iTop Advanced Usage Documentation

- The <u>documentation about integration</u> explains how to import/export and synchronize data in order to integrate iTop with other applications
- The <u>customization documentation</u> explains how to extend (or modify) the data model of the application

Old Documentation

The following documentation applies to iTop versions 1.0 up to 1.2.1 only

- Toolkit for modifying the data model
- How to create your own module

Advanced topics

A CMDB is rarely a stand-alone application. In order to integrate iTop with the rest of your infrastructure, three powerful mechanisms are available:

- An <u>Export page</u> than can be used either as a web service or from the command line. The
 page allows to export in XML, CSV or HTML format any set of iTop objects that can be
 described by an OQL query.
- A scripted <u>Import page</u> available as a web service or from the command line to import or update iTop objects from a CSV file
- A Data Synchronization engine that enables iTop to federate data from various sources

All these services work on virtually any object in iTop: Devices, Contacts, Tickets, User Accounts…

What is the difference between CSV Import and Data Synchronization ?

Data synchronization is meant to import data into iTop, from another system, in a recurring manner. It can be run from the command line or from a web service, but not interactively. Data Synchronization is optimized for large volume of data that do not change very often. For example you may synchronize 10,000 contacts from an LDAP server, in iTop, once per

day. Everyday probably only a small percentage of the users' records will be modified. This is efficiently handled by iTop.

When synchronizing data, iTop keeps track of the relationship between the iTop object and the source of the data. Therefore it is possible to prevent the users from modifying the synchronized objects (partially or totally) in iTop and to tell them where the data comes from. This is useful for "federating" several sources of data in iTop.

The CSV import (which can run interactively or from the command line) is more targeted towards "one shot" import. It can be used from a script (using the command line interface or the webservice) or interactively. When performing a CSV import, iTop does not record information about the source of the data. Once the data have been loaded into iTop, the objects can be modified by the authorized users, without any reference to the original source.

To summarize:

CSV import is good for:

- importing initial data in iTop
- performing bulk transformations on the data (sometimes it's easier to export / modify in Excel / reimport than to edit the objects directly in iTop)

Synchronization is good for:

- federating data between different systems in iTop
- importing data via some scheduled mechanism
- preventing users from modifying the imported data

REST/CLI services

The import, export and data synchronization pages can be run either as REST web services or from the *Command-Line Interface* (CLI). Since the CLI mode can only be used by scripts running on the iTop server itself it is considered as safer and generally runs with less limitations compared to the web pages (on most system the CLI mode has its own php.ini configuration). For example:

- CLI mode can benefit from longer timeout or no timeout at all (useful for running big imports)
- The memory_limit setting may be set to a bigger value for PHP scripts running in CLI mode.

In CLI mode, the arguments to iTop pages are always given with the prefix — (two consecutive hyphens).

```
Example (on Windows):

php. exe -q c:\inetpub\itop\synchro\synchro_exec.php --auth_user=john
--auth_pwd=trust, no1

Same example (on Linux):

php -q /var/www/itop/synchro/synchro_exec.php --auth_user=john
--auth_pwd=trust, no1

or, even better, using a parameters file:
```

On some Linux systems the PHP command-line interface must be installed as a separate package (called php-c1i or php5-c1i). To check if the PHP CLI is installed (and available in the path) on your system simply type $which\ php$ from the command prompt.

Using a parameters file

php -q /var/www/itop/synchro/synchro exec.php

--param file=/etc/itop/params. foo

For security reasons it is always better to avoid passing credentials (user names and passwords) on the command line (the command lines corresponding to the processes running on the system are generally visible to all users logged—in). iTop offers the alternative to pass all command—line parameters inside a file, called the "parameters file" via the argument param_file. This argument can be used with most of the REST/CLI web services, it must contain the path to a parameters file.

Make sure that the parameters file is readable by the process that will run the PHP page, and that it cannot be accessed through the web server.

A parameters file contains key/value pairs and always uses the same format. It can be commented: any character found after # on a given line will be ignored

When a parameter is specified both in the param file and as a command-line argument, the value given on the command line has precedence.

Example:

params

```
# This is a parameter file
#
# If a parameter is given both in the file and in the arguments,
# then the value given as argument is retained
#
# Authentication
auth_user = qwertyuiop
auth_pwd = ded!catedLOgln
# My web service
size_min = 20 # Megabytes
time limit = 40 # Minutes
```

List of REST/CLI services

- <u>cron.php</u>: the heartbeat of iTop, enables some features like asynchronous emails
- synchro exec.php: trigger the synchronization of a list of data sources
- <u>synchro import.php</u>: in one single operation, import data and trigger the synchronization process
- <u>import.php</u>: import data from CSV files
- export.php: export data in various formats

REST/JSON services

This feature will be available with iTop 2.0.1

<u>REST/JSON services</u> are generic services. The APIs are low-level operations (search objects, create/update/delete objects) that will be the building bricks allowing any kind of integration.

Furthermore, a custom module can provide higher level operations that will be delivered through this same entry point.

iTop Customization

This document applies to iTop version 2.0. For customizing previous versions of iTop refer to <a href="the-entropy: itop-entropy: itop-entropy: "the-entropy: itop-entropy: itop-entropy

iTop is built on top of an ORM (Object Relational Mapper) abstraction layer that relies on the definition of a "Meta Data Model" made of PHP classes.

Starting with iTop 2.0 the Meta Data Model can be described in XML which is then "compiled" into PHP classes during the setup of the application.

The iTop architecture can be depicted as the schema below:

Custom
UI
Services
Portal
UI
Plug-ins

Security

Meta Data Model
ORM

iTop 2.0 architecture

The orange boxes on the schema above are the parts of the application that can be customized.

MySQL database

Type of customization	Mean	Documentation	Intended audience
Extending or modifying the meta data model	XML files	XML reference	iTop consultants, ITIL specialists
Extending the generic user-interface via a plug-in	PHP files	Extensions API	PHP developers
Creating new user interface pages to implement new web services, specialized exports or a specific task oriented user interface	РНР	ORM API	PHP developers
Creating your own security scheme	PHP files	User Rights API	PHP developers

Starting with iTop 2.0, the modification of the meta data model can be done by writing a simple XML file that will contain only the differences with the standard data model. By doing so, your

modifications are kept in a separate file, that will remain applicable to the next version of iTop.Thus preserving your customizations in case of upgrade.

Understanding the iTop file structure

The layout of the iTop files and folders can be depicted as below:

iTop 2.0 files layout

iTop	
↑ ☐ addons	User-rights management add-ons
↑ ☐ application	Generic UI (PHP classes)
▽ 📋 conf	Configuration files
▶ moduction	Created by the setup
↑ (iii) toolkit	Created by the toolkit
♪ 📋 core	ORM engine
♪ 📋 css	Generic UI (Cascading Style Sheets)
♪ 🛅 data	Local data generated by the application
¬ iii datamodels	
Þ 🛅 1.x	Data model for upgrading a 1.x version
♪ (iii) 2.x	Data model for 2.x versions
◊ (in dictionaries)	Generic UI (Dictionaries)
	Online help for the setup
▶ env-production	"Compiled" data model, generated by the setup, do not edit
▶ menv-toolkit	"Compiled" data model, generated by the toolkit, do not edit
	Copy your iTop extension modules in this folder
D 🛅 images	Generic UI (Images)
♪ 🛅 js	Generic UI (Javascript files)
♪ 🛅 lib	Third party PHP libraries
Þ 🛅 log	Log files
▶ iii pages	Generic UI pages
	Portal user interface
♪ 🛅 setup	Setup program
♪ 「 iii synchro	Data synchronization
▶ m toolkit	Toolkit for modifying the data model
	Import/Export and SOAP web services

The following folders have a special usage in iTop:

- **conf**: contains the configuration files, with one sub-folder per environment (see Environments below).
- data: contains application generated data, like the image for the object life-cycle (if graphviz is available on the system)
- datamodels: contains the meta data model definitions, with one sub-folder per major version of iTop.
- **env-xxxx**: these folders (one per environment) contain the "compiled" data model. The env-production folder is completely re-created each time the application is re-installed

- or upgraded. If you edit its content, be aware that your modifications *will be lost* upon re-install or upgrade.
- **extensions**: this folder is the place where to copy extensions modules that are not part of the standard distribution of iTop.
- **log**: contains the log files of the application: setup. \log and error. \log

All the other folders should be considered as part of the source code of the application and should generally not be modified. The application never writes to these folders, they can be marked as read-only for the web server process.

Environments

A new concept introduced by iTop 2.0 is the notion of "environment". An environment is an instance of iTop running the same code base but with potentially its own data model and configuration file. An environment is made of:

- A configuration file stored in conf/name of the environment/config-itop.php.
- A data model runtime, stored in env-name_of_the_environment

Two different environments can operate on the same database if their configuration files says so.

The toolkit automatically creates a separate environment (named toolkit) in order to compile the XML data model and test its consistency without affecting the "production" environment. When the changes are Ok, you can instruct the toolkit to apply the validated changes to the "production" environment.

Extension Modules

The basic unit of data model definition in iTop is called a module.

A module groups together all the files needed to deliver a given feature: data model definitions in XML, PHP classes, Javascript and CSS files, PHP pages, images, etc... A module contains at least one file: the module definition file, always named module.name_of_the_module.php.

Though you can always patch the source code, the best way to customize iTop consists in writing your own module. This creates a clean packaging of the customization and allow an easy (re)installation for your deployment or in case of upgrade.

PHP versus XML data model definitions

In iTop versions 1.x, the data model definition was written as a plain PHP classes. iTop version 2.0 support both PHP and XML definitions for the data model.

XML definitions have one major advantage over PHP definitions: the XML definition in one module can alter the data model defined in another module. For example, it is possible to create an extension module that will — when installed — add an attribute to the standard class "Server", which is defined in the standard iTop data model. The extension module does not need to replace the whole "itop-config-management" module (where the Server class is defined), it can just alter the definition of a classe defines elsewhere.

In order to achieve the same effect in PHP, the only solution consists in cloning the whole itop-config-mgmt module and replacing it with your own patched version. When a new version of the module is released, you have to redo this diff & patch work again to produce a new version of your own module. Since an XML definition is directly defined as a difference, the upgrade is automatic.

Content of a module

If my-module is the name of your module, the module folder will contain the following files:

File Name	Description
module. <i>my-module</i> .php	The module definition file. Mandatory. Contains the description of the module (name version, dependencies on other modules, etc.) and its components.
datamodel. <i>my-module</i> .xml	Data Model in XML. Upon installation the "compilation" will produce the model.xxxxx.php file based on the XML definitions. The XML file can contain the definition of classes, menus and profiles
model. <i>my-module</i> .php	If you choose to define the data model directly in PHP, then this file is the place to put such definitions
main. <i>my-module</i> .php	PHP code and utilities. For some modules that contain a lot of PHP code, it is easier to extract the PHP code and edit it in this separate file than letting the code embedded in the XML.
images	It is a good practice to store the images (classes icons, etc) in their own sub folder

The module names starting with itop- are reserved for offical modules from the iTop package. To

avoid naming conflicts with other extensions it is recommended to name your custom modules with a name starting with the name of your company. For example the custom modules developed by Combodo are named *combodo-xxxx*.

Creating a module

Fill the form below and click on "Generate" to generate an empty module as the starting point for your customization:

Module Name:	(must be unique. Names starting with "itop-" and "combodo-' are reserved for use by Combodo)
Module Label:	Sample Modu (Displayed during the setup)
Module Version:	1. 0. 0
Category:	business
Dependencies:	(comma separated list of module names/versions)
Generate !	

Installing the Toolkit

- Download the toolkit zip file: iTopDataModelToolkit-2.0.zip
- Expand the content of the zip file to create a directory "toolkit" at the root of the your development iTop instance.
- Point your browser to http://<your_itop>/toolkit

Development Workflow

- 1. Create an empty module
- 2. Install a development instance of iTop, including your empty module in the "extensions" folder
- 3. Install the toolkit on your developement instance
- 4. Edit your extension module and validate it with the toolkit
- 5. Apply the changes made to your extension module to the "production" environment
- 6. Test your module with some sample data. In case of troubles, fix them by iterating at point 4.

XML files must be "compiled" to PHP files each time you modify them, this is the job of the

toolkit. However all other files in your module are simply copied from the "extension/your_module" folder to "env-production/your_module" folder. To speed-up the debugging on Linux systems you can replace these files by a symbolic link to their actual source file; Thus any modification to the source is immediately effective in iTop, you just have to hit the refresh button of the browser.

