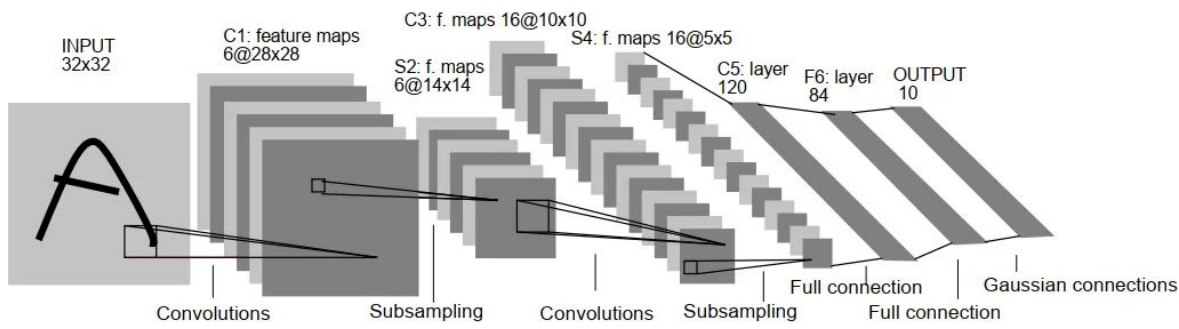


Ex3-LeNet5实现手写数字识别

LeNet5网络结构



各层参数

输入层

输入层是一维图像32×32。

C1卷积层

参数	value
input_channels	1
filter_size	5×5
stride	1
padding	0
output	6×28×28

S2降采样层

参数	value
pool_size	2×2
stride	2
padding	0
output	6×14×14

C3卷积层

参数	value
input_channels	6
filter_size	5×5

参数	value
stride	1
padding	0
output	16×10×10

S4降采样层

参数	value
pool_size	2×2
stride	2
padding	0
output	16×5×5

C5卷积层

该卷积层相当于 120 个神经元的全连接层，所以在实验中直接将16×5×5展开成维度为400的一维向量，用全连接层实现。

参数	value
input_channels	16
filter_size	5×5
stride	1
padding	0
output	120×1×1

F6全连接层

参数	维度
input	120
output	84

输出层

参数	维度
input	84
output	10

激活函数

实现中采用 `ReLU` 作为激活函数，避免在卷积网络中出现梯度消失。

损失函数

使用交叉熵函数计算损失值。

实验环境

IDE	vscode
python版本	3.10.2
CPU	Core i7-10875H

代码细节实现

代码架构：

- Layers
 - `conv.py`：实现Conv层
 - `maxpool.py`：实现MaxPool层
 - `fullyconnect.py`：实现FullyConnect层
- 激活函数
 - ReLu
 - Softmax
- 损失函数 `loss.py`：softmax_loss
- 优化器：Adam
- 模型：LeNet5

各层Layers的实现

1. 卷积层 `Conv.py`

input_channels : 输入通道数,
kernels : 输出通道数,
filter_size : 卷积核大小,
stride : 步长,
padding : 填充,
W : 权重,
b : 偏置项

Conv层定义：

```

class Conv():
    def __init__(self, input_channels, kernels, filter_size = 5):
        self.input = None
        self.input_channels = input_channels
        self.kernels = kernels
        self.filter_size = filter_size
        self.stride = 1
        self.padding = 0

        self.w = np.random.normal(scale=1e-2, size=(kernels, input_channels,
        filter_size, filter_size))
        self.b = np.zeros(kernels)

```

前向传播计算公式：

$$Y = x \otimes W + b$$

实现代码：

```

def forward(self, x):
    self.input = x.copy()
    N, C, H, W = x.shape
    padded = np.pad(x, ((0, 0), (0, 0), (self.padding, self.padding),
    (self.padding, self.padding)))

    output_h = 1 + (H + 2 * self.padding - self.filter_size) //
self.stride
    output_w = 1 + (W + 2 * self.padding - self.filter_size) //
self.stride

    Y = np.zeros((N, self.kernels, output_h, output_w))
    for h in range(output_h):
        for w in range(output_w):
            _x = h * self.stride
            _y = w * self.stride

            #y = x*w + b
            temp_x = padded[:, :, _x:_x + self.filter_size, _y:_y +
self.filter_size].reshape((N, 1, self.input_channels, self.filter_size,
self.filter_size))
            temp_w = self.w['m'].reshape((1, self.kernels,
self.input_channels, self.filter_size, self.filter_size))
            Y[:, :, h, w] = np.sum(temp_x * temp_w, axis=(2, 3, 4)) +
self.b['value']

    return Y

