All:

Average Precision (AP) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.620

Average Precision (AP) @[ IoU=0.50 | area= all | maxDets=100 ] = 0.847

Average Precision (AP) @[ IoU=0.75 | area= all | maxDets=100 ] = 0.716

Average Precision (AP) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.565

Average Precision (AP) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.678

Average Precision (AP) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.663

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 1 ] = 0.494

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 10 ] = 0.729

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.730

Average Recall (AR) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.696

Average Recall (AR) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.760

Average Recall (AR) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.777

Car:

Average Precision (AP) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.783

Average Precision (AP) @[ IoU=0.50 | area= all | maxDets=100 ] = 0.965

Average Precision (AP) @[ IoU=0.75 | area= all | maxDets=100 ] = 0.918

Average Precision (AP) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.710

Average Precision (AP) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.839

Average Precision (AP) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.886

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 1 ] = 0.358

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 10 ] = 0.825

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.825

Average Recall (AR) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.778

Average Recall (AR) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.869

Average Recall (AR) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.913

Person:

Average Precision (AP) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.502

Average Precision (AP) @[ IoU=0.50 | area= all | maxDets=100 ] = 0.813

Average Precision (AP) @[ IoU=0.75 | area= all | maxDets=100 ] = 0.564

Average Precision (AP) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.429

Average Precision (AP) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.648

Average Precision (AP) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.672

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 1 ] = 0.259

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 10 ] = 0.611

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.612

Average Recall (AR) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.575

Average Recall (AR) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.706

Average Recall (AR) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.718

Rider:

Average Precision (AP) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.483

Average Precision (AP) @[ IoU=0.50 | area= all | maxDets=100 ] = 0.821

Average Precision (AP) @[ IoU=0.75 | area= all | maxDets=100 ] = 0.523

Average Precision (AP) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.491

Average Precision (AP) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.486

Average Precision (AP) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.326

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 1 ] = 0.399

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 10 ] = 0.610

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.611

Average Recall (AR) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.620

Average Recall (AR) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.592

Average Recall (AR) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.555

Truck:

Average Precision (AP) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.622

Average Precision (AP) @[ IoU=0.50 | area= all | maxDets=100 ] = 0.783

Average Precision (AP) @[ IoU=0.75 | area= all | maxDets=100 ] = 0.732

Average Precision (AP) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.538

Average Precision (AP) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.644

Average Precision (AP) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.694

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 1 ] = 0.644

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 10 ] = 0.767

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.768

Average Recall (AR) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.724

Average Recall (AR) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.776

Average Recall (AR) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.824

Bus:

Average Precision (AP) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.712

Average Precision (AP) @[ IoU=0.50 | area= all | maxDets=100 ] = 0.854

Average Precision (AP) @[ IoU=0.75 | area= all | maxDets=100 ] = 0.842

Average Precision (AP) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.657

Average Precision (AP) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.774

Average Precision (AP) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.738

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 1 ] = 0.811

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 10 ] = 0.833

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.833

Average Recall (AR) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.784

Average Recall (AR) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.854

Average Recall (AR) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.878