

#### **Universität Stuttgart**

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# Mobile Computing Lab Assignment 5

#### **Realtime Databases**

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# **Outline**

- Realtime Databases
- Firebase Database
- Task 1: Read/Write
- Task 2: Subscribe to Changes
- Organizational issues

## **Realtime Databases**

Mobile applications require data shared between multiple devices

#### Examples:

- Route-Planning App receives traffic reports
- Social Networks: Users post messages, other users get notified

#### Challenges:

- Make changes to database available immediately
- Huge number of mobile devices
- Devices not always connected
- Energy efficiency



## **Realtime Databases**

Use Realtime Databases as an abstraction!

#### Operations on such a Database:

- Read
- Write
- Subscribe

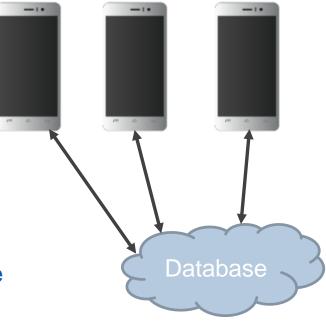
Example: Publish sensor values to other devices

- Devices read sensor values and update database
- Other devices subscribe to updates

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**Distributed Systems** 

Devices receive notification when value is changed



## **Firebase Database**

#### Firebase provides Realtime Database

- Available for Android, iOS, in the Browser
- Background: Firebase got acquired by Google, included into Google Services

Infrastructure for Database is provided by Firebase

- Simply store data, no need to setup own server
- You need to pay (if you have more than 1.000 clients)
- Privacy

Event Driven Programming: Callbacks for reads/notifications

NoSQL Database: JSON Tree



# Firebase Database: Tree Structure

#### Data in Firebase Database is Stored as JSON Tree

#### Get Root of Instance as DatabaseReference

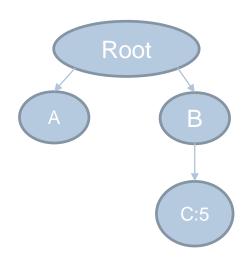
> DatabaseReference mRef = FirebaseDatabase.getInstance().getReference()

#### Access to Subtree using child()

> DatabaseReference NodeA = mRef.child("A")

## Update Subtree using **setValue()**

> mRef.child("B").child("C").setValue(5)



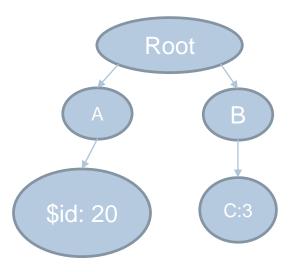
## **Firebase Database: Concurrent Writes**

#### **Problem:**

- Append to list is common operation
- Write Conflicts if multiple users want to append data

## Solution: Use push()

- push() generates subtree with unique identifier
- Returns DatabaseReference
- > nodeA.push().setValue(20)



## Firebase Database: Read Values

Read is asynchronous using callbacks

ValueEventListener: all changes in subtree

ChildEventListener: only changes of childs

#### Read once:

```
> childRef.addListenerForSingleValueEvent(new ValueEventListener() {
>     public void onDataCahge(DataSnapshot dataSnapshot) {
>         Integer i = dataSnapshot.getValue(Integer.class);
>     }
>     // Override other methods
> });
```

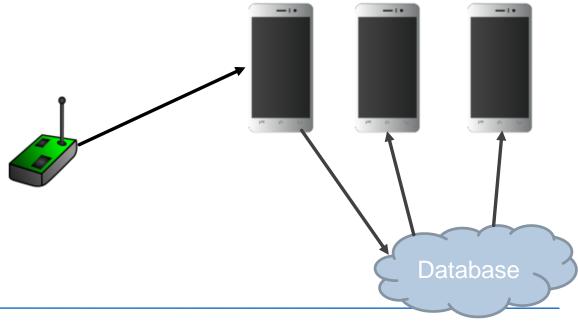
#### Subscribe: use addValueEventListener or addChildEventListener



