

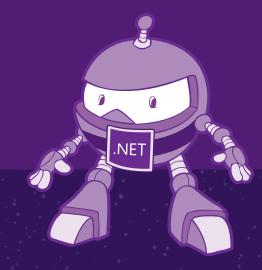
. NET Conf

探索.NET 新世界



基於Onnx Runtime 深度學習應用開發

尹相志 Allan Yiin



什麼是ONNX

(open format to represent deep learning models)

































































Frameworks

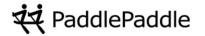


















Converters





















https://github.com/microsoft/onnxruntime

可以支持的語言

Python (3.5~3.7)

C# (.Net Standard > 1.1)

C++

Ruby

可以支援以下加速機制

MLAS (Microsoft Linear Algebra Subprograms)

NVIDIA CUDA (CUDA 10.0 and cuDNN 7.6)

Intel MKL-ML

Intel MKL-DNN - subgraph optimization

Intel nGraph

NVIDIA TensorRT

Intel OpenVINO

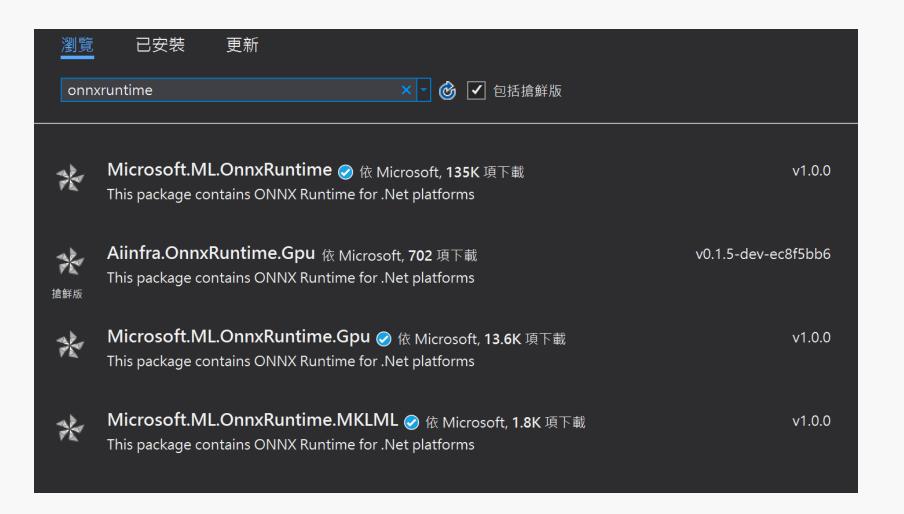
Nuphar Model Compiler

DirectML

ACL (in preview, for ARM Compute Library)











我該如何獲得ONNX模型呢?

```
nodes=C.logging.get_node_outputs(z)
model1=combine([nodes[63].owner])
model1.save('vae_model.onnx',ModelFormat.ONNX)
```

CNTK

pnet, rnet, onet = load_net(args, 'pnet'), load_net(args, 'rnet'), load_net(args, 'onet')
pnet.to(device)

Pytorch

torch.onnx.export(pnet, torch.randn(1, 3, 12, 12, device='cuda'), "pnet.onnx", verbose= *True*, input_names=["input_1"],output_names=["output1"]) rnet.to(device)

torch.onnx.export(rnet, torch.randn(1, 3, 24, 24, device='cuda'), "rnet.onnx", verbose= *True*,input_names=["input_1"], output_names=["output1"]) onet.to(device)

torch.<u>onnx</u>.export(onet, torch.randn(1, 3,48, 48, device='cuda'), "onet.onnx", verbose= *True*,input_names=["input_1"], output_names=["output1"])





...那微軟的新歡Tensorflow 呢....

```
model = MobileNetV2(alpha=1.0, include_top= True, weights='imagenet', pooling= None, classes=1000)

import keras2onnx
onnx_model = keras2onnx.convert_keras(model, model.name)
import onnx
onnx.save_model(onnx_model, 'mobilenet_v2.onnx')
```

很抱歉囉,不支持tf 2.0....(要怪該怪誰呢?)







