

Ivan Ogloblin

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Education

Saint-Petersburg State University

Sept 2019 - July 2023

Bachelor of Science in Computer Science and Software Engineering

Related Coursework:

- C++
- Kotlin
- Python
- Haskell
- Scala
- Algorithms
- Machine learning
- Unix
- Operating system
- Algebra
- Mathematical Analysis
- Discrete Mathematics

Experience

Yandex developer intern

July - Sept 2021

- worked in two commands on backend c++/python/sql
- developed support system for training scripts to work with an optimized structure for storing variable logs

Projects

Smashy Ninja

2018

- <https://play.google.com/store/apps/details?id=com.PixArt.Pouc>
- <https://github.com/StudioShader/Smashy-Ninja>
- I made a mobile game with Unity 3d engine, published in Google Play, play it right now!
- My sister drew all of the sprites. The hardest part was to make her do it in time.
- Before this game I had about 10 similar unfinished projects. This is the only one that looked publishable.

Archiver

2019

- <https://github.com/StudioShader/huffman-archiver>
- Program implemented in C++ for data compression and decompression.
- Used Huffman algorithm in implementation.

DoNotExplode

2019

- <https://github.com/StudioShader/DoNotExplode>
- A billet for my next game
- Procedurally generate self-intersecting path for ball to bounce with a certain rules

ML-projects

2019

- <https://github.com/StudioShader/ML-Projects>
- I included implementation of Ant-colony and Genetic algorithms for "Travelling salesman problem"
- also contains realisation of K-means, SVM, Clustering and neural network algorithms

RTV-redactor

2020

- https://github.com/makselivanov/RTV_redactor
- Working with tracing algorithms, writing a classifier
- I wrote algorithm of recognition with ideas of interpolation angles and point structures

Skills

- C++, Python, C#, C. Have experience in programming on Java, Kotlin, Haskell, Scala, SQL, Lean
- Git, Linux, Unity3D, SVN, Blender(3d modeling), protobuf, Shiny.
- Russian (Native), English (Upper-Intermediate)

Achievements

ICPC

- 41 Place, Northwestern Russia Regional Contest St.Petersburg, October 26, 2019
- Honorable Mention, Northwestern Russia Regional Contest St.Petersburg, 14 November, 2020

Open olympiad

- Top 60 out of 1100 in "Open olympiad in Mathematics" 2018 and 2016

International scientific school conference "XVIII Kolmogorov Readings"

2019

- I took [third place](#) in the discipline of computer science and mathematical modeling
- The subject of the project was to construct model for optimal qualitative assessment of hospitals