# **Campus Connect Plan**

## **Overview:**

Objective: Build a collaborative and personalized student platform accessible via

web and mobile.

**Duration:** 4 months (16 weeks)

**Approach**: Agile methodology

#### **Team and Roles**

• Backend Developers: Abdulrahman Abu Zied, Omnia Gamal, Tasbeeh Ismail,

• Frontend Developers (Web): Mona Alhusseiny, Abdelrahman Ahmed

• Mobile Developers: Moamen Aymen, Mina Zarif

• **UI/UX Designer**: Noor Allam

• UI/UX Support & Security: Abdullah Mohammed

• Security Specialist: Ziad Ahmed

• Al Specialist: Youssef Abdelmaksod

## **Timeline (4 Months)**

Sprint	Duration	Key Deliverables
Sprint 1	Weeks 1–3	Requirements, Architecture, Documentation
Sprint 2	Weeks 4-5	Backend APIs, Web & Mobile Skeletons
Sprint 3	Weeks 6-7	Al Chatbot, Recommendation Engine for Web & Mobile
Sprint 4	Weeks 8-10	Event Planner, Community Platform for Web & Mobile
Sprint 5	Weeks 11–12	Security Integration for Web & Mobile
Sprint 6	Weeks 13-16	Testing, QA, and Deployment

# **Functional Requirements**

#### 1. Event Planner

- **Description**: Allows users to manage academic events.
- Features:
  - View and RSVP events.
  - Sync with personal calendars.
  - Al-suggested events based on interests.

# 2. Community Platform

- **Description**: Sharing hub for students.
- Features:
  - Upload and categorize content.
  - Participate in discussions.

## 3. Al-powered Chatbot

- **Description**: Responds to institutional queries.
- Features:
  - FAQ responses.
  - NLP-powered suggestions for resources.

## 4. Recommendation Engine

- **Description**: Personalized academic content feed.
- Features:
  - Suggest posts, events, and resources.
  - Adaptive learning from user behavior.

# 5. Security

- **Description**: Ensure data protection and privacy.
- Features:

- OAuth 2.0, JWT, SSL/TLS implementation.
- Vulnerability scanning with tools like OWASP ZAP.

## **Initial Diagrams**

- **Use Case Diagram**: Displays user interactions with features like the chatbot, event planner, and community.
- **ER Diagram**: Illustrates relationships between users, posts, events, and recommendations.
- Flow Diagram: Visualizes user flows for core journeys.

## **Sprint Breakdown**

## **Sprint 1: Requirements, Planning, and Documentation**

- Duration: Weeks 1–3
- **Objective**: Establish clear project goals, architecture, and necessary documentation.

#### **Tasks**

#### 1. Requirements Gathering

- Conduct workshops for feature alignment (Noor, Abdullah).
- Collect insights for web and mobile workflows (Noor).

#### 2. Documentation

- Draft functional and non-functional requirements (Noor, Backend).
- Define user stories and journeys for web and mobile (All leads).

## 3. Architecture Design

- Backend: Database schema and architecture (Omnia, Tasbeeh, Abdulrahman).
- Frontend: Wireframes for web and mobile (Noor).
- Mobile: Define mobile UI/UX guidelines (Noor, Moamen, Mina).

#### 4. Project Management

Set up Agile board and sprint backlog (Abdullah, Ziad).

#### **Deliverables**

- Requirements document.
- · Architecture diagrams.
- Wireframes for web and mobile.

## Sprint 2: Backend, Web, and Mobile Skeletons

• **Duration**: Weeks 4-5

• **Objective**: Set up core infrastructure for web and mobile development.

#### **Tasks**

#### 1. Backend Development

- Implement user authentication APIs (Omnia, Tasbeeh).
- Build CRUD operations for posts and events (Abdulrahman).

#### 2. Frontend (Web)

- Create login and navigation pages (Mona).
- Implement basic authentication logic (Abdelrahman).

## 3. Mobile Development

- Build mobile navigation and login screens (Moamen, Mina).
- Integrate user authentication APIs (Moamen).