```

反向传播的计算公式：

$$dW = dy \otimes x$$

$$db = dy$$

$$dx = dy \otimes W$$

实现代码：

```

def backward(self, dy):
    N, C, H, W = self.input.shape
    padded = np.pad(self.input, ((0, 0), (0, 0), (self.padding,
self.padding), (self.padding, self.padding)))
    output_h = 1 + (H + 2 * self.padding - self.filter_size) //
self.stride
    output_w = 1 + (W + 2 * self.padding - self.filter_size) //
self.stride

    dw = np.zeros((self.kernels, self.input_channels, self.filter_size,
self.filter_size))
    db = np.zeros(self.kernels)
    dx = np.zeros_like(padded)

    for h in range(output_h):
        for w in range(output_w):
            _x = h * self.stride
            _y = w * self.stride

            #dw = dy * x
            temp_dy = dy[:, :, h, w].T.reshape((self.kernels, 1, 1, 1,
N))

            x_T = padded[:, :, h * self.stride:h * self.stride +
self.filter_size, w * self.stride:w * self.stride +
self.filter_size].transpose((1, 2, 3, 0))
            dw += np.sum(temp_grad * x_T, axis=4)

            #db
            db += np.sum(dy[:, :, h, w], axis=0)
            temp_dy = dy[:, :, h, w].reshape((N, 1, 1, 1, self.kernels))
            temp_w = self.w.transpose((1, 2, 3, 0)).reshape((1,
self.input_channels, self.filter_size, self.filter_size, self.kernels))

            #dx
            dx[:, :, _x:_x + self.filter_size, _y:_y + self.filter_size]
+= np.sum(temp_dy * temp_w, axis=4)

            dx = dx[:, :, self.padding:self.padding + H,
self.padding:self.padding + w]
    return dx, dw, db

```

2. 池化层 MaxPool.py

pool_size : 池化采样大小

stride : 步长

MaxPool层定义:

```

class MaxPool():
    def __init__(self, pool_size = [2,2], stride = 2):
        self.input = None
        self.pool_size = pool_size
        self.stride = stride

```

前向传播: 实现最大池化的滤波器

```

def forward(self, x):
    self.input = x.copy()

    pool_h = self.pool_size[0]
    pool_w = self.pool_size[1]
    N, C, H, W = x.shape
    output_h = 1 + (H - pool_h) // self.stride
    output_w = 1 + (W - pool_w) // self.stride
    Y = np.zeros((N, C, output_h, output_w))

    for h in range(output_h):
        for w in range(output_w):
            _x = h * self.stride
            _y = w * self.stride
            #滤波器选择最大元素
            Y[:, :, h, w] = np.max(x[:, :, _x:_x + pool_h, _y:_y +
pool_w], axis=(2, 3))
    return Y

```

反向传播：只有被滤波器选择到的元素所在位置才会反向传播梯度，其余都是0

```

def backward(self, dy):
    pool_h = self.pool_size[0]
    pool_w = self.pool_size[1]
    N, C, H, W = self.input.shape
    output_h = 1 + (H - pool_h) // self.stride
    output_w = 1 + (W - pool_w) // self.stride
    dx = np.zeros_like(self.input)

    for h in range(output_h):
        for w in range(output_w):
            _x = h * self.stride
            _y = w * self.stride
            pool_ = np.zeros((N, C, pool_h * pool_w))
            #只有最大元素处为1，其余位0
            pool_[np.arange(N)[: , None], np.arange(C)[None, :],
np.argmax(self.input[:, :, _x:_x + pool_h, _y:_y + pool_w].reshape((N, C,
-1))), axis=2)] = 1
            pool_ = pool_.reshape((N,C,pool_h,pool_w))
            dx[:, :, _x:_x + pool_h, _y:_y + pool_w] = pool_ * dy[:, :,
h, w][:, :, None, None]

    return dx

