Definite and indefinite articles

The word *the* is a definite article. Use it to:

- refer to a specific instance of something. For example:

  Click the OK button.

- refer to a all instances of something. For example:

  The `for` loop is a common programming construct.

The words *a* and *an* are indefinite articles. Use them to:

- refer to a classification of something, but not a specific instance of one.
  Two examples:

  Press a key to continue.

  Use a compiler to build this code.

- refer to something generically. For example:

  An image from the video is displayed.

  When the task is complete, a new window opens.

There are two indefinite articles. Which one you use depends on the object it
precedes.

Use *a* when the object begins with a consonant, or sounds like it begins with a consonant when
  a UNIX system

  a window

  a button

  a TCP port

Use *an* when the object begins with a vowel, or sounds like it begins with a vowel when pronou
  an MPEG stream

  an application

  an error message

Exercise

Identify the incorrect articles in these sentences:

1. Log in to the workstation VM and open the window to /home/student/code.

2. Click an Next button to continue.

3. By default, there are three windows on the desktop. Read a title bar of each window to find the window called Foo. In this window, enter your password in a text field.