## 4. Security and DevOps

- Set up JWT for secure authentication (Ziad, Abdullah).
- Configure CI/CD for web and mobile (Ziad).

## **Deliverables**

• Backend APIs for authentication and basic operations.

Web and mobile skeletons with navigation and authentication.

# Sprint 3: Al Chatbot and Recommendation Engine for Web and Mobile

• **Duration**: Weeks 6–7

• **Objective**: Implement Al-powered features across both platforms.

#### **Tasks**

#### 1. Chatbot

- Train FAQ models and integrate Rasa/Dialogflow (Youssef).
- Build APIs for chatbot functionality (Backend).
- Add chatbot UI components for web (Mona) and mobile (Moamen).

#### 2. Recommendation Engine

- Design and train recommendation algorithms (Youssef).
- Develop APIs for serving recommendations (Tasbeeh).
- Integrate recommendation feed for web (Abdelrahman) and mobile (Mina).

#### **Deliverables**

- Functional chatbot on web and mobile.
- Personalized recommendation feeds for both platforms.

# **Sprint 4: Event Planner and Community Platform for Web and Mobile**

Duration: Weeks 8–10

• **Objective**: Develop collaborative and organizational features for web and mobile.

#### Tasks

#### 1. Event Planner

- Build APIs for event creation and RSVPs (Omnia).
- Sync events with calendars for web and mobile (Mina, Moamen).
- Develop event management UIs for web (Mona) and mobile (Moamen).

#### 2. Community Platform

- Create APIs for uploading resources and managing discussions (Abdulrahman).
- Design post and discussion interfaces for web (Abdelrahman) and mobile (Mina).

#### **Deliverables**

• Event planner and community platform fully functional on web and mobile.

## **Sprint 5: Security Integration for Web and Mobile**

• **Duration**: Weeks 11–12

• **Objective**: Finalize security across all platforms.

#### Tasks

## 1. Security

- Implement OAuth 2.0 for external integrations (Ziad).
- Conduct vulnerability scans and penetration tests (Ziad, Abdullah).

#### 2. Mobile and Web Refinements

 Ensure secure data flows between web/mobile and backend (Moamen, Mina, Mona, Abdelrahman).

#### **Deliverables**

• Secure authentication and data flows for web and mobile.

## **Sprint 6: Testing, QA, and Deployment**

• **Duration**: Weeks 13–16

• **Objective**: Ensure platform stability and launch readiness.

#### **Tasks**

#### 1. Testing and QA

- Conduct unit, integration, and system testing for web and mobile (All teams).
- Test Al accuracy and user flows (Noor, Youssef).

### 2. Bug Fixes and Optimization

Resolve bugs across platforms (All developers).

### 3. **Deployment**

- Deploy the platform to AWS/GCP (Backend team).
- Publish mobile apps to app stores (Moamen, Mina).

#### **Deliverables**

- Fully tested platform deployed to live environments.
- Web app and mobile app available for users.

# **User Stories and Journeys**

#### **Event Planner**

- **User Story**: As a student, I want to view, RSVP, and organize events to manage my schedule.
- Journey:
  - 1. Login via web or mobile.
  - 2. Access the event planner.
  - 3. Browse events or create one.
  - 4. RSVP and sync with the calendar.

## **Community Platform**

• **User Story**: As a student, I want to share academic resources and participate in discussions.

#### • Journey:

- 1. Login via web or mobile.
- 2. Access the community section.
- 3. Post content or comment on discussions.
- 4. Receive notifications for interactions.

## **Al Chatbot**

- User Story: As a student, I want quick answers to university-related questions.
- Journey:
  - 1. Open the chatbot via web or mobile.
  - 2. Ask a question.
  - 3. Receive a relevant response.

## **Recommendation Engine**

- **User Story**: As a student, I want personalized suggestions for events and resources.
- Journey:
  - 1. Login via web or mobile.
  - 2. View a personalized feed.
  - 3. Interact with recommended items.