When your extension is completed you can deploy it on your production system by:

- 1. Copying the folder containing your extension module to the "extensions" folder on the production system
- 2. Marking the configuration file as read/write
- 3. Running the setup again and selecting your module in the list of "extensions" at the end of the interactive setup

Using the Toolkit

Once the toolkit is installed, point your browser to: http://<your_itop>/toolkit.

The first tab performs some basic consistency checks and validation of the data model definition. You can use the "Refresh" button to perform the validation again each time the data model definition has changed. The checks performed in this tab work on the specific "toolkit" environment and thus have no effect on the actual iTop instance that uses the "production" environment.



The order in which the XML files are loaded is important (especially if an XML file alters the definitions given in another one). This loading order follows the "dependencies" declared in the module description file.

If you get an error like:

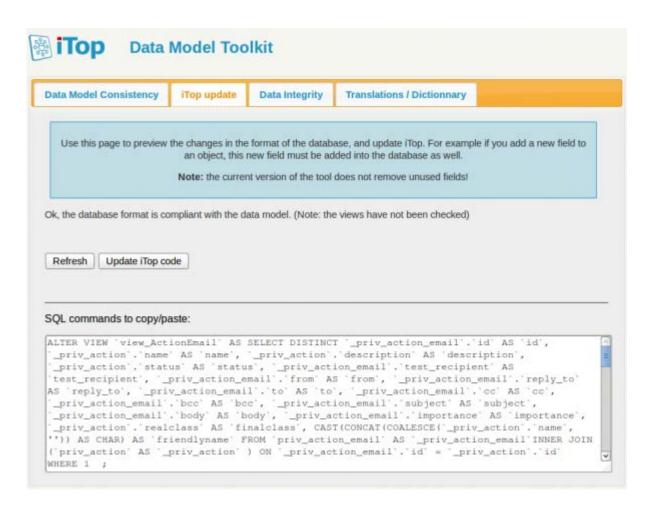
XML datamodel loader: could not find node for class/XXXX

This probably means that your module lacks a dependency on the module where the class XXXX is defined.

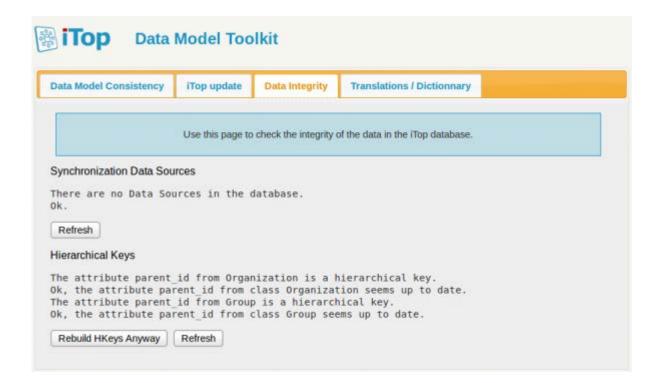
When the setup runs the loading order is computed and the resulting order is written in the configuration file. Be aware that the toolkit does *not* recompute this loading order. Therefore if you miss a dependency, you need to modify the module definition file to add this dependency and run the setup again in order to recompute the whole configuration file

When the first tab does not show any error, you can move to the second tab to:

- check the change to the database schema
- apply the changes of the database schema and data model definitions to the "production" iTop environment by clicking on "Udpate iTop Code"



The third tab of the toolkit can be used to update the Data Synchronization sources (if there are any that was impacted by the changes to the data model), and to check if there are any discrepencies in the internal data maintained for hierarchical keys. This tab directly operates on the "production" environment.



XML Data Model Reference

This document is the reference documentation for the format of the XML used in the datamodel.xxxx.xml files inside iTop modules. An XML data model file can be used to define:

- classes that will generate the actual PHP classes when "compiled" using either the setup program or the toolkit
- menus to be inserted in the application's menu on the left of the iTop pages
- profiles to manage the access rights to the iTop objects

Principles

An XML data model contains both *initial declarations* and/or *alterations* of declarations made in other XML files.

The iTop compiler works in two steps:

- 1. Load the XML data model files of the installed modules. The XML are combined into one single XML definition. It is important to figure out that, starting from an empty definition, iTop will merge each XML one by one.
- 2. Interpret the final combined definition.

The XML format reference described hereafter applies to the combined definition. Thus an XML may not contain all the mandatory nodes, but only those required to identify the path of an alteration and those required to (re)define items.

By default, the contents of a given XML are merged into the combined definition.

You can define alterations using the attribute _delta. This attribute specifies how a given node must be considered, including its subnodes.

_delta can take the following values:

_delta	Meaning
merge (default)	Create this node if it does not exist already. Then examine the delta in its child nodes. This is mostly relevant for the structure nodes
must_exist	Check that this node already exists. Then examine the delta in its child nodes.
define	This is the first definition of this node. No flag should be found into its child nodes.
define_if_not_exists	It the node does not already exist then define it. Ignore it otherwise.
redefine	The contents of this node must be replaced by the contents of the delta node.
delete	Delete this node. This node should not have child nodes (no contents)

A node is identified by its tag name and the attribute id. If no id is given, then the node is identified as being the FIRST node being found having the same tag name.

Another attribute is _rename_from. Use it to specify that the item (e.g. an attribute) is in fact an existing item renamed from _rename_from to id.

When the compiler encounters define/redefine, it considers that the child nodes are pure content definition. As a consequence, any attribute _delta or _rename_from will be ignored.

XML general structure

Use the triangle arrow on the left of an item to expand/collapse its definition.

Tag	Usag e	Description
<pre><itop_design version="1.0" xmlns:xsi="http://www.w3.org/2001/X MLSchema-instance"></itop_design></pre>	mand ator y	Structural node
<u>⟨classes⟩</u>	mand ator y	Declared classes
<pre><class id="name"></class></pre>	zero or more	Declaration of class
<pre><parent>cmdbAbstractObject<par ent=""></par></parent></pre>	mand ator y	Parent class
<pre><pre>properties></pre></pre>	mand ator y	

<is_link>l<is_link></is_link></is_link>	opti onal	Differentiate classes used for linking other classes together. Set to 1 for a linking class.
<pre><comment></comment></pre>	mand ator y	PHP comments added into the compile file, before the declaration of the class
<pre><category>bizmodel, searcha ble, structure<category></category></category></pre>	opti onal	Usages that will be made of this class.
<abstract>false<abstract></abstract></abstract>	mand ator y	Abstract classes can not be instantiated.
<pre><key_type>autoincrement<ke y_type=""></ke></key_type></pre>	mand ator y	Always set to "autoincremen t"
<db_table>name<db_table></db_table></db_table>	mand ator y	Name of the MySQL table used for this

class. The name given here will be automatically predended with the suffix provided at installation if any.

<db_key_field>id<db_key_fi

mand ator y Always setting the identifier field to "id" is fine

<db_final_class_field>fina
lclass<db_final_class_fiel
d>

mand ator y If the class is on top of a hierarchy of classes, then you must define which MySQL column will be used for keeping track of the real class of object instances. Setting this "finalclass" is fine.

<naming>

mand ator Define how the friendly name

٦7	
.у	

will be computed

<format>%1\$s<format>

mand ator y This printf formatting expression defines how the attributes will be put together. When specified as an empty string, the friendly name will be rendered as a concatenation of the given attributes.

<attributes>

mand ator y List of attributes used to compose the friendly name. Note that the order matters.

<attribute>

at leas t one

<order>

opti

Defines the

	onal	default sort order for the class, if omitted the class is sorted on the friendly name
<columns></columns>	mand ator y	
<pre><column ascending="true false" id="name"></column></pre>	at leas t one	Either sort ascending or descending on this attribute. The order of the attributes is important.
<display_template></display_template>	opti onal	
<icon></icon>	opti onal	Specify an icon for your class

<reconciliation>

Define the

reconciliatio

default

mand

ator

У

n scheme for data import.

Declaration of

class, if any)

List of attributes (attributes) ator used for the y reconciliatio n.

at
<attribute> leas
t one

Declaration of an attribute.

at See the

<u>⟨lifecycle⟩</u> opti Lifecycle:

	onal	states and transitions
<attribute>name<attribute></attribute></attribute>	mand ator y	Attribute used for the state (must be declared as AttributeEnum, can be inherited from a parent class)
<stimuli></stimuli>	mand ator y	List of events to which the object will be sensitive
<stimulus></stimulus>	at leas t one	Declaration of a stimulus. See the various types of stimuli in section Stimuli
<states></states>	mand ator y	Possible states. The list of states must be a subset of the values defined for the

"state" attribute.

Combination of

at

<pre><state id="name"></state></pre>	at leas t one	The complete definition of a state: name, attribute flags and transitions to other states
<pre><initial_state_path></initial_state_path></pre>	opti onal	An ordered list of states through which the object will go when it is created
<state_ref>new<state_ref></state_ref></state_ref>	mand ator y	A state
<flags></flags>	mand ator y	Define here how the attributes will be shown in the GUI, for the given state

<attribute id="name">

	leas t one	flags interpreted by the GUI
<hidden></hidden>	opti onal	The attribute is hidden in this state
<read_only></read_only>	opti onal	The attribute is shown and cannot be modified
<must_prompt></must_prompt>	opti onal	The GUI must prompt the user when the object is entering the state
<must_change></must_change>	opti onal	The attribute must be changed by the user when the object is entering the state
<mandatory></mandatory>	opti onal	The attribute must be defined in

this state.
This overrides
the definition
of the
attribute (tag
"is_null_allo
wed")

<transitions></transitions>	mand ator y	List of possible transitions from this state to another
<transition></transition>	at leas t one	For a given stimulus, defines the target state and the actions to perform
<stimulus>name<stimulus></stimulus></stimulus>	mand ator y	Event triggering this transition
<target>name<target></target></target>	mand ator y	State reached after the transition

<actions></actions>	mand ator y	Ordered list of actions to perform during the transition
<action></action>	at leas t one	A single action
<verb>name<verb></verb></verb>	mand ator y	Name of the method that will be called (see the tag "methods" hereafter)
<pre><methods></methods></pre>	mand ator y	Additional function declarations. The function will be declared within the class. This is the mean to overload some functions of DBObject or cmdbAbstractO bject. Use with care.
<method id="name"></method>	zero	A function

or more

PHP comment. Will be predended to the opti <comment> declaration of onal the class into the generated (compiled) PHP code. Set to true if you need to mand declare a <static>false<static> static ator function, у false otherwise. Set to public, protected or mand private (See <access>public<access> ator the У documentation of PHP) Use one of the following mand <type>Overload-DBObject<type> ator values: LifecycleActi У on,

Overload-cmdb
AbstractObjec
t,
Overload-iDis
play,
Overload-DBOb
ject,
Overload-ExNi
hilo, Custom

<code>

mand ator PHP code. Must include the function prototype. It is higly recommended to put it within a CDATA to avoid the need for escaping xml entities within your code.

 $\underline{\langle \text{presentation} \rangle}$

mand ator y

<details>

mand ator y Defines the presentation for both the vizualisation and the edition form of an object.

Can be
overriden by
the lifecycle
flag "hidden"

			flag "hidden"
<items></items>		at leas t one	Refer to Presentation (details)
	<search></search>	mand ator y	Ordered list of attributes shown in search forms
<items></items>		at leas t one	Refer to Presentation (search or list)
	ist>	mand ator y	Ordered list of attributes shown by default in result lists
<items></items>		at leas t one	Refer to Presentation (search or list)

<menus></menus>	mand ator y	Declaration of the menus shown in the main GUI (left pane)
<menu></menu>	at leas t one	Declaration of a menu. See the various types of menus in section Menus
<pre>⟨user rights⟩</pre>	mand ator y	Implementatio n of the user rights policy: users will have one or more profiles, granting them access rights.
<groups></groups>	mand ator y	Groups are sets of classes. Grants are given based on this grouping - see "profiles"
<pre><group id="name"></group></pre>	at leas t one	A set of classes.

<classes></classes>	mand ator y	List of classes found in the group
<pre><class id="name"></class></pre>	zero or more	
<pre><pre>files></pre></pre>	mand ator y	Profiles that will be listed in the application. A user can have one or more profiles. The profile "administrato r" is always present and cannot be redefined.
<pre><pre>file id="123"></pre></pre>	at leas t one	A usage profile.
<name>Configuration Manager<name></name></name>	mand ator y	Name of the profile as it will be shown in the application. No translation is possible.

