

Parts of the C Language Program

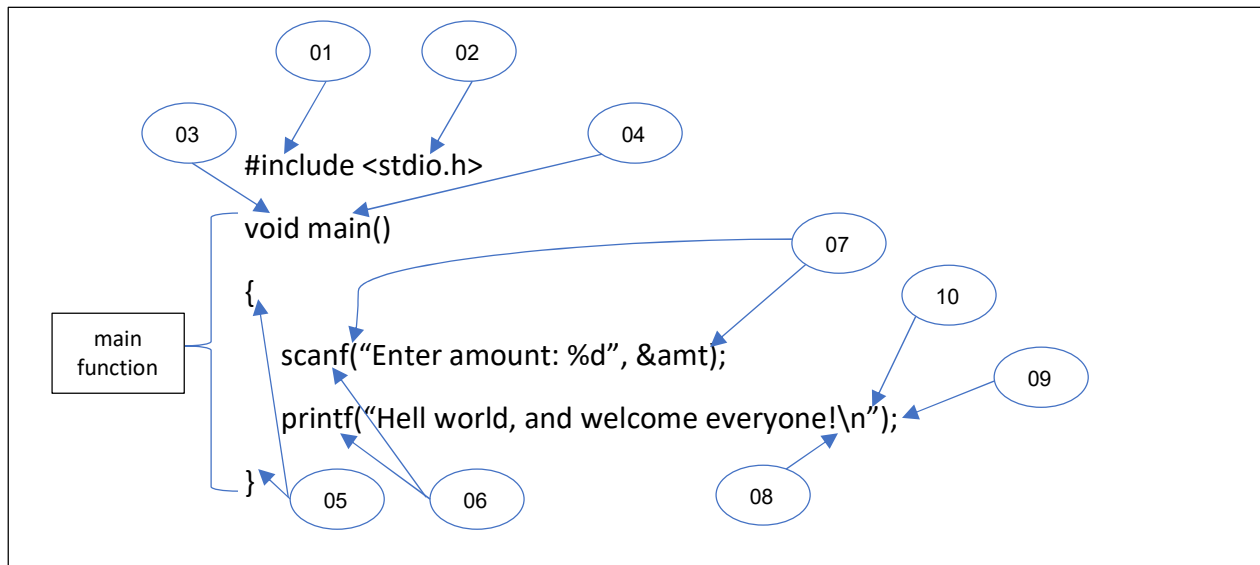


Figure 1

In all C programs, the starting point is the **main()** function. Every C program has one, even HELLO.C shown above in figure 1. The **main()** function is the engine that makes the program work, which displays the message on the screen.

C programs carry out the tasks in their **main()** function. But whatever is in there, it is the first instruction given to the computer when the program runs.

- **main()** is the name given to the first (or primary) function in every C program. C programs can have other functions, but **main()** is the first one.
- It is a common convention to follow a C language function name with parentheses, as in **main()**. It does not mean anything. Everyone does it, and it is included here so that you do not worry when you see it elsewhere.
- In C Language, you may have seen the error message say, "in function main." This message refers to the main function — the **void main()** part that contains the C language instruction statements you have been writing.
- A function is a procedural process, it is a set of instruction statements that solves the problem's goal. C programs can have many functions in them, though the **main** function is the first function in a C program. It is required.
- The C language is composed of **keywords** that appear in statements. **Statements end in semicolons**, just as sentences in the human's Modern English Language end in periods.

Here are the components in the C program shown in Figure 1:

1. **#include** is known as a preprocessor directive. What it does is tell the compiler to “include” another *program or file* along with your source code, which generally avoids you writing its source code from scratch.
2. **<stdio.h>** is a filename embraced by angle brackets. The whole statement `#include <stdio.h>` tells the compiler to use the file `STDIO.H`, which contains standard input/output, commands required by C programs. Functions such as `printf` for display output, and `scanf` for keyboard input.
3. **void main** identifies the name of the function `main`. The `void` identifies the type of function or what the function produces. In the case of `main`, it does not return anything, and the C term for that is “`void`.”
4. Two empty **parentheses** follow the function name. Sometimes, there may be items in these parentheses. E.g. passing of argument(s) values.
5. The **curly brackets or braces** enclose the function, embracing in all its parts. Everything between `{` and `}` is part of the function `main()` in Figure 1.
6. **scanf and printf** are C language instruction statements, part of the programming language that eventually tells the computer to execute.
7. Belonging to `scanf` and `printf` are more parentheses. In this case, the parentheses enclose text, or a “**string literal**” of text. Everything between the **double quotes** (“”) is part of `scanf`’s or `printf`’s text string.
8. An interesting part of the text string is `\n`. That is the backslash character and a little n. What it represents is the character produced by pressing the keyboard Enter key. What it does is to end the text string with a “**new line**.”
9. Finally, the `scanf` and `printf` line, or statement, ends with a semicolon. The semicolon is how the C compiler knows when one statement ends and another begins. *The semicolon is still required even if it is the only instruction in the program.*
10. Text in a program is referred to as a *string*. For example, “hello” is a string of text. The string is enclosed by double quotes.

The five major functions of a computer system: **Input, Processing, Output, Storage (optional), and Communication (computer to computer).**