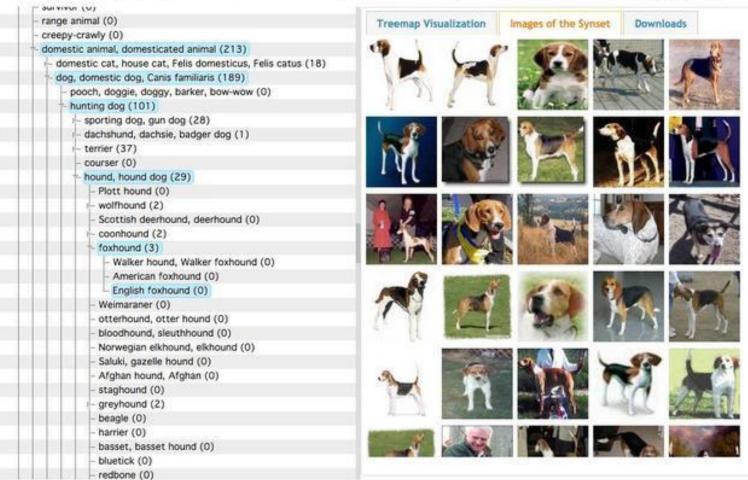
English foxhound

An English breed slightly larger than the American foxhounds originally used to hunt in packs



37.57% Popularity Percentile



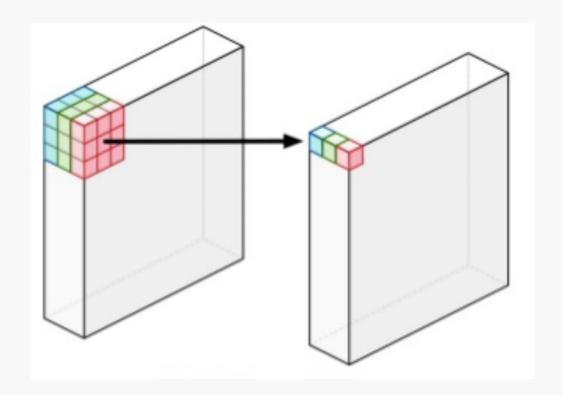


最早從100萬張圖片 (1000個類別),擴充至 1500萬張圖片,2.2萬 個類別

MobileNet V2

Input	Operator	$\mid t \mid$	c	$\mid n \mid$	s
$224^2 \times 3$	conv2d	100	32	1	2
$112^{2} \times 32$	bottleneck	1	16	1	1
$112^{2} \times 16$	bottleneck	6	24	2	2
$56^2 \times 24$	bottleneck	6	32	3	2
$28^2 \times 32$	bottleneck	6	64	4	2
$14^2 \times 64$	bottleneck	6	96	3	1
$14^2 \times 96$	bottleneck	6	160	3	2
$7^{2} \times 160$	bottleneck	6	320	1	1
$7^2 \times 320$	conv2d 1x1	125	1280	1	1
$7^2 \times 1280$	avgpool 7x7	140	/4 /3	1	
$1\times1\times1280$	conv2d 1x1	-	k	343	

Table 2: MobileNetV2: Each line describes a sequence of 1 or more identical (modulo stride) layers, repeated n times. All layers in the same sequence have the same number c of output channels. The first layer of each sequence has a stride s and all others use stride 1. All spatial convolutions use 3×3 kernels. The expansion factor t is always applied to the input size as described in Table 1.



深度可分離卷積





```
import numpy as np
import onnxruntime
import cv2
```

#labels=open('imagenet_labels.txt',encoding='utf-8-sig').readlines()

```
with open('imagenet_labels.txt', 'r') as f:
labels = [l.rstrip() for l in f]
```

input shape=sess.get inputs()[0].shape

img=cv2.imread('dog.jpg') #opencv 讀入形狀為 HWC (224,224,3) 像素排列為BGR img=img.transpose([2,0,1])/255. #把形狀調整成CHW

mean = np.expand_dims(np.expand_dims(np.array([0.485, 0.456, 0.406]),-1),-1) std = np.expand_dims(np.expand_dims(np.array([0.229, 0.224, 0.225]),-1),-1) img=(img-mean)/std #依照平均值與標準差正規化

imgf=np.reshape(img,-1)