<pre><description>Person in charge of the documentation of the managed CIs<description></description></description></pre>	mand ator y	Description of the profile (one line) as it will be shown in the application. No translation is possible.
<groups></groups>	mand ator y	Grants associated to the profile
<group></group>	at leas t one	Group for which grants must be defined
<actions></actions>	mand ator y	Allowed actions for the profile/group
<action></action>	at leas t one	See the various types of grant in section Action grants

Fields

The fields (also called attributes) are the actual data members of the objects. A field generally corresponds to one (or more) columns(s) in one table in the database. The different types of fields are listed in the table below:

Use the triangle arrow on the left of an item to expand/collapse its definition.

Tag	Usage	Description
<pre> <field id="name" xsi:type="AttributeString"></field></pre>	zero or more	A string, limited to one line of 255 characters
<sql>name<sql></sql></sql>	manda tory	The column used to store the value into the MySQL database
<default_value>name<default_va lue></default_va </default_value>	manda tory	The default value (can be specified as an empty string)
<pre><is_null_allowed>true<is_null_ allowed=""></is_null_></is_null_allowed></pre>	manda tory	Set to "true" to let users leave this value undefined, false otherwise
<pre> <field id="name" xsi:type="AttributeEnum"></field></pre>	zero or	An string that can take its value out

	more	of a fixed set of possible values
<values></values>	manda tory	List of possible values
<value>name<value></value></value>	at least one	Value. Must be made of alphanumeric characters. Other authorized characters: '_', '_'
<sql>name<sql></sql></sql>	manda tory	The column used to store the value into the MySQL database
<default_value>name<default_va lue></default_va </default_value>	manda tory	The default value (must be in the list of possible values)
<pre><is_null_allowed>true<is_null_ allowed=""></is_null_></is_null_allowed></pre>	manda tory	Set to "true" to let users leave this value undefined, false otherwise

<pre> <field "="" id="name" xsi:type="AttributeEmailAddress"></field></pre>	zero or more	An email address
<sql>name<sql></sql></sql>	manda tory	The column used to store the value into the MySQL database
<default_value>name<default_va lue></default_va </default_value>	manda tory	The default value (can be specified as an empty string)
<is_null_allowed>true<is_null_ allowed></is_null_ </is_null_allowed>	manda tory	Set to "true" to let users leave this value undefined, false otherwise
<pre> <field id="name" xsi:type="AttributeExternalKey"></field></pre>	zero or more	An external key: a pointer to an object of the given class
<sql>name<sql></sql></sql>	manda tory	The column used to store the value into the MySQL database

<pre><is_null_allowed>true<is_null_ allowed=""></is_null_></is_null_allowed></pre>	manda tory	Set to "true" to let users leave this value undefined, false otherwise
<pre><on_target_delete>DEL_AUTO<on_ target_delete=""></on_></on_target_delete></pre>	manda tory	Define how the deletion of the target object will impact the current object. Allowed values are 'DEL_MANUAL' and 'DEL_AUTO'
<target_class>name<target_clas s></target_clas </target_class>	manda tory	To class of the objects to which the external key is pointing
<pre><filter>SELECT Location AS L WHERE L.org_id = :this->org_id<filter></filter></filter></pre>	optio nal	OQL query to define a set of object to which the external key can point to. Use :this->*name* to refer to a value in the current object
<dependencies></dependencies>	optio nal	Attributes on which the current attribute

depends. This will be taken into account in the forms.

<attribute id="name"></attribute>	manda tory	An attribute code
<max_combo_length>50<max_combo _length></max_combo </max_combo_length>	optio nal	The maximum number of elements in a drop-down list. If more then an autocomplete will be used. Defaults to the value given in the configuration file.
<pre><min_autocomplete_chars>3<min_ autocomplete_chars=""></min_></min_autocomplete_chars></pre>	optio nal	The minimum number of characters to type in order to trigger the "autocomplete" behavior. Defaults to the value given in the configuration file.
<allow_target_creation>true<allow_target_creation></allow_target_creation></allow_target_creation>	optio nal	Displays the + button on external keys to create

target objects.
Defaults to the value given in the configuration file.

<pre> <field id="name" xsi:type="AttributeHierarchical Key"></field></pre>	zero or more	An external key pointing to the same class, in order to build hierarchies of objects
<sql>name<sql></sql></sql>	manda tory	The column used to store the value into the MySQL database
<pre><is_null_allowed>true<is_null_ allowed=""></is_null_></is_null_allowed></pre>	manda tory	Set to "true" to let users leave this value undefined, false otherwise
<pre><on_target_delete>DEL_AUTO<on_ target_delete=""></on_></on_target_delete></pre>	manda tory	Define how the deletion of the target object will impact the current object. Allowed values are 'DEL_MANUAL' and 'DEL_AUTO'

<pre><filter>SELECT Location AS L WHERE L.org_id = :this->org_id<filter></filter></filter></pre>	optio nal	OQL query to define a set of object to which the key can point to. Use :this->*name* to refer to a value in the current object
<dependencies></dependencies>	optio nal	Attributes on which the current attribute depends. This will be taken into account in the forms.
<attribute id="name"></attribute>	manda tory	An attribute code
<max_combo_length>50<max_combo _length></max_combo </max_combo_length>	optio nal	The maximum number of elements in a drop-down list. If more then an autocomplete will be used. Defaults to the value given in the configuration file.
<pre><min_autocomplete_chars>3<min_< pre=""></min_<></min_autocomplete_chars></pre>	optio	The minimum number

autocomplete_chars>	nal	of characters to type in order to trigger the "autocomplete" behavior. Defaults to the value given in the configuration file.
<allow_target_creation>true<allow_target_creation></allow_target_creation></allow_target_creation>	optio nal	Displays the + button on external keys to create target objects. Defaults to the value given in the configuration file.
<pre> <field id="name" xsi:type="AttributeExternalFiel d"></field></pre>	zero or more	An alias to an attribute hold by another object (see "ExternalKey")
<extkey_attcode>name<extkey_at tcode></extkey_at </extkey_attcode>	manda tory	External key pointing to the remote class. This attribute must be defined in the current class.
<target_attcode>name<target_at< td=""><td>manda</td><td>The attribute of</td></target_at<></target_attcode>	manda	The attribute of

tcode>	tory	the remote class
<pre> <field id="name" xsi:type="AttributeText"></field></pre>	zero or more	A multi-line text (limited to 64 Kb)
<sql>name<sql></sql></sql>	manda tory	The column used to store the value into the MySQL database
<default_value>name<default_va lue></default_va </default_value>	manda tory	The default value (can be specified as an empty string)
<pre><is_null_allowed>true<is_null_ allowed=""></is_null_></is_null_allowed></pre>	manda tory	Set to "true" to let users leave this value undefined, false otherwise
<pre> <field id="name" xsi:type="AttributeLongText"></field></pre>	zero or more	A huge text (limited to 4 Gb)
<sql>name<sql></sql></sql>	manda tory	The column used to store the value into the MySQL

database

<default_value>name<default_value></default_value></default_value>	manda tory	The default value (can be specified as an empty string)
<pre><is_null_allowed>true<is_null_ allowed=""></is_null_></is_null_allowed></pre>	manda tory	Set to "true" to let users leave this value undefined, false otherwise
<pre> <field id="name" xsi:type="AttributeLinkedSet"></field></pre>	zero or more	A set of objects pointing to the current object
<pre><linked_class>name<linked_clas s=""></linked_clas></linked_class></pre>	manda tory	A class of objects having an external key pointing to the current object
<ext_key_to_me>name<ext_key_to _me></ext_key_to </ext_key_to_me>	manda tory	An external key attribute, defined on the linked class
<tracking_level>list<tracking_ level></tracking_ </tracking_level>	optio nal	Adjust the recording of

changes (history tab). Possibe values: none, list (track added and removed items), details (track modified items), all. Default to 'list'

<edit_mode>actions<edit_mode></edit_mode></edit_mode>	optio nal	Define the type of GUI for editing this link set. Possibe values: none, add_only, actions, in_place. Defaults to 'actions'
<pre><count_min>0<count_min></count_min></count_min></pre>	optio nal	unused yet
<pre><count_max>0<count_max></count_max></count_max></pre>	optio nal	unused yet
<pre> <field id="name" xsi:type="AttributeLinkedSetInd irect"> </field></pre>	zero or more	A set of objects related to the current object by the mean of a "link class"

<pre><linked_class>name<linked_clas s=""></linked_clas></linked_class></pre>	manda tory	A class of objects having an external key pointing to the current object
<ext_key_to_me>name<ext_key_to _me></ext_key_to </ext_key_to_me>	manda tory	An external key attribute, defined on the linked class
<ext_key_to_remote>name<ext_ke y_to_remote></ext_ke </ext_key_to_remote>	manda tory	An external key attribute, defined on the linked class, and pointing to the remote object
<tracking_level>list<tracking_ level></tracking_ </tracking_level>	optio nal	Adjust the recording of changes (history tab). Possibe values: none, list (track added and removed items), details (track modified items), all. Default to 'all'
<duplicates>true<duplicates></duplicates></duplicates>	optio nal	Set to 'true' to allow duplicates. Defaults to 'false'

<count_min>0<count_min></count_min></count_min>	optio nal	unused yet
<pre><count_max>0<count_max></count_max></count_max></pre>	optio nal	unused yet
<pre> <field id="name" xsi:type="AttributeBlob"></field></pre>	zero or more	A blob, i.e. a binary string (limited to 4Gb). The name of the attribute is used as the prefix to name the columns used for storing the data.
<pre><is_null_allowed>true<is_null_ allowed=""></is_null_></is_null_allowed></pre>	optio nal	Set to "true" to let users leave this value undefined (default), false otherwise
<pre><field id="name" xsi:type="AttributeInteger"></field></pre>	zero or more	An integer value
<sql>name<sql></sql></sql>	manda tory	The column used to store the value into the MySQL database

<default_value>name<default_va lue></default_va </default_value>	manda tory	The default value
<pre><is_null_allowed>true<is_null_ allowed=""></is_null_></is_null_allowed></pre>	manda tory	Set to "true" to let users leave this value undefined, false otherwise
<pre> <field id="name" xsi:type="AttributeDate"></field></pre>	zero or more	A date (no time)
<sql>name<sql></sql></sql>	manda tory	The column used to store the value into the MySQL database
<default_value>name<default_va lue></default_va </default_value>	manda tory	The default value (can be specified as an empty string)
<pre><is_null_allowed>true<is_null_ allowed=""></is_null_></is_null_allowed></pre>	manda tory	Set to "true" to let users leave this value undefined, false otherwise

<pre><field id="name" xsi:type="AttributeDateTime"></field></pre>	zero or more	A date and time
<sql>name<sql></sql></sql>	manda tory	The column used to store the value into the MySQL database
<default_value>name<default_va lue></default_va </default_value>	manda tory	The default value (can be specified as an empty string)
<pre><is_null_allowed>true<is_null_ allowed=""></is_null_></is_null_allowed></pre>	manda tory	Set to "true" to let users leave this value undefined, false otherwise
<pre> <field id="name" xsi:type="AttributeIPAddress"></field></pre>	zero or more	An IP address
<sql>name<sql></sql></sql>	manda tory	The column used to store the value into the MySQL database

<default_value>name<default_va lue></default_va </default_value>	manda tory	The default value (can be specified as an empty string)
<pre><is_null_allowed>true<is_null_ allowed=""></is_null_></is_null_allowed></pre>	manda tory	Set to "true" to let users leave this value undefined, false otherwise
<pre><field id="name" xsi:type="AttributeURL"></field></pre>	zero or more	An URL (http)
<sql>name<sql></sql></sql>	manda tory	The column used to store the value into the MySQL database
<default_value>name<default_value></default_value></default_value>	manda tory	The default value (can be specified as an empty string)
<pre><is_null_allowed>true<is_null_ allowed=""></is_null_></is_null_allowed></pre>	manda tory	Set to "true" to let users leave this value undefined, false otherwise

<target>_blank<target></target></target>	manda tory	Target attribute as it will be set into the A tag (see HTML specs)
<pre> <field id="name" xsi:type="AttributeStopWatch"></field></pre>	zero or more	Cumulate the time spent in some states
<states></states>	manda tory	States in which the stop-watch will be running
<state id="name"></state>	zero or more	A state (as declared in the life-cycle of the class)
<goal>name<goal></goal></goal>	optio nal	Name of the class handling the computation of the time limit. Defaults to 'DefaultMetricCom puter'
<pre><working_time>name<working_tim e=""></working_tim></working_time></pre>	optio nal	Name of the class handling the computation of active times. Defaults to

'DefaultWorkingTi meComputer'

		meComputer'
<thresholds></thresholds>	manda tory	Intermediate milestones, defined as a portion of the overall time goal.
<threshold></threshold>	zero or more	A milestone
<pre><percent>80<percent></percent></percent></pre>	manda tory	Position of the milestone, relative to the overall duration limit
<actions></actions>	manda tory	What must be done when the milestone is being passed.
<action></action>	zero or more	A milestone
<verb>DoThis<verb></verb></verb>	manda tory	Function (of the current PHP class)

<pre><params></params></pre>	optio nal	Arguments to be passed to the function
<pre><param/></pre>	zero or more	A scalar argument (number of string)

Presentation (details)

The presentation "details" defines the structure of the form used to enter an object and to display its "details". It can be a simple list (in which case the fields are displayed in one column), but can also define columns and fieldsset to group related fields together.