```

3. 全连接层FullyConnect

input_size : 输入维度,

output_size : 输出维度,

W : 权重,

b : 偏置项

FullyConnect层定义:

```

class FullyConnect():
    def __init__(self, input_size, output_size):
        self.input = None
        self.input_size = input_size
        self.output_size = output_size
        self.w = np.random.normal(scale=1e-2, size=(input_size,
output_size))
        self.b = np.zeros(output_size)

```

前向传播:

$$Y = x \times W + b$$

```

def forward(self, x):
    self.input = x.copy()
    Y = np.dot(x, self.w) + self.b
    return Y

```

反向传播:

$$dx = dy \times W^T$$

$$dW = x^T \times dy$$

$$db = dy$$

```

def backward(self, dy):
    dx = np.dot(dy, self.w.T)
    dw = np.dot(self.input.T, dy)
    db = np.sum(dy, axis=0)
    return dx, dw, db

```

ReLU激活函数

```

class ReLu():
    def __init__(self):
        self.input = None

    def forward(self, x):
        self.input = x.copy()
        Y = np.maximum(0, x)
        return Y

    def backward(self, dy):
        dx = self.input > 0
        return dy * dx

```

损失函数

采用交叉熵损失函数，实现如下:

```
def softmax_loss(y_pred, y):
    ex = np.exp(y_pred)
    sumx = np.sum(ex, axis=1)
    size = y_pred.shape[0]
    loss = np.mean(np.log(sumx)-y_pred[range(size), list(y)])
    sumx = sumx.reshape(size, 1)
    dx = ex/sumx
    dx[range(size), list(y)] -= 1
    dx /= N
    return loss, dx
```

Adam优化算法

为了更好地完成这次作业，放弃一般的随机梯度下降算法，选择目前效果更好的自适应学习率Adam算法。

Require: α : Stepsize

Require: $\beta_1, \beta_2 \in [0, 1)$: Exponential decay rates for the moment estimates

Require: $f(\theta)$: Stochastic objective function with parameters θ

Require: θ_0 : Initial parameter vector

$m_0 \leftarrow 0$ (Initialize 1st moment vector)

$v_0 \leftarrow 0$ (Initialize 2nd moment vector)

$t \leftarrow 0$ (Initialize timestep)

while θ_t not converged **do**

$t \leftarrow t + 1$

$g_t \leftarrow \nabla_{\theta} f_t(\theta_{t-1})$ (Get gradients w.r.t. stochastic objective at timestep t)

$m_t \leftarrow \beta_1 \cdot m_{t-1} + (1 - \beta_1) \cdot g_t$ (Update biased first moment estimate)

$v_t \leftarrow \beta_2 \cdot v_{t-1} + (1 - \beta_2) \cdot g_t^2$ (Update biased second raw moment estimate)

$\hat{m}_t \leftarrow m_t / (1 - \beta_1^t)$ (Compute bias-corrected first moment estimate)

$\hat{v}_t \leftarrow v_t / (1 - \beta_2^t)$ (Compute bias-corrected second raw moment estimate)

$\theta_t \leftarrow \theta_{t-1} - \alpha \cdot \hat{m}_t / (\sqrt{\hat{v}_t} + \epsilon)$ (Update parameters)

end while

return θ_t (Resulting parameters)

https://blog.csdn.net/m0_46510245

为了方便实现，设计Adam类来实现一个adam对象对全部参数进行更新，具体实现如下：

```
import numpy as np

class Adam:
    def __init__(self, params, alpha=1e-3):
        #学习率
        self.alpha = alpha
        self.beta1 = 0.9
        self.beta2 = 0.999
        self.epsilon = 1e-8

        self.iter = 0
        #权重参数
        self.params = params
        #梯度
        self.params_grad = None
        self.m = []
        self.v = None
        for i in range(len(self.params)):
```



```

        self.m.append(np.zeros_like(self.params[i]))

    def setlr(self, alpha):
        self.alpha = alpha

    def set_grad(self, grad):
        self.params_grad = grad
        if self.v is None :
            self.v = []
            for i in range(len(self.params)):
                self.v.append(np.zeros_like(self.params_grad[i]))

    def grad(self):
        #update all param, using m, v and param_grad
        self.iter += 1
        for i in range(len(self.params_grad)):
            self.m[i] = (1 - self.beta1) * (self.params_grad[i]) + self.beta1 *
self.m[i]
            self.v[i] = (1 - self.beta2) * (self.params_grad[i] ** 2) +
self.beta2 * self.v[i]
            m_c = self.m[i] / (1.0 - self.beta1 ** self.iter)
            v_c = self.v[i] / (1.0 - self.beta2 ** self.iter)
            #adam to update param
            self.params[i] -= (self.alpha * m_c) / (np.sqrt(v_c) + self.epsilon)

