The C programming language provides a keyword called **typedef**, which you can use to give a type a new name. Following is an example to define a term **BYTE** for one-byte numbers –

```
typedef unsigned char BYTE;
```

After this type definition, the identifier BYTE can be used as an abbreviation for the type **unsigned char, for example.**.

```
BYTE b1, b2;
```

By convention, uppercase letters are used for these definitions to remind the user that the type name is really a symbolic abbreviation, but you can use lowercase, as follows

```
typedef unsigned char byte;
```

You can use **typedef** to give a name to your user defined data types as well. For example, you can use typedef with structure to define a new data type and then use that data type to define structure variables directly as follows –

```
#include <stdio.h>
#include <string.h>
typedef struct Books {
  char title[50];
  char author [50];
  char subject[100];
  int book id;
} Book;
int main() {
  Book book;
  strcpy( book.title, "The C Programming Language");
  strcpy( book.author, "Brian Kernighan and Dennis Ritchie");
  strcpy( book.subject, "Learn how to program in C");
  book.book id = 0131103628;
  printf( "Book title : %s\n", book.title);
  printf( "Book author : %s\n", book.author);
  printf( "Book subject : %s\n", book.subject);
  printf( "Book book id : %d\n", book.book id);
  return 0;
```

When the above code is compiled and executed, it produces the following result -

```
Book title: The C Programming Language
Book author: Brian Kernighan and Dennis Ritchie
Book subject: Learn how to program in C
Book book_id: 131103628
```

typedef vs #define

#define is a C-directive which is also used to define the aliases for various data types similar to **typedef** but with the following differences –

- **typedef** is limited to giving symbolic names to types only where as **#define** can be used to define alias for values as well, q., you can define 1 as ONE etc.
- **typedef** interpretation is performed by the compiler whereas **#define** statements are processed by the pre-processor.

The following example shows how to use #define in a program -

```
#include <stdio.h>

#define TRUE 1
#define FALSE 0

int main() {
   printf( "Value of TRUE : %d\n", TRUE);
   printf( "Value of FALSE : %d\n", FALSE);

   return 0;
}
```

When the above code is compiled and executed, it produces the following result -

```
Value of TRUE : 1
Value of FALSE : 0
```

<END>