

kugelfall : Kugelfall

setup()

Disk()

disk : Disk

Sensor(pin : int)

hallSensor :  
Sensor

Sensor(pin : int)

photoSensor :  
Sensor

Sensor(pin : int)

trigger : Sensor

Servomotor(pin : int)

servomotor : Servomotor

Controller(servo : Servomotor, disk : Disk)

controller : Controller

