

Final Project: Project Deliverables

- * A demonstration of the minimum feature set.
- * A demonstration of the stretch goals you were able to complete / ones still in the works.
- * A talk about what each of you found challenging in the project.
- * A talk about what each of you found rewarding in the project.
- * Anything you would do differently next time.

Intro

Lin does quick intro of members & what our app is about

Matej talks about features

Sam talks about UML

Meat

(Karyn runs the program/screenshares, Matej backup)

Matej explains model & connects data with list items

Sam explains two screens (scrolling, how buttons are connected etc)

Yiming explains individual pokemon

Karyn explains searching (search bar, filter by name/ID)

Lin explains details of filtering types/toggle button

Matej explains team - Lin you can take this one too

Karyn explains export team button

Conclusion

- What was challenging & rewarding? What you would do differently next time
- Feng > Lin > Matej > Sam > Yiming

Feature	Model/View/Controller	Name
Storing the data, basic model functions	Model	Matej
PokeRecord structure	Model	Matej
API used, pokeapi	Model	Matej
Controller for DB - basic function overview	Controller	Lin - Filter
View intro, indivPokemon screen	View	Yiming
List screen	View	Sam
Team screen	View	Sam
Add to Team button	View	Sam
Export Team Button	View	Feng
Type filter button	View	Lin
Search bar	View	Feng
List View	View	Matej

TO Dos

Task	Notes	PIC
Add to team/ remove from team button	Check if pokemon is in team and set button state. Add or remove from team when clicked.	Matej
Save button/ Export	Change button text to "export team"	Feng
Minor adjustments to individual pokemon view	Change font, make uppercase, update moves panel, add sound	Yiming
Fix listItem height	Fix height when list takes up less than 4 pokemon	Sam
Filter by types - Combo box	Fix the pokemon list everytime a pokemon type is toggled If null, show all * Make sure last selection is in list	Sam Lin
Add placeholder to search box/ update search to account for id numbers	Grayed out placeholder text so users know that they can type inside the box, if user types a number, attempts to search for pokemon id	Feng
Listview bug fixes/ minor adjustments	Fix horizontal scroll after filtering by name contains in search box, make height static	Matej
Party once we are done	Dance to pokemon music	all

Items	PIC
UML diagram	Sam
Tests	Happy paths: Karyn Edge cases: Lin Model code: Yiming
Manual	Matej / Yiming
Clean code / delete unnecessary comments / add java docs / make sure no super long lines	everyone