Use the triangle arrow on the left of an item to expand/collapse its definition.

Tag	Usage	Description
<u><items></items></u>	mandatory	
<u>⟨item⟩</u>	at least one	An item can be either: an attribute (id = attribute code), a column (id = col:number) or a field set (id = fieldset:dictionary entry)
<rank>123<rank></rank></rank>	> mandatory	Display rank. Item are

ordered from top to bottom, left to right. This must be an integer value.

<items> optional

In case the item defined above is a column or a field set, then this tag must be defined to contain the items (recursively, though this recursion is limited).

Presentation (search or list)

A simple ordered list of fields used when displaying lists of object (usage = list) or for displaying the search form for a given class (usage = seach)

Use the triangle arrow on the left of an item to expand/collapse its definition.

Tag	Usage	Description	
<u><items></items></u>	mandatory	An ordered list of attributes	
<item id="name"></item>	at least one	An attribute	
<rank>123<rank></rank></rank>	mandatory	Rank of the attribute in the list (integer)	

Stimuli

Each transition from one state to another (for objects with a life -cycle) is trigerred when the object receives a stimuli. The different types of stimuli are listed in the table below:

Tag	Usage	Description
<pre> <stimulus id="name" xsi:type="StimulusUserAction"></stimulus></pre>	at least one	An action decided by the end-user. The stimuli is displayed in the Actions menu (if the object is in a state for which this stimuli is taken into account
<pre><stimulus id="name" xsi:type="StimulusInternal"></stimulus></pre>	at least one	An action that can be triggered programmatically.

Menus

The different types of menus are listed in the table below:

Use the triangle arrow on the left of an item to expand/collapse its definition.

m .	TT	D
Tag	Usage	Description
0	0200	DODGLIPULGII

<pre><menu id="name" xsi:type="MenuGroup"></menu></pre>	option al	Top level menu. This menu will always remain visible. It is a container for other menus.
<rank>123.45<rank></rank></rank>	mandat ory	Display rank. This is a float. Menus are ordered by ascending rank: the smallest rank is on top.
<pre><enable_admin_only>1<enable_a dmin_only=""></enable_a></enable_admin_only></pre>	option al	If set to'1' then only administrators will see this menu entry
<pre> <menu id="name" xsi:type="DashboardMenuNode"> </menu></pre>	option al	Dashboard. The contents can be produced by the mean of the "export" function. The contents of the dashboard can be found in a file (definition_file) or directly here (definition)

<rank>123. 45<rank></rank></rank>	mandat ory	Display rank. This is a float. Menus are ordered by ascending rank: the smallest rank is on top.
<pre><enable_admin_only>1<enable_a dmin_only=""></enable_a></enable_admin_only></pre>	option al	If set to'1' then only administrators will see this menu entry
<pre><parent>name<parent></parent></parent></pre>	mandat ory	Parent menu node, either a top node or an intermediate node
<definition_file>name<definit ion_file=""></definit></definition_file>	option al	Dashboard definition file. The path is relative to the module in which the menu is declared.
<definition>name<definition></definition></definition>	option al	Dashboard definition contents. This tag will be ignored if the

tag	
defi	inition_file
has	been given
and	is not empty.

		has been given and is not empty.
<pre><menu id="name" xsi:type="NewObjectMenuNode"></menu></pre>	option al	Shortcut to create a new object.
<rank>123. 45<rank></rank></rank>	mandat ory	Display rank. This is a float. Menus are ordered by ascending rank: the smallest rank is on top.
<pre><enable_admin_only>1<enable_a dmin_only=""></enable_a></enable_admin_only></pre>	option al	If set to '1' then only administrators will see this menu entry
<pre><parent>name<parent></parent></parent></pre>	mandat ory	Parent menu node, either a top node or an intermediate node
<class>name<class></class></class>	mandat ory	Class of the object to create

<pre><menu id="name" xsi:type="SearchMenuNode"></menu></pre>	option al	Shortcut to search for objects.
<rank>123.45<rank></rank></rank>	mandat ory	Display rank. This is a float. Menus are ordered by ascending rank: the smallest rank is on top.
<pre><enable_admin_only>1<enable_a dmin_only=""></enable_a></enable_admin_only></pre>	option al	If set to'1' then only administrators will see this menu entry
<pre><parent>name<parent></parent></parent></pre>	mandat ory	Parent menu node, either a top node or an intermediate node
<class>name<class></class></class>	mandat ory	Class of the objects to search for.
<pre><menu id="name" xsi:type="TemplateMenuNode"></menu></pre>	option al	Deprecated. Kept for backward compatibility.

<rank>123. 45<rank></rank></rank>	mandat ory	Display rank. This is a float. Menus are ordered by ascending rank: the smallest rank is on top.
<pre><enable_admin_only>1<enable_a dmin_only=""></enable_a></enable_admin_only></pre>	option al	If set to'1' then only administrators will see this menu entry
<pre><parent>name<parent></parent></parent></pre>	mandat ory	Parent menu node, either a top node or an intermediate node
<template_file>name<template_ file></template_ </template_file>	option al	Dashboard definition file. The path is relative to the module in which the menu is declared.
<pre><menu id="name" xsi:type="0QLMenuNode"></menu></pre>	option al	Shortcut to display a search result, given an OQL query.

<rank>123. 45<rank></rank></rank>	mandat ory	Display rank. This is a float. Menus are ordered by ascending rank: the smallest rank is on top.
<auto_reload>standard<auto_reload></auto_reload></auto_reload>	option al	Determines how the display will be refreshed: "none" to disable this feature (default), "standard" or "fast" to refresh periodically based on the corresponding configuration setting, or "123" to refresh every 123 seconds.
<pre><enable_admin_only>1<enable_a dmin_only=""></enable_a></enable_admin_only></pre>	option al	If set to'1' then only administrators will see this menu entry
<pre><parent>name<parent></parent></parent></pre>	mandat ory	Parent menu node, either a top node or an intermediate node

<pre><oql>SELECT UserRequest WHERE agent_id = :current_contact_id AND status NOT IN ("closed", "resolved") <oql></oql></oql></pre>	mandat ory	Object query. The only context parameter available is "current_contact_id".
<do_search>1<do_search></do_search></do_search>	option al	If set to 1, then the search is executed by default when the user clicks on the menu.
<pre><menu id="name" xsi:type="WebPageMenuNode"></menu></pre>	option al	An hyperlink to a page internal or external to iTop.
<rank>123.45<rank></rank></rank>	mandat ory	Display rank. This is a float. Menus are ordered by ascending rank: the smallest rank is on top.
<pre><enable_admin_only>1<enable_a dmin_only=""></enable_a></enable_admin_only></pre>	option al	If set to'1' then only administrators will see this menu entry

<pre><parent>name<parent></parent></parent></pre>	mandat	Parent menu node, either a top node or an intermediate node
<pre><url>\$\$www.openitop.com/<url></url></url></pre>	option al	URL to the page within the module. Prefix by a \$\$ to specify an absolute URL. Prefix by a \$ to specify an URL relative to the iTop root URL. No prefix: relative to the module directory (buggy FIXME)
<pre><menu id="name" xsi:type="ShortcutContainerMen uNode"></menu></pre>	option al	Container for shortcuts. Only one container must be defined. The effects are unpredictable is several menus of this type are defined!
<rank>123. 45<rank></rank></rank>	mandat ory	Display rank. This is a float. Menus are ordered by ascending rank: the

		smallest rank is on top.
<pre><enable_admin_only>1<enable_a dmin_only=""></enable_a></enable_admin_only></pre>	option al	If set to '1' then only administrators will see this menu entry
<pre><parent>name<parent></parent></parent></pre>	mandat ory	Parent menu node, either a top node or an intermediate node

Action grants

Grants are the basic elements that define the rights associated with a specific action for a given profile. The different actions that can be "granted" are listed in the table below:

Tag	Tag Usage	
<action xsi:type="read">allow<action></action></action 	optional	Read: set to "allow" or "deny"
<action xsi:type="write">allow<action></action></action 	optional	Write: set to "allow" or "deny"

Delete: set to <action "allow" or optional xsi:type="delete">allow(action) "deny" Export data: <action xsi:tvpe="bulk"</pre> set to "allow" optional read">allow(action> or "deny" Perform massive <action xsi:type="bulk" optional changes: set write">allow(action> to "allow" or "deny" Perform bulk <action xsi:type="bulk" deletion: set optional delete">allow(action> to "allow" or "deny"

Extensions API

In addition to modifying the XML data model, it is possible to implement specific behaviors in iTop by the mean of so-called **extensions**.

Overview 0

An extension is made of PHP code. Your code will be invoked by iTop when building the answer to HTTP requests. For instance, it is possible to hook the display of an object to show more information.

In practice, your code consists in declaring a PHP class implementing an interface known by iTop as being an extension interface. iTop detects automatically the existence of your class and invokes the methods at some specific moments during its execution.

To make this happen, the code of your class must be in a file included by iTop. The recommended way for doing so is to put your code into a main.my-module.php file (see Content of a module).

An example

Let's imagine that we have web based application which provides some advanced reporting on the availability of Servers. We would like to provide an hyperlink so that end-users can quickly jump from the details of a Server in iTop into the corresponding report in the monitoring application.

One possible solution is to show this an hyperlink to the monitoring application into the "Actions" popup-menu on all Servers.

The implementation consists in implementing the interface iPopupMenuExtension:

main.mymodule.php

```
class MyPopupExtension implements iPopupMenuExtension
  public static function EnumItems ($iMenuId, $param)
      if ($iMenuId == self::MENU OBJDETAILS ACTIONS)
         $oObject = $param;
         if ($o0bject instanceof Server)
             $sUID = 'MyPopupExtension-Monitoring'; // Make sure
that each menu item has a unique "ID"
             $sLabel = 'Monthly report';
             surl =
'http://myapp/show_report?server_fqdn='.$o0bject->Get('name');
             $sTarget = '_blank';
             $oMenuItem = new URLPopupMenuItem($sUID, $sLabel,
$sURL, $sTarget);
             return array($oMenuItem);
      return array();
}
```

The method EnumItems will be called by iTop in several circumstances. When displaying the details of an object, \$params is the target object.

As our method will be called for any kind of object, we have to filter out the classes of objects that are not relevant for this action.

As you can see, one can handle several types of objects and several types of menus with the same extension (depending on \$iMenuId and \$param).

The outcome of this plugin is an additional menu entry on the details page



of any server:

Interfaces reference documentation

API Reference for extensions

There are several interfaces for extending iTop. Each interface corresponds to a specific type of extension, as shown on the table below:

Interface	Description
iApplicationUIExtension	Implement this interface to change the behavior of the GUI for some
<u>IAPPRECATION OF EXCENSION</u>	objects (when displaying the details or editing an object).
iApplicationObjectExtension	Implement this interface to perform specific actions when objects
<u>IAPPIICATIONODJECTEXTENSION</u>	are created, updated or deleted
iPageUIExtension	Implement this interface to add content to any iTopWebPage (web
<u>iPageOTEXTENSION</u>	pages containing the iTop menu on the left)
<u>iPopupMenuExtension</u>	Add menu items in the "popup" menus inside iTop.

Adding a new field to the Server class

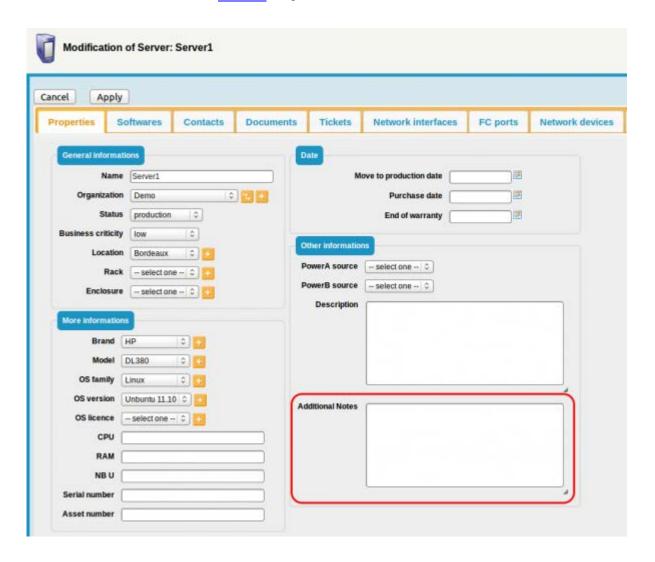
This document explains, step by step, how to create your own iTop module in order to add a new field to an existing iTop object.

