MICROECONOMIC THEORY II

Bingyong Zheng

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BAYESIAN GAME

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 - \triangleright a probability distribution of type, $F(\theta_1, \dots, \theta_I)$
 - \triangleright a utility function $\tilde{u}_i: S_i \times \Theta \to \mathbb{R}$:

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• Definition: A (pure strategy) Bayesian Nash equilibrium for the Bayesian game $[I, S, u, \Theta, F(\cdot)]$ is a profile of decision rules $(s_1(\cdot), \ldots, s_l(\cdot))$ such that, for all i,

$$\tilde{u}_i(s_i(\cdot),s_{-i}(\cdot))\geq \tilde{u}_i(s_i'(\cdot),s_{-i}(\cdot))$$

for all $s'(\cdot)$

An example

 Boss and Tim play the game. Tim does not know the payoff of Boss.

Tim				
		W	S	
boss	М	3, 2	1, 1	
	N	4, 3	2, 4	
Type I				

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 - \triangleright type I (with probability μ) has a dominant strategy N;
 - ightharpoonup type II $(1-\mu)$ has dominant strategy M.

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- For Tim, payoff

W:
$$3\mu + 2(1-\mu) = 2 + \mu$$

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 - $\rightarrow M > w > s$ and w > M/2 > s



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 AA (attack if strong, attack if weak), AN (attack if strong, not attack if weak), NA, NN.

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➤ Payoff for 1 from (AA, AN):

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Analysis

• The strategic form

player 2

	AA	AN	NA	NN
AA	$\frac{M}{4} - \frac{s+w}{2}, \ \frac{M}{4} - \frac{s+w}{2}$	$\frac{M}{2} - \frac{s+w}{4}, \ \frac{M}{4} - \frac{s}{2}$	$\frac{3M}{4} - \frac{s+w}{4}, -\frac{w}{2}$	M, 0
AN	$\frac{M}{4} - \frac{s}{2}, \frac{M}{2} - \frac{s+w}{4}$	$\frac{M-s}{4}, \frac{M-s}{4}$	$\frac{M}{2} - \frac{s}{4}, \frac{M-w}{4}$	$\frac{M}{2}$, 0
NA	$-\frac{w}{2}, \frac{3M}{4} - \frac{s+w}{4}$	$\frac{M-w}{4}, \frac{M}{2} - \frac{s}{4}$	$\frac{M-w}{4}, \frac{M-w}{4}$	$\frac{M}{2}$, 0
NN	0, <i>M</i>	$0, \frac{M}{2}$	$0, \frac{M}{2}$	0, 0

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AN	$\frac{M}{4} - \frac{s}{2}, \frac{M}{2} - \frac{s+w}{4}$	$\frac{M-s}{4}, \frac{M-s}{4}$	$\frac{M}{2} - \frac{s}{4}, \frac{M-w}{4}$	$\frac{M}{2}$, 0		
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• Two pure strategy Bayesian NE:

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EXAMPLE 3

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 Two firms privately observe their own type, and then simultaneously decide to develop/not.

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• Thus, $\hat{\theta}_i$ is determined by the following condition:

$$\hat{\theta}_i^2 - c = \hat{\theta}_i^2 \left(1 - \hat{\theta}_i \right).$$



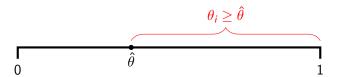
CUT-OFF STRATEGY

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- In symmetric equilibrium, $\hat{\theta}_i = \hat{\theta}_j = \hat{\theta}$.
- The Bayesian NE: For i = A, B,

$$s_i(\theta_i) = \begin{cases} 1 & \text{if } \theta_i \geq \hat{\theta} = (c)^{1/3}; \\ 0 & \text{otherwise} \end{cases}$$



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 - ➤ The U.S. spectrum auction in April 2008 raised a total of \$19.8 billion
 - Europe's frenzied 2000 and 2001 auctions reaped nearly \$100 billion

NYSE AS AN AUCTION HOUSE

"The trading floor in New York was all about auctioneers. Every stock had a person, called a specialist, who stood by a desk and kept track of buyers and sellers and sometimes stepped in to trade for himself."

— The Futures, The rise of the speculator and the origins of the world's biggest market

THE REASON FOR AUCTIONING TREASURY BOND

"The Federal Reserve opposed securities auctions and helped to finance budget deficits, a main source of inflationary money growth after 1965. Treasury later began auctions."

"The Federal Reserve agreed to maintain orderly markets and shared responsibility for success of debt management operations with the Treasury. In practice this responsibility led the Federal Reserve to adopt an "even keel" policy of maintaining interest rates during periods of Treasury borrowing. This permitted money growth to increase especially when budget deficits rose in the late 1960s."

-A History of Federal Reserve, volume 2, book 1

TWO IMPORTANT CHARACTERISTICS

- Uncertainty about the valuations of the bidders.
 - This uncertainty leads to the private values assumption about such valuations;
 - It is modeled as independent random variables from a common distribution.
- "Winner's curse": Because of the uncertainty of the value of the object for sale, a winner of an auction might wonder why all the other bidders' valuation were smaller than hers, and in particular whether this might have happened because of the others' more accurate information about the item's true value.

Winner's curse in security market

"Value traders make market resilient by standing ready to trade when prices move away from fundamental values.... Value traders face two serious risks when they trade: adverse selection and the winner's curse. Like dealers, value traders face adverse selection when they supply liquidity to to better-informed traders. They face the winner's curse when they have misestimated instrument values."