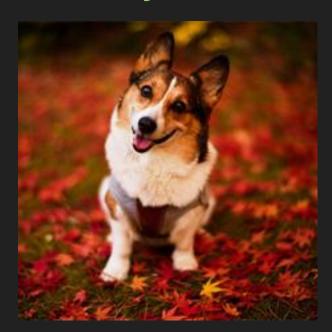
img=np.expand_dims(img,0).astype(np.float32) #把形狀變成(1,3,224,224)

sess = onnxruntime.InferenceSession('../Models/mobilenetv2-1.0.onnx')

```
input_name = sess.get_inputs()[0].name
output_name = sess.get_outputs()[0].name
pred_onnx = sess.run ([output_name], {input_name:img})[0]

pred_onnx = np.squeeze(pred_onnx)
pred_onnx=np.exp(pred_onnx)/np.sum(np.exp(pred_onnx))
prob = list(np.argsort(pred_onnx)[::-1][:5])
```

先看Python版



 $\label{lem:c:Anaconda} \python.exe C:/Users/Allan/source/repos/DataDecision.onnx/OnnxDemo_py/onnx_mobilenet.py$

n02113186 Cardigan, Cardigan Welsh corgi 58.042%

n02113023 Pembroke, Pembroke Welsh corgi 14.762%

n02109961 Eskimo dog, husky 8.807%

n02091467 Norwegian elkhound, elkhound 3.302%

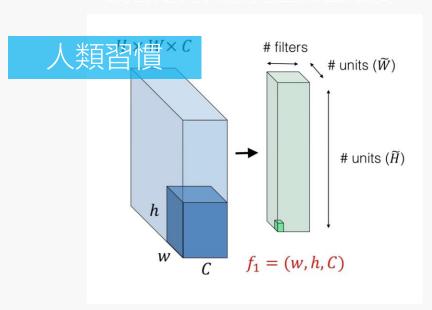
n04409515 tennis ball 2.575%

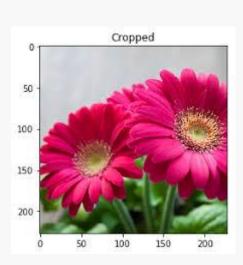
print('\n'.join(['{0} {1:.3%}'.format(labels[item],pred_onnx[item]) for item in prob]))

色彩的通道 (CHW? HWC)



特徵圖通常被放置在第三維度 或者是另外擴充至第四維度





人類習慣RGB







OpenCV支援

如何表達不同的類別? 最簡單粗暴的做法:

One Hot

如何生成One Hot向量 oh=np.zeros(維度數) oh[案例]=1

如何找出最大機率可能性 argmax

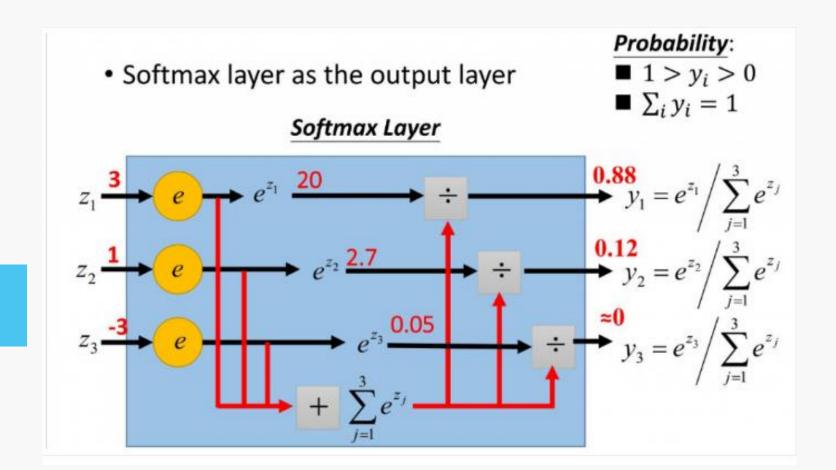
#	Color	
0	Red	
1	Green	
2	Blue	
3	Red	
4	Blue	