Goals of this tutorial

In this step-by-step tutorial you will learn to:

- create your own extension module for iTop 2.0
- add a new field to an existing class of object

For the purpose of this tutorial we will add a text field labeled *Additional Notes* to the Server object.



What you will need

• iTop installed on a development machine, on which you can easily access/edit the files.

A text editor capable of editing PHP and XML file and supporting UTF-8. On Windows you
can use Wordpad (Notepad does not like Unix line endings) or one of the excellent free
development IDEs like <u>PSPad</u> or <u>Notepad++</u>.

Customization process

The customization process is the following:

- 1. Install a development instance of iTop. It is always better not to experiment in production!!
- 2. Install the toolkit to assist you in the customization
- 3. Create a new (empty) module using the module creation wizard
- 4. Copy this new module in the extensions folder on iTop and run the setup again to install the empty module
- 5. Modify the module in extensions and use the toolkit to check your customizations

Repeat the last point until you are satisfied with your customization. When you are done, your new module is ready to be deployed. Copy the module folder in the extension directory on your production iTop instance and run the setup to install it.

Step by step tutorial

Create your customization module

Use the module creation wizard. Fill the form with the following values:

Label	Value	Remarks
Module name	sample-add-attribute	Names starting with $itop-$ and $combodo-$ are reserved for use by Combodo. It is recommended not to put spaces or accentuated characters in the name of the module. Two modules with the same name cannot co-exist in the same iTop instance.
Module Label	Add Attribute Sample	This label will be displayed in the setup wizard. Localized characters and spaces are allowed
Module Version	1.0.0	The convention is to use a 3 digits numbering scheme: X.Y.Z
Category	business	Modules that provide modifications to the data model should be in the category 'business'
Dependencies	itop-config-mgmt/2.0.0	Our customization module depends on the module iTop Configuration Management version 2.0.0 in which the

Server class is defined

Click Generate! to download the empty module as a zip file.

When a module modifies an existing class, it **must** be loaded after the module that declared the class to be modified. To achieve this, make sure that the first module is listed in the *dependencies* of your new module.

For example if you want to alter the definition of the VirtualMachine class, your custom module must depend on itop-virtualization-mgmt/2.0.0

Install the empty module

Expand the content of the zip into the extensions folder of your development iTop instance. You should now have a folder named sample-add-attribute inside the extensions folder. this folder contains the following files:

- datamodel.sample-add-attribute.xml
- module.sample-add-attribute.php
- en.dict.sample-add-attribute.php
- model.sample-add-attribute.php

Make sure that the file conf/production/config-itop.php is writable for the web server (on Windows: right click to display the file properties and uncheck the read-only flag; on Linux change the rights of the file), then launch the iTop installation by pointing your browser to http://your itop/setup/



Click "Continue "" to start the re-installation.



Make sure that "Update an existing instance" is selected before clicking "Next $\mbox{\ensuremath{\mathtt{w}}}$.



Continue to the next steps of the wizard…



Your custom module should appear in the list of "Extensions". If it's not the case, check that the module files were copied in the proper location and that the web server has enough rights to read them.

Select your custom module before clicking "Next "" and complete the installation.

Add a new field to the Server class

Using you favorite text editor, open the file datamodel.sample-add-attribute.xml.

Remove the tags <menus></menus> since the module will not contain any menu definition.

Inside the classes tag, add the following piece of code:

This instructs iTop to modify the existing class "Server" by adding a new field (notice the _delta= "define" on the field tag) of type AttributeText. This new field is named notes (since it is defined with id= "notes"). The corresponding values will be stored in the database in the column notes (thanks to the definition <sql>notes</sql>).

For more information about the meaning of the various parameters of the field tag (and also for the list of all possible types of fields) refer to the <u>XML reference documentation</u>.

You should now have the following XML file:

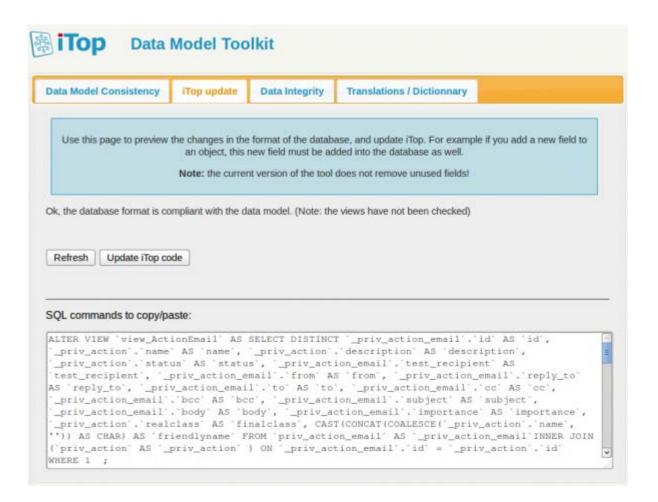
datamodel.sample-add-attribute.xml

Check your modification by running the toolkit. Point your browser to http://your_itop/toolkit.



If any error is reported at this stage, fix them by editing the XML file and check again your modifications by clicking on the "Refresh" button in the toolkit page.

Once all the errors have been fixed, you can apply the modifications to iTop by using the second tab of the toolkit:



Click on the button Update iTop Code to:

- 1. Compile the XML data model to PHP classes
- 2. Update the database schema to add the new text column.

At this point, if you look at the schema of the MySQL database, you can see the additional "notes" column added to the "server" table. However if you navigate to a Server in iTop, nothing has changed.

← T→		id osfamily_id		osversion_id	oslicence_id	cpu	ram	notes	
	1	×	1	6	8	0			NULL
0	0	×	2	0	0	0			NULL
	1	×	3	6	8	0			NULL
	0	×	4	6	8	0			NULL

This is because iTop was not instructed how to display the added field. So the field exists but is not displayed in iTop.

Make the new field visible

Let's add the new field to the "details" of the Server object, just below the "Description". This can be achieved by redefining the way the "details" of a Server are displayed.

Using your text editor, open the file datamodels/2.x/itop-config-mgmt/datamodel.itop-config-mgmt.xml.

Search for the string **<class id="Server"** to locate the definition of the Server class.

Paste this whole definition in datamodel.sample-add-attribute.xml after the closing </field> tag, and enclose it in presentation>

Change the opening tag $\langle details \rangle$ to $\langle details _delta = "redefine" \rangle$ in order to instruct iTop to redefine the presentation for the "details".

Insert the 3 lines:

Just after the lines:

```
<item id="description">
     <rank>30</rank>
</item>
```

You should now obtain the following XML file:

datamodel.sample-add-attribute.xml

```
<field id="notes" xsi:type="AttributeText"</pre>
delta="define">
           <sql>notes</sql>
           <default value/>
           <is null allowed>true</is null allowed>
         </field>
       </fields>
       presentation>
         <details delta="redefine">
           <items>
              <item id="softwares_list">
                <rank>10</rank>
              </item>
              <item id="contacts_list">
                <rank>20</rank>
              \langle /item \rangle
              <item id="documents_list">
                <rank>30</rank>
              \langle /item \rangle
              <item id="tickets list">
                <rank>40</rank>
              \langle /item \rangle
              <item id="physicalinterface list">
                <rank>50</rank>
              </item>
              <item id="fiberinterfacelist_list">
                <rank>60</rank>
              \langle /item \rangle
              <item id="networkdevice_list">
                <rank>70</rank>
              \langle /item \rangle
              <item id="san_list">
                <rank>80</rank>
              \langle /item \rangle
              <item id="logicalvolumes list">
                <rank>90</rank>
              \langle /item \rangle
              <item id="providercontracts_list">
                <rank>100</rank>
              \langle /item \rangle
              <item id="services list">
                <rank>110</rank>
              \langle /item \rangle
              <item id="col:col1">
```

```
<rank>120</rank>
<items>
  <item id="fieldset:Server:baseinfo">
    <rank>10</rank>
    <items>
      <item id="name">
         <rank>10</rank>
      </item>
      <item id="org id">
         <rank>20</rank>
      \langle /item \rangle
      <item id="status">
         <rank>30</rank>
      \langle /item \rangle
      <item id="business_criticity">
         <rank>40</rank>
      </item>
      <item id="location id">
         <rank>50</rank>
      </item>
      <item id="rack id">
         <rank>60</rank>
      </item>
      <item id="enclosure id">
         <rank>70</rank>
      \langle /item \rangle
    </items>
  \langle /item \rangle
  <item id="fieldset:Server:moreinfo">
    <rank>20</rank>
    <items>
      <item id="brand id">
         <rank>10</rank>
      </item>
      <item id="model id">
         <rank>20</rank>
      </item>
      <item id="osfamily_id">
         <rank>30</rank>
      </item>
      <item id="osversion id">
         <rank>40</rank>
      \langle /item \rangle
      <item id="oslicence_id">
```

```
<rank>50</rank>
         \langle /item \rangle
         <item id="cpu">
            <rank>60</rank>
         \langle /item \rangle
          <item id="ram">
            <rank>70</rank>
         </item>
         \langle item id="nb u" \rangle
            <rank>80</rank>
         \langle /item \rangle
         <item id="serialnumber">
            <rank>90</rank>
         \langle /item \rangle
         <item id="asset_number">
            <rank>100</rank>
          \langle /item \rangle
       </items>
     </item>
  </items>
</item>
<item id="col:col2">
  <rank>130</rank>
  <items>
     <item id="fieldset:Server:Date">
       <rank>10</rank>
       <items>
         <item id="move2production">
            <rank>10</rank>
         \langle /item \rangle
         <item id="purchase date">
            <rank>20</rank>
         \langle /item \rangle
         <item id="end_of_warranty">
            <rank>30</rank>
         </item>
       </items>
     \langle /item \rangle
     <item id="fieldset:Server:otherinfo">
       <rank>20</rank>
       <items>
          <item id="powerA_id">
            <rank>10</rank>
         \langle /item \rangle
```

```
<item id="powerB_id">
                        <rank>20</rank>
                      </item>
                      <item id="description">
                        <rank>30</rank>
                      </item>
                      <item id="notes">
                        <rank>40</rank>
                      </item>
                    </items>
                  \langle /item \rangle
               </items>
             </item>
           </items>
         </details>
      </presentation>
    </class>
  </classes>
</itop design>
```

Check your modification by running the toolkit. Point your browser to http://your_itop/toolkit.



If any error is reported at this stage, fix it by editing the XML file and check again your modifications by clicking on the "Refresh" button in the toolkit page.

Once all the errors have been fixed, you can apply the modifications to iTop by using the second tab of the toolkit:



Data Model Consistency

iTop update

Data Integrity

Translations / Dictionnary

Use this page to preview the changes in the format of the database, and update iTop. For example if you add a new field to an object, this new field must be added into the database as well.

Note: the current version of the tool does not remove unused fields!

