

National University of Computer and Emerging Sciences



Laboratory Manual

for

Data Structures Lab

Department of Computer Science

Objectives:

In this lab, students will practice:

1. Implementation of Min Heap Using Arrays

Question 1:

- a. Create a struct HeapItem as follows:

```
template <typename k, typename v>
struct HeapItem
{
    k key;
    v value;
};
```

- b. Now create a MinHeap class which contains:

1. A pointer to HeapItem, “arr”.
2. An int variable “capacity” which stores the total capacity of a heap.
3. An int variable “totalItems” which contains the count of the current total number of items

stored. Provide the following member functions for your MinHeap class:

1. A default constructor which assigns nullptr to arr pointer. `MinHeap()`
2. An overloaded constructor which takes as argument the value of capacity and allocates the memory of the required capacity to arr pointer. `MinHeap(int _capacity)`.
3. An insert function which takes as argument a key value pair. It then inserts the key value pair into the heap array such that, the resultant heap tree is a complete binary tree and it follows minheapordering. If `totalItems==capacity`, then double the capacity of heap array and insert the keyvaluepair. There must not be any memory leaks. `void insert(k key, v value)`
4. A function isEmpty which returns true if the heap has no element. `bool isEmpty() const`
5. A destructor
6. Determine if the array is a binary heap or not.
7. Increase key (`p,m`) increases the value of key at index `p` by `m`. Decrease Key(`p,m`) decreases the value of key at index `p` in the array by `m`.
8. Convert Min heap to max heap
9. A getMin function which assigns the value of that HeapItem, whose key is minimum, to the parameter passed by reference. It does not delete that Heaplte from the heap. Use assert(`totalItems>0`) to throw an error if the heap is empty. `void getMin(v& _value)`
10. A deleteMin function which deletes the HeapItem which has the minimum key. The Heap Must Remain a complete binary tree and it must follow min heap ordering after deleteMinis called. User

assert(totalItems>0) to throw an error if the heap is empty. **void deleteMin()**

9. Implement the heap sort function

Question 3:

Run the following main program

```
int main()
{
    MinHeap<int, Student> stdHeap;
    buildStudentHeap("students.txt", stdHeap);

    while (!stdHeap.isEmpty())
    {
        Student s;
        stdHeap.getMin(s);
        cout << s << endl << endl;
        stdHeap.deleteMin();

    }

    system("pause");
}
```