

Studio 14 and Cognitive Thought Media Present

Terminal Tales

The Official Manual

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Synopsis

You play as a tech savvy bank executive who works in an office by day and in the terminal by night. While in the terminal you take on a digital representation of yourself: Clark: Defender of the System, and your job is to defend the bank's system. You are about to face the bank's biggest challenge to date: Alfred, a handsome hacking mastermind who desires to take all of the bank's money. You must go after him and stop him from fleeing with the money.

Controls

Move left: **a** or ←

Move right: **d** or →

Jump: **space** or **w**

Sprint: **shift**

Fire: **z**

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Game Credits

Game Mechanics: Jayson Cauble and Andrew Blondo

Cutscenes: Jayson Cauble

Tutorial: Jayson Cauble

Assets: Studio 14 developers, OpenGameArt, and Kevin MacLeod

Level 1: AJ Ellis

Level 2: Andrew Blondo

Alfred Battle: Andrew Blondo