single tree, which is a minimum spanning tree of the graph.
- Qualifies as a greedy algorithm because at each step it adds to the forest an edge of least possible weight.

Kruskal's Algorithm

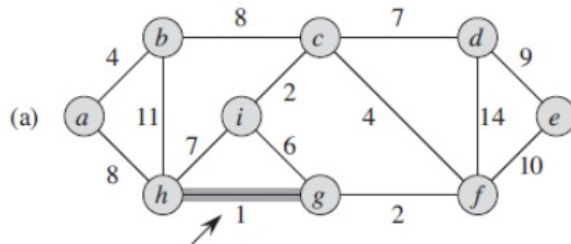
MST-KRUSKAL(G, w)

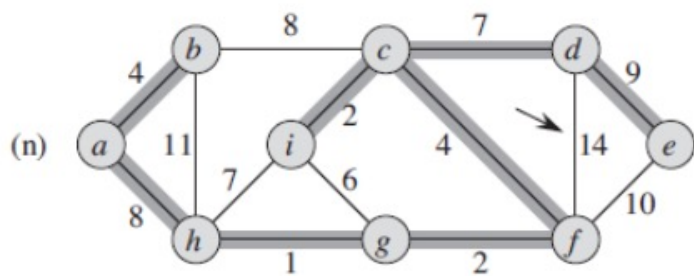
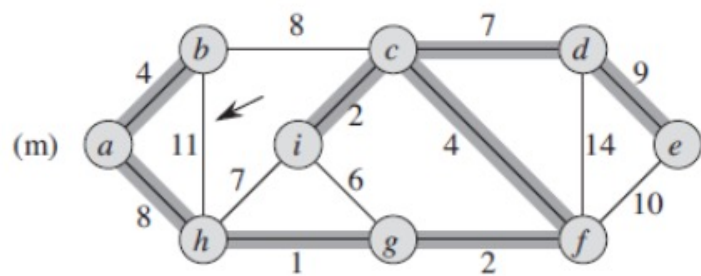
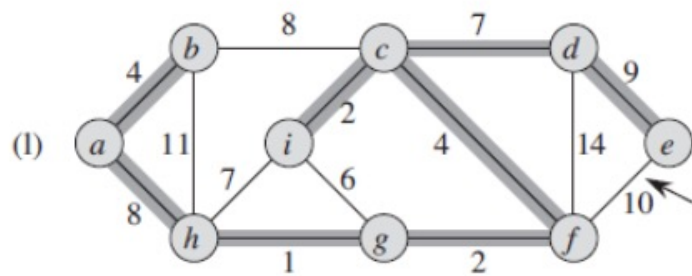
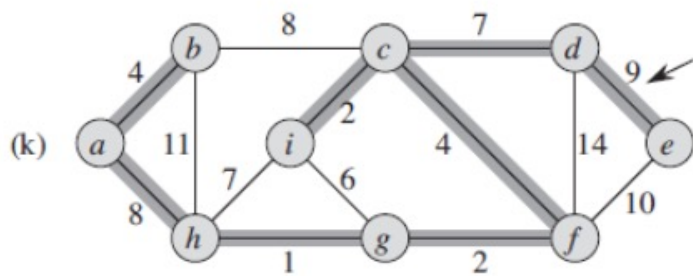
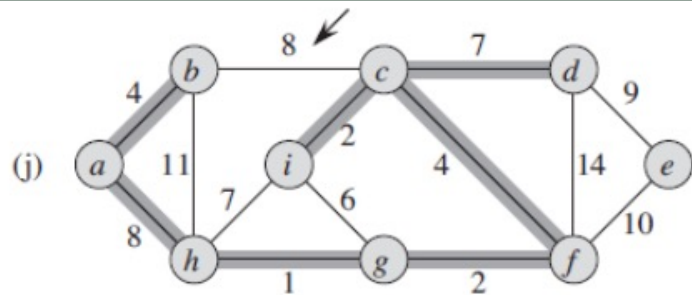
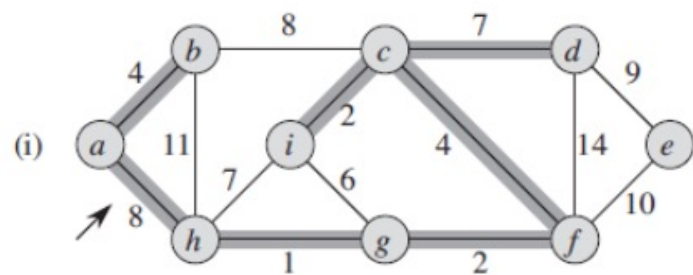
```
1   $A = \emptyset$ 
2  for each vertex  $v \in G.V$ 
3      MAKE-SET( $v$ )
4  sort the edges of  $G.E$  into nondecreasing order by weight  $w$ 
5  for each edge  $(u, v) \in G.E$ , taken in nondecreasing order by weight
6      if FIND-SET( $u$ )  $\neq$  FIND-SET( $v$ )
7           $A = A \cup \{(u, v)\}$ 
8          UNION( $u, v$ )
9  return  $A$ 
```

