CS476 Bioinformatics Quiz-Test 2

Stuart Lech

CS-476

I provide a mammalian phylogenetic tree involving five organisms: **camel, dog, rat, whale, porpoise**. In your last two exercise sets, we dove into two algorithms to construct phylogenetic trees from a given distance matrix: **UPGMA** and **Neighbor Joining**. Yet, you have not yet ran these algorithms on realistic distance data. I know this week is hectic for you all, so I thought I'd take the opportunity in this "quiztest 2" to give you some small feeling of *closure* with respect to this class, especially phylogenetic trees.

The following is the distance matrix I have computed by applying the Jukes-Cantor evolutionary distance model upon a multiple alignment of the five mammalian species:

Mammal-DM	camel	Dog	porpoise	rat	whale
camel	0	0.30958	0.180443	0.567132	0.183449
dog	0.30958	0	0.230048	0.580985	0.249529
porpoise	0.180443	0.230048	0	0.51628	0.046206
rat	0.567132	0.580985	0.51628	0	0.521058
whale	0.183449	0.249529	0.046206	0.521058	0

Please submit your answers to all questions that follow into a single document (MS Word, LaTeX, OpenOffice, Pages, etc.) and export/compile that document into a PDF entitled QT2<lastname>.pdf (where you replace "<lastname>" with your own last name). You may insert screenshots, diagrams, or photos of hand-drawn work directly into that document. And, it is only that document that you need to submit for this Quiz-Test 2.

Now the questions follow on the next pages.

Part I: Run UPGMA algorithm on the Mammal-DM matrix to obtain a phylogenetic tree.

a) If you compute the UPGMA based phylogenetic tree by hand, please show your computation steps. Otherwise, if you use either your own UPGMA project or the perl code I uploaded, then please show a screenshot of the execution, with explanation of what you used to compute it.

```
Merged (porpoise, whale) with distances: [0.181946 0.2397885 0.518669]

camel dog rat (porpoise, whale)

dog 0.309580 0.309580 0.567132 0.181946

dog 0.309580 0.000000 0.580985 0.239789

rat 0.567132 0.580985 0.000000 0.518669

(porpoise, whale) 0.181946 0.239789 0.518669 0.000000

Merged (camel, (porpoise, whale)) with distances: [0.27468425 0.5429005]

dog rat (camel, (porpoise, whale))

dog 0.000000 0.580985 0.000000 0.274684

rat 0.580985 0.000000 0.542901

(camel, (porpoise, whale)) 0.274684 0.542901 0.000000

Merged (dog, (camel, (porpoise, whale))) with distances: [0.56194275]

rat (dog, (camel, (porpoise, whale)))

rat (0.000000 0.561943

(dog, (camel, (porpoise, whale))) with distances: []

(rat, (dog, (camel, (porpoise, whale))))

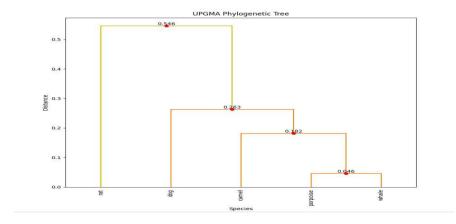
(rat, (dog, (camel, (porpoise, whale))))

Final UPGMA based phylogenetic tree in Newick format: (rat, (dog, (camel, (porpoise, whale))))
```

```
| Import Name() as no provided the provided prov
```

Python: Simple UPGMA algo to update distance matrix, run the algo and even output the newick formatted tree. Used given data from table and excel.

- b) Show the UPGMA based phylogenetic tree in Newick format ignoring branch distances. ((camel, (porpoise, whale)), dog, rat)
- c) Draw the UPGMA based phylogenetic tree (either using diagramming/drawing tool or a photo of your hand-drawn tree) showing branch distances.



Part II: Run the Neighbor Joining algorithm on the Mammal-DM matrix to obtain a phylogenetic tree.

a) If you compute the Neighbor Join based phylogenetic tree by hand, please show all of your computation steps. Otherwise, if you use either your own Neighbor Joining project or the perl code I uploaded, then please show a screenshot of the execution, with explanation of what you used to compute it.

