

Delivery Plan -ChoiceP2

This document describes the proposed delivery plan of the ChoiceP2 team to be taken in week 12 25S1, aiming at providing a comprehensive demonstration of the team's outcomes and a clear handover of all project materials.

1 End Goal & Acceptance Criteria

- **By the end of week 12, all features developed are verified in a test environment by the stakeholder.**

Features:

1. Semester 1 (24S2)
 - Data scrape
 - user profile,
 - Google analytics
 - Feedback popup form
 - Bookmark
 2. Semester 2 (25S1)
 - Average rating with distribution of ratings
 - Bookmark functionality extension
 - Helpful links
 - Sort and filter of reviews
 - Secondary menu bar for new listing
 - Destination pages
 - Other listing pages
 - Request addition forms
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- **All codes are merged into ChoiceP1 main branch**
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2 Comprehensive Deliverables List & Storage Location

2.1 Code Repository

- Title: ChoiceP2 develop branch and related sub branches
- Content:
 - All source code files

- Commit history and issues
- Pull requests history

2.2 User Manual

- Title: An Ultimate User Manual to Use Student Choice Website
- Audience: Non-technical end users (clients, stakeholders)
- Content:
 - Introduction to the website/application
 - Key features explained in simple language
 - Step-by-step instructions (with screenshots) for core tasks
 - Troubleshooting tips and FAQs
 - Contact/support information

2.3 Technical Handover Document

- Title: Developer Handover Document
- Audience: Future developers
- Content:
 - Project structure and architecture overview
 - Explanation of key components/modules
 - Setup, deployment, and environment requirements
 - Key dependencies and how to update them
 - Coding standards and conventions used
 - How to add new features or fix bugs
 - Any known technical debt or areas for improvement

2.4 Team Performance & Project Process Evaluation

- Title: Team Performance & Project Review
- Audience: Tutor, internal review, stakeholders (if appropriate)
- Content:
 - Overview of team roles and contributions
 - Reflection logs on teamwork, communication, and problem-solving
 - How tasks and delivery were managed using github built-in tools (tools, meetings, milestones)
 - Risk logs and how they were overcome
 - Lessons learned and what could be improved
 - Peer evaluation in pull requests
 - Individual reflections

2.5 Project Introduction and Demo Video

- Audience: Clients, stakeholders, tutor, and broader public
- Content:
 - Introduction: Brief overview of the project and its goals

- Team Introduction: Team members, roles, and collaboration highlights
- Problem Statement: The challenge or need addressed by the project
- Features Demonstration: Screen recordings or walkthroughs showing key website/app features and how to use them
- User Journey: Step-by-step user flow for core tasks (with narration or captions)
- Impact: How the project benefits the client and end users
- Next Steps: Recommendations for future improvement or development
- Contact/Support: How to get help or follow-up

2.6 Project Overview Poster

- Audience: Clients, stakeholders, tutor, event attendees
 - Content:
 - Project Title & Logo
 - Overview: 2 sentence summary of the solution and its purpose
 - Problem & Solution: Brief text explaining the need and how the project addresses it
 - Key Features: Bullet points highlighting main features
 - Architecture/Workflow: Simple diagram showing system structure or user journey
 - Impact/Benefits: Values the project brings to the client and users
 - Screenshots: Key UI screens or demo images
 - Team & Contact: Team members, roles, and contact info
 - QR Code: Link to GitHub repo, YouTube video
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3 Timeline (Weeks 10 – 12)

Date	Milestone
Week 10 Tue	Kick-off meeting (Team + Stakeholder + Tutor)
Week 10 Fri	Poster and Pitch video finalised
Week 10 Sun	Delivery plan version 1.0
Week 11 Sun	Code Freeze
Week 12 Tue	Poster Presentation

4 Communication, Risk Management & Reflection

- Meeting minutes
 - Decision logs
 - Risk logs
 - Reflection logs
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5 Next Steps

1. Recommendations for Future Development
 - Improve UI design.
 - Integration with google map.
 - Add unit test code for individual components, utility functions.
2. Maintenance and Support
 - Guidance on backend maintenance.
 - Contact information for technical support.