# **Application: Update Temperature Values**

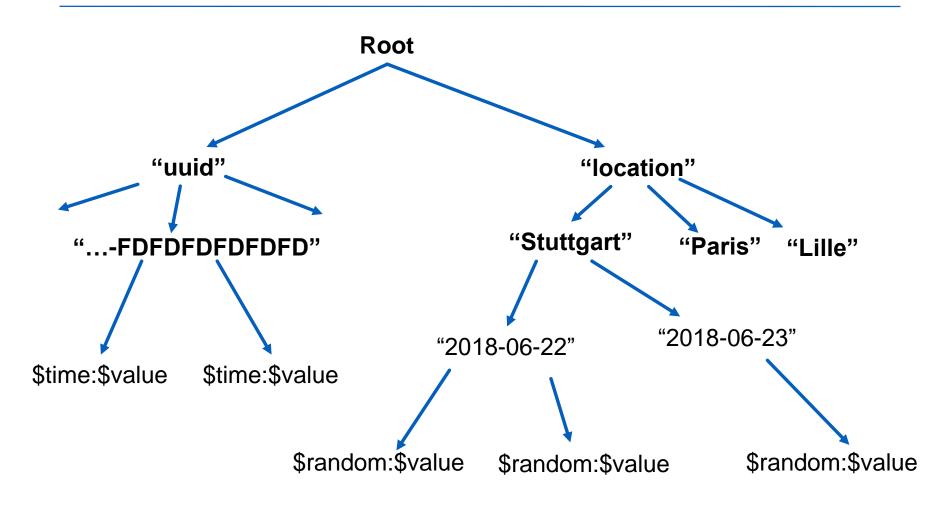
## **IoT Application:**

- BLE Assignment: read temperature values from sensor
- Now: Subscribe to sensor -- get notified when sensor value updated
- Mobile device updates database when sensor is read
- Database notifies other mobile devices



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# **Database Structure for Temperature Values**





## Task 1: Write/Read from Database

#### 1.1: Write to Database:

- BLE Assignment: Scan for Sensors and read values
- Add new value to datastructure of Database
  - .. to uuid subtree
  - .. to location subtree (assume you are always in "Stuttgart")
- Use System.currentTimeMillis().toString() as timestamp for uuid subtree

#### 1.2: Read from Database

- Read Previous value from one sensor, identified by uuid
- Present last update to the user (time and value)

Use the /teams/\$teamnumber/ subtree for testing



**IPVS** 

# **Task 2: Subscribe to Temperature Changes**

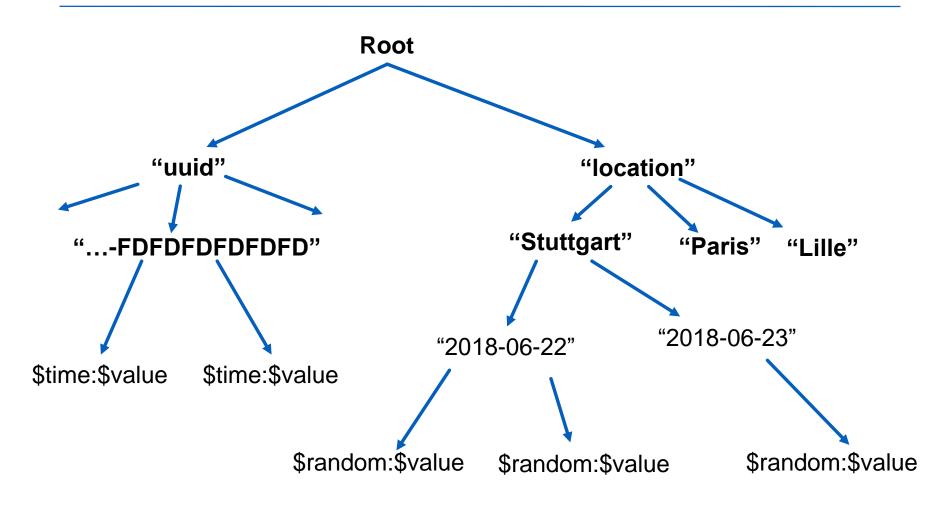
# 2.1: Continuously display latest value of sensor readings

- User can select sensor by uuid
- Any other device can update the sensor value
- User sees update immediately

## 2.2: Show average temperature of today at one location

- User selects location
- App shows average temperature of the day
- Average temperature updates when new readings become available

# **Database Structure for Temperature Values**





# **Setting up Firebase Database**

#### General basic steps to use Firebase Database

- Add external libraries to Gradle build
- 2. Request JSON file including App-Key from the Firebase Console
- Add JSON file to Android Studio

More information available at

https://firebase.google.com/docs/database/android/start/

#### **Setup for this Assignment:**

- JSON File with API-Key available via ILIAS
- Use package name: de.uni\_s.ipvs.mcl.assignment5
- You can setup own Database for debugging (otherwise no access to Console)
- Setting up own Database requires Google Account



# **Setup: Modify Gradle Scripts**

#### On Module Level

```
dependencies {
    // ...
    compile
    'com.google.firebase:firebase-
core:9.0.2'
}

// ADD THIS AT THE BOTTOM
apply plugin: 'com.google.gms.google-
services'
```

#### On Project Level

```
buildscript {
    // ...
    dependencies {
        // ...
        classpath
    'com.google.gms:google-
services:3.0.0'
    }
}
```

#### More Information:

- https://firebase.google.com/docs/android/setup
- https://firebase.google.com/docs/database/android/start/





# Links

https://firebase.google.com/docs/database/

General information about the Firebase Database

https://firebase.google.com/docs/database/android/start/

Setup and basic functions of the Firebase Database

https://www.youtube.com/watch?v=tb2GZ3Bh4p8

Firebase overview talk at Google IO 2016

https://firebase.google.com/console/

Firebase Console, if you want to create your own database (requires Google Account)



# **Submission & Next Meeting**

- Post questions on ILIAS forum
- You have 2 weeks time to work on this assignment
  - Demonstration of your results scheduled for Wednesday July 18<sup>th</sup> 2018
- Submit via Ilias
  - Source code
  - Group submission!

# **Questions?**