—Trading and Exchange, Market Microstructure for Practioners

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• Bidder *i*'s problem:

$$\max_{r} U(r, v)$$
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Analysis

u maximized at v.

$$\frac{du(r,v)}{dr}|_{r^*=v}=(N-1)F^{N-2}(v)f(v)(v-b(v))-F^{N-1}(v)b'(v)=0$$

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• Since b(0) = 0, C should be zero,

$$b(v) = \frac{1}{F^{N-1}(v)} \int_{0}^{v} x dF^{N-1}(x)$$

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INTERPRETATION

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$$b(v) = \frac{N-1}{V^{N-1}} \left[\frac{x^N}{N} |_v \right]$$
$$= \frac{N-1}{N} v$$
$$= v \left[1 - \frac{1}{N} \right].$$

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- In a Dutch auction, each bidder needs to decide at what price he would want to claim the object, assuming that the object is unclaimed up to that point. Same in a first-price sealed bid auction.
- Symmetric equilibrium bidding

$$b(v) = \frac{1}{F^{N-1}(v)} \int_0^v x dF^{N-1}(x)$$

• Bidder with v chooses b_i:

$$\max_{b_i} EU(b_i, v) = Prob(b_i > \max_{j \neq i} b_j) \left(v - \max_{j \neq i} b_j\right).$$

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- In equilibrium, all bidders bid their own valuation, and the object goes to the bidder with the highest valuation.
- In the case of independent private value auctions, the English auction and the Vickrey auction are strategically equivalent.

 With independent private values, dropping out when price reaches one's value is the unique weakly dominant strategy

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- With independent private values, English auction and second-price auction raises the same ex-post revenue.
- In both auction, the bidder with the highest valuation wins and pays the second highest bidder's value.
- Without independent private values, English and second-price auction would not be strategically equivalent.

REVENUE EQUIVALENCE

 Under risk-neutrality and independent private valuations, all auction formats lead to the same expected revenue to the seller.

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REVENUE EQUIVALENCE BETWEEN FIRST AND SECOND-PRICE AUCTIONS

• k-order statistic of N draws from F_x

$$f_{x_k} = \frac{N!}{(k-1)!(N-k)!} [F(x)]^{N-k} [1 - F(x)]^{k-1} f(x).$$

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Second-price auction revenue

$$EV_S = \int_0^1 b_S f_{v_2} dv = \int_0^1 v N(N-1) F^{N-2}(v) [1 - F(v)] f(v) dv.$$

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First-price auction

$$EV_{F} = \int_{0}^{1} b_{F} f_{v_{1}} dv$$

$$= \int_{0}^{1} \left[\frac{1}{F^{N-1}(v)} \int_{0}^{v} x dF^{N-1}(x) \right] NF^{N-1}(v) f(v) dv.$$

Proof of equivalence

• Revenue of first-price auction:

$$EV_{F} = \int_{0}^{1} N(N-1) \left[\int_{0}^{v} x F^{N-2}(x) f(x) dx \right] f(v) dv$$

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Thus, we conclude

$$EV_F = EV_S = \int_0^1 N(N-1)vF^{N-2}(v)[1-F(v)]f(v)dv.$$

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 In game theory we fix a game and analyze the set of possible outcomes.

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 - Assign the item to the bidder with the highest valuation for it;
 - Giving incentive to bidders so that it is in their best interest to bid according to their true valuation

• Definition: A direct selling mechanism is a collection of N probability assignment functions, $p_1(v_1,\ldots,v_N),\ldots,$ $p_N(v_1,\ldots,v_N)$ and N cost functions $c_1(v_1,\ldots,v_N),\ldots,$ $c_N(v_1,\ldots,v_N)$. For each i and all $(v_1,\ldots,v_N),$ $p_i(v_1,\ldots,v_N) \in [0,1]$ denotes the probability that bidder i receives the object and $c_i(v_1,\ldots,v_N) \in \mathbb{R}$ denotes the payment bidder i must make to the seller.

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$$p_i(v_1,\ldots,v_N) = \left\{ egin{array}{ll} 1, & ext{if } v_i > v_j ext{ for all } j
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Payment

$$c_i(v_1, \dots, v_N) = \left\{ egin{array}{ll} b(v_i), & ext{if } v_i > v_j ext{ for all } j
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MECHANISM DESIGN CONTINUED

Incentive compatibility: A mechanism is incentive compatible
if agents (bidders for auction) report their private information
truthfully in equilibrium.

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MECHANISM DESIGN CONTINUED

- Incentive compatibility: A mechanism is incentive compatible
 if agents (bidders for auction) report their private information
 truthfully in equilibrium.
- A direct selling mechanism is incentive-compatible if and only if for every v_i , $u_i(r_i, v_i)$ is maximized in r_i at $r_i = v_i$,

$$u_i(v_i, v_i) \geq u_i(r_i, v_i) \quad \forall r_i$$

• The problem: Should a bridge be built?

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EXAMPLE: GROVES MECHANISM

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- $x \in \{1,0\}$, θ_i is i's private valuation, t_i is individual's payment to build the bridge.
- Let c > 0 be the cost of build the bridge.
- Efficient rule

$$x_i(\theta) = \begin{cases} 1, & \text{if } \sum_{i=1}^I \theta_i \ge c \\ 0 & \text{otherwise} \end{cases}$$

One mechanism

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- One mechanism
 - > Transfer

$$t_i(\hat{\theta}) = \begin{cases} \sum_{j \neq i}^{I} \hat{\theta}_j - c, & \text{if } \sum_{j=1}^{I} \hat{\theta}_j \geq c \\ 0 & \text{otherwise} \end{cases}$$

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- Violates budget-balancedness.