

Github link -: <https://github.com/StupidME2000/Sem-4-DSA-ICA-Week-8-Q1-Heap-Data-Structure.git>

```
Run: Week_8 x
Enter the number of elements: 5
Enter the elements:
6 2 7 1 8
Input array: 6 2 7 1 8
Sorted array: 1 2 6 7 8
```

```
Run: Week_8 x
Enter the number of elements: 8
Enter the elements:
14 23 4 18 1 7 3 10
Input array: 14 23 4 18 1 7 3 10
Sorted array: 1 3 4 7 10 14 18 23
Process finished with exit code 0
```

```
Run: Week_8 x
Enter the number of elements: 3
Enter the elements:
9 5 2
Input array: 9 5 2
Sorted array: 2 5 9
Process finished with exit code 0
```

```
Run: Week_8 x
Enter the number of elements: 10
Enter the elements:
56 14 20 33 8 7 16 2 42 6
Input array: 56 14 20 33 8 7 16 2 42 6
Sorted array: 2 6 7 8 14 16 20 33 42 56
Process finished with exit code 0
```

## Heap Sort

The time complexity of Heap Sort is  $O(n \log n)$  in the worst, average, and best case. This makes it an efficient sorting algorithm, and it is widely used in practice.

The algorithm consists of two main steps: building a heap and then extracting elements from the heap. The first step involves building a heap from the input array, which takes  $O(n)$  time. The second step involves extracting the maximum element from the heap  $n$  times, which takes  $O(n \log n)$  time. Therefore, the total time complexity of Heap Sort is  $O(n) + O(n \log n) = O(n \log n)$ .

Heap Sort has a better worst-case time complexity than many other comparison-based sorting algorithms, such as Quick Sort and Merge Sort, which have a worst-case time complexity of  $O(n^2)$  and  $O(n \log n)$ , respectively. However, Heap Sort has a higher constant factor than these algorithms, making it slower for small input sizes. Additionally, Heap Sort is not a stable sorting algorithm, which means that it does not preserve the relative order of equal elements in the input array.