

# Student Satellite Project Indian Institute of Technology, Bombay Powai, Mumbai - 400076, INDIA



Website: www.aero.iitb.ac.in/satlab

## **README** - detumbling.py, quaternion.py

Guidance, Navigation and Controls Subsystem

## euler\_equation(w)

Code author: Priyanshi Gupta Created on: DD/MM/YYYY Last modified: DD/MM/YYYY

Reviwed by: Description:

The function calculates the value of derivative of angular velocity using the Euler equation.

### Formula & References:

Euler's rotation equations:

 $I \dot{\omega} + \omega \times (I\omega) = M$ 

#### **Input parameters:**

1. w: (Float) - Angular velocity of the satellite. rad/s

#### **Output:**

Returns the value of the derivative of the angular velocity in terms of the torque acting on the satellite and the satellite's moment of inertia.

# quaternion\_product (q1, q2)

Code author: Priyanshi Gupta Created on: DD/MM/YYYY Last modified: DD/MM/YYYY

Reviwed by: Description:

Calculates the quaternion product of two quaternions.

#### Formula & References:

The quaternion product of two vectors (x, y, z) and (x', y', z') is the product of q = xi + yj + zk and q' = x'i + y'j + z'k as quaternions. The quaternion product qq' works out to be -(xx' + yy' + zz') + (yz' - zy')i + (zx' - xz')j + (xy' - yx')k

#### **Input parameters:**

1. **q1, q2**: (Float) - The 2 quaternions whose product we are calculating.

#### **Output:**

Returns the value of the quaternion product of the two quaternions.

# quaternion\_rotation\_matrix(Q)

Code author: Priyanshi Gupta Created on: DD/MM/YYYY Last modified: DD/MM/YYYY

**Reviwed by: Description:** 

Calculates the rotation matrix of the rotation represented by the given quaternion.

**Formula & References:** Rotation matrix =

$$\begin{bmatrix} 2(q_0^2+q_1^2)-1 & 2(q_1q_2-q_0q_3) & 2(q_1q_3+q_0q_2) \\ 2(q_1q_2+q_0q_3) & 2(q_0^2+q_2^2)-1 & 2(q_2q_3-q_0q_1) \\ 2(q_1q_3-q_0q_2) & 2(q_2q_3+q_0q_1) & 2(q_0^2+q_3^2)-1 \end{bmatrix}$$

#### **Input parameters:**

1. **Q**: (Float) - The quaternion whose rotation matrix we are calculating.

#### **Output:**

Returns the value of the rotation matrix of the quaternion.

## quaternion\_propagation(q,w\_current)

Code author: Priyanshi Gupta Created on: DD/MM/YYYY Last modified: DD/MM/YYYY

Reviwed by: Description:

Calculates the value of the quaternion derivative in terms of the angular velocity and the quater-

nion.

Formula & References:  $\dot{q} = 1/2 \text{ w} \bigotimes q$ 

**Input parameters:** 

- 1. **q**: (Float) The value of the quaternion at the time for which we are calculating the derivative.
- 2. **w\_current**: (Float) The value of the angular velocity at the time for which we are calculating the derivative. *rad/s*

#### **Output:**

Returns the value of the derivative of the quaternion.

# get\_quaternion\_from\_euler(roll, pitch, yaw)

Code author: Priyanshi Gupta Created on: DD/MM/YYYY Last modified: DD/MM/YYYY

Reviwed by: Description:

Converts an Euler angle to a quaternion.

**Input parameters:** 

- 1. **roll**: (Float) The roll (rotation around x-axis) angle in radians. *rad*
- 2. **pitch**: (Float) The pitch (rotation around y-axis) angle in radians. *rad*
- 3. yaw: (Float) The yaw (rotation around z-axis) angle in radians. rad

### **Output:**

Returns the orientation in quaternion [w,x,y,z] format