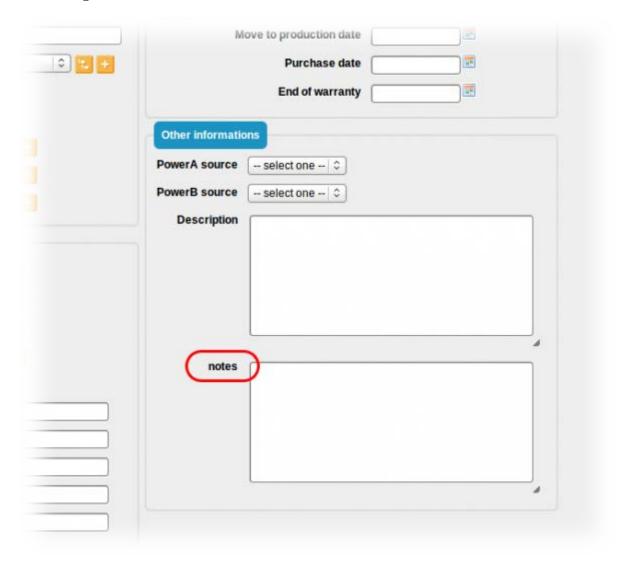
Ok, the database format is compliant with the data model. (Note: the views have not been checked)

Refresh Update iTop code

SQL commands to copy/paste:

```
ALTER VIEW 'view_ActionEmail' AS SELECT DISTINCT '_priv_action_email'.'id' AS 'id',
_priv_action'. name' AS 'name', '_priv_action'. description' AS 'description',
'_priv_action'. status' AS 'status', '_priv_action_email'. test_recipient' AS
'test_recipient', '_priv_action_email'. from' AS 'from', '_priv_action_email'. reply_to'
AS 'reply_to', '_priv_action_email'. 'to' AS 'to', '_priv_action_email'. 'cc' AS 'cc',
 '_priv_action_email'.'bcc' AS 'bcc', '_priv_action_email'.'subject' AS 'subject',
'_priv_action_email'.'body' AS 'body', '_priv_action_email'.'importance' AS 'importance',
'_priv_action'.'realclass' AS 'finalclass', CAST(CONCAT(COALESCE('_priv_action'.'name',
'')) AS CHAR) AS 'friendlyname' FROM 'priv_action_email' AS '_priv_action_email'INNER JOIN
('priv_action' AS '_priv_action') ON '_priv_action_email'.'id' = '_priv_action'.'id'
 WHERE 1 ;
```

If you now navigate to the details of a Server in iTop you should see the following:



Add a label for the new field

Notice that the label of the new field is iTop is notes (by default it is equal to the name of the field). In order to change this to Additional Notes we have to add an entry in the *dictionary*.

Using you text editor, open the file en.dict.sample-add-attribute.php.

Insert the line:

'Class:Server/Attribute:notes' => 'Additional Notes',

Just below the comment:

```
// Dictionary entries go here
```

You should obtain the following file:

en.dict.sample-add-attribute.php

```
'?php
/**

* Localized data

*

* @copyright Copyright (C) 2013 Your Company

* @license http://opensource.org/licenses/AGPL-3.0

*/

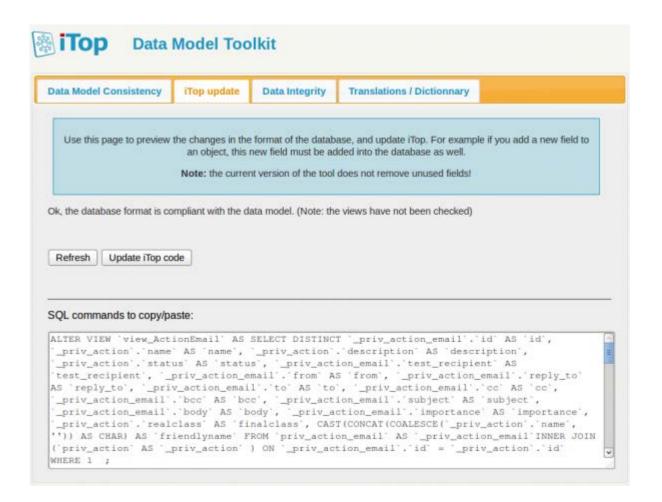
Dict::Add('EN US', 'English', 'English', array(
    // Dictionary entries go here
    'Class:Server/Attribute:notes' => 'Additional Notes',
));
?>
```

One more time, check your modification by running the toolkit.

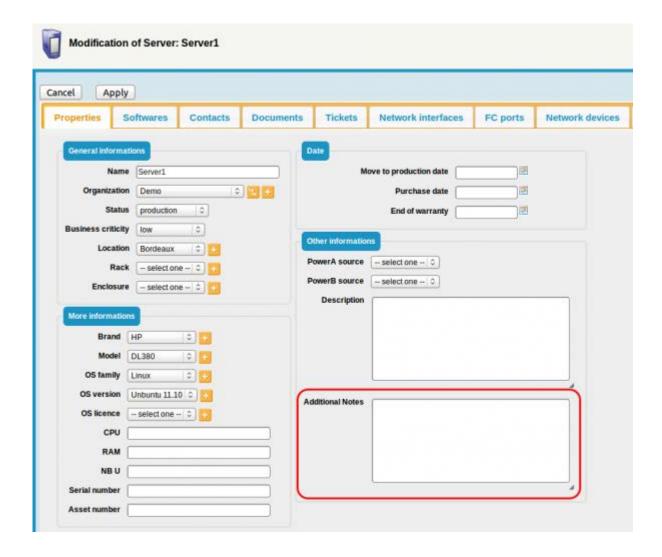


If errors are reported at this stage, fix them by editing the PHP file and check again your modifications by clicking on the "Refresh" button in the toolkit page.

Once all the errors have been fixed, you can apply the modifications to iTop by using the second tab of the toolkit:



If you navigate to the details of a Server in iTop, you should now see the following:



Final Customization Module

The final result of the customization is available in the zip file below:

sample-add-attribute.zip

Next Steps

You can use the same process to add more fields to the same object, or to alter other objects in iTop.

If you want the added fields to appear either in the default "list" view or "search" form for the modified class of objects, the corresponding "presentation" list must be redefined as well.

To deploy your customization to another iTop server, simply copy the folder "sample-add-attribute" to the extensions folder of iTop and run the setup again.

Creating a new class of CI: Monitor

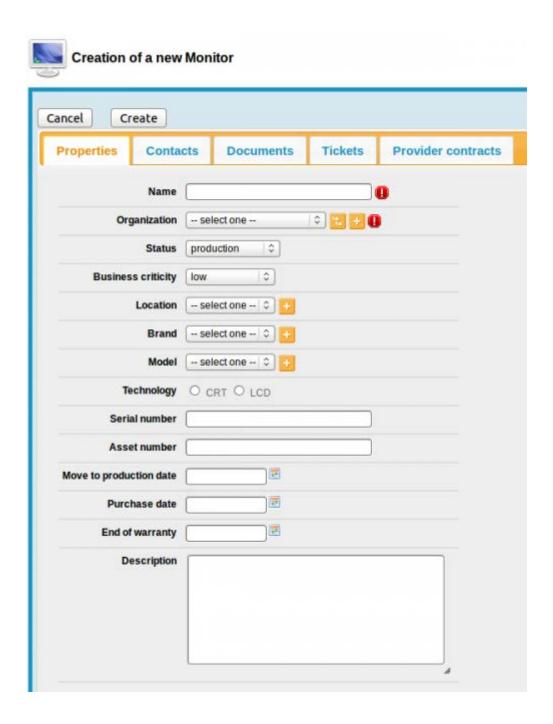
This document explains, step by step, how to create your own iTop module in order to add a new class of CIs: a Monitor.

Goals of this tutorial

In this step-by-step tutorial you will learn to:

- create your own extension module for iTop 2.0
- create a new class of object
- add a new entry into an existing dashboard

For the purpose of this tutorial we will create a new class of CI, called Monitor, that will be very similar to the Peripheral class, with the addition of an extra field "technology" to distinguish CRT and LCD monitors.



What you will need

- iTop installed on a development machine, on which you can easily access/edit the files.
- A text editor capable of editing PHP and XML file and supporting UTF-8. On Windows you
 can use Wordpad (Notepad does not like Unix line endings) or one of the excellent free
 development IDEs like <u>PSPad</u> or <u>Notepad++</u>.

Customization process

The customization process is the following:

- 1. Install a development instance of iTop. It is always better not to experiment in production!!
- 2. <u>Install the toolkit</u> to assist you in the customization
- 3. Create a new (empty) module using the module creation wizard
- 4. Copy this new module to the extensions folder on iTop and run the setup again to install the empty module
- 5. Modify the module in extensions and use the toolkit to check your customizations

Repeat the last point until you are satisfied with your customization. When you are done, your new module is ready to be deployed. Copy the module folder in the extension directory on your production iTop instance and run the setup to install it.

Step by step tutorial

Create your customization module

Use the module creation wizard. Fill the form with the following values:

Label		Value	Remarks	
Module name	e sample-add-class		Names starting with itop—and combodo—are reserved for use by Combodo. It is recommended not to put spaces or accentuated characters in the name of the module. Two modules with the same name cannot co-exist in the same iTop instance.	
Module Label	Add Class Sample		This label will be displayed in the setup wizard. Localized characters and spaces are allowed	
Module Version	1.0.0		The convention is to use a 3 digits numbering scheme: X.Y.Z	
Category	business		Modules that provide modifications to the data model should be in the category 'business'	
Dependencies itop-config-mgmt/2.0.0, 'itop-endusers-devices/2.0.0 Our customization module				

depends on the modules: iTop Configuration
Management (version 2.0.0) in which the Physical Device class is defined and iTop End
User Devices (version 2.0.0) in which the "End User Devices" menu is defined

Click Generate! to download the empty module as a zip file.

When a module extends an existing class, it **must** be loaded after the module that declared the class to be extended. To achieve this, make sure that the first module is listed in the *dependencies* of your new module.

For example if you want to create a new class, dervied from the class VirtualMachine, your custom module must depend on itop-virtualization-mgmt/2.0.0

Install the empty module

Expand the content of the zip into the extensions folder of your development iTop instance. You should now have a folder named sample-add-class inside the extensions folder. this folder contains the following files:

- datamodel.sample-add-class.xml
- module.sample-add-class.php
- en.dict.sample-add-class.php
- model.sample-add-class.php

Make sure that the file conf/production/config-itop.php is writable for the web server (on Windows: right click to display the file properties and uncheck the read-only flag; on Linux change the rights of the file), then launch the iTop installation by pointing your browser to http://your_itop/setup/



Click "Continue "" to start the re-installation.



Make sure that "Update an existing instance" is selected before clicking "Next $\mbox{\ensuremath{\text{N}}}$ ".



Continue to the next steps of the wizard…



Your custom module should appear in the list of "Extensions". If it's not the case, check that the module files were copied in the proper location and that the web server has enough rights to read them.

Select your custom module before clicking "Next "" and complete the installation.

Add the Monitor class

Using you favorite text editor, open the file datamodel.sample-add-class.xml.

Remove the tags <profiles></profiles> since the module will not contain any profile definition.

Inside the classes tag, add the following piece of code:

```
<class id="Monitor" _delta="define">
  <parent>PhysicalDevice</parent>
  properties>
    <category>bizmodel, searchable/category>
   <abstract>false</abstract>
    <key_type>autoincrement</key_type>
   <db table>monitor</db table>
    <db_key_field>id</db_key_field>
   <db final class field/>
    <naming>
      <format>%1$s</format>
      <attributes>
        <attribute id="name"/>
      </attributes>
   </naming>
    <display template/>
   <icon>images/monitor.png</icon>
    <reconciliation>
      <attributes>
        <attribute id="name"/>
        <attribute id="org id"/>
        <attribute id="organization_name"/>
      </attributes>
    </reconciliation>
  properties>
  <fields>
   <field id="technology" xsi:type="AttributeEnum">
```

This instructs iTop to define a new class derived from PhysicalDevice. An extra table "monitor" will be added in SQL to store the class specific data. The "Monitor" class adds one extra field "technology" to the PhysicalDevice class. This field is an enumerated value with two possible values "lcd" and "crt". This field is to be stored in the column "technology" in the SQL database.

For more information about the meaning of the various parameters of the class and field tags, refer to the <u>XML reference documentation</u>.