```

LeNet5模型实现

借鉴目前改进的LeNet网络结构，在每个池化层后用ReLU激活函数，并在每个全连接层也使用ReLU作为激活函数，得到最后LeNet模型结构：是Conv层-->ReLU层-->MaxPool层-->Conv层-->ReLU层-->MaxPool层-->FullyConnect层-->ReLU层-->FullyConnect层-->ReLU层-->FullyConnect层，具体实现如下：

针对本次多分类任务，我还在实验部分给最后输出层加了一个softmax函数，对比一下跟普通LeNet网络结构的差别。

```

class LeNet:
    def __init__(self):
        #c1
        self.c1 = Conv(1, 6, 5)
        self.relu1 = ReLu()
        #s2
        self.s2 = MaxPool((2, 2), 2)
        #c3
        self.c3 = Conv(6, 16, 5)
        self.relu2 = ReLu()
        #s4
        self.s4 = MaxPool((2, 2), 2)
        #c5卷积层相当于120个神经元的全连接层
        self.c5 = FullyConnect(400, 120)
        self.relu3 = ReLu()
        #fc6
        self.fc6 = FullyConnect(120, 84)
        self.relu4 = ReLu()
        #output
        self.output = FullyConnect(84, 10)

```

```

#使用adam优化算法进行深度学习的权重更新
self.adam = Adam(self.get_params())

def forward(self, x):
    x = self.c1.forward(x)
    x = self.relu1.forward(x)
    x = self.s2.forward(x)
    x = self.c3.forward(x)
    x = self.relu2.forward(x)
    x = self.s4.forward(x)
    #展开为一维向量
    x = x.reshape(x.shape[0], -1)
    x = self.c5.forward(x)
    x = self.relu3.forward(x)
    x = self.fc6.forward(x)
    x = self.relu4.forward(x)
    x = self.output.forward(x)
    return x

def backward(self, dy):
    #记录梯度
    params_grad = []
    dy, dw, db = self.output.backward(dy)
    params_grad.append(db)
    params_grad.append(dw)

    dy = self.relu4.backward(dy)
    dy, dw, db = self.fc6.backward(dy)
    params_grad.append(db)
    params_grad.append(dw)

    dy = self.relu3.backward(dy)
    dy, dw, db = self.c5.backward(dy)
    params_grad.append(db)
    params_grad.append(dw)

    dy = dy.reshape(dy.shape[0], 16, 5, 5)
    dy = self.s4.backward(dy)
    dy = self.relu2.backward(dy)
    dy, dw, db = self.c3.backward(dy)
    params_grad.append(db)
    params_grad.append(dw)

    dy = self.s2.backward(dy)
    dy = self.relu1.backward(dy)
    dy, dw, db = self.c1.backward(dy)
    params_grad.append(db)
    params_grad.append(dw)

    params_grad.reverse()
    self.adam.set_grad(params_grad)
    #使用adam优化器进行权重的更新
    self.adam.grad()

```

实验过程

如何进行训练

train函数的实现:

```
def train_model(data, model):
    model.setlr(lr)
    best_acc = 0.0
    best_model = None
    for e in range(epochs):
        for i in range(int(data['x_train'].shape[0]/batch_size)):
            x = data["x_train"][i:i+batch_size]
            y = data["y_train"][i:i+batch_size]

            y_pred = model.forward(x)
            loss, dy= softmax_loss(y_pred, y)
            _loss.append(loss)
            model.backward(dy)

        x_test = data["x_test"]
        y_test = data["y_test"]
        y_pred = model.forward(x_test)
        y_pred = np.argmax(y_pred, axis=1)
        acc = np.mean(y_pred == y_test.reshape(1, y_test.shape[0]))
        #利用acc选择最优模型
        if acc > best_acc:
            best_acc = acc
            best_model = model.get_model_weight()
    return best_model
```