Kruskal

- Sorted Edges:

- (g,h)
- (c,i)
- (f,g)
- (a,b)
- (c,f)
- (g,i)
- (c,d)
- (h,i)
- (a,h)
- (b,c)
- (d,e)
- (e,f)
- (b,h)
- (d,f)

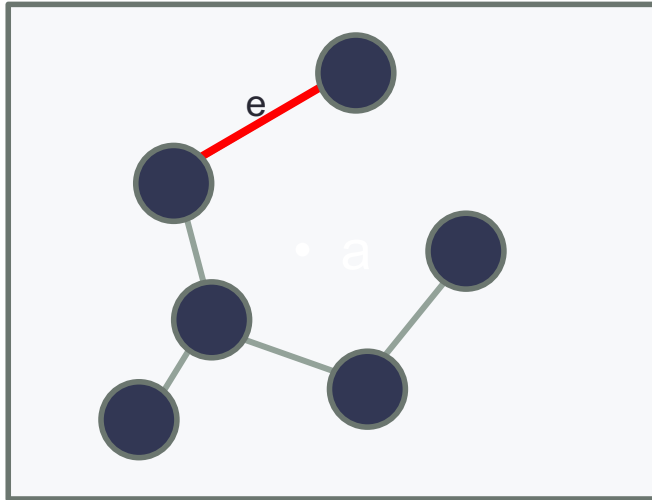




Kruskal Complexity

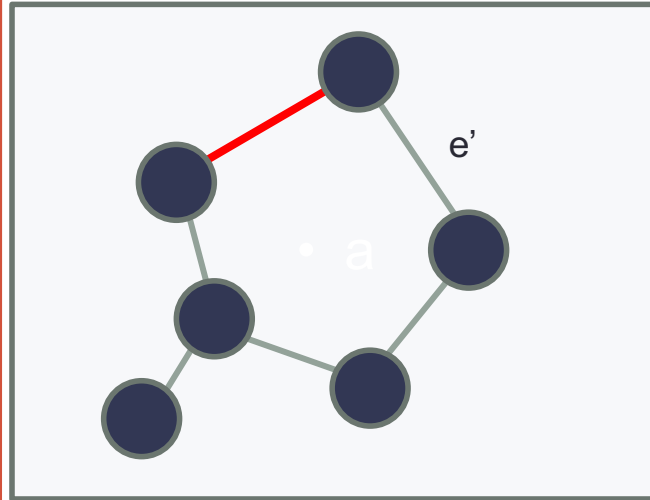
- Initialize A: $O(1)$
- First for loop: $|V|$ MAKE-SETs
- Sort E: $O(E \lg E)$
- Second for loop: $O(E)$ FIND-SETs and UNIONs
- Assuming efficient implementation of disjoint-set data structure that uses union by rank and path compression:
 - $O((V+E) \alpha(V)) + O(E \lg E)$
 - Since G is connected, $|E| \geq |V| - 1 \Rightarrow O((E) \alpha(V)) + O(E \lg E)$
 - $\alpha |V| = O(\lg V) = O(\lg E)$
 - Therefore, total time is $O(E \lg E)$
 - $|E| \leq |V|^2 \Rightarrow \lg |E| = O(2 \lg V) = O(\lg V)$
 - **$O(E \lg V)$**

T:
MST Returned by Kruskal's Algorithm



S:
An MST with lower weight than T
 $W(T) > W(S)$

S':
 $W(e) \leq W(e')$
 $W(S') \leq W(S)$



When $S' = T$:
 $W(T) \leq W(S)$ A contradiction

Proof

1. Let T be the MST returned by Kruskal's algorithm, and S be an MST of the same graph, but with lower weight: i.e. $W(T) > W(S)$.
2. Find e , the smallest edge that is in T that is not in S .
3. $S \cup \{e\}$ creates a cycle C in S .
4. Cycle C contains an edge e' that is not in T .
5. Replacing e' in S with e results in spanning tree $S' = (S \setminus \{e'\}) \cup \{e\}$.
6. $W(e) \leq W(e')$; therefore $W(S') \leq W(S)$.
7. S' has one more edge in common with T than S did.
8. We can repeat this process until $S'=T$; at that point $W(T) \leq W(S)$