- The "details" defines the form used to display and edit an instance of the object
- The "list" defines the default columns to be used for displaying a list of objects of this class
- The "search" defines the available fields in the search form for this class of objects

Add the following piece of code just after the closing </fields> tag:

```
<rank>40</rank>
\langle /item \rangle
<item id="location id">
  <rank>50</rank>
</item>
<item id="brand_id">
  <rank>60</rank>
\langle /item \rangle
<item id="model id">
  <rank>70</rank>
\langle /item \rangle
<item id="technology">
  <rank>75</rank>
\langle /item \rangle
<item id="serialnumber">
  <rank>80</rank>
</item>
<item id="asset number">
  <rank>90</rank>
\langle /item \rangle
<item id="move2production">
  <rank>100</rank>
\langle /item \rangle
<item id="purchase date">
  <rank>110</rank>
\langle /item \rangle
<item id="end_of_warranty">
  <rank>120</rank>
</item>
<item id="description">
  <rank>130</rank>
\langle / item \rangle
<item id="contacts list">
  <rank>140</rank>
</item>
<item id="documents_list">
  <rank>150</rank>
\langle /item \rangle
<item id="tickets list">
  <rank>160</rank>
\langle /item \rangle
<item id="providercontracts_list">
  <rank>170</rank>
</item>
```

```
<item id="services_list">
       <rank>180</rank>
    </item>
  </items>
</details>
<search>
  <items>
    <item id="name">
       <rank>10</rank>
    </item>
     <item id="org id">
       <rank>20</rank>
     \langle /item \rangle
    <item id="status">
       <rank>30</rank>
     \langle /item \rangle
    <item id="business_criticity">
       <rank>40</rank>
    \langle / item \rangle
    <item id="location id">
       <rank>50</rank>
    </item>
    <item id="brand id">
       <rank>60</rank>
    </item>
    <item id="model_id">
       <rank>70</rank>
    </item>
     <item id="technology">
       <rank>75</rank>
     \langle /item \rangle
    <item id="serialnumber">
       <rank>80</rank>
     \langle /item \rangle
    <item id="asset number">
       <rank>90</rank>
     \langle /item \rangle
    <item id="move2production">
       <rank>100</rank>
     \langle /item \rangle
    <item id="purchase_date">
       <rank>110</rank>
    \langle /item \rangle
    <item id="end_of_warranty">
```

```
<rank>120</rank>
             </item>
           </items>
         </search>
         <1ist>
           <items>
             <item id="org id">
                <rank>10</rank>
             \langle /item \rangle
             <item id="status">
                <rank>20</rank>
             </item>
             <item id="business_criticity">
                <rank>30</rank>
             \langle /item \rangle
             <item id="location id">
                <rank>40</rank>
             \langle /item \rangle
             <item id="brand id">
                <rank>50</rank>
             \langle /item \rangle
             <item id="model_id">
                <rank>60</rank>
             </item>
             <item id="serialnumber">
                <rank>70</rank>
             </item>
           </items>
         \langle /list \rangle
      </presentation>
You should now have the following XML file:
datamodel.sample-add-class.xml
      <?xml version="1.0" encoding="UTF-8"?>
      <itop design</pre>
      xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
      version="1.0">
         <classes>
           <class id="Monitor" _delta="define">
             <parent>PhysicalDevice</parent>
             properties>
                <category>bizmodel, searchable</category>
                <abstract>false</abstract>
```

```
<key_type>autoincrement</key_type>
  <db table>monitor</db table>
  <db_key_field>id</db_key_field>
  <db final class field/>
  <naming>
    <format>%1$s</format>
    <attributes>
      <attribute id="name"/>
    </attributes>
  </naming>
  <display_template/>
  <icon>images/monitor.png</icon>
  <reconciliation>
    <attributes>
      <attribute id="name"/>
      <attribute id="org id"/>
      <attribute id="organization_name"/>
    </attributes>
  </reconciliation>
properties>
<fields>
  <field id="technology" xsi:type="AttributeEnum">
    <values>
      <value>crt</value>
      <value>lcd</value>
    </values>
    <sql>technology</sql>
    <default value/>
    <is_null_allowed>true</is_null_allowed>
    <display style>radio horizontal</display style>
  </field>
</fields>
<methods/>
presentation>
  <details>
    <items>
      <item id="name">
        <rank>10</rank>
      </item>
      <item id="org id">
        <rank>20</rank>
      \langle /item \rangle
      <item id="status">
        <rank>30</rank>
```

```
</item>
<item id="business_criticity">
  <rank>40</rank>
</item>
<item id="location id">
  <rank>50</rank>
\langle /item \rangle
<item id="brand id">
  <rank>60</rank>
\langle /item \rangle
<item id="model id">
  <rank>70</rank>
</item>
<item id="technology">
  <rank>75</rank>
\langle /item \rangle
<item id="serialnumber">
  <rank>80</rank>
\langle /item \rangle
<item id="asset number">
  <rank>90</rank>
</item>
<item id="move2production">
  <rank>100</rank>
</item>
<item id="purchase_date">
  <rank>110</rank>
\langle /item \rangle
<item id="end_of_warranty">
  <rank>120</rank>
\langle /item \rangle
<item id="description">
  <rank>130</rank>
\langle /item \rangle
<item id="contacts list">
  <rank>140</rank>
</item>
<item id="documents_list">
  <rank>150</rank>
\langle /item \rangle
<item id="tickets list">
  <rank>160</rank>
\langle /item \rangle
<item id="providercontracts_list">
```

```
<rank>170</rank>
     \langle /item \rangle
    <item id="services list">
       <rank>180</rank>
     </item>
  </items>
</details>
<search>
  <items>
    <item id="name">
       <rank>10</rank>
    \langle /item \rangle
    <item id="org id">
       <rank>20</rank>
     \langle /item \rangle
     <item id="status">
       <rank>30</rank>
     \langle /item \rangle
    <item id="business criticity">
       <rank>40</rank>
     \langle /item \rangle
    <item id="location_id">
       <rank>50</rank>
     \langle /item \rangle
     <item id="brand id">
       <rank>60</rank>
     </item>
    <item id="model id">
       <rank>70</rank>
     </item>
     <item id="technology">
       <rank>75</rank>
     \langle /item \rangle
     <item id="serialnumber">
       <rank>80</rank>
     \langle /item \rangle
    <item id="asset number">
       <rank>90</rank>
     </item>
    <item id="move2production">
       <rank>100</rank>
     \langle /item \rangle
    <item id="purchase_date">
       <rank>110</rank>
```

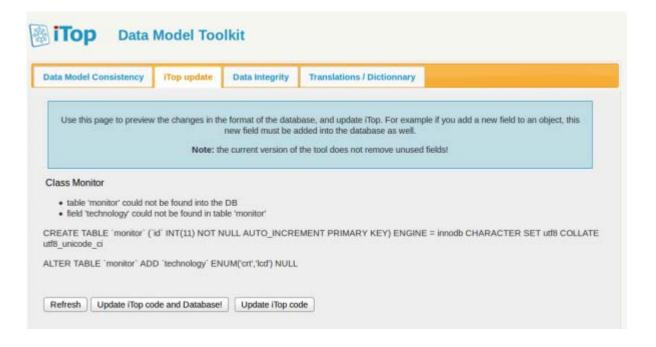
```
</item>
             <item id="end_of_warranty">
                <rank>120</rank>
             </item>
           </items>
         </search>
         <1ist>
           <items>
             <item id="org id">
               <rank>10</rank>
             </item>
             <item id="status">
               <rank>20</rank>
             </item>
             <item id="business_criticity">
                <rank>30</rank>
             </item>
             <item id="location id">
                <rank>40</rank>
             \langle /item \rangle
             <item id="brand id">
                <rank>50</rank>
             </item>
             <item id="model id">
                <rank>60</rank>
             \langle /item \rangle
             <item id="serialnumber">
                <rank>70</rank>
             </item>
           </items>
         \langle /list \rangle
      </presentation>
    </class>
  </classes>
<menus>
</menus>
</itop_design>
```

Check your modification by running the toolkit. Point your browser to http://your itop/toolkit.



If any error is reported at this stage, fix it by editing the XML file and check again your modifications by clicking on the "Refresh" button in the toolkit page.

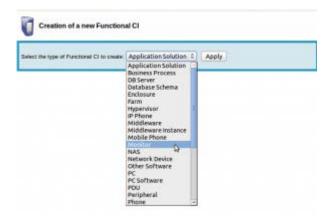
Once all the errors have been fixed, you can apply the modifications to iTop by using the second tab of the toolkit:



Click on the button Update iTop Code and Database! to:

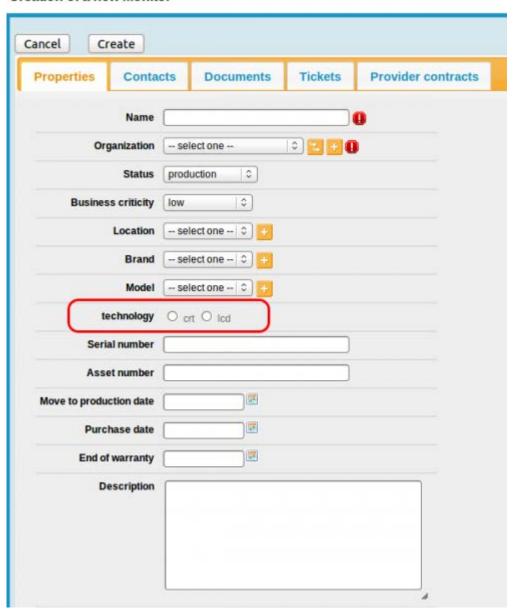
- 1. Compile the XML data model to PHP classes
- 2. Update the database schema (creation of the monitor table).

At this point, if you navigate in iTop and click on the "Configuration Management / New CI" menu, you can see that "Monitor" is available in the drop-down list:



The following form gets displayed:

Creation of a new Monitor



As you can see the new "Monitor" class seems to work fine already. However there are two missing pieces:

- The class has no icon associated with it,
- The label of the "technology" field (and its values) are in lowercase.

Add an Icon for the class

In the datamodel.sample-add-class.xml the class icon is defined as:

```
<icon>images/monitor.png</icon>
```

This means that itop expects a file named monitor.png in the images subfolder of the module.

To provide the icon, create the images folder inside the extensions/sample-add-class folder and copy a nice monitor icon - as monitor.png - inside it.

Icon files can be in any format that is commonly supported by web browsers (JPEG, GIF, PNG...), but PNG-24 is the only format that supports smooth transparency. The recommended size for class icons is 48×48 pixels.

A good source of nice icons is http://www.iconfinder.com/ (pay attention to the licences)

Fix the labels

In order to have the new technology field display properly, you need to edit the *dictionary*.

Using you text editor, open the file en.dict.sample-add-class.php.

Insert the lines:

```
'Class:Monitor' => 'Monitor',
'Class:Monitor+' => 'A computer display',
'Class:Monitor/Attribute:technology' => 'Technology',
'Class:Monitor/Attribute:technology+' => 'Technology used for the display',
'Class:Monitor/Attribute:technology/Value:crt' => 'CRT',
'Class:Monitor/Attribute:technology/Value:lcd' => 'LCD',

Just below the comment:
```

```
// Dictionary entries go here
```

The first two lines are the label for the class and a short explanation about the meaning of the class. The other lines provides the translated label for the new field and its values.

You should obtain the following file:

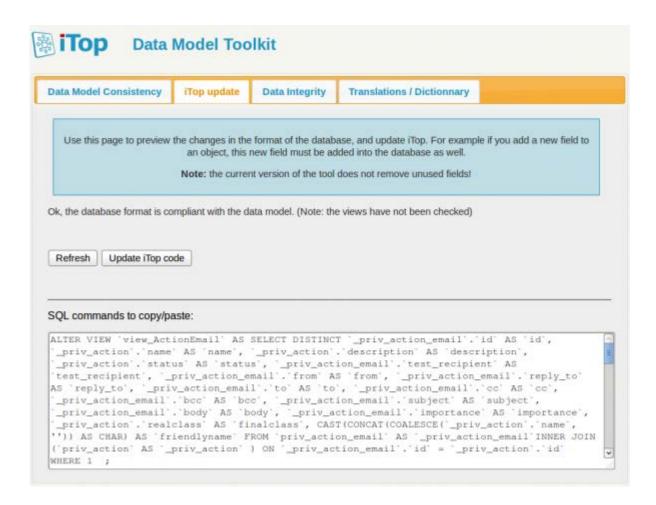
en.dict.sample-add-class.php

```
<?php
/**
 * Localized data
* @copyright
                Copyright (C) 2013 XXXXX
 * @license
                http://opensource.org/licenses/AGPL-3.0
 */
Dict::Add('EN US', 'English', 'English', array(
 // Dictionary entries go here
 'Class:Monitor' => 'Monitor',
 'Class:Monitor+' => 'A computer display',
 'Class:Monitor/Attribute:technology' => 'Technology',
 'Class:Monitor/Attribute:technology+' => 'Technology used for
the display',
 'Class:Monitor/Attribute:technology/Value:crt' => 'CRT',
 'Class:Monitor/Attribute:technology/Value:lcd' => 'LCD',
));
?>
```

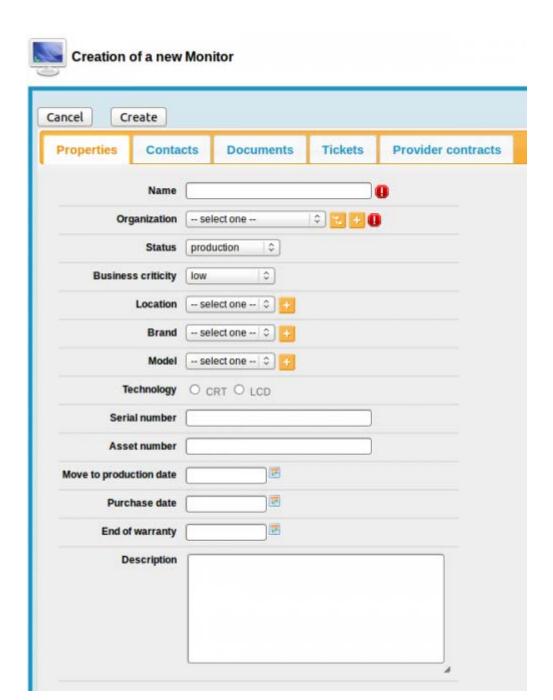
One more time, check your modification by running the toolkit.



