

软件工程



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4.3

Data Encapsulation & Information Hiding



Data Encapsulation



> Example

Design an operating system for a large mainframe computer. It has been decided that batch jobs submitted to the computer will be classified as high priority, medium priority, or low priority. There must be three queues for incoming batch jobs, one for each job type. When a job is submitted by a user, the job is added to the appropriate queue, and when the operating system decides that a job is ready to be run, it is removed from its queue and memory is allocated to it.



m_1

definition of job-queue

```
initialize_job_queue()
{
.....
```

m_2

definition of job-queue

add_job_to_queue(job j)

•••••

m_3

definition of job-queue

remove_job_from_queue(job j)
{

}

m_123

definition of job-queue

```
job job_a, job_b;
initialize_job_queue() {
add_job_to_queue (job_a) {
   .....
remove_job_from_queue (job_b) {
```

```
m_{-}123
                                               m_encapsulation
                                                            implementation of
    job job_a, job_b;
                                                                job_queue
                                                     initialize_job_queue ()
    initialize_job_queue ();
    add_job_to_queue (job_a);
                                                    add_job_to_queue (job j)
    remove_job_from_queue (job_b);
                                                    remove_job_from_queue (job j)
```



Data Encapsulation



- > m_encapsulation has informational cohesion.
- > m_encapsulation is an implementation of data encapsulation, that is, a data structure, together with the operations to be performed on that data structure.



- 1. Data encapsulation & Development
- > Data encapsulation is an example of abstraction
- > Job queue example
 - Data structure
 - > job_queue
 - Three operations
 - > initialize_job_queue
 - > add_job_to_queue
 - > delete_job_from_queue

Data Abstraction



➤ Data abstraction allows the designer to think at the level of the data structure and the operations performed on it, and only later be concerned with the details of how the data structure and operations are implemented.



- 2. Data encapsulation & Maintenance
- Approaching data encapsulation from the viewpoint of maintenance, a basic issue is to identify the aspects of a product likely to change and design the product to minimize the effects of future changes.



```
class JobQueueClass{
   public int queueLength; // length of job queue
   public int queue[] = new int[25];
   public void initializeJobQueue(){
      queueLength = 0;
   public void addJobToQueue(int jobNumber){
   public void removeJobFromQueue(){
```



Abstract Data Type



➤ Abstract data type ---- a data type together with the actions to be performed on instantiations of that data type.



Information Hiding



- > Data abstraction
 - Designer thinks at level of an Abstract Data Type
- > information hiding > detail hiding
 - Design the modules in way that implementation details are hidden from other modules
 - Future change is localized
 - Changes cannot affect other modules

```
class JobQueue {
         private int queueLength; // length of job queue
         private int queue[] = new int[25];
         public void initializeJobQuieue(){
               queueLength = 0;
         public void addJobToQuieue(int jobNumber){
         public void removeJobFromQuieue(){
```