#	Red	Green	Blue
0	1	0	0
1	0	1	0
2	0	0	1
3	1	0	0
4	0	0	1

$$S_i = rac{e^{V_i}}{\sum_j e^{V_j}}$$

softmax



放心! 當然還有.net的版本

幾個需要解決的問題

.net沒有numpy,目前缺乏高效的tensor運算方案 如何確認是否環境裡有可用GPU? 如何定義輸入與輸出

幾個常見的坑

cntk與pytorch是CHW排列,像素順序為BGR tensorflow是HWC排列,像素順序為RGB cntk與pytorch傾向像素除以255後再減去平均值除以標準差 tensorflow則是減127.5除以127.5





```
int imageHeight = image.Height;
var features = new float[imageWidth * imageHeight * 3];
```

```
var bitmapData = image.LockBits(new System.Drawing.Rectangle(0, 0, imageWidth, imageHeight), ImageLockMode.ReadOnly, image.PixelFormat);
IntPtr ptr = bitmapData.Scan0;
int bytes = Math.Abs(bitmapData.Stride) * bitmapData.Height;
byte[] rgbValues = new byte[bytes];
                                                                                  讀取像素
int stride = bitmapData.Stride;
// 將RGB值複製到array
Marshal.Copy(ptr, rgbValues, 0, bytes);
                                                                                  並且依照pytorch格式
// 根據pixel format對應像素
Func<int, int, int, int> mapPixel = GetPixelMapper(image.PixelFormat, stride);
                                                                                  將像素正歸化
 Parallel.For(0, imageHeight, (int h) =>
   Parallel.For(0, imageWidth, (int w) =>
                                                                                  為一維陣列
     Parallel.For(0, 3, (int c) = >
       if (mode == PixelNormalizationMode.ZeroBased)...
       else if (mode == PixelNormalizationMode.ZeroCentral)...
       else if (mode == PixelNormalizationMode.imagenet){
         //[0.485, 0.456, 0.406]
         //[0.229, 0.224, 0.225]
         if (c = 0)
           features[channelStride * c + imageWidth * h + w] = ((float)(rgbValues[mapPixel(h, w, c)] / 255f) - 0.485f) / 0.229f;
         else if (c == 1)
           features[channelStride * c + imageWidth * h + w] = ((float)(rgbValues[mapPixel(h, w, c)] / 255f) - 0.456f) / 0.224f;
```

初始化Inference Session的做法非常簡單且高效

```
public static void SettingSession(string model_path)
 options.GraphOptimizationLevel= GraphOptimizationLevel.ORT_ENABLE_BASIC;
 try
   session = new InferenceSession(model_path, SessionOptions.MakeSessionOptionWithCudaProvider(0));
                                                                     抓取GPU
 catch (Exception e)
   session = new InferenceSession(model_path, options);
 inputName = session.InputMetadata.Keys.ToList()[0];
```





將輸入數據(float[])打包成

Microsoft.ML.OnnxRuntime.Tensors.DenseTensor<float>

再添加輸入變數名稱打包為

NamedOnnxValue.CreateFromTensor<float>

```
public static NamedOnnxValue BitmapToTensor(Bitmap img)
{
    float[]data=img.ParallelExtractCHW(PixelNormalizationMode.imagenet).ToArray();
    var tensor = new Microsoft.ML.OnnxRuntime.Tensors.DenseTensor<float>(data, InferHelper.session.InputMetadata[InferHelper.inputName].Dimensions);
    return NamedOnnxValue.CreateFromTensor<float>(InferHelper.inputName, tensor);
}
```





如果頭開始有點昏了!?

別擔心,老師有法寶.....

```
string taskOption = Console.ReadKey().KeyChar.ToString();
if (taskOption == "0")
  try
    DateTime d = DateTime.Now;
    Console.WriteLine("載入模型");
                                                                                            C:\Users\Allan\source\repos\DataDecision.onnx\ConsoleApp
    InferHelper.SettingSession("Models/mobilenetv2-1.0.onnx");
                                                                                                測試imagenet
    Console.WriteLine("輸入圖片為dog.jpg");
    var result = InferHelper.InferImagenet(new Bitmap("Images/dog.jpg")).ToList()[0];
                                                                                                     哥dog.jpg
    var probs = result.AsEnumerable < float > ().ToList();
                                                                                                     Cardigan, Cardigan Welsh corgi
    probs = probs.Select(x => (float)Math.Exp(x)).ToList();
    float sum_probs = probs.Sum();
    probs = probs.Select(x => x / sum_probs).ToList();
    var maxidx = probs.ArgMax(x => x);
    Console.WriteLine(labels[maxidx]);
    Console.WriteLine(string.Format("機率為:{0:p3}", probs[maxidx]));
```

代碼哪裡拿?

https://github.com/AllanYiin/DataDecision.onnx

模型怎麼做?

https://github.com/AllanYiin/DeepBelief_Course4_Examples





特別感謝



















以及各位參與活動的你們