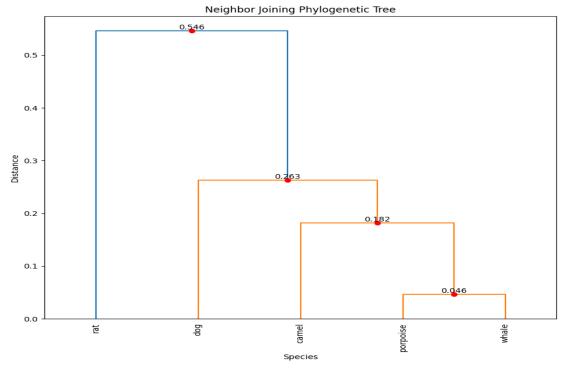
```
Merged (porpoise, whale) with distances: [0.018558833333333316, 0.0276471666666668]
                                                           rat (porpoise:0.018559, whale:0.027647)
                                       camel
                                    0.000000 0.000000 0.000000
                                                                                            0.158843
                                   0.000000 0.000000 0.000000
                                                                                            0.216686
dog
rat
                                   0.000000 0.000000 0.000000
                                                                                           0.495566
(porpoise:0.018559, whale:0.027647) 0.158843 0.216686 0.495566
                                                                                           0.000000
Merged (camel, (porpoise:0.018559, whale:0.027647)) with distances: [-0.098641375, 0.257484375]
                                                                rat (camel:-0.098641, (porpoise:0.018559, whale:0.027647):0.257484)
                                                       dog
                                                  0.000000 0.000000
                                                  0.000000 0.000000
                                                                                                              0.168362
(camel:-0.098641, (porpoise:0.018559, whale:0.0... 0.028921 0.168362
                                                                                                              0.000000
Merged (dog, rat) with distances: [-0.06972012500000001, 0.06972012500000001]
                                                  (camel:-0.098641, (porpoise:0.018559, whale:0.027647):0.257484) (dog:-0.069720, rat:0.069720)
(camel:-0.098641, (porpoise:0.018559, whale:0.0...
                                                                                           0.000000
(total_dist[i] - total_dist[j]) / (n - 2)

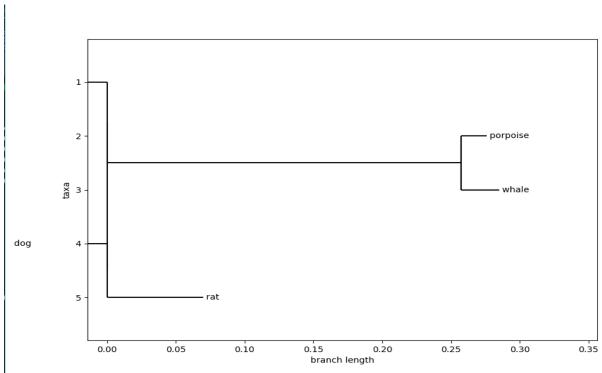
gth_i = 0.5 * (dist_matrix[i, j] + delta)

gth_i = 0.5 * (dist_matrix[i, j] - delta)
                  el = f"([labels[1]):(limb_length_1:.ef), (labels[j]):(limb_length_j:.ef))"
"Merged ((labels[1]), (labels[j])) with distances: [{limb_length_i}, (limb_length_j)]")
```

Python: Simple Neighbor-Joining Algo that outputs the intermediate steps used to compute and even outputs Newick formatted tree.

- b) Show the Neighbor Join based phylogenetic tree in Newick format ignoring branch distances. ((rat, (dog, (camel, (porpoise, whale)))))
- c) Draw the Neighbor Join based phylogenetic tree (either using diagramming/drawing tool or a photo of your hand-drawn tree) showing branch distances. We have covered branch distance computation at length for Neighbor Joining in both lecture videos and exercises, and they are also output as part of the perl implementation.





Part III: Comparison of Phylogenetic Trees computed.

a) Consider the UPGMA and Neighbor Join based phylogenetic trees you computed in Parts I.c and II.c. What are the similarities? What are the differences?

Similarities: Both trees grouped 'whale' and 'porpoise' together, showing close relation. Clustering of taxa, is closely linked compared to others, is similar.

Difference: UPGMA, Groups '(camel, (porpoise, whale))' first, then groups 'dog, & 'rat' with the whole cluster, whereas Neighbor Joining, Groups '((rat, (dog, (camel, (porpoise, whale)))))', showing different evolutionary path and distance calculations.

b) Do you have any additional comments or opinions on the two different trees?

Nope.

Part IV: A little time complexity.

a) What is the time complexity of the UPGMA algorithm?

Each iteration, pair of clusters take $O(n^2)$ time since scanning the entirety of the distance matrix. There are n-1 iterations, each iteration involves $O(n^2)$ operations for finding the closest pair and then matrix updates. Therefore, total time complexity is $O(n^*n^2) = O(n^3)$.

b) What is the time complexity of the Neighbor Joining algorithm (as you are to implement for Project 2)?

Similar to UPGMA, nxn distance matrix that initialized with $O(n^2)$ time. Finding min value in the Q-matrix, calculating Q-matrix and updating the distance matrix all take $O(n^2)$ time. There are n-1 iterations, with each iteration involving $O(n^2)$ operations for Q-matrix calculations, therefore we end up with $O(n^*n^2) = O(n^3)$.