If errors are reported at this stage, fix them by editing the PHP file and check again your modifications by clicking on the "Refresh" button in the toolkit page. Once all the errors have been fixed, you can apply the modifications to iTop by using "Update iTop Code" button on the second tab of the toolkit:



If you navigate to the details of a Server in iTop, you should now see the following:



Add a dashboard item

At this stage, the only way to access the Monitors in iTop is either by searching for any CI, or through the "New CI" menu.

Let's add the Monitor object to the "Configuration Management / Overview" dashboard, in the "End User Devices" section.

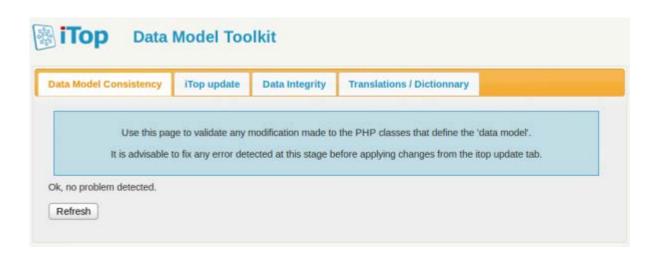
In order to provide the expected result, our customization module will have to alter the definition of this dashboard. This can be achieved by

replacing the empty <menus></menus> tags by the following XML definition in the file datamodel.sample-add-class.xml:

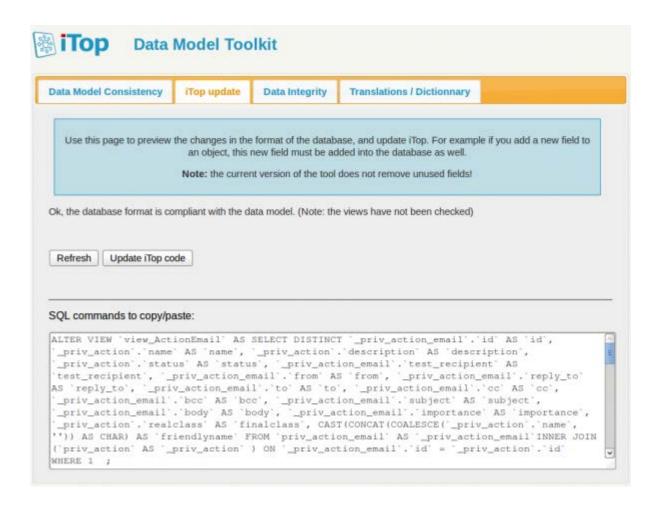
```
<menus>
  <menu id="ConfigManagementOverview" xsi:type="DashboardMenuNode"</pre>
delta="must exist">
    <definition>
      <cells>
        <cell id="2" delta="must exist">
          <dashlets>
            <dashlet id="99" xsi:type="DashletBadge" _delta="define">
              <rank>8</rank>
              <class>Monitor</class>
            </dashlet>
          </dashlets>
        </cell>
      </cells>
    </definition>
  </menu>
</menus>
```

The Overview dashboard is defined in several parts in the iTop data model. The 'End User Devices" section of the dashboard is defined by the "itop-enduser-devices" module. In order to be able to alter this definition, our customization module must be declared as depending on "itop-enduser-devices", so that it will be loaded after this module.

One more time, check your modification by running the toolkit.



If errors are reported at this stage, fix them by editing the PHP file and check again your modifications by clicking on the "Refresh" button in the toolkit page. Once all the errors have been fixed, you can apply the modifications to iTop by using "Update iTop Code" button on the second tab of the toolkit:



If you navigate to the "Configuration Management / Overview" menu in iTop, you should now see the following:



Final Customization Module

You can download the complete customization module by clicking on the link below:

sample-add-class.zip

Next Steps

To deploy your customization to another iTop server, simply copy the folder "sample-add-class" to the extensions folder of iTop and run the setup again.

Creating new Profiles

This document explains, step by step, how to create your own iTop module in order to create new profiles to grant access to the iTop application.

Goals of this tutorial

In this step-by-step tutorial you will learn to:

- create your own extension module for iTop 2.0
- define new profiles for iTop
- on-board the new profiles by running the setup again

For the purpose of this tutorial we will create two new profiles:

- A complete read-only profile, which grants the users the rights to browse through the application, but not to change anything in iTop
- A read-only profile similar to the "Portal user" profile which grants the users enough
 rights to browse through the normal iTop application in read-only mode for most classes
 but also to use the Portal for submitting User Requests.

What you will need

- iTop installed on a development machine, on which you can easily access/edit the files.
- A text editor capable of editing PHP and XML file and supporting UTF-8. On Windows you
 can use Wordpad (Notepad does not like Unix line endings) or one of the excellent free
 development IDEs like <u>PSPad</u> or <u>Notepad++</u>.

Customization process

The customization process is the following:

- 1. Install a development instance of iTop. It is always better not to experiment in production!!
- 2. <u>Install the toolkit</u> to assist you in the customization
- 3. Create a new (empty) module using the module creation wizard
- 4. Copy this new module to the extensions folder on iTop and run the setup again to install the empty module
- 5. Modify the module in extensions and use the toolkit to check your customizations
- 6. Run the setup again to create the new profile(s)

Repeat the last two points until you are satisfied with your customization. When you are done, your new module is ready to be deployed. Copy the module folder in the extensions directory on your production iTop instance and run the setup to install it.

Step by step tutorial

Create your customization module

Use the <u>module creation wizard</u>. Fill the form with the following values:

Label	Value	Remarks	
Module name	sample-add-profile	Names starting with $itop-$ and $combodo-$ are reserved for use by Combodo. It is recommended not to put spaces or accentuated characters in the name of the module. Two modules with the same name cannot co-exist in the same iTop instance.	
Module Label	Add Profile Sample	This label will be displayed in the setup wizard. Localized	
		characters and spaces are allowed	
Module Version	1.0.0	The convention is to use a 3 digits numbering scheme: X.Y.Z	
Category	business	Modules that provide modifications to the data model should be in the category 'business'	
Dependencies	itop-profiles-itil/1.0.0	Our customization module depends on the modules: iTop Profiles ITIL since we will be using the groups defined in this module. Note that this module retained the version 1.0.0 even in iTop 2.0!!	

Click Generate! to download the empty module as a zip file.

Install the empty module

Expand the content of the zip into the extensions folder of your development iTop instance. You should now have a folder named sample-profile-class inside the extensions folder. this folder contains the following files:

- datamodel.sample-add-profile.xml
- module.sample-add-profile.php
- en.dict.sample-add-profile.php
- model.sample-add-profile.php

Make sure that the file conf/production/config-itop.php is writable for the web server (on Windows: right click to display the file properties and uncheck the read-only flag; on Linux change the rights of the file), then launch the iTop installation by pointing your browser to http://your itop/setup/



Click "Continue "" to start the re-installation.



Make sure that "Update an existing instance" is selected before clicking "Next $\$ ".



Continue to the next steps of the wizard…



Your custom module should appear in the list of "Extensions". If this is not the case, check that the module files have been copied in the proper location and that the web server has enough rights to read them.

Select your custom module before clicking "Next "" and complete the installation.

Declare the new Profiles

Using you favorite text editor, open the file datamodel.sample-add-profile.xml.

Inside the user rights tag, add the following piece of XML:

```
<description>Users with this profile are allowed to browse
through all objects in the application and to create/modify user requests
(either through the portal or in the normal application) </description>
        <groups>
          <group id="Portal user - write">
            <actions>
              <action xsi:type="write">allow</action>
            </actions>
          </group>
          <group id="Portal user - delete">
            <actions>
              <action xsi:type="delete">allow</action>
            </actions>
          </group>
          <group id="class:UserRequest">
            <actions>
              <action id="ev close" xsi:type="stimulus">allow</action>
            </actions>
          </group>
          <group id="*">
            <actions>
              <action xsi:type="read">allow</action>
              <action xsi:type="bulk read">allow</action>
            </actions>
          </group>
        </groups>
      </profile>
      file id="51" delta="define">
        <name>Read-Only No Portal Access
        <description>Users with this profile are allowed to browse
through all objects in the application but not to modify anything (event
through the portal) </description>
        <groups>
          <group id="*">
            <actions>
              <action xsi:type="read">allow</action>
              <action xsi:type="bulk read">allow</action>
            </actions>
          </group>
        </groups>
      </profile>
    </profiles>
```

This instructs iTop to define two new profiles.

- The first profile (numbered id="50") is actually a clone of the "Portal User" profile. The only difference is that "Portal User" is a conventional name for a profile. Any user which has the "Portal User" profile is automatically directed to the portal interface of iTop. Since our new profile is named "Read-Only Except Requests", users with this profile are allowed to navigate through the standard user interface of iTop.
- The second profile (numbered id="51") is a pure read-only profile: it allows only to browse through iTop but not to change anything.

The profiles are defined by accumulating rights on a given set of classes - listed in "groups". By convention the group with id= "*" means "any class". The other groups used in this example are the groups already defined in the module "itop-profiles-itil" (you can see their definition in the file datamodel.itop-profiles-itil.xml).

For example the group "Portal user - write" is defined as follows:

This group is used to grant rights on the classes: FileDoc (a file document), UserRequest (a user request ticket) and also lnkTicketToDoc (the n:n relation between a Document and a Ticket). In order to let the end-user create a User Request ticket (and attach/detach documents to the ticket), the profile "Read-Only Except Requests" must grant write access to all classes in this group (The read access is granted by the rule on the "*" group).

Refer to the <u>XML reference documentation</u> for more information about the XML syntax for groups and profiles.

Since we don't need to redefine any group of classes, the datamodel. add-profile-sample. xml file should contain only the following:

datamodel.sample-add-profile.xml

```
profiles>
      file id="50" _delta="define">
        <name>Read-Only Except Requests
        <description>Users with this profile are allowed to browse
through all objects in the application and to create/modify user
requests (either through the portal or in the normal
application) </description>
        <groups>
          <group id="Portal user - write">
            <actions>
              <action xsi:type="write">allow</action>
            </actions>
          </group>
          <group id="Portal user - delete">
            <actions>
              <action xsi:tvpe="delete">allow</action>
            </actions>
          </group>
          <group id="class:UserRequest">
            <actions>
              <action id="ev close"
xsi:type="stimulus">allow</action>
            </actions>
          </group>
          <group id="*">
            <actions>
              <action xsi:type="read">allow</action>
              <action xsi:type="bulk read">allow</action>
            </actions>
          </group>
        </groups>
      </profile>
      file id="51" delta="define">
        <name>Read-Only No Portal Access
        <description>Users with this profile are allowed to browse
through all objects in the application but not to modify anything
(event through the portal) </description>
        <groups>
          <group id="*">
            <actions>
              <action xsi:type="read">allow</action>
              <action xsi:type="bulk read">allow</action>
            </actions>
          </group>
```

```
</groups>
     </profile>
     </profiles>
     </user_rights>
</itop design>
```

Check your modification by running the toolkit. Point your browser to http://your_itop/toolkit.



If any error is reported at this stage, fix it by editing the XML file and check again your modifications by clicking on the "Refresh" button in the toolkit page.

On-board the new Profiles

When you are done with the modifications, you need to run the setup again in order to onboard the new profiles.

Make sure that the file conf/production/config-itop.php is writable for the web server (on Windows: right click to display the file properties and uncheck the read-only flag; on Linux change the rights of the file), then launch the iTop installation by pointing your browser to http://your_itop/setup/



Click "Continue "" to start the re-installation.



Make sure that "Update an existing instance" is selected before clicking "Next $\mbox{\ensuremath{\text{N}}}$ ".



Continue to the next steps of the wizard…



Your custom module should appear in the list of "Extensions", it should already be checked and greyed out (meaning that you cannot deinstall it). Just press "Next "" and complete the installation.

The profiles are defined in the XML but are actually stored in the database. The on-boarding operation that loads them into the database is currently performed only by the setup, so you need to run the setup again each time a new profile is defined (or if a profile definition is modified).

Final Customization Module

You can download the complete customization module by clicking on the link below:

sample-add-profile.zip

Next Steps

To deploy your customization to another iTop server, simply copy the folder "sample-add-profile" to the extensions folder of iTop and run the setup again.