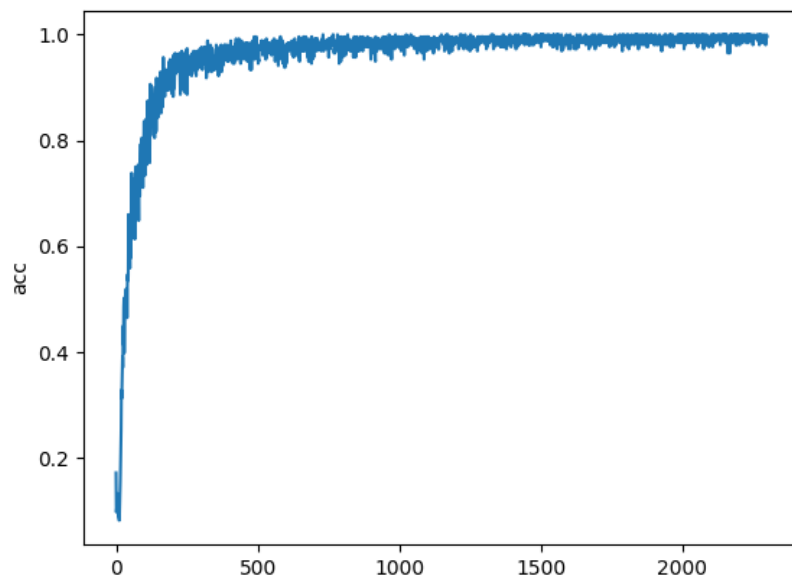
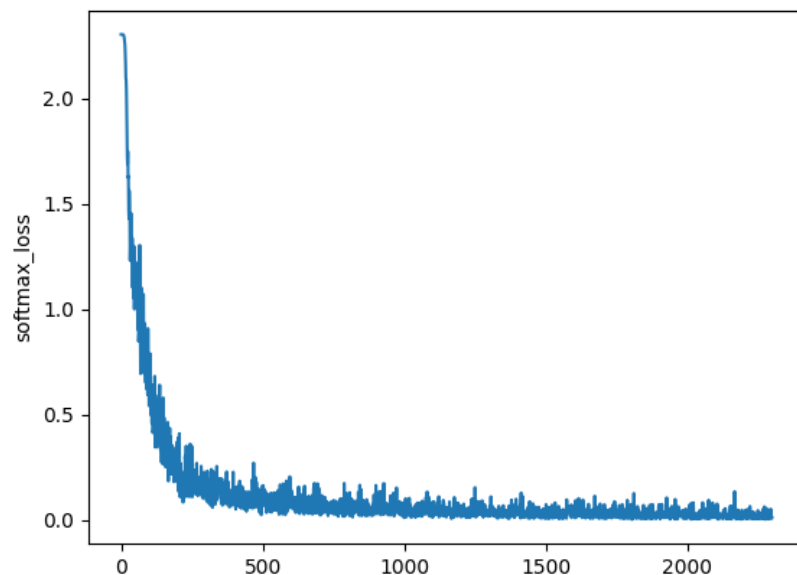
超参数

训练集:测试集	5:1
epoch	8
alpah	0.0015
batch_size	256
epsilon	1e-8

训练结果

最终在训练集中正确率为 99.09%。进行五次测试，在测试集上的平均正确率为 98.93%。说明模型效果比较不错。

绘出训练过程中损失值和正确率随迭代次数变化的曲线图：



结果分析

由 `softmax_loss` 那张图可以发现，随着迭代次数增加，损失值也迅速下降，并在750次迭代学习后趋于0.10附近，已经能达到比较好的模型效果，模型收敛。

但是模型仍有波动，可以发现在900次迭代和1600次迭代左右损失值突然增大到0.25附近，我认为这可能是由于过拟合造成的波动，但是总体而言模型效果表现较好。

最后output层加一个softmax激活函数：最终测试集上准确率达到 99.11%，下面是其损失值曲线，发现在迭代次数比较大时模型损失值的波动更小，且准确率得到略微提高，根本原因是softmax更适合这